James Luong

jamesluong@hotmail.co.uk ♦ +44 7821 747879 jluong23.github.io/blog

London, UK

Skills Languages:

- ♦ Proficient with Python, C#, Java, JavaScript, HTML, CSS and LATEX.
- ♦ Familiar with C++, Haskell, SQL and Ruby.

Technologies:

- ♦ Proficient with MERN Stack, Git, Unity and Linux (WSL).
- ♦ Familiar with Ruby on Rails, Sinatra, ASP.NET MVC and MySQL.

Education University of Sheffield

September 2019 - July 2022

Computer Science BSc.

2:1, 67.4%

⋄ Dissertation Project:

First Class, 70%

- · Title: Accessing External Image Assets within a Virtual Reality System.
- Research: Evaluating existing methods for interacting with VR interfaces and querying image collections, using Nielsen's usability heuristics.
- Outcome: A VR interface was developed for accessing images by Google Photos API and Oauth2.0. Built with Unity and XR Interaction Toolkit.
- ♦ COM3420 Software Hut Project:

Team Project Winner

- Task: Group project, developing a software system for client business requirements.
- · Contributions: Front-end design. Formatting data into tables, summary pages and cron jobs emails using HAML.
- Outcome: A Vehicle Management System was developed for University of Sheffield Fleet Management, tracking MOT and safety test dates for vehicles. Built using Ruby on Rails.

Six 21, London

September 2017 - June 2019

A Levels in Computer Science, Mathematics and Physics.

A, A, B

♦ Extended Project Qualification (EPQ):

A*

- · Title: Are top-level chess engines capable of human intellectual capacity?
- · **Description:** Analysis of algorithms used in chess engines, using Searle's Chinese Room Thought experiment as a test for human intelligence.

Experience Action Tutoring

October 2019 - March 2020

Volunteer Maths Secondary School Tutor

- ⋄ Tutoring GCSE level Mathematics at local secondary schools in Sheffield once a week.
- ♦ Planning personalised lesson topics for each student.
- ♦ Developed communication and teaching skills, explaining my thought process to students.

School 21 IT Department

October 2018 - February 2019

Year 13 Work Experience Programmer

- ♦ Setting up Windows operating systems and peripherals on new computers around the school.
- ♦ Developing an absence request system for staff members on the school intranet using ASP.NET MVC.

- ♦ Full Stack CRUD project for managing tasks.
- ♦ Filter function for resolved tasks and different task categories.
- ♦ User authentication and login system via JSON Web Tokens (JWTs).
- ♦ Built using MERN stack, styled with Tailwind.

Personal Blog / Portfolio

July 2022

- Displaying blog posts reflecting on personal experiences and showcasing personal projects.
- \diamond Using Python scripts with RegEx to format past WordPress HTML blogs into JSX and React components.
- ♦ Built with React and styled components.
- ♦ Hosted on GitHub pages at jluong23.github.io/blog.

Shopping Cart Project

July 2022

- ♦ A fictional shopping page for selling album records.
- ♦ Provides a daily song using Moment.js and the Spotify API.
- ♦ Built with React and hosted on GitHub Pages.

Hobbies Chess

- ♦ University of Sheffield Chess Team Captain (2021-2022).
- Organising fortnightly matches in the local South Yorkshire League, communicating with local chess club organisers.
- ♦ 1848 ECF rating.

Distance Running

- ♦ Participating in BUCS and South Yorkshire Leagues with University of Sheffield Athletics Club.
- ♦ Organising a sixth form 'Festival of Miles' event, leading weekly track sessions for students and staff members in preparation.
- ♦ Sheffield Half Marathon 2021 in 1:35.
- ♦ Currently training for Richmond Marathon, September 2022.

Climbing

♦ V4-V5 bouldering, developing problem-solving skills.

References

Dr Steve Maddock (UG Dissertation Supervisor)

Senior Lecturer in Computer Science University of Sheffield Regent Court, 211 Portobello S1 4DP

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