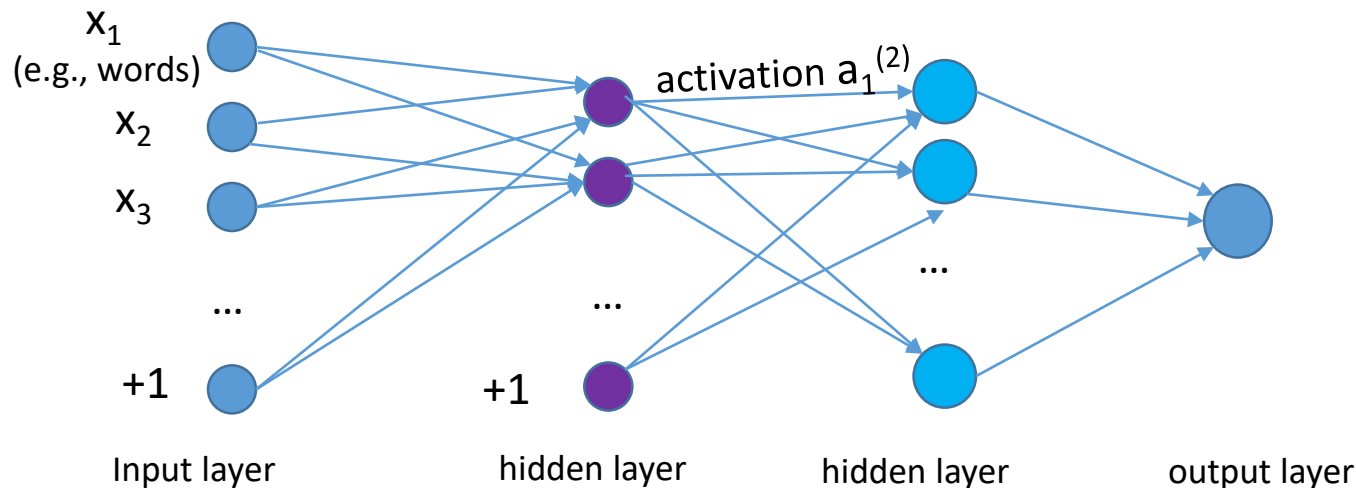


Deep Learning – What is it?

- Representation learning for automatically learning good features or representations
 - Representational learning: “learning representations of the data that make it easier to extract useful information when building classifiers or other predictors” (Bengio, Courville, & Vincent, 2013)



<http://ufldl.stanford.edu/tutorial/supervised/MultiLayerNeuralNetworks/>

Bengio, Y., Courville, A., & Vincent, P. (2013). Representation learning: A review and new perspectives. *IEEE transactions on pattern analysis and machine intelligence*, 35(8), 1798-1828.

Deep Learning

- Deep learning models are not new (started ~1960s)
- In 2006 deep learning methods start to outperform other machine learning methods
 - A lot of data
 - Faster machines, GPU
 - New models/algorithms
- A history of deep learning models can be found at:

Schmidhuber, J. (2015). Deep learning in neural networks: An overview. *Neural networks*, 61, 85-117.

<https://arxiv.org/pdf/1404.7828.pdf>

Deep Learning in NLP

Language analysis

- Speech
 - Morphology
 - Syntax
 - Semantics
-
- Machine translation
 - Sentiment analysis
 - Question answering

Word Representation in Deep NLP

- One-hot representation

In a vocabulary set, each word is represented as a vector. For example, if word *chair* is the 5391th word in that vocabulary, we can represent it as

$$\mathbf{O}_{5391} = \begin{bmatrix} 0 \\ 0 \\ \dots \\ 0 \\ 0 \\ 0 \\ 0 \\ \dots \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

What is a problem with this approach?

Word Representation in Deep NLP

- Featurized representation: word embedding

	Desk	Chair	Mom	Dad	Son	Orange
Gender	0	0	1	-1	-1	0
Age	0.45	0.66	0.85	0.84	0.68	0.02
Food	0.02	0.02	0.01	0.01	0.04	0.96
Size	...					
Cost						
Alive						
Furniture						
...						

