Randomly Activated Block-Iterative Saddle Projective Splitting for Monotone Inclusions

Javier I. Madariaga

- joint work with Patrick L. Combettes -

Department of Mathematics North Carolina State University Raleigh, NC 27695, USA

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Problem statement

- H is an Euclidean space.
- M: $H \to 2^H$ is a monotone operator with zer $M \neq \emptyset$.
- **Problem:** Find $\bar{x} \in H$ such that $0 \in M\bar{x}$.
- Applications:
 - Dynamical systems
 - Games
 - Variational inequalities
 - Machine learning
 - Data science
 - Image processing
 - Optimization
 - etc.

Splitting methods

Several methods have been proposed to solve it by exploiting specific attributes of the operators.

Let
$$\begin{cases} W\colon H\to 2^H \text{ be maximally monotone,} \\ C\colon H\to H \text{ be α-cocoercive,} \\ Q\colon H\to H \text{ be β-Lipschitzian.} \end{cases} \tag{1}$$

Then we can use

- Forward-backward algo. if M = W + C.
- Forward-backward-forward algo. if M = W + Q.
- Forward-backward-half-forward algo. if M = W + C + Q.
- Among many others.

Splitting methods

• As shown in (Combettes, Acta Numer., 2024), all the examples come from the same geometric framework: Let $x_0 \in H$ and iterate

```
 \begin{array}{l} \text{for } n=0,1,\dots \\ & H_n \text{ is a closed half-space such that } \operatorname{zer} M \subset H_n \\ & p_n = \operatorname{proj}_{H_n} X_n \\ & \lambda_n \in ]0,2[ \\ & x_{n+1} = x_n + \lambda_n(p_n - x_n). \end{array}
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```

- Stochasticity in splitting can be introduced in:
 - (i) random block-iterative implementations,
 - (ii) random relaxation parameters $(\lambda_n)_{n \in \mathbb{N}}$.

Our objective is to implement (i) and (ii) to the following highly structured composite multivariate inclusion problem.

I and K are finite. For every $i \in I$ and every $k \in K$,

 $\label{eq:hamiltonian} \begin{cases} \mathsf{H}_i \text{ is an Euclidean space,} \\ \mathsf{A}_i \colon \mathsf{H}_i \to 2^{\mathsf{H}_i} \text{ is maximally monotone,} \\ \mathsf{C}_i \colon \mathsf{H}_i \to \mathsf{H}_i \text{ is cocoercive,} \\ \mathsf{Q}_i \colon \mathsf{H}_i \to \mathsf{H}_i \text{ is monotone and Lipschitzian,} \end{cases}$

 $\begin{cases} \mathsf{G}_k \text{ is an Euclidean space,} \\ \mathsf{B}_k^m \colon \mathsf{G}_k \to 2^{\mathsf{G}_k} \text{ and } \mathsf{D}_k^m \colon \mathsf{G}_k \to 2^{\mathsf{G}_k} \text{ are maximally monotone,} \\ \mathsf{B}_k^c \colon \mathsf{G}_k \to \mathsf{G}_k \text{ and } \mathsf{D}_k^c \colon \mathsf{G}_k \to \mathsf{G}_k \text{ are cocoercive,} \\ \mathsf{B}_k^l \colon \mathsf{G}_k \to \mathsf{G}_k \text{ and } \mathsf{D}_k^l \colon \mathsf{G}_k \to \mathsf{G}_k \text{ are monotone and Lipschitzian,} \\ \mathsf{L}_{ki} \colon \mathsf{H}_i \to \mathsf{G}_k \text{ is linear.} \end{cases}$

We set
$$\mathbf{H} = \bigoplus_{i \in I} H_i$$
