

# Monte-Carlo Project — Study of Uranium Criticality

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## Introduction

This project uses Python (Google Colab) to simulate uranium criticality by evolving the minimal model from the practical work (TP) towards a more realistic approach. The method involves criticizing the limits of the initial model (infinite medium, fixed parameters) before introducing a probabilistic model integrating losses and random multiplicity. Finally, we link these probabilities to real physics by integrating neutron energy and cross-sections derived from the bibliography cited at the end of the report.

## I — Minimal TP Model: Description, Interpretation, and Limits

### I.1 Description of the model and physical interpretation

**Theoretical Reference Model** – At the basis of neutron kinetics lies the deterministic continuous-time model. The evolution of the number of neutrons  $N(t)$  is described by the fundamental differential equation:

$$\frac{dN}{dt} = (k - 1) \lambda N(t) \implies N(t) = N_0 e^{(k-1)\lambda t}$$

This model predicts a strict exponential evolution. It is this reference dynamic that we seek to simulate, although the numerical approach of the TP is different.

**Discrete Approach of the TP** – To simulate this phenomenon, the TP uses a simplified model in *successive generations* (discrete). The model relies on the following hypotheses:

- infinite medium (no leakage);
- homogeneous and constant isotopic composition;
- any interaction with  $^{235}\text{U}$  causes fission;
- each fission produces exactly two neutrons.

The fission probability is equated to the atomic proportion  $p$  of  $^{235}\text{U}$ : a neutron produces 2 neutrons with probability  $p$ , and 0 otherwise. The key parameter is then the mean multiplication factor:  $m = 2p$ .

We interpret  $m$  as the average number of neutrons produced in the next generation per active neutron:

- $m < 1$ : extinction on average;
- $m = 1$ : critical regime (average stability);
- $m > 1$ : growth on average.

For natural uranium ( $p \simeq 0.007$ ), we obtain  $m \simeq 0.014 \ll 1$ : the model thus predicts very rapid extinction.

This model allows visualizing the sub-critical / critical / super-critical transition. However, it conflates distinct mechanisms into  $p$  and does not aim for a realistic threshold.

### I.2 Criticality threshold and structural limits

The critical threshold of the model is defined by  $m = 1$ , i.e.,  $p_c = 0.5$ . The unrealistic nature of this value highlights the absent mechanisms:

- absence of leakage (infinite medium);
- absence of capture without fission;
- multiplicity fixed at 2;
- absence of energy dependence (constant probabilities).

The rest of the project introduces these effects progressively: (i) explicit losses, (ii) random multiplicity, (iii) probabilities motivated by  $\sigma_f(E)$ ,  $\sigma_c(E)$ , and  $\sigma_s(E)$ .

## II — First Improved Model

### II.1 Motivation

The minimal model is intentionally extreme: any interaction boils down to *fission* (probability  $p$ ) or *extinction* (probability  $1 - p$ ), with a multiplicity fixed at 2 neutrons. This leads to dynamics that are too "clean" and does not distinguish between physical mechanisms that have very different effects on the duration of the chain. We therefore introduce an **effective** probabilistic model that separates these contributions, while remaining simple to simulate via Monte-Carlo.

### II.2 Improved Model

To each neutron, we associate three exclusive outcomes:

- **fission**: production of new neutrons;
- **loss**: disappearance;
- **scattering**: the neutron *survives* and remains active in the next generation.

We denote  $p$  as the proportion of  $^{235}\text{U}$ , and we introduce *effective* probabilities  $p_f$  (fission),  $p_L$  (loss), and  $p_0$  (scattering), with the constraint:  $p_f \geq 0$ ,  $p_L \geq 0$ ,  $p_0 = 1 - p_f - p_L \geq 0$ .

Consistent with the code, we link these probabilities to  $p$  by:

$$p_f = \alpha p, \quad p_L = \beta(1 - p), \quad p_0 = 1 - \alpha p - \beta(1 - p),$$

where  $\alpha$  represents global fission efficiency, and  $\beta$  regulates the intensity of losses.

In the implementation, we fixed  $\alpha = 0.6$  and  $\beta = 0.4$ , which guarantees  $p_f + p_L \leq 1$  over the tested range of  $p$ . Conditionally on a fission, the multiplicity  $\nu$  is random:

$$\nu = \begin{cases} 1 & \text{with probability 0.25,} \\ 2 & \text{with probability 0.50,} \\ 3 & \text{with probability 0.25.} \end{cases}$$

Even with the same mean, this variability increases the dispersion of trajectories, especially near the critical regime.

### II.3 Monte-Carlo Simulation

In a real reactor, the number of neutrons is of the order of  $10^{18}$ . It is impossible to simulate every neutron individually. We therefore simulate a **reduced sample** (here a few thousand) which provides a *statistical estimate* of global behavior, at the cost of statistical uncertainty (noise) which we reduce by averaging multiple realizations.

We simulate a trajectory generation by generation. Denoting  $Z_g$  as the number of active neutrons at generation  $g$ :

- initialization:  $Z_0 = 1$ ;
- for each active neutron, draw a real number  $r \sim \mathcal{U}(0, 1)$ :
  - if  $r < p_f$ : fission, add  $\nu \in \{1, 2, 3\}$  neutrons;
  - else if  $r < p_f + p_L$ : loss, add 0 neutrons;
  - else: scattering/neutrality, add 1 neutron (the neutron is kept).
- stop at extinction ( $Z_g = 0$ ) or at the ceiling  $T_{\max}$ .