E

e₅₃₉₁

Word Representation in Deep NLP

- Featurized representation: word embedding

	Desk	Chair	Mom	Dad	Son	Orange
Gender	0	0	1	-1	-1	0
Age	0.45	0.66	0.85	0.84	0.68	0.02
Food	0.02	0.02	0.01	0.01	0.04	0.96
Size	...					
Cost						
Alive						
Furniture						
...						

E

e₅₃₉₁

$$\mathbf{e}_{5391} = \mathbf{E} \cdot \mathbf{O}_{5391}$$

Word Representation in Deep NLP

- Featurized representation: word embedding

300d

	Desk	Chair	Mom	Dad	Son	Orange
Gender	0	0	1	-1	-1	0
Age	0.25	0.30	0.85	0.84	0.68	0.02
Food	0.02	0.02	0.01	0.01	0.04	0.96
Size	...					
Cost						
Alive						
Furniture						
...						

E →

e_{5391}

Mom told me to do so
 _____ told me to do so

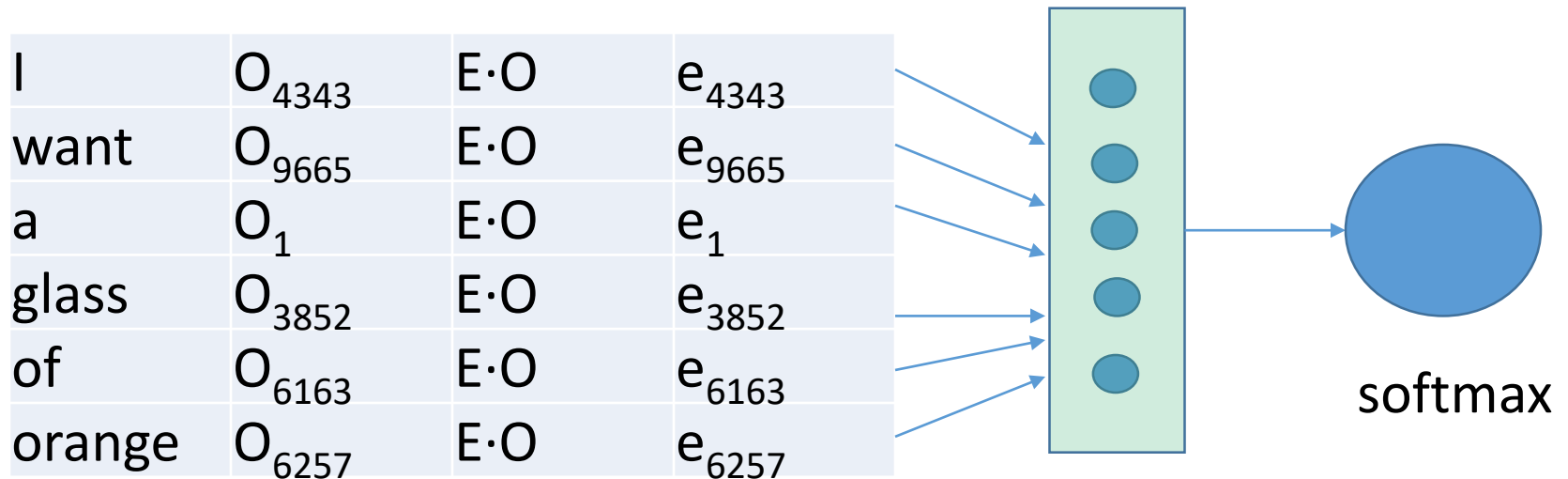
$e_{\text{mom}} - e_{\text{dad}}$ $e_{\text{son}} - e_{\text{dad}}$ $e_{\text{desk}} - e_{\text{dad}}$