 and $\mathbf{G} = \bigoplus_{k \in K} G_k$.

$$(\forall i \in I) \quad R_i : \mathbf{H} \to H_i, \tag{3}$$

and we assume that $\mathbf{R} \colon \mathbf{H} \to \mathbf{H} \colon \mathbf{x} \mapsto (\mathsf{R}_{\mathbf{i}}\mathbf{x})_{\mathbf{i} \in I}$ is monotone and Lipschitzian.

Problem 1

The objective is to

find
$$\overline{\mathbf{x}} \in \mathbf{H}$$
 such that $(\forall i \in I) \ 0 \in A_i \overline{X}_i + C_i \overline{X}_i + Q_i \overline{X}_i + R_i \overline{\mathbf{x}}$

$$+ \sum_{k \in K} \mathsf{L}_{ki}^* \Biggl(\Bigl(\bigl(\mathsf{B}_k^m + \mathsf{B}_k^c + \mathsf{B}_k^l \bigr) \, \square \, \bigl(\mathsf{D}_k^m + \mathsf{D}_k^c + \mathsf{D}_k^l \bigr) \Bigr) \Biggl(\sum_{j \in \mathbb{I}} \mathsf{L}_{kj} \overline{\mathsf{x}}_j \Biggr) \Biggr),$$

where $\mathsf{M}_1 \,\square\, \mathsf{M}_2 = (\mathsf{M}_1^{-1} + \mathsf{M}_2^{-1})^{-1}$ denotes the parallel sum of M_1 and M_2 .

- Modern large-scale problems require complex models.
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To solve Problem 1, we consider the following saddle form.

The saddle form

We set $\underline{\mathbf{X}} = \mathbf{H} \oplus \mathbf{G} \oplus \mathbf{G} \oplus \mathbf{G}$. The *saddle operator* is

$$\begin{split} \underline{\boldsymbol{S}} \colon \underline{\boldsymbol{X}} &\to 2^{\underline{\boldsymbol{X}}} \colon (\boldsymbol{x}, \boldsymbol{y}, \boldsymbol{z}, \boldsymbol{v}^*) \mapsto \\ & \left(\bigotimes_{i \in I} \left(A_i x_i + C_i x_i + Q_i x_i + R_i \boldsymbol{x} + \sum_{k \in K} L_{kl}^* V_k^* \right), \\ & \bigotimes_{k \in K} \left(B_k^m y_k + B_k^c y_k + B_k^l y_k - V_k^* \right), \\ & \bigotimes_{k \in K} \left(D_k^m z_k + D_k^c z_k + D_k^l z_k - V_k^* \right), \\ & \bigotimes_{k \in K} \left\{ y_k + z_k - \sum_{i \in I} L_{kl} x_i \right\} \right), \end{split}$$

and the saddle form is to

find
$$\overline{\mathbf{x}} \in \mathbf{X}$$
 such that $\mathbf{0} \in \underline{S}\overline{\mathbf{x}}$. (4)

The saddle form

It follows from (Bùi-Combettes, Math. Oper. Res., 2022) that

$$(\mathbf{x}, \mathbf{y}, \mathbf{z}, \mathbf{v}^*) \in \operatorname{zer} \underline{S} \Rightarrow \mathbf{x} \text{ solves Problem 1.}$$

The saddle form

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$$(\mathbf{x}, \mathbf{y}, \mathbf{z}, \mathbf{v}^*) \in \operatorname{zer} \underline{\mathcal{S}} \Rightarrow \mathbf{x} \text{ solves Problem 1.}$$

- Strategy: Solve the saddle form.
 - \underline{s} is the product of a big number of operators.
 - We construct random half-spaces by using §.
 - We use them to develop a random block-iterative algorithm.

Algorithm

Set,

- for every $i \in I$, $x_{i,0} \in L^2(\Omega, \mathcal{F}, P; H_i)$.
- for every $\mathsf{k} \in K$, $\{y_{\mathsf{k},0}, z_{\mathsf{k},0}, v_{\mathsf{k},0}^*\} \subset L^2(\Omega, \mathfrak{F}, \mathsf{P}; \mathsf{G}_\mathsf{k}).$

Iterate as follows

Algorithm

