$$(e_{1}g_{1})$$
 $(6(5) = \frac{1}{5^{2}}$

$$G(z) = (1-z^{-1}) z \left[\frac{G(s)}{s} \right]$$

$$(5/2) = \frac{T^2}{2}, \frac{z^{-1} + z^{-2}}{1 - 2z^{-1} + z^{-2}}$$

$$\frac{8}{9} = H = K, \frac{6}{1 + 06}$$

Let
$$G = \frac{R}{A}$$

$$D = \frac{R}{A}$$

$$H = K, \frac{B, \alpha}{A + \alpha + B \beta}$$

For the given roots

Z=0,6 ± 0,4 î

we want to perform pole placement Notice that if the poles are found the zeros are also found,

 $H = K \cdot \frac{BX}{AX + B\beta} - poles$

(Z-0,6+0,42)(Z-0,6-0,42) 72 -1,23 +0,520

Recall the Diophantine Equation

(n-1)(n)(n-1)(n) = DWhere D is our characteristic polynomial

The orders must be checked,

 $G(2) = \frac{B}{A}, \frac{3^{-1}+2^{-2}}{1-23^{-1}+2^{-2}} - (2)$ (include zero) D = -2

 $D = z^2 - 1.2z + 0.52 \quad (2)$

The orders do not satisfy Diophantine for n=2

 $2 \cdot n - 1 = 3$

D needs another term.

(cont)

Adding another root at zero fixes D

(2n-1)

$$G(z) = \frac{B}{A} = \frac{0.z^2 + z + 1}{z^2 - 2z + 1}, \left(\frac{r^2}{z}\right)$$

$$= \frac{b_0 z^2 + b_1 z + b_2}{q_0 z^2 + q_1 z + q_2}$$

$$D(2) = \frac{\beta}{\alpha} = \frac{\beta_0 + \beta_1}{\alpha_0 + \alpha_0}$$
 (1st order)

2nd order Sylvester Matrix

$$E = \begin{bmatrix} a_2 & 0 & b_2 & 0 \\ a_1 & a_2 & b_1 & b_2 \\ a_0 & a_1 & b_0 & b_1 \\ 0 & a_0 & 0 & b_0 \end{bmatrix}$$

Let
$$T=0,2$$

$$\frac{T^2}{2} = 0.020$$

$$= \begin{bmatrix} 1 & 0 & 0.02 & 0 \\ -2 & 1 & 0.02 & 0.02 \\ 1 & -2 & 0 & 0.02 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

(cont)

$$M = E \cdot D$$

$$\begin{bmatrix} X \\ B \end{bmatrix} = E \cdot D$$

$$\begin{bmatrix} X \\ B \end{bmatrix} = \begin{bmatrix} X \\ B \\ B \end{bmatrix}$$

$$\begin{bmatrix} X \\ B \\ B \end{bmatrix}$$

(Perform calculations in Matlab)

(Perform calculations in Matlab)
$$M = E \cdot D$$

$$D = \begin{cases} 0.52 \\ -1.2 \\ 1.0 \end{cases}$$

$$M = \begin{bmatrix} 0.32 \\ -16.0 \\ 24.0 \end{bmatrix} = \begin{bmatrix} 0.52 \\ 0.52 \\ -1.2 \\ 1.0 \end{bmatrix}$$

$$M = \begin{bmatrix} 0.32 \\ 1.0 \\ -16.0 \\ 24.0 \end{bmatrix} = \begin{bmatrix} 0.52 \\ 0.52 \\ -1.2 \\ 1.0 \end{bmatrix}$$

$$D(2) = \frac{\beta}{A} = \frac{\beta_0 \cdot 2 + \beta_1}{X_0 \cdot 2 + X_1}$$

$$D(2) = \frac{24 \cdot 2 - 16}{2 + 0.32}$$

K still needs to be chosen such that the error is zero for a step input,

$$H = K, \frac{BX}{A, X + B\beta}$$

$$= \frac{R}{(2+1)(2+0.32).0.02}$$

$$= \frac{(2+1)(2+0.32).0.02}{2^3 - 1.22^2 + 0.522}$$

$$= \frac{3}{2}$$

$$= \frac{3}{4}$$

$$= \frac{3}{4}$$

$$= \frac{3}{4}$$

desired poles w/added noot

$$\lim_{z \to 1} K, \frac{(z+1)(z+0.3z)0.02}{z^3-1.2z^2+0.52.z} = 1$$

$$K = \frac{1 - 1.2 + 0.52}{(1+1)(1+0.32)0.02}$$

$$= \frac{0.320}{0.0528}$$

$$K = 6.06$$

Now K and D(2) can be used to build the controller