

Debug -> OS Support -> RTX Tasks and System opens the RTX debug view, lets you see tasks, stack usage etc

The screenshot shows the Keil uVision IDE interface. The 'Debug' menu is open, and 'OS Support' is selected. The 'RTX Tasks and System' window is open, displaying system properties and a list of tasks. The 'Tasks' table shows the following data:

ID	Name	Priority	State	Delay	Event Va
255	os_idle_demon	0	Ready		
1	base_task	1	Running		

The 'Call Stack + Locals' window shows the current call stack for 'base_task':

Name	Location/Value	Type
base_task: 1	0x00000BE8	Task
generate_r...	0x00000A60	struct <untagged> f()
i	0x00000000	auto - unsigned int
j	0x00000000	auto - unsigned int

The 'Command' window shows the following text:

```
*** Currently used: 12848 Bytes (39%)
*** error 65: access violation at 0x2007C000 : no 'write' permission
```