Jay Lim

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WORK EXPERIENCE/PERSONAL PROJECTS

HaloSentient Sept 2018 – Aug 2020

Fullstack Developer

Remote

- Implemented mobile friendly ecommerce marketplace website using **React/Redux** with hooks, **Node.js**, **Typescript**, **Firebase**, and **Stripe** as the payment processor.
- Designed and developed security-based web application using React/Redux, MongoDB, Node.js and Socket.io for real-time UI updates.
- Audited (QA) for interview-based web (**Angular/Node.js**) & mobile (**Swift** & **JAVA**) application by testing client & reading source code. Identified and reported multiple exploit avenues in web application.
- Leveraged knowledge in Git, GCP, Fullstack web development, Javascript using ES6+.

SpotLite Aug 2019 – March 2020

Software Engineer

Remote

- Designed and created an iOS app using SwiftUI framework with UIKit components. Built UI, authentication, communicating with backend API, video cropping, Core Data, background app refresh, and more.
- Developed backend API using Golang on the GCP platform (Firebase, Storage, Spanner, Functions)
- Built the marketing website and profile preview website using React and vanilla Javascript

MaintStar June 2018 – Sept 2018

React Intern Irvine, CA

- Created Query module using React, Semantic UI and Mobx.
- Component lets end users run reports using custom parameters and view pdf on the browser.

Daily To Do - Productivity iOS Application

Personal Project

- Designed and developed a Daily "To-Do" checklist app using Swift and UIKit.
- Utilized Core Data with concurrency, local push notifications, daily resets and customizable notification times.
- Implemented **API call** to fetch motivational quotes in JSON format.

Huffman encoding – Text Compression

Personal Project

■ Implement Huffman Encoding in C++, achieving compression rates of ~56% for large text files.

More Projects & Information Available on Github: www.github.com/jlxc106

EDUCATION

University of California, San Diego

June, 2015

BS, Chemical Engineering

La Jolla, CA

- Unofficial minor in Computer Science (due to rule within Jacobs School of Engineering).
- Active member/officer in science/engineering pre-professional student organization.

SKILLS

- Proficient Skills: Javascript; Python; Swift; React; Redux; Node.js; Typescript; SQL; NoSQL; Redis; Linux; HTML/CSS; Git; Apache/Nginx; AWS; GCP; Express.js; VIM
- Familiar Skills: Golang; PHP; Matlab; Docker; Wordpress; JAVA; C; C++; Angular; Flask; SASS