

Jean-Luc TAN

WEB Developer - Paris, FRANCE PortFolio : here

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Skills -

Programming Languages :

JavaScript (ES6), TypeScript, HTML5, CSS3/Sass;

Libraries & Frameworks :

React, Node.js, Next.js, Express.js, Redux Toolkit;

Database :

NoSQL (Mongoose/MongoDB);

Tools & Platforms :

Git, Webpack, Netlify, Firebase, Babel.

Project Management

Right know-how & communication

Autonomous, adaptability.

Relevant Experience -

Développeur FullStack RNCP 6 (bac+4)

@IRONHACK // Paris (75)

January 2023 – April 2023

- **Project-1** : code a project Game Javascript Vanilla (4 days)
- **Project-2** : code un project Back-End structure Node.JS | Express | MongoDB & Mongoose (4jours)
- **Project-3** : code a project FullStack (React | Node | Express | MongoDB & Mongoose (1 semaine)

Layout Engineer

@EDVANCE EDF (ALTEN)

Malakoff (92) // Nuclear Project Hinkley Point C,

January 2020 – July 2022 // 2 years / half

- Ensure the technical inconsistencies development of the layout civil facilities via a 3D model (safety, civil engineering, mechanical equipment);
- Develop and verify the various technical deliverables
- Coordinate the design office for the implementation of the 3D model;
- Manage the technical interface with the other trades (civil engineering, safety, construction, site feedback);
- Contribute to the costing and monitoring of the planning of studies;
- Analysing/resolving complex problems

Apprentice Manufacturing Engineer Project

@Orano TNI

SQY(78)

November 2016 – August 2019 // 3 years

I'm currently available for
work in Front-End/
FullStack development

Education -

FullStack developer RNCP 6 (bac+4)

@IRONHACK, PARIS (75)

Janvier - Mars 2023

- Front-end technologies : HTML5 | CSS3 | Javascript (ES6) | REACT
- Back end technologies : ExpressJS | NodeJS | MongoDB | Mongoose

Web developer

@Udemy

2022

- HTML5/CSS3/Javascript (ES6)
- React.JS
- Node.JS
- TypeScript

Mechanical Engineer

@POLYTECH-SORBONNE // Paris (75)

2016-2019

- Winner of the SUMOBOTS competition (combat robot design); Bluetooth car project design; Arduino IDE programming (C++)
- Programming - (Matlab, PYTHON);
- Mechanics CAO 3D; Solidworks – PDMS – AUTOCAD – NAVISWORK
- Labour law;
- Communication tools / Negotiation / Financial management.

Licence Engineering Science

@UPMC-SORBONNE PARIS VI // Paris (75)

2013-2016

Project :

- Programming in FORTRAN 95 (Creation of the Finder's Sweepers game).
- Matlab numerical calculator

Baccalaureat Sciences

@CNED // Rennes

2013

Independent candidate, Physics and Chemistry speciality

Languages & Hobbies -

- English : Advanced level B2 (TOEIC : 850)
- French : Native

Snowboard, climbing, Traveling