DevOps World





CloudBees
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Featured Speaker

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Automating Jenkins (re)installation: some thoughts, tips, and tricks









Automating Jenkins (re)installation:

some thoughts, tips, and tricks

Presentation available at: https://jmMeessen.github.io/slides/jw-eu-2019

Hello!!

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Who are you?

What is configuration Management?





Pet versus Cattle



Automation, automation, automation!

- Reduces toil and frees precious time
- Repeatable
- Best emergency/repair tool
- Best way to avoid any malicious modification

In Source Control

- Visibility
- Peer review
- History
- Versioned ⇒ Revertable

Why should CI/CD systems be handled as a Pet?

Automation objectives

- Provision (bootstrap) new CI/CD cluster
 - efficiently
 - repeatably
 - consistantly
- Update the system
 - ex: add a new master, change a setting, add a plugin

Automation objectives

- Peer-review mechanism for configuration changes
 - Keeps the audit/compliance team happy
- Easily manage very large CI/CD cluster
- Properly document the system
- support CI/CD power users
 - behind the scene warranty for creativity

Configuration Management philosophies

Golden Image

- in the early days
 - a lot of work to maintain
 - messy
 - "one size fits nobody"

Configuration Scripting

- Scripts solved a lot of these problems
 - added
 - readability
 - versioning
- At first ad hoc (bash) scripting
- then Chef, Puppet, Ansible, etc.

Golden Image revisited

- Docker/Containers
 - Golden Image new momentum
 - very short start time
 - o image definition description files (dockerfiles)
 - o particularly adapted to the Cloud scheduler (ex K8S)

But no silver bullet

- reality lies between
 - generalization (general purpose images)
 - need for fine grained customizations to adapt to the local constrains

Jenkins configuration vectors



Direct file System manipulation

- classical way to configure a system
- copying/updating files on the file system (JENKINS_HOME)
- Typical Ansible modules.
 - copy
 - template
 - lineinfile
 - xml

File system vector: Pro

• easy/natural for tools like Ansible

File system vector: Con

- lot of reverse engineering required
- stability of these undocumented configuration is not guaranteed.
 - particularly plugins configuration

Command Line Interfaces

- two types
 - REST API
 - Jenkins CLI

REST API

• using HTTP requests to GET, PUT, POST and DELETE data.

curl -X POST "<jekinsURL>/testProject/build" --user jmm:<password|token>

REST API - CSRF protection

- be aware of CSRF protection (should be on, isn't it?)
 - session highjacking
 - requires a token or "crumb" when using password
 - not required when using an API Token

REST API

- To learn more:
 - https://wiki.jenkins.io/display/JENKINS/Remote+access+API
 - https://wiki.jenkins.io/display/JENKINS/Authenticating+scripted+clients

Jenkins CLI

- Traditional way, via the jenkins-cli.jar
- To list the very functions list (dependant of installed plugin):
 - view it in "Manage Jenkins → Jenkins CLI"
 - or simply use "help" CLI command.

Jenkins CLI - Classic

```
java -jar jenkins-cli.jar -http -s $JENKINS_URL -auth $USERNAME:$API_token command ...
```

Much better:

```
java -jar jenkins-cli.jar -http -s $JENKINS_URL -auth @FILE command ...
```

Jenkins CLI - SSH

- A simple SSH can also be used.
- Requires to enable the build-in SSH server and assign a port
 - watch your firewalls and reverse proxy

ssh -l jmm -i ~/.ssh/id_rsa -p 10200 my-jenkins-server help

Jenkins CLI - More details

• https://jenkins.io/doc/book/managing/cli/

Summary

- Rich set of API
- Easy to use in Ansible for example
- Initial user and credential is a tough problem to solve
 - SSH authentication can be automated
- CLI does a better job at controlling parameter
- CLI makes blocking calls
- CLI commands are better documented
- Parsing results is tricky

Recommendation

- Use CLI
- Use CLI with SSH if you can (networking)
- Consider executing commands from target host.

