# Jia Ming (Jimmy) Ma

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### **EDUCATION**

City College of New York - New York, NY

3.85/4.00 GPA

Bachelor of Science in Computer Science

Expected Graduation – Fall 2021

**Relevant Coursework:** Data Structures, Algorithms, Software Development, Machine Learning, Database Systems, Software Engineering, and Computer Organization

#### **SKILLS**

**Programming Technologies:** JavaScript, React, Express.js, Sequelize, PostgreSQL, Node.js, Python, Java, C++, C#, Material UI, jQuery, HTML, CSS, Bootstrap

Other Technologies: GitHub, Heroku, Unity, Visual Studio Code, Jupyter Notebook, Android Studio, Slac

**Spoken Languages:** English, Mandarin, Cantonese, Taishanese

#### **PROJECTS**

# MTA Tracker (WIP) - GitHub

April 2021 - Present

- Modernized the NYC transportation system for 5 million+ New Yorkers by providing a website in which
  people can receive information about the 472 train stations and their train arrival times
- Designed a REST API using Express.js, and managed the database using PostgreSQL in Node.js
- Accelerated front-end development by using React and Material UI

# **Cryptocurrency Slot Machine** – <u>GitHub</u>, <u>Deployment</u>

March 2021 – April 2021

- Developed the front-end of this online slot machine where people can play using cryptocurrency (ETH)
- Advised the back-end team of 3 on the required front-end specifications to avoid future incompatibility
- Connected the Ethereum smart contract with the web client to enable payments using MetaMask
- Utilized React and Material UI to create responsive interfaces, and to create custom components

# Valorant Sheet - GitHub, Deployment

November 2020

- Developed a website where people can learn about Valorant
- Utilized jQuery, HTML, CSS, and Bootstrap for mobile and desktop front-end responsiveness

## **Unity Platformer Game – GitHub**

June 2020

- Developed a working protocol of a platformer game using the Unity Engine and C# scripting
- Implemented multi-layer backgrounds for a more realistic feel, ambient environment, hitboxes, and character abilities

Foodies – GitHub October 2019

- Foodies is a food delivery desktop application made with 4 other people
- Utilized Python to create the bidding system, a simple voice recognition system for food ordering to aid those with disabilities, and the map navigation system using the Google Maps API

#### **RELEVANT EXPERIENCE**

**CUNY Tech Prep** 

New York, NY

Software Developer Student

June 2020 – Present

- Selected for a technical training program, as one of 180 students out of 400+ applicants
- Learned technologies like React, Node + Express, and PostgreSQL. As well as best practices for design, implementation and development using MVC, VC with GitHub

## **SUPPORTING EXPERIENCE**

## **Business Technology Early College High School**

Queen's Village, NY

**IT Consultant** 

September 2020

 Maintain upkeep of 5 computer labs and 200+ laptops for the reopening of the school during COVID19 to ensure technology availability for the incoming students