Joshua Lucas Location

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github.com/jlucas86
Linkedin (maybe)

Education:

• B.S. in computer science from University of Maryland, Baltimore County

Skills

- Languages: Python, Java, C/C++, MySQL/MarieDB, Javascript, HTML, CSS, Bash
- Data Science related: Jupyter notebooks, Pandas, Tensorflow, scikit-learn
- Web development frameworks: React, Bootstrap, Nodejs, Tailwind CSS,
- Other tools: RegEX
- Hardworker, Thorough documentation, security conscious

Experience

- Freelance software engineer
 - Raid clears calculator: scraped data form multiple webpages, then parched the
 information to calculate the total hours spent to finish different destiny raids on their
 release day
 - **RGB lighting system**: built an android control app for addressable led strips using and arduino with bluetooth
 - Food Map: a social media web app centered around restaurants/eateries near the usres location. These restaurants/eateries are based around users

Projects:

- **Income Predictor**: using a census dataset and random forests to predict weather a person will make a salary larger than a specific amount.
- Connect 4 AI: using the minimax algorithm with alpha beta pruning to create an ai that can be beaten in connect 4 and training the heuristic using machine learning
- **N-Body simulation**: use OMP to parallelize the simulation of using barnes-hunt algorithm.
- Windows Hacker Board: raspberry pi pico that when plugged into a windows machine disables Windows Defender, then opens command prompt and downloads and runs some code.

Other Projects:

• Morse code translator