Word Representation in Deep NLP

- Featurized representation: word embedding
- Good when the task has a small labeled training set and a very large unlabeled training set
 - Small labelled training set: dimensions/features of the words are humanly labeled for a small set of texts
 - Large online texts for automatic labelling
- Analogy reasoning: 30 – 75% accuracy
 - King to Queen is as Man to _____

Deep NLP - language model

- I want a glass of orange _____
- Each word has an embedding e

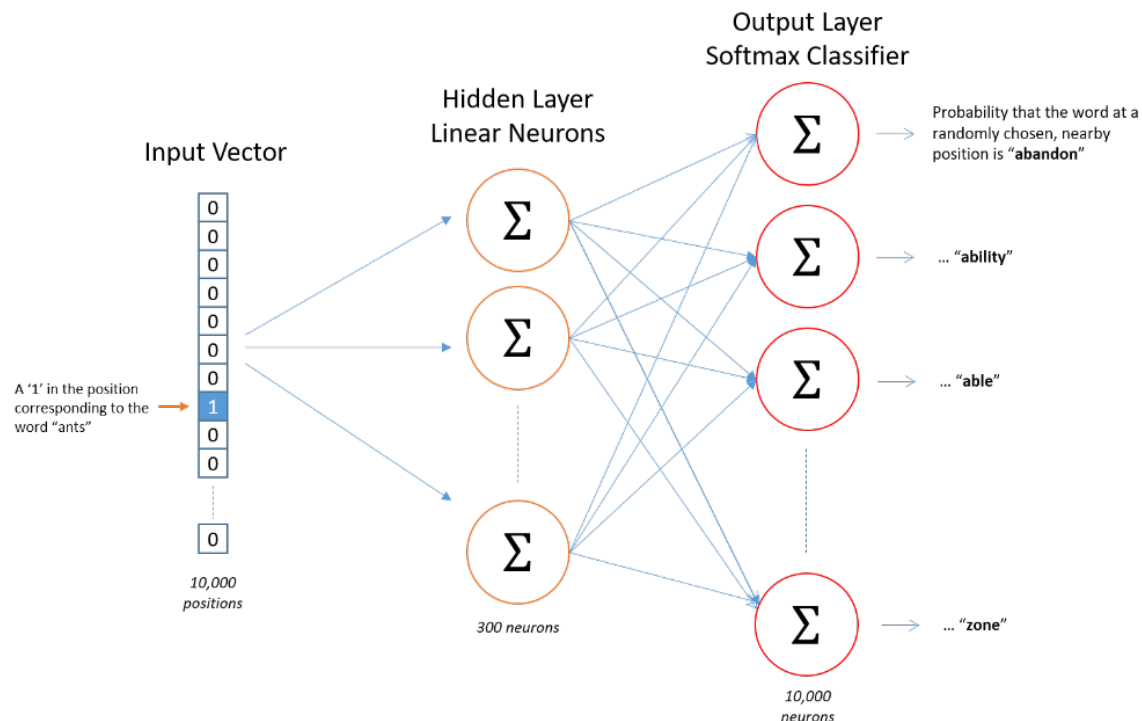


300X 6

Or choose a window instead of using the whole sentence

Deep NLP – How Do You Get E?

- Word2Vec



Goal: Learn the hidden layer weight matrix $\rightarrow E$

Image: <http://mccormickml.com/2016/04/19/word2vec-tutorial-the-skip-gram-model/>

Deep NLP - Word2Vec (Skip-gram)

