Data Clustering: K-means and Hierarchical Clustering

Piyush Rai

CS5350/6350: Machine Learning

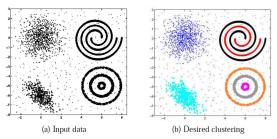
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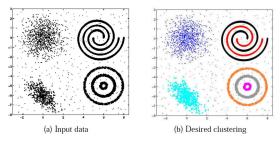
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- Given: N unlabeled examples $\{x_1, \dots, x_N\}$; the number of partitions K
- Goal: Group the examples into K partitions



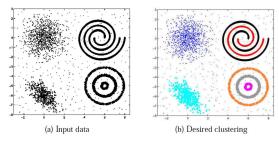
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- The only information clustering uses is the similarity between examples
- Clustering groups examples based of their mutual similarities
- A good clustering is one that achieves:
 - High within-cluster similarity
 - Low inter-cluster similarity

Picture courtesy: "Data Clustering: 50 Years Beyond K-Means", A.K. Jain (2008)

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Notions of Similarity

- Choice of the similarity measure is very important for clustering
- Similarity is inversely related to distance

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- Similarity is inversely related to distance
- Different ways exist to measure distances. Some examples:

• Euclidean distance:
$$d(\mathbf{x}, \mathbf{z}) = ||\mathbf{x} - \mathbf{z}|| = \sqrt{\sum_{d=1}^{D} (x_d - z_d)^2}$$

- Manhattan distance: $d(\mathbf{x}, \mathbf{z}) = \sum_{d=1}^{D} |x_d z_d|$
- Kernelized (non-linear) distance: $d(\mathbf{x}, \mathbf{z}) = ||\phi(\mathbf{x}) \phi(\mathbf{z})||$

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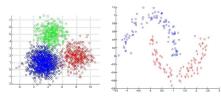
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- For the left figure above, Euclidean distance may be reasonable
- For the right figure above, kernelized distance seems more reasonable

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Similarity is Subjective

• Similarity is often hard to define



• Different similarity criteria can lead to different clusterings

Data Clustering: Some Real-World Examples

- Clustering images based on their perceptual similarities
- Image segmentation (clustering pixels)



- Clustering webpages based on their content
- Clustering web-search results
- Clustering people in social networks based on user properties/preferences
- .. and many more..

Picture courtesy: http://people.cs.uchicago.edu/ \sim pff/segment/

Types of Clustering

- Flat or Partitional clustering (K-means, Gaussian mixture models, etc.)
 - Partitions are independent of each other

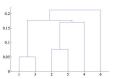


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- William (e.g., agglomerative clustering, divisive clustering)
 - Partitions can be visualized using a tree structure (a dendrogram)
 - Does not need the number of clusters as input
 - Possible to view partitions at different levels of granularities (i.e., can refine/coarsen clusters) using different K





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$$C_k = \{n : k = \arg\min_{k} ||\mathbf{x}_n - \mu_k||^2\}$$

 $(C_k$ is the set of examples closest to μ_k)

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$$\mu_k = \frac{1}{|\mathcal{C}_k|} \sum_{n \in \mathcal{C}_k} \mathbf{x}_n$$

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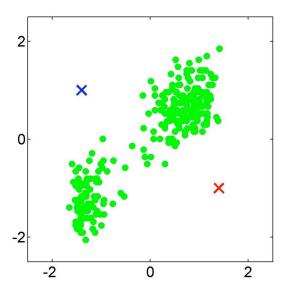
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- A possible convergence criteria: cluster centers do not change anymore

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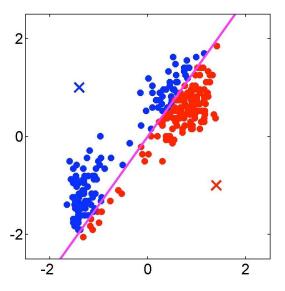
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K-means: Initialization (assume K = 2)

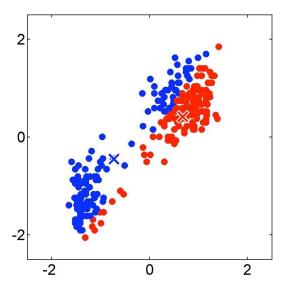


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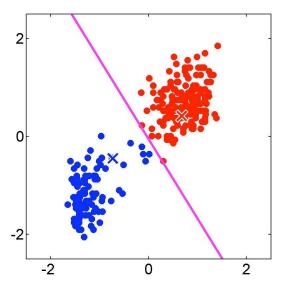
K-means iteration 1: Assigning points



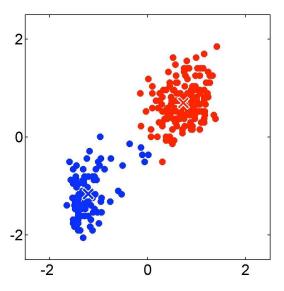
K-means iteration 1: Recomputing the cluster centers



