Jean-Luc TAN

WEB Developer - Paris, FRANCE





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github.com/jltp2c in



I'm currently available for work in Front-End development or FullStack

development

linkedin.com/in/jeanluctan

Skills -

Programming Languages:

JavaScript (ES6), TypeScript, HTML5, CSS3/Sass;

Libraries & Frameworks:

React, Node.js, Express.js;

Database:

NoSQL (Mongoose/MongoDB);

Tools & Platforms:

Git, Webpack, Netlify, Firebase, Babel.

Project Management

Right know-how & communication

Autonomous, adaptability.

Relevent Experience -

Développeur FullStack RNCP 6 (bac+4) @IRONHACK // Paris (75)

January 2023 - April 2023

- Project-1 : code a project Game Javascript Vanilla (4 days)
- Project-2: coder un project Back-End structure Node.JS | Express | MongoDB & Mongoose (4jours)
- Project-3: code a project FullStack (React | Node | Express | MongoDB & Mongoose (1 semaine)

Layout Engineer

@EDVANCE EDF (ALTEN)

Malakoff (92) // Nuclear Project Hinkley Point C,

January 2020 - July 2022 // 2 years / half

- Ensure the technical inconsistencies development of the layout civil facilities via a 3D model (safety, civil engineering, mechanical equipment);
- Develop and verify the various technical deliverables
- Coordinate the design office for the implementation of the 3D model;
- Manage the technical interface with the other trades (civil engineering, safety, construction, site feedback);
- Contribute to the costing and monitoring of the planning of studies;
- Analysing/resolving complex problems

Apprentice Manufacturing Engineer Project **@Orano TNI**

SQY(78)

November 2016 - August 2019 // 3 years

Education -

FullStack developer RNCP 6 (bac+4) @IronHack, PARIS

Janvier - Mars 2023

- Front-end technologies: HTML5 | CSS3 | Javascript (ES6) | REACT
- Back end technologies : ExpressJS | NodeJS | MongoDB | Mongoose

Web developer

@Udemy

2022

- HTML5/CSS3/Javascript (ES6)
- React.JS
- Node.JS
- TypeScript

Mechanical Engineer @POLYTECH-SORBONNE // Paris

2016-2019

- Winner of the SUMOBOTS competition (combat robot design); Bluetooth car project design; Arduino IDE programming (C++)
- Programming (Matlab, PYTHON);
- Mechanics CAO 3D; Solidworks PDMS AUTOCAD - NAVISWORK
- Labour law;
- Communication tools / Negotiation / Financial management.

Licence Engineering Science **@UPMC-SORBONNE PARIS VI // Paris**

2013-2016

Project:

• Programming in FORTRAN 95 (Creation of the Finder's Sweepers game).

Baccalaureat Sciences

@CNED // Rennes

Independent candidate, Physics and Chemistry speciality

Languages & Hobbies -

- English: Advanced level B2 (TOEIC: 810)
- French: Native

Snow, climbing, Traveling