We repeat  $N$  independent trajectories to estimate mean quantities and their variability.

### III — Results and Interpretation

#### III.1 Measurement and Estimator

For each value of  $p$ , we simulate  $N$  independent trajectories and measure  $T = \min(\text{extinction generation}, T_{\max})$ . The estimator is:  $\hat{\mathbb{E}}[T](p) = \frac{1}{N} \sum_{j=1}^N T^{(j)}(p)$ .

#### III.2 Computational Cost (Complexity)

A trajectory is simulated by processing all neutrons present at each generation.  $C_{\text{traj}} \propto \sum_{g=0}^{T-1} Z_g$ . Thus, for a grid of  $M$  values of  $p$  and  $N$  trajectories per point:  $C_{\text{total}} \propto M N \mathbb{E}\left[\sum_{g=0}^{T-1} Z_g\right]$ . This cost can increase very quickly when  $p$  approaches the critical zone, as trajectories become longer and the population  $Z_g$  can grow significantly.

#### III.3 Results

(i)  $\hat{\mathbb{E}}[T](p)$  increases with  $p$ . In both models, increasing  $p$  increases the probability of fission, thus lengthening the average time before extinction.

(ii) **Interpretation of the gap:** In our implementation, the "scattering/neutrality" outcome preserves the neutron: it remains active and can attempt an interaction again, which mechanically lengthens the chains, even in the presence of losses. Furthermore, the variability of  $\nu$  increases the dispersion of trajectories compared to the binary TP model.

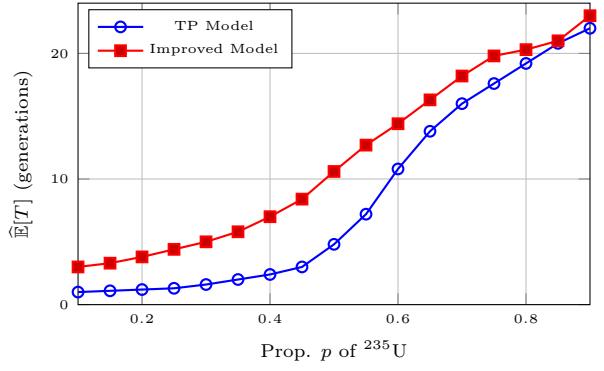


Figure 1: Comparison of models.

### VI — Physical Model: Energy, Capture, and Inelastic Scattering

#### VI.1 Why introduce energy and cross-sections

In the previous models, the probabilities  $p_f, p_L, p_0$  were fixed effective parameters. Here, we link these probabilities to the **microscopic physics**. Each neutron carries an energy  $E$ , and reaction probabilities depend on cross-sections  $\sigma(E)$  (interpolated from ENDF data). We simulate an infinite medium of natural uranium:

$$N_{235} = 0.007, \quad N_{238} = 0.993.$$

#### VI.2 Complete Interaction Probabilities

Unlike the simplified model, a neutron now has four possible destinies at each interaction, the sum of whose probabilities is 1:

- **Fission** ( $n, f$ ): Production of new neutrons (mainly on  $^{235}\text{U}$  at low energy).
- **Radiative Capture** ( $n, \gamma$ ): The neutron is absorbed and disappears without producing descendants. This is the main "death" mechanism.
- **Inelastic Scattering** ( $n, n'$ ): The neutron loses a large amount of energy (excitation of the target nucleus).
- **Elastic Scattering** ( $n, n$ ): Simple bounce, low energy loss.

Microscopic probabilities are calculated at each step according to the neutron's energy  $E$  and the nucleus encountered (drawn according to macroscopic sections  $\Sigma_{\text{tot}}$ ).

#### VI.3 Fission: Multiplicity and Watt Spectrum

When a fission occurs, the multiplicity  $\nu$  follows a probabilistic law based on physical averages (e.g.,  $\bar{\nu} \approx 2.43$ ). Crucial point: neutrons are born **fast** (average energy  $\approx 2$  MeV) following a Watt distribution. To cause new fissions on  $^{235}\text{U}$ , they must be slowed down (thermalized).

## VI.4 Slowing Down and Resonant Captures

The neutron's destiny depends on how it loses its energy:

- **High energies ( $> 0.1$  MeV):** The collision with  $^{238}\text{U}$  is often *inelastic*. The neutron abruptly loses its energy, falling into the keV range.
- **Resonance domain (10 eV - 1 keV):** This is the "danger zone". While slowing down via successive elastic collisions, the neutron traverses this zone where the capture cross-section  $\sigma_c$  of  $^{238}\text{U}$  is immense.

## VI.5 Results and Physical Interpretation

The simulation carried out with 1000 initial neutrons shows an evolution radically different from the simplified model, characterized by an average effective multiplication factor of:

$$k_{eff} \approx 0.9833 < 1$$

The temporal evolution (Fig. 2) is explained in two phases:

**1. The Initial Peak (Transient)** The sudden rise at the beginning is artificial. We injected the initial neutrons at thermal energy (0.025 eV). At this energy, the fission cross-section of  $^{235}\text{U}$  is maximal ( $\approx 584$  barns), causing an immediate burst of fissions.

**2. Extinction (Asymptotic Regime)** Once the first generation passes, new neutrons are born fast (MeV). To cause a fission, they must slow down. However, in pure natural uranium (without a moderator like water), the majority of neutrons are **captured by the resonances of  $^{238}\text{U}$**  before reaching thermal energy. The system is physically **sub-critical**. The population decreases exponentially until extinction, which validates the physical consistency of the model (unlike the infinite growth of the previous model).