```
for n = 0, 1, ...
for every i \in I_n
       l_{1,n}^* = Q_i x_{i,n} + P_i x_n + \sum_{k \in K} L_{ki}^* v_{k,n}^*; \ a_{i,n} = J_{Y_{i,n}, A_i}(x_{i,n} + Y_{i,n}(s_i^* - l_{i,n}^* - C_i x_{i,n}));
    a_{i,n}^* = \gamma_{i,n}^{-1}(x_{i,n} - a_{i,n}) - l_{i,n}^* + Q_i a_{i,n}; \ \xi_{i,n} = ||a_{i,n} - x_{i,n}||^2;
 for every i \in I \setminus I_n
     a_{i,n} = a_{i,n-1}; \ a_{i,n}^* = a_{i,n-1}^*; \ \xi_{i,n} = \xi_{i,n-1};
for every k \in K_r
      u_{k,n}^* = v_{k,n}^* - B_k^l y_{k,n}; \ w_{k,n}^* = v_{k,n}^* - D_k^l z_{k,n}; \ b_{k,n} = \int_{\mu_{k,n}} B_k^m \left( y_{k,n} + \mu_{k,n} (u_{k,n}^* - B_k^c y_{k,n}) \right);
    d_{k,n} = \int_{V_{k,n}} D_{i,n}^{m} (z_{k,n} + v_{k,n}(w_{k,n}^{*} - D_{k}^{c}z_{k,n})); \ e_{k,n}^{*} = \sigma_{k,n} (\sum_{i \in I} L_{ki}x_{i,n} - y_{k,n} - z_{k,n} - \Gamma_{k}) + v_{k,n}^{*};
     q_{k,n}^* = \mu_{k,n}^{-1}(y_{k,n}^* - b_{k,n}) + u_{k,n}^* + B_k^l b_{k,n} - e_{k,n}^*; \ t_{k,n}^* = v_{k,n}^{-1}(z_{k,n} - d_{k,n}) + w_{k,n}^* + D_k^l d_{k,n} - e_{k,n}^*;
 \begin{bmatrix} \eta_{k,n} = \|b_{k,n} - y_{k,n}\|^2 + \|d_{k,n} - z_{k,n}\|^2; \ e_{k,n} = r_k + b_{k,n} + d_{k,n} - \sum_{i \in I} \mathsf{L}_{ki} a_{i,n}; \\ \text{for every } k \in K \setminus K_n \end{bmatrix} 
       b_{k,n} = b_{k,n-1}; \ d_{k,n} = d_{k,n-1}; \ e_{k,n}^* = e_{k,n-1}^*; \ q_{k,n}^* = q_{k,n-1}^*; \ t_{k,n}^* = t_{k,n-1}^*;
       \eta_{k,n} = \eta_{k,n-1}; \ e_{k,n} = r_k + b_{k,n} + a_{k,n} - \sum_{i \in I} L_{ki} a_{i,n};
 for every i \in I
 p_{i,n}^* = a_{i,n}^* + R_i a_n + \sum_{k \in K} L_{ki}^* e_{k,n}^*;
\Delta_{\mathsf{D}} = -(4\alpha)^{-1} \left( \sum_{\mathsf{i} \in I} \xi_{\mathsf{i},\mathsf{D}} + \sum_{\mathsf{k} \in K} \eta_{\mathsf{k},\mathsf{D}} \right) + \sum_{\mathsf{i} \in I} \langle x_{\mathsf{i},\mathsf{D}} - a_{\mathsf{i},\mathsf{D}} | p_{\mathsf{i},\mathsf{D}}^* \rangle
               +\sum_{k\in K} (\langle y_{k,n} - b_{k,n} | q_{k,n}^* \rangle + \langle z_{k,n} - d_{k,n} | t_{k,n}^* \rangle + \langle e_{k,n} | v_{k,n}^* - e_{k,n}^* \rangle);
\theta_{\mathsf{D}} = \mathbb{1}_{\left[\Delta_{\mathsf{D}} > 0\right]} \Delta_{\mathsf{D}} / \left( \sum_{\mathsf{i} \in I} \|p_{\mathsf{i},\mathsf{D}}^*\|^2 + \sum_{\mathsf{k} \in K} \left( \|q_{\mathsf{k},\mathsf{D}}^*\|^2 + \|t_{\mathsf{k},\mathsf{D}}^*\|^2 + \|e_{\mathsf{k},\mathsf{D}}\|^2 \right) + \mathbb{1}_{\left[\Delta_{\mathsf{D}} \leqslant 0\right]} \right);
\lambda_{\mathsf{D}} \in L^{\infty}(\Omega, \mathcal{F}, \mathsf{P}; ]0, +\infty[)
 for every i \in I
       x_{\mathsf{i},\mathsf{D}+1} = x_{\mathsf{i},\mathsf{D}} - \lambda_\mathsf{D} \theta_\mathsf{D} p_{\mathsf{i},\mathsf{D}}^*;
