# NSCOM01: TFTP Client MP

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## **Project Rationale**

To create a TFTP Client program that complies with **RFC** documents: 1350, 2347, 2358, 2349\*

## Program Specifications

- 1. Programming Language: Java
- 2. Interface: GUI (with verbose logging using -V)



## Features Implemented

- TFTP protocol-based features
  - Uploading and downloading files (at unlimited file sizes)
  - Error detection and handling
  - Blocksize modification (~40Mbps)
  - Options recognition and compliance (blksize and tsize only)

- Non-TFTP protocol-based features
  - Internal timeouts (3 seconds)
  - Network verification before transmission

### Limitations

- 1. Does not use the official TFTP timeout option
- 2. Does not verify ACKs (for both send and receive) due to byte to int conversion limitations\*.

\* Nature of byte being limited to 0-255 unsigned, thus any ACK values >255 are not recognized properly.

### TFTP Packet Assembly: According to RFC 1350

REQUEST (READ/WRITE, W/O OPTVALS)

REQUEST	REQUEST (READ/WRITE, W/O OPTVALS)							
Length	2 Bytes		Length of String	1 Byte	Length of String	1 Byte		
			Filename					
Segment	PADDING 0	Type 01/02	(assuming	PADDING 0	Mode	PADDING 0		
			without \0)					

REQUEST (READ/WRITE, W OPTVALS)

REQUEST	(READ/WRITE, W OPTVALS)									
Longth	ength 2 Bytes		Length of	1 Byte	Length of	11 Byte I	Length of	Length of	Length of	Length of
Length			String	1 byte	String		String	String	 String	String
			Filename				Opt1	Val1	OptN	ValN
Segment	PADDING 0	Type 01/02	(assuming	PADDING 0	Mode	PADDING 0	(assuming	(assuming	 (assuming	(assuming
			without \0)				w/\0)	w/\0)	w/\0)	w/\0)

DATA

DATA						
Longth	2 Bytes	Length of				
Length	2 bytes	Byte[]				
Segment	PADDING 0	Type 01/02	Byte[] Data			

ACK

ACK						
Length	2 Bytes		2 Bytes			
Segment	PADDING 0 Type 01/02		PADDING 0	Block #		

### TFTP Packet Assembly: According to RFC 1350

OACK (Optional ACK)

OACK	OACK						
Longth	th 2 Bytes		Length of	Length of		Length of	
Length			String	String		String	
			Opt1	Val1		OptN	
Segment	PADDING 0	Type 01/02	(assuming	(assuming		(assuming	
			w/\0)	w/\0)		w/\0)	

ERROR PACKET

ERROR PACKET						
Length	2 Bytes		2 Bytes		1 Byte	
Segment	PADDING 0	Type 01/02	PADDING 0	Error Message (assuming w/\0	PADDING 0	

#### **Error Packet**

```
Error Packet
System Hex from Processed Byte: 0005000146696c65206e6f7420666f756e640000
Wireshark:
Wireshark Hex Raw: 0005000146696c65206e6f7420666f756e640000
<u>annonne</u> annonne
isError: true
Extract Error: 1 = File not found
Y Trivial File Transfer Protocol
   Opcode: Error Code (5)
   [Destination File: nenechi.png]
   [Read Request in frame 425]
   Error code: File not found (1)
   Error message: File not found
 > [Expert Info (Warning/Response): TFTP ERROR packet]
0000 10 63 c8 5f 57 11 30 9c 23 63 6f c3 08 00 45 00
                                           -c- W-0- #co---E-
0010 00 30 62 93 00 00 80 11 24 e0 c0 a8 18 fd c0 a8
                                           0b . . . . $ . . . . . .
0020 18 fc f1 3a c4 26 00 1c 56 13 00 05 00 01 46 69
                                           ---:-&-- V-----F
    6c 65 20 6e 6f 74 20 66 6f 75 6e 64 00 00
                                           le not f ound.
```

#### Data Packet

```
Data Packet
System Hex from Processed Byte: 030168656c6c6f20776f726c64
111 01101111 01110010 01101100 01100100
Wireshark:
Wireshark Hex Raw: 0003000168656c6c6f20776f726c64
getOpCode: 3
0010 01101100 01100100
Trivial File Transfer Protocol
   Opcode: Data Packet (3)
   [Destination File: abc.txt]
  [Read Request in frame 97]
   Block: 1
   [Full Block Number: 1]
V Data (11 bytes)
   Data: 68 65 6c 6c 6f 20 77 6f 72 6c 64
   [Length: 11]
0000 10 63 c8 5f 57 11 30 9c 23 63 6f c3 08 00 45 00
0010 00 2b 63 39 00 00 80 11 24 3f c0 a8 18 fd c0 a8
                                     ·+c9···· $?·····
0020 18 fc f4 d3 c3 bc 00 17 02 13 00 03 00 01 68 65
0030 6c 6c 6f 20 77 6f 72 6c 64 00 00 00
                                     llo worl d---
```