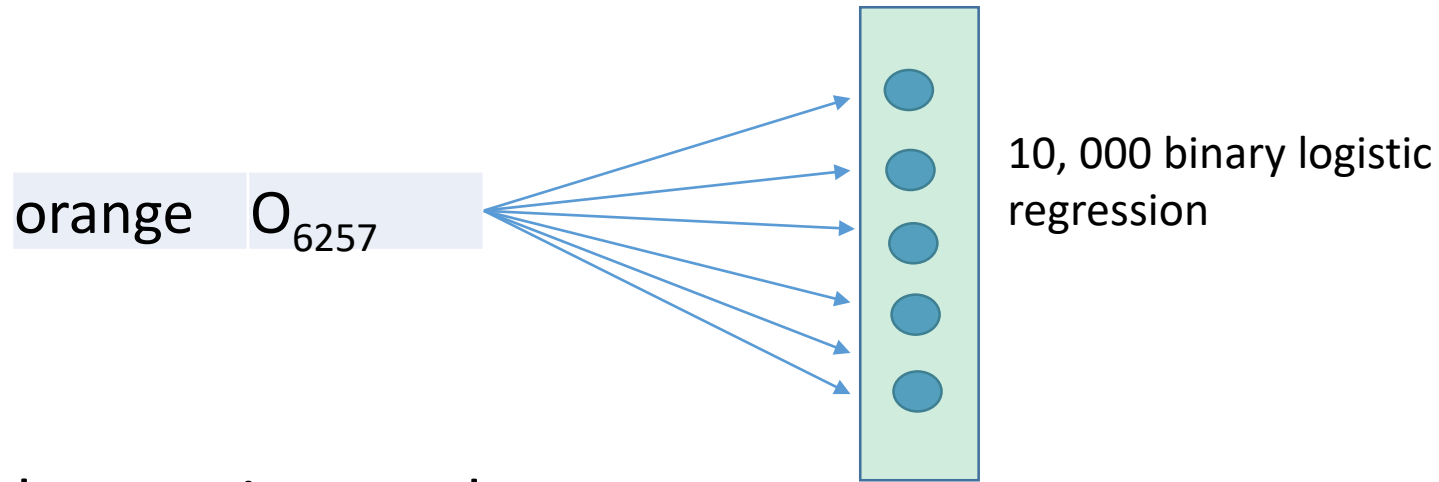
- Skip-gram (one of the two algorithms in word2vec; the other one is CBOW)
 - Learn word embedding using other contexts
 - Use nearby words instead of the whole sentence
 - To learn good word embedding
- Algorithm
 - Pick a context word
 - Input: one-hot vector of the context word
 - Output: probability of a word being the target word (Softmax function)
 - Problem: the sum of vocabulary is necessary when calculating each probability
 - One solution: hierarchical Softmax ([Huffman tree](#))

Deep NLP - Word2Vec (Skip-gram)

- Skip-gram negative sampling (SGNG)
 - Pick a context word and a target word (in the window)
 - For k times, we take random words from the dictionary and label them all 0 (negative)
 - $K = 5 - 20$ for smaller datasets
 - $K = 2 - 5$ very large datasets
 - The input of the algorithm: one-hot vector of the context word
 - The output of the algorithm: the probability of a word from the dictionary being the target word near to the context word (supervised learning; probability of $y = 1$ given the context and the chosen words, logistic regression)

Deep NLP - Word2Vec (Skip-gram)

Skip-gram negative sampling (SGNG)



Sample negative words:

- More frequent words are more likely to be selected as negative samples
- Proportional to the frequency of the words (to the $\frac{3}{4}$)

Deep NLP – GloVe

- Global vector representation

I want a glass of orange juice to go along with my cereal

X_{ij} = the no. of times i appears in the context of j

Context: close proximity (e.g., within 3 words)

