

## Castling, Homework #3

Name: \_\_\_\_\_

Bring the completed sheet to the next chess club meeting. Use pencil. Don't use red.

Castling keeps your king safe. You should do it as early in the game as you reasonably can. You may castle when all of the following apply:

- The king has not moved before in the game.
- The rook has not moved before in the game.
- There are no pieces between the king and a rook.
- The king is not in check.
- The king does not move through check.
- The king does not move into check.

To perform the castling move, do this:

- Use *one* hand to move *one* piece *at a time*.
- First, move the king two squares toward the rook.
- Second, move the rook two squares over the king.

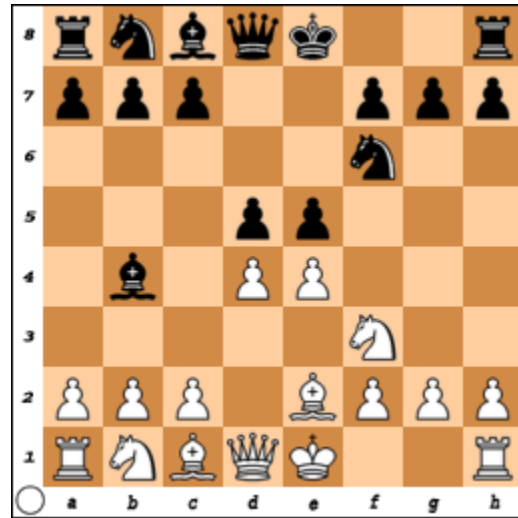
### When you play:

- **Castle early.**
- **Pay attention to all rules, they're tricky.**
- **Use one hand to move one piece at a time.**

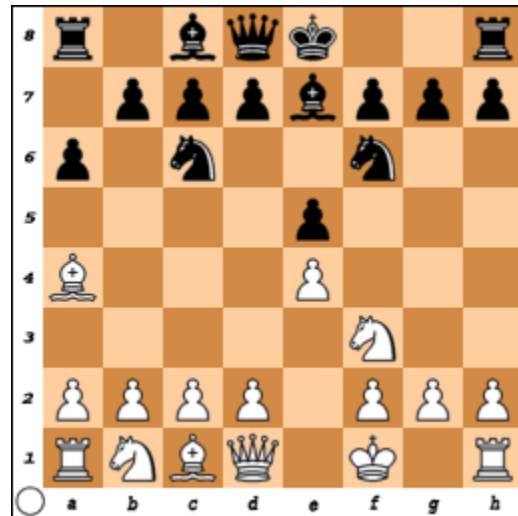
*For each board, check that answer that is true for white:*



- ☐ No castling, the king is in check.
- ☐ No castling, the king would move through check.
- ☐ No castling, the king has moved already.
- ☐ Castling is allowed.



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