      y_{k,n+1} = y_{k,n} - \lambda_n \theta_n q_{k,n}^*; \ z_{k,n+1} = z_{k,n} - \lambda_n \theta_n t_{k,n}^*; \ v_{k,n+1}^* = v_{k,n}^* - \lambda_n \theta_n e_{k,n};
```

Algorithm

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for n = 0, 1, ...
  for every i \in I_n
          l_{i,n}^* = Q_i x_{i,n} + R_i x_n + \sum_{k \in K} L_{ki}^* v_{k,n}^*; \ a_{i,n} = J_{Y_{i,n},A_i}(x_{i,n} + Y_{i,n}(s_i^* - l_{i,n}^* - C_i x_{i,n}));
       a_{i,n}^* = \gamma_{i,n}^{-1} (x_{i,n} - a_{i,n}) - l_{i,n}^* + Q_i a_{i,n}; \ \xi_{i,n} = \|a_{i,n} - x_{i,n}\|^2;
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       a_{i,n} = a_{i,n-1}; \ a_{i,n}^* = a_{i,n-1}^*; \ \xi_{i,n} = \xi_{i,n-1};
  for every k \in K_r
         u_{k,n}^* = v_{k,n}^* - B_k^l y_{k,n}; \ w_{k,n}^* = v_{k,n}^* - D_k^l z_{k,n}; \ b_{k,n} = \mathsf{J}_{\mu_{k,n}} \mathsf{B}_k^m \left( y_{k,n} + \mu_{k,n} (u_{k,n}^* - B_k^c y_{k,n}) \right);
      d_{k,n} = J_{v_{k,n}} D_{i,n}^{m} (z_{k,n} + v_{k,n}(w_{k,n}^{*} - D_{k}^{c} z_{k,n})); \ e_{k,n}^{*} = \sigma_{k,n} (\sum_{i \in I} L_{ki} x_{i,n} - y_{k,n} - z_{k,n} - \Gamma_{k}) + v_{k,n}^{*};
       q_{k,n}^* = \mu_{k,n}^{-1}(y_{k,n}^* - b_{k,n}) + u_{k,n}^* + B_k^l b_{k,n} - e_{k,n}^*; \ t_{k,n}^* = v_{k,n}^{-1}(z_{k,n} - d_{k,n}) + w_{k,n}^* + D_k^l d_{k,n} - e_{k,n}^*;
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         \begin{array}{l} b_{\mathsf{k},\mathsf{n}} = b_{\mathsf{k},\mathsf{n}-1}; \ d_{\mathsf{k},\mathsf{n}} = d_{\mathsf{k},\mathsf{n}-1}; \ e_{\mathsf{k},\mathsf{n}}^* = e_{\mathsf{k},\mathsf{n}-1}^*; \ q_{\mathsf{k},\mathsf{n}}^* = q_{\mathsf{k},\mathsf{n}-1}^*; \ t_{\mathsf{k},\mathsf{n}}^* = t_{\mathsf{k},\mathsf{n}-1}^*; \\ \eta_{\mathsf{k},\mathsf{n}} = \eta_{\mathsf{k},\mathsf{n}-1}^*; \ e_{\mathsf{k},\mathsf{n}} = \mathsf{f}_{\mathsf{k}} + b_{\mathsf{k},\mathsf{n}} + d_{\mathsf{k},\mathsf{n}} - \sum_{i \in I} \mathsf{L}_{\mathsf{k}i} d_{\mathsf{k},\mathsf{n}}; \end{array}
  for every i \in I
   p_{i,n}^* = a_{i,n}^* + R_i \mathbf{a}_n + \sum_{k \in K} L_{ki}^* e_{k,n}^*;
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                    + \sum_{k \in K} \left( \langle y_{k,n} - b_{k,n} \mid q_{k,n}^* \rangle + \langle z_{k,n} - d_{k,n} \mid t_{k,n}^* \rangle + \langle e_{k,n} \mid v_{k,n}^* - e_{k,n}^* \rangle \right);
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```

Control rule

• **Assumption:** There exists $N \in \mathbb{N} \setminus \{0\}$ such that $I_0 = I$, $K_0 = K$, and

$$(\forall \mathsf{N} \in \mathbb{N}) \quad \begin{cases} (\forall \mathsf{i} \in I) \quad \mathsf{P}\left(\left[\mathsf{i} \in \bigcup_{j=\mathsf{n}}^{\mathsf{n}+\mathsf{N}-1} I_{\mathsf{j}}\right]\right) \geqslant \pi_{\mathsf{i}} > 0 \\ (\forall \mathsf{k} \in K) \quad \mathsf{P}\left(\left[\mathsf{k} \in \bigcup_{j=\mathsf{n}}^{\mathsf{n}+\mathsf{N}-1} K_{\mathsf{j}}\right]\right) \geqslant \zeta_{\mathsf{k}} > 0. \end{cases} \tag{5}$$