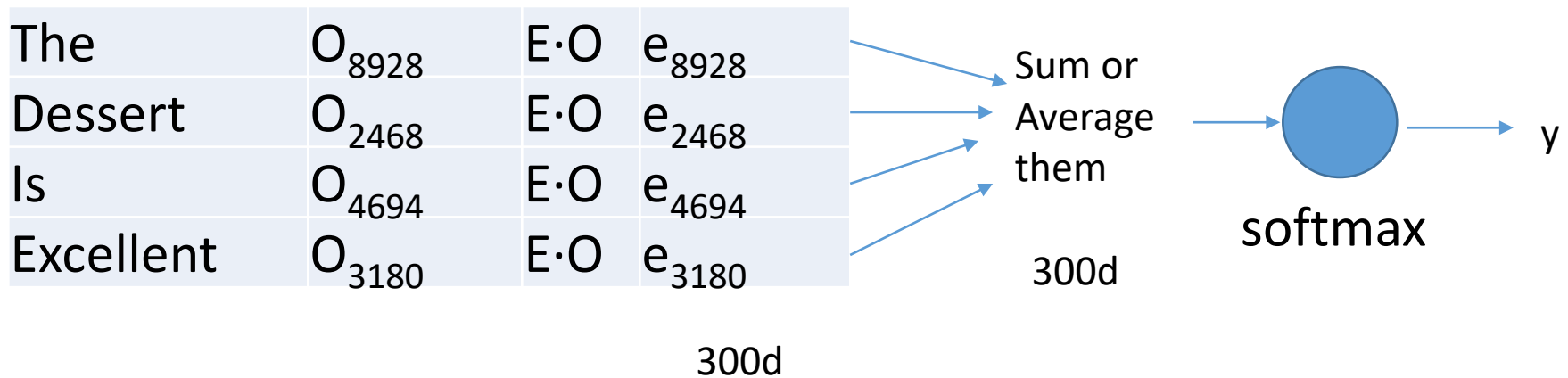
Function:

- the inclusion of X_{ij} ($-\log X_{ij}$)
- The weighting function f
 - To address $X_{ij} = 0$
 - To consider the problem of X_{ij} by stop words and rare words

