1. **Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?**

Film & Video, Music, and Theater are the most prevalent parent category and Journalism is the least.

Plays are the most prevalent subcategory and radio & podcasts, metal, audio, mobile games, and world music are the least.

Crowdfunding was canceled the most and August and was the most failed in August and May.

1. **What are some limitations of this dataset?**

One limitation is the lack of reporting on the organizer of the crowdfunding, another limitation is need for there to be more datasets to draw cleaner conclusions, as well as the fact that there maybe missing data due to unreliable data acquisition.

1. **What are some other possible tables and/or graphs that we could create, and what additional value would they provide?**

A pie chart would be a way to see the data in a way that shows the proportions of the data is a singular view. Another great chart would be funnel chart which can show the stages in a process closely.