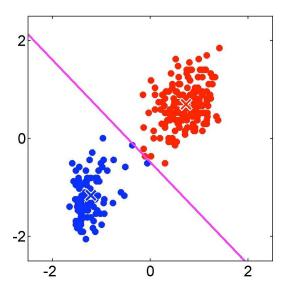
K-means iteration 2: Assigning points



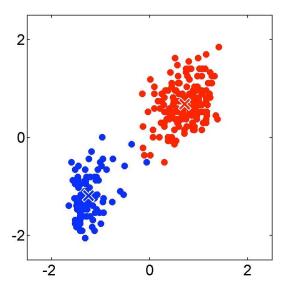
K-means iteration 2: Recomputing the cluster centers



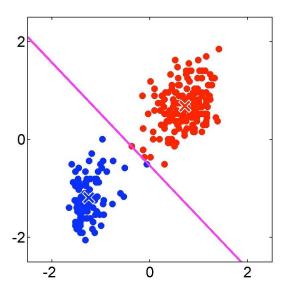
K-means iteration 3: Assigning points



K-means iteration 3: Recomputing the cluster centers

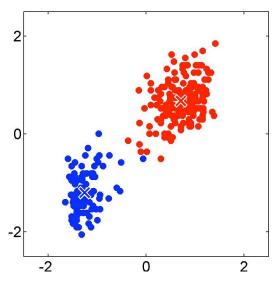


K-means iteration 4: Assigning points



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K-means iteration 4: Recomputing the cluster centers



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K-means: The Objective Function

The K-means objective function

- Let μ_1, \ldots, μ_K be the K cluster centroids (means)
- ullet Let $r_{nk} \in \{0,1\}$ be indicator denoting whether point $old x_n$ belongs to cluster k
- K-means objective minimizes the total distortion (sum of distances of points from their cluster centers)

$$J(\mu, r) = \sum_{n=1}^{N} \sum_{k=1}^{K} r_{nk} ||\mathbf{x}_n - \mu_k||^2$$

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- Note: Exact optimization of the K-means objective is NP-hard
- The K-means algorithm is a heuristic that converges to a local optimum

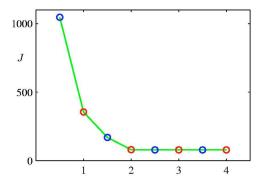
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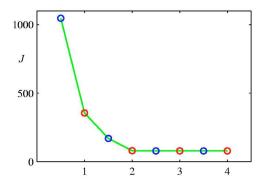
K-means: Choosing the number of clusters K

 One way to select K for the K-means algorithm is to try different values of K, plot the K-means objective versus K, and look at the "elbow-point" in the plot



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• For the above plot, K = 2 is the elbow point

Picture courtesy: "Pattern Recognition and Machine Learning, Chris Bishop (2006)

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 - Try multiple initializations and choose the best result
 - Other smarter initialization schemes (e.g., look at the K-means++ algorithm by Arthur and Vassilvitskii)

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K-means: Limitations

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 - Reason: Median is more robust than mean in presence of outliers
- Works well only for round shaped, and of roughtly equal sizes/density clusters

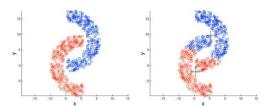
Data Clustering

- Does badly if the clusters have non-convex shapes
 - Spectral clustering or kernelized K-means can be an alternative

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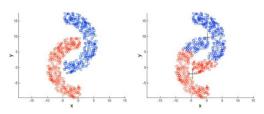
K-means Limitations Illustrated

 $Non-convex/non-round-shaped\ clusters:\ Standard\ \textit{K}-means\ fails!$

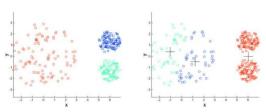


K-means Limitations Illustrated

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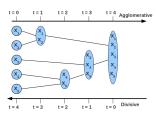
Clusters with different densities

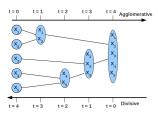


Picture courtesy: Christof Monz (Queen Mary, Univ. of London)

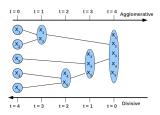
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- Agglomerative (bottom-up) Clustering
 - Start with each example in its own singleton cluster
 - ② At each time-step, greedily merge 2 most similar clusters
 - Stop when there is a single cluster of all examples, else go to 2



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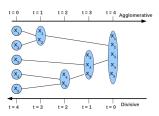
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Divisive (top-down) Clustering

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Divisive (top-down) Clustering

- Start with all examples in the same cluster
- At each time-step, remove the "outsiders" from the least cohesive cluster
- Stop when each example is in its own singleton cluster, else go to 2
- Agglomerative is more popular and simpler than divisive (but less accurarate)

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(a) MIN (single link.)

(b) MAX (complete link.)

(c) Group average.

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Flat vs Hierarchical Clustering

- Flat clustering produces a single partitioning
- Hierarchical Clustering can give different partitionings depending on the level-of-resolution we are looking at
- Flat clustering needs the number of clusters to be specified
- Hierarchical clustering doesn't need the number of clusters to be specified
- Flat clustering is usually more efficient run-time wise
- Hierarchical clustering can be slow (has to make several merge/split decisions)
- No clear consensus on which of the two produces better clustering