Deep NLP – Sentiment Analysis

The dessert is excellent

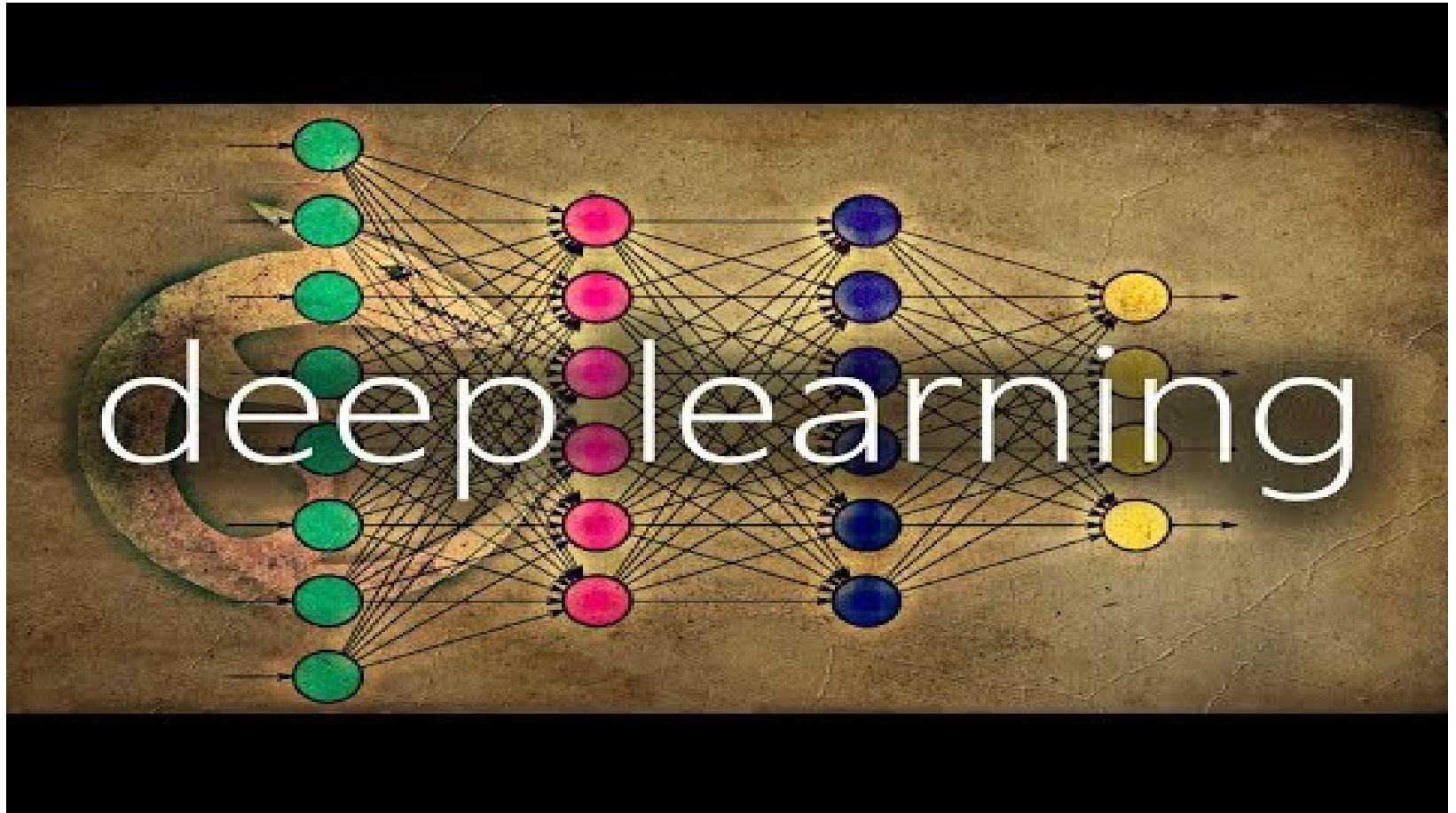
8928 2468 4694 3180



Short or long review -> sum or average, so does not matter

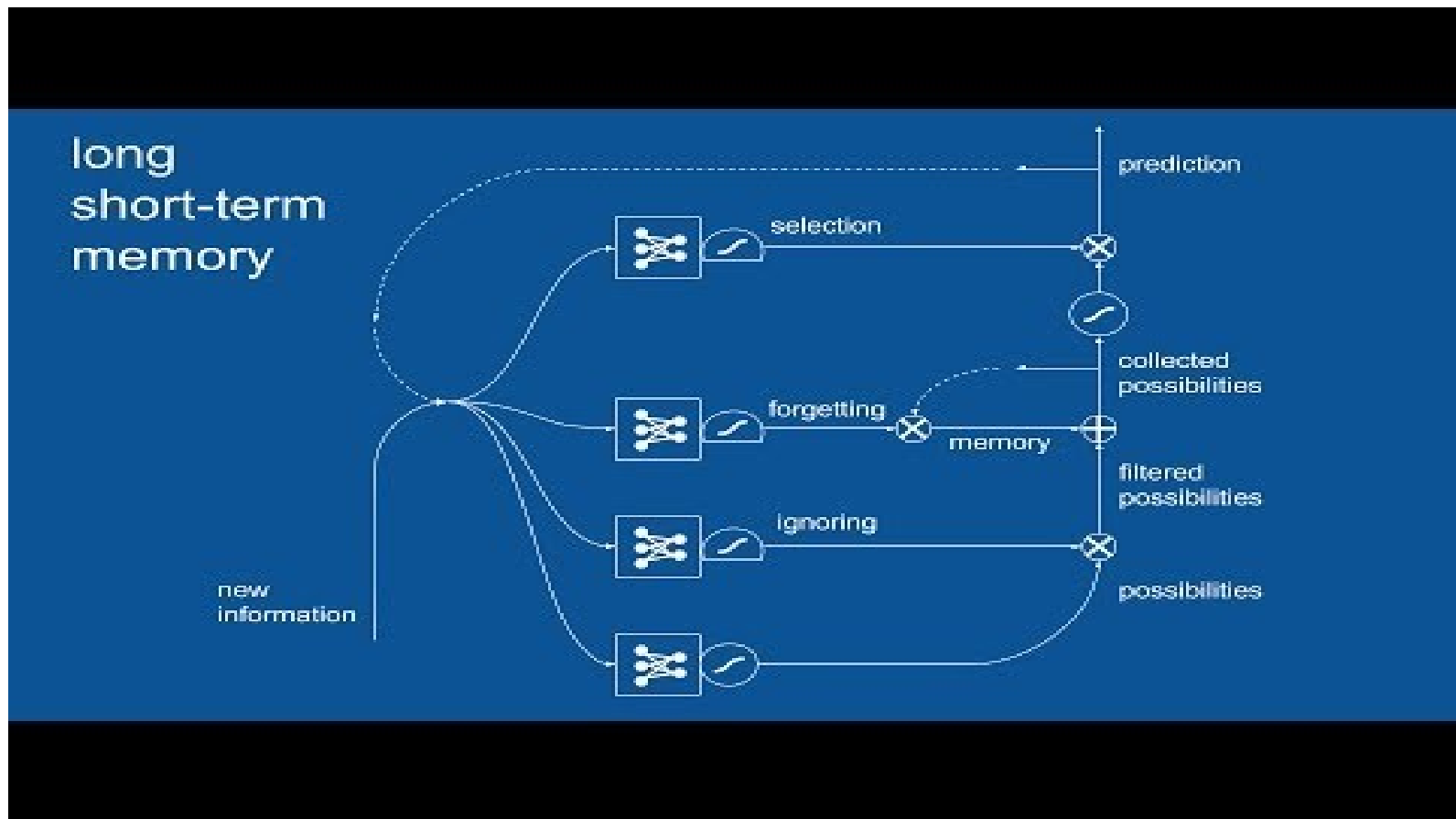
Problem: ignore the word order, the syntactic structure

