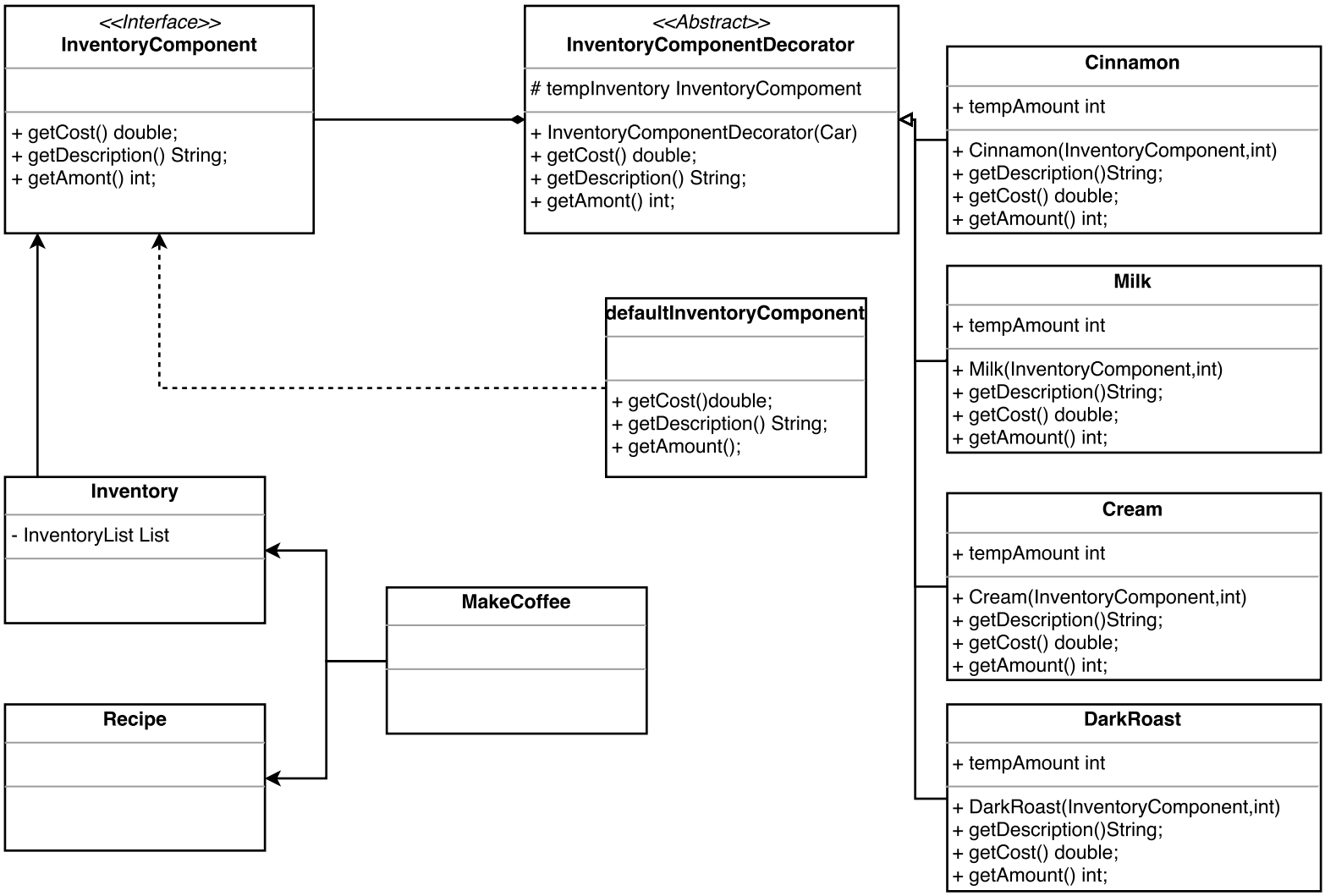
<<Interface>>
InventoryComponent
+ getCost() double;
+ getDescription() String;
+ getAmont() int;
<<Abstract>>
InventoryComponentDecorator
tempInventory InventoryCompoment
+ InventoryComponentDecorator(Car)
+ getCost() double;
+ getDescription() String;
+ getAmont() int;
Cinnamon
+ tempAmount int
+ Cinnamon(InventoryComponent,int)
+ getDescription()String;
+ getCost() double;
+ getAmount() int;
Milk
+ tempAmount int
+ Milk(InventoryComponent,int)
+ getDescription()String;
+ getCost() double;
+ getAmount() int;
defaultInventoryComponent
+ getCost()double;
+ getDescription() String;
+ getAmount();
Inventory
- InventoryList List
Cream
+ tempAmount int
+ Cream(InventoryComponent,int)
+ getDescription()String;
+ getCost() double;
+ getAmount() int;
MakeCoffee
Recipe
DarkRoast
+ tempAmount int
+ DarkRoast(InventoryComponent,int)
+ getDescription()String;
+ getCost() double;
+ getAmount() int;