Groovy Scripts

- Richest way to configure Jenkins
 - Taps into Jenkins native language
- Need developer skills
- Documentation not easy to find
 - See this *Knowledge Base article* on how to access the javadocs
- Make them indempotent!

How to use Groovy Script

- via the script console
- at startup, as init-script
 - placed in \$JENKINS_HOME/init.groovy.d/
 - executed in lexical order
- via the CLI

Groovy Scripts from the CLI

cat my_script.groovy | {{ CLI_command }} groovy =

Docker Container

- Can automate the configuration of some parts
 - ex: pre-loading plugins
- But does not solve all the problems
- a little out of the scope of this presentation

Jenkins Configuration as Code

- First developped and tested in OSS realm
- Implementation on CloudBees product is ongoing

- Declarative method, yaml based
- Loaded on reboot or with a CLI command

JCasC Example (LDAP cfg)

```
jenkins:
    securityRealm:
    ldap:
        configurations:
        - inhibitInferRootDN: false
            managerDN: "uid=idm, ou=Administrators, dc=example, dc=com"
            managerPasswordSecret: "{{ ldap_admin_passw }}"
            rootDN: "dc=example, dc=com"
            server: "ldap://{{ full_agent_docker_dns_name }}:389"
            disableMailAddressResolver: false
            disableRolePrefixing: true
            groupIdStrategy: "caseInsensitive"
            userIdStrategy: "caseInsensitive"
```

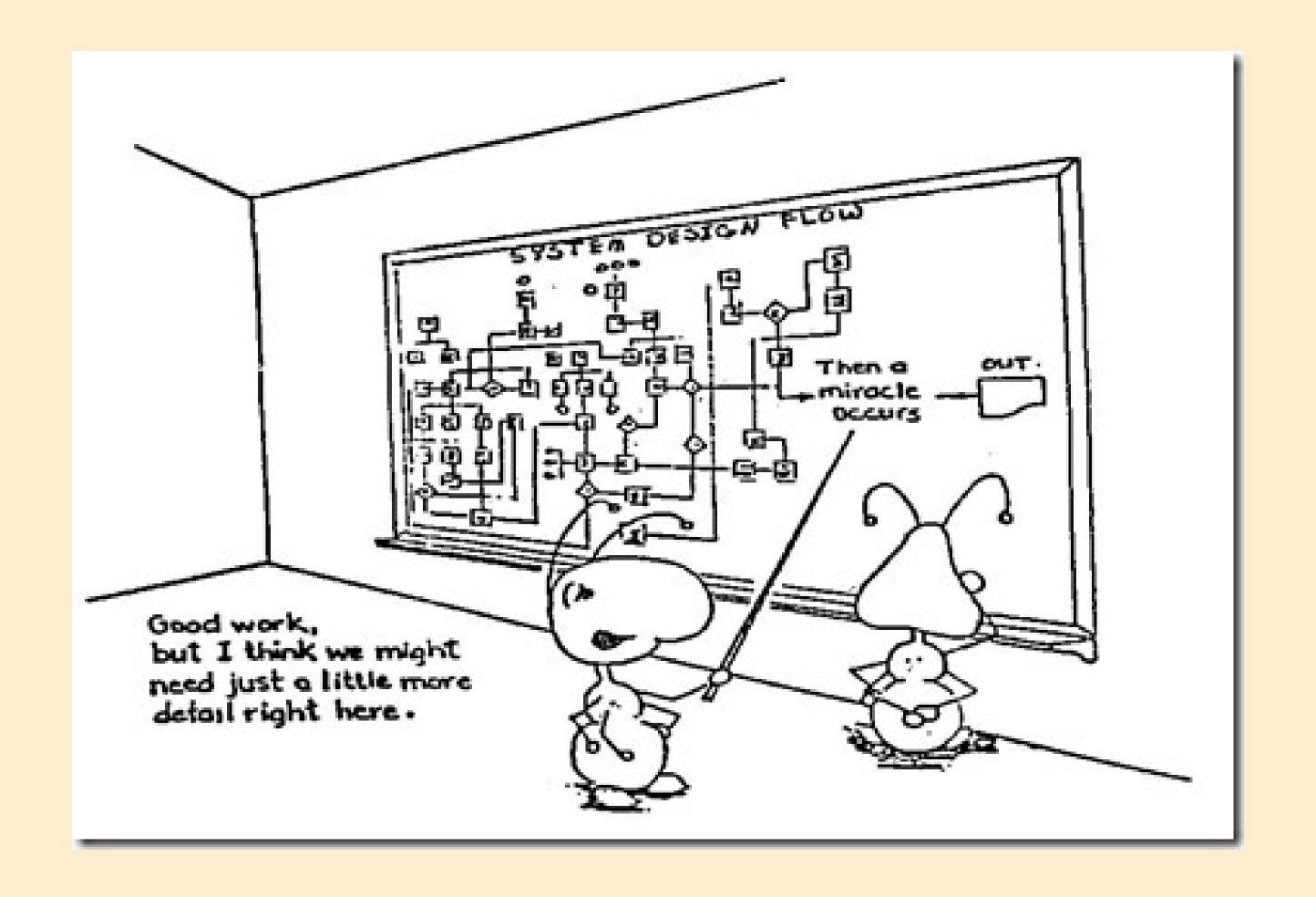
JCasC Example (JNLP agent)

```
jenkins:
   nodes:
   - permanent:
      labelString: "jnlp"
      mode: NORMAL
      name: "jnlp-agent"
      remoteFS: "/home/jenkins"
      launcher:
         jnlp:
            workDirSettings:
            disabled: true
      nodeDescription: "Agent that initiates its own connection to Jenkins"
      retentionStrategy: "always"
numExecutors: 0
```