Deep Learning - CNN



https://www.youtube.com/watch?v=YRhxdVk_sls

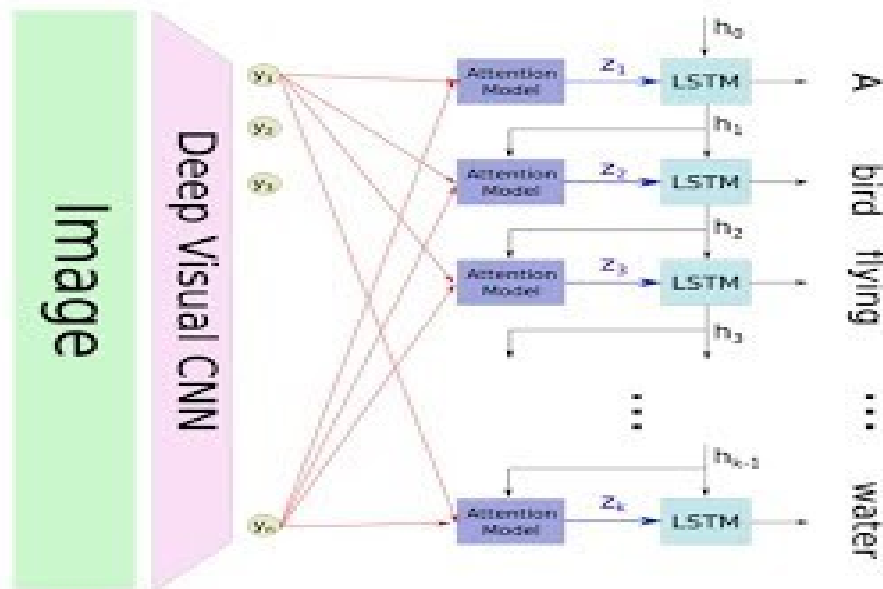
Deep Learning – RNN + LSTMs



<https://www.youtube.com/watch?v=WCUNPb-5EYI>

Deep Learning – Attention Models

Attention in Neural Networks



<https://www.youtube.com/watch?v=W2rWgXJBZhU>

Local interpretable model-agnostic explanation (LIME)

