



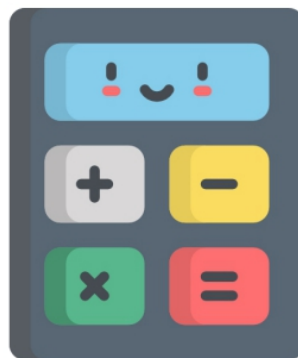
Instituto Politécnico Nacional

Escuela Superior de Cómputo

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UA.Aplicaciones para Comunicaciones  
en Red

“Calculadora RPC”



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3CM16

calculadora\_client.c

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```
/* * This is sample code generated by rpcgen.
```

```
* These are only templates and you can use them
```

```
*as a guideline for developing your own functions. */
```

```
#include "calculadora.h"
```

```
float calculadora_prog_1(char * host, float n1, float n2, char signo, CLIENT * clnt) {
```

```
    float * result_1;
```

```
    entradas suma_1_arg;
```

```
    float * result_2;
```

```
    entradas resta_1_arg;
```

```
    float * result_3;
```

```
    entradas mult_1_arg;
```

```
    float * result_4;
```

```
    entradas div_1_arg;
```

```
    if (signo == '+') {
```

```
        suma_1_arg.num1 = n1;
```

```
        suma_1_arg.num2 = n2;
```

```
        suma_1_arg.operador = signo;
```

```
        result_1 = suma_1( & suma_1_arg, clnt);
```

```
        if (result_1 == (float * ) NULL) {
```

```
            clnt_perror(clnt, "llamada fallida");
```

```
        }
```

```
        return *result_1;
```

```
    } else if (signo == '-') {
```

```
        resta_1_arg.num1 = n1;
```

```

resta_1_arg.num2 = n2;
resta_1_arg.operador = signo;

result_2 = resta_1( & resta_1_arg, clnt);
if (result_2 == (float * ) NULL) {
    clnt_perror(clnt, "llamada fallida");
}
return *result_2;
} else if (signo == '*') {

    mult_1_arg.num1 = n1;
    mult_1_arg.num2 = n2;
    mult_1_arg.operador = signo;

    result_3 = mult_1( & mult_1_arg, clnt);
    if (result_3 == (float * ) NULL) {
        clnt_perror(clnt, "llamada fallida");
    }
    return *result_3;
} else if (signo == '/') {

    div_1_arg.num1 = n1;
    div_1_arg.num2 = n2;
    div_1_arg.operador = signo;

    if (n2 == 0) {
        printf("Division por cero no es valida.\n");
        exit(0);
    } else {

        result_4 = div_1( & div_1_arg, clnt);
        if (result_4 == (float * ) NULL) {
            clnt_perror(clnt, "llamada fallida");
        }
    }
}

```

```

    return *result_4;
}
} else if (signo == 'x') {
    exit(0);
} else {
    printf("Operador no valido");
}
}

int main(int argc, char * argv[]) {
    char * host;
    float n1, n2;
    char signo;
    CLIENT * clnt;

    if (argc < 2) {
        printf ("uso: %s server_host\n", argv[0]);
        exit(1);
    }
    while(signo != 'x'){
        printf("\t\n\n***Calculadora RPC***\n");

        printf("\t\nMenu:");
        printf("\n + para Sumar\n - para Restar\n * para Multiplicar\n / para
Dividir\n x para salir\n ");
        printf("Ingrese el operador :\n");
        scanf("%s", & signo);
        if (signo == 'x') {
            printf("Adios\n");
        } else {
            printf("Primer numero:\n");
            scanf("%f", & n1);
            printf("Segundo numero:\n");
            scanf("%f", & n2);
        }
        host = argv[1];
    }
}

```

```

        clnt = clnt_create(host, CALCULADORA_PROG, CALCULADORA_VER,
"udp");

        if (clnt == NULL) {
            clnt_pcreateerror(host);
            exit(1);
        }

        printf("Resultado = %.2f\n", calculadora_prog_1 (host, n1, n2, signo, clnt));
        clnt_destroy(clnt);

    }
    exit(0);
}

```

calculadora\_server.c

---

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\* as a guideline for developing your own functions. \*/

```
#include "calculadora.h"
```

```
float *
```

```
suma_1_svc(entradas * argp, struct svc_req * rqstp) {
    static float result;
```

```
    result = argp -> num1 + argp -> num2;
```

```
    printf("Solicitud Recibida de Sumar %.2f y %.2f\n", argp -> num1, argp -> num2);
```

```
    printf("Enviando respuesta : %.2f\n", result);
```

```
    return &result;
```

```
}
```

float \*

```
resta_1_svc(entradas * argp, struct svc_req * rqstp) {  
    static float result;  
  
    result = argp -> num1 - argp -> num2;  
    printf("Solicitud Recibida de restar %.2f de %.2f\n", argp -> num2, argp -> num1);  
    printf("Enviando respuesta : %.2f\n", result);  
  
    return &result;  
}
```

float \*

```
mult_1_svc(entradas * argp, struct svc_req * rqstp) {  
    static float result;  
  
    result = argp -> num1 * argp -> num2;  
    printf("Solicitud Recibida de multiplicar %.2f por %.2f\n", argp -> num1, argp ->  
num2);  
    printf("Enviando respuesta : %.2f\n", result);  
  
    return &result;  
}
```

float \*

```
div_1_svc(entradas * argp, struct svc_req * rqstp) {  
    static float result;  
  
    result = argp -> num1 / argp -> num2;  
    printf("Solicitud Recibida de dividir %.2f entre %.2f\n", argp -> num1, argp ->  
num2);  
    printf("Enviando respuesta : %.2f\n", result);  
  
    return &result;  
}
```

```
struct entradas{  
    float num1;  
    float num2;  
    char operador;  
};
```

```
program CALCULADORA_PROG{  
    version CALCULADORA_VER{  
        float SUMA(entradas)=1;  
        float RESTA(entradas)=2;  
        float MULT(entradas)=3;  
        float DIV(entradas)=4;  
    }=1;  
}=0x2fffffff;
```