• Particularly true if $I_{\cap} = \{i_{\cap}\}$ and $K_{\cap} = \{k_{\cap}\}$ with $i_{\cap} = \mathrm{uniform}(I)$ and $k_{\cap} = \mathrm{uniform}(K)$.

Super relaxation

- Assumption: $\inf_{n\in\mathbb{N}} E(\lambda_n(2-\lambda_n)) > 0$.
- When the relaxation parameters are deterministic, this condition reduces to

$$(\exists \, \epsilon \in \,]0,1[)(\forall n \in \mathbb{N}) \quad \lambda_n \in [\epsilon,2-\epsilon] \,. \tag{6}$$

 In the stochastic case, we can construct relaxation in which

$$(\forall n \in \mathbb{N}) \quad P([\lambda_n > 2]) > 0. \tag{7}$$

Convergence

Denote as $\mathscr P$ the set of solutions to Problem 1. Then there exists a $\mathscr P$ -valued random variable \overline{x} such that

$$(\forall i \in I) \begin{cases} x_{i,n} \to \overline{x}_i & P\text{-a.s.} \\ x_{i,n} \to \overline{x}_i & \text{in } L^1(\Omega, \mathcal{F}, P; \mathbb{R}^N). \end{cases}$$
 (8)

Example on minimization

Product space stochastic gradient algorithm

Let $\alpha \in]0,+\infty[$ and, for every $k \in \{1,\ldots,p\}$, let $g_k \colon \mathbb{R}^N \to \mathbb{R}$ be convex, differentiable, and such that ∇g_k is $1/\alpha$ -Lipschitzian. The task is to

$$\underset{x \in \mathbb{R}^{N}}{\text{minimize}} \ \frac{1}{p} \sum_{k=1}^{p} g_{k}(x). \tag{9}$$

- If p is huge, we may want to use a stochastic method to split the sum.
- First idea: Stochastic gradient method with uniform sampling from {1,...,p}.
 - It requires control over the variance.
 - Only convergence of the function values.

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- If p is huge, we may want to use a stochastic method to split the sum.
- First idea: Stochastic gradient method with uniform sampling from {1,...,p}.
 - It requires control over the variance.
 - Only convergence of the function values.
- Second idea: The saddle form.
 - Convergence to a solution without extra assumptions.

Product space stochastic gradient algorithm

Set x_0 , $(y_{\mathbf{k},0})_{\mathbf{k}\in K}$, $(z_{\mathbf{k},0})_{\mathbf{k}\in K}$, and $(v_{\mathbf{k},0}^*)_{\mathbf{k}\in K}$ be in $L^2(\Omega,\mathcal{F},\mathsf{P};\mathbb{R}^{\mathsf{N}})$. Iterate

In addition suppose that $\inf \mathrm{E}(\lambda_{\mathsf{n}}(2-\lambda_{\mathsf{n}})) > 0$. Then $(x_{\mathsf{n}})_{\mathsf{n} \in \mathbb{N}}$ converges P-a.s. and converges in $L^1(\Omega, \mathcal{F}, \mathsf{P}; \mathsf{H})$ to a \mathscr{P} -valued random variable.

References & Acknowledgment



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