- Interpretable Machine Learning Using LIME Framework

<https://www.youtube.com/watch?v=CY3t11vuuOM>

Github access: <https://github.com/marcotcr/lime>

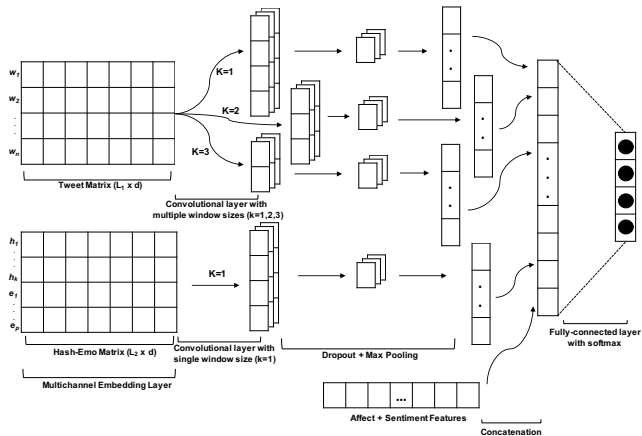
Emotion Recognition

- Emotion recognition in computational linguistics is the process of identifying discrete emotion expressed by humans in text
- Evolution of different social media sites and blogs
- Huge volume of opinionated text with emotional content
- Sentiment analysis deals with polarity of texts (positive, negative or neutral) and the intensity of it, emotion mining deals with identifying human emotion expressed via text

Emotion Recognition

- Four approaches:
 - Keyword based
 - “I passed the test”
 - “Hooray! I passed the test”
 - Learning based
 - can adapt to domain changes
 - depends on keywords as features to certain extent
 - Hybrid based
 - Rule based

Model



Dataset

Emotion	Dataset			
	BTD	TEC	CBET	SE
<i>joy</i>	409,983	8,240	10,691	3,011
<i>sadness</i>	351,963	3,830	8,623	2,905
<i>anger</i>	311,851	1,555	9,023	3,091
<i>love</i>	175,077	—	9,398	—
<i>thankfulness</i>	80,291	—	8,544	—
<i>fear</i>	76,580	2,816	9,021	3,627
<i>surprise</i>	14,141	3,849	8,552	—
<i>guilt</i>	—	—	8,540	—
<i>disgust</i>	—	761	8,545	—
Total	1,419,886	21,051	80,937	12,634

Table: Basic statistics of the emotion datasets.

Experimental Setup

■ Data Cleaning

- Regular expression based tokenizer - Tweet Tokenizer
 - Preserves hashtags, emoticons, emojis
 - Reduces the length of repeated characters to three ("Haaaaaapy" will become "Haaapy")
- Remove urls
- Replace slang words (e.g., "nvm" will become "never mind")
- Lowercase all the letters
- Normalize certain negative words (e.g., "won't" will become "will not")
- Remove stop-words (In this work, we used customized stop word list)
- Normalize the repetitions of two punctuation marks (! and ?) (e.g., "!!!" will become "! <repeat>")
- Strip off "#" symbols from all the hashtags within the tweets (e.g., "#depressed" will become "depressed")
- Keep tokens with more than one character

Experimental Setup

■ Input Features

- Pretrained word embeddings (GloVe)
- Affect features
 - Valence, arousal and dominance scores (Warriner et al., 2013)
 - NRC Emotion Lexicon (Mohammad and Turney, 2013)
 - NRC Affect Intensity Lexicon (Mohammad and Bravo-Marquez, 2017)
- Sentiment features
 - MPQA (Wilson et al., 2005)
 - BingLiu (Hu and Liu, 2004)
 - AFINN (Nielsen, 2011)

Result

Models	Dataset			
	<i>BTD</i>	<i>TEC</i>	<i>CBET</i>	<i>SE</i>
CNN	66.1	54.3	53.8	56.3
MC-CNN [†]	68.5	57.6	56.1	59.8
MC-CNN ^{†‡}	69.2	58.9	56.4	62.0

Models	Dataset		
	<i>STS-Gold</i>	<i>STS-Test</i>	<i>SS-Twitter</i>
CNN	86.2	75.1	59.1
MC-CNN [†]	88.5	70.6	63.2
MC-CNN ^{†‡}	90.7	81.5	64.6

Table: Comparison of results (accuracy in %) of three variants of our model. [†] represents the inclusion of Hash-Emo embedding into the network. [‡] represents the inclusion of external features into the network.