Current Status

- In technical preview
 - Masters configuration work
 - CloudBees functionality in the works
 - Waiting for RBAC support
- Centralized CasC management from CJOC

And in Real Life?



- No easy way to solve bootstrapping problem
- Very often requiers manual operations
- Poorly documented / tooled
- Practice is still historical layers
- Not fit for the volatile K8S world

But Cloudbees is actively working on it

Bootstrap strategy

• see example on https://github.com/jmMeessen/captains_aws_cjp

- 1. Install jenkins configuration file (startup option)
 - 1. $JAVA_ARGS \rightarrow -Djenkins.install.runSetupWizard=false$
- 2. Proceed with installation via package manager (apt-get)
- 3. Create init.groovy.d directory
- 4. Replace the instanceID with know one (secret.key)

Bootstrap strategy (cont.)

- 1. Add "init groovy scripts" in directory
 - 1. Initial security settings
 - 2. License loading script
 - 3. Set-URL, JNLP, and SSHD Port configuration scripts
 - 4. Create Cfg-Management user, generate key and load public key
- 2. Restart CJOC to activate scripts
- 3. Use CLI to install plugins
- 4. Use CLI to execute groovy to create Client Master

Bootstrap strategy (cont.)

- 1. Configure Client Master in same principle
 - 1. Add to JAVA_ARGS the connection info
 - 2. Configure security and initial users via init scripts
 - 3. Install default plugins
- 2. Configure Configuration as Code
- 3. Copy definition in adequate directory
- 4. Use CLI to force the load of configuration

Some thoughts

Thoughts

- AUTOMATE! (especially in a Cloud World)
- "CasC" is the way to go ... in the near future ;-)
- Plugins installation
- Bootstrapping is not solved yet.
 - But not a reason not to start now

Thoughts

- Exercise your system
 - the less used, the more painful
 - "drift" is your enemy
 - all config changes must be done via source & automation
 - Cut the access to that administration UI
- Self-Service portals...
 - very 2010
 - why not ask for a configuration PR?

Thank You!



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Slides: https://jmMeessen.github.io/slides/jw-eu-2019



Source on \mathfrak{S} : https://github.com/jmMeessen/slides/tree/jw-eu-2019