#### **ACK Packet**

```
ACK Packet
System:
System Hex from Processed Byte: 04054
System Bits: 00000100 00000101
Wireshark:
Wireshark Hex Raw: 00040054
Wireshark Bits: 00000000 00000100 00000000 01010100
isACK: true
extractACK: Block 84
Trivial File Transfer Protocol
   Opcode: Acknowledgement (4)
   [Destination File: tote tilt.jpg]
   [Write Request in frame 563]
   Block: 84
   [Full Block Number: 84]
0000 10 63 c8 5f 57 11 30 9c 23 63 6f c3 08 00 45 00
                                               · c · W · 0 · #co · · · E
0010 00 20 62 e9 00 00 80 11 24 9a c0 a8 18 fd c0 a8
0020 18 fc c1 1a df 53 00 0c ab c5 00 04 00 54 00 00
```

#### **OACK Packet**

```
OACK Packet
System Hex from Processed Byte: 067473697a65038313936370
011 10010011 01100011 01110000
Wireshark:
Wireshark Hex Raw: 00067473697a6500383139363700
extractOACK: {tsize}, {81967}
Trivial File Transfer Protocol
   Opcode: Option Acknowledgement (6)
   [Destination File: tote tilt.jpg]
   [Write Request in frame 563]
 > Option: tsize = 81967
                                            -c- W-0- #co---E-
0000 10 63 c8 5f 57 11 30 9c 23 63 6f c3 08 00 45 00
0010 00 2a 62 95 00 00 80 11 24 e4 c0 a8 18 fd c0 a8
0020 18 fc c1 1a df 53 00 16 c0 ad 00 06 74 73 69 7a
0030 65 00 38 31 39 36 37 00
```

#### Read Request (With and Without OptsVals)

#### Write Request (With and Without OptsVals)

### Network Sequence

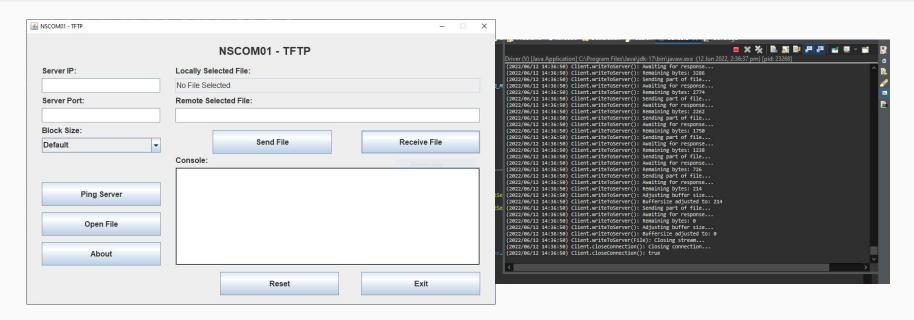
#### Send

```
public boolean send(File f, String[] opts, String[] vals) {
  boolean state = false;
  if(f = null)
  return state;
  openConnection();
  if(f.exists() && socket.isConnected())
  if(askWritePermission(f, opts, vals))
  state = writeToServer(f, opts, vals);
  closeConnection();
  reset();
  return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
       return state;
  if public boolean send(File f, String[] opts, String[] vals) {
       return state;
       return state;
  if public boolean send(File f, String[] opts, String[] o
```

#### Receive

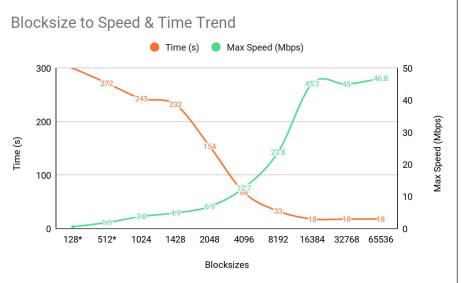
```
1 public File receive(String filename, String saveAs, String[] opts, String[] vals) {
2   if(filename = null)
3    return null;
4   File tempFile = new File(saveAs); //To save on a temp folder of the program.
5   int tsize = askReadPermission(filename, opts, vals);
6   if(tsize > -1) {
7    openConnection();
8   tempFile = readFromServer(filename, tempFile, opts, vals);
9   closeConnection();
10  }
11   reset();
12   return tempFile;
13 }
```

### **GUI Layout**



### Benchmark

Blocksize (bytes)	Time (s)	Max Speed (Mbps)
128*	300	0.6
512*	272	1.9
1024	243	3.8
1428	232	4.9
2048	154	6.9
4096	68	12.7
8192	33	23.8
16384	18	45.2
32768	18	45
65536	18	46.8



## Git Repository Link

https://github.com/jm55DLSU/NSCOM01

\*Do note that the project was developed through Eclipse or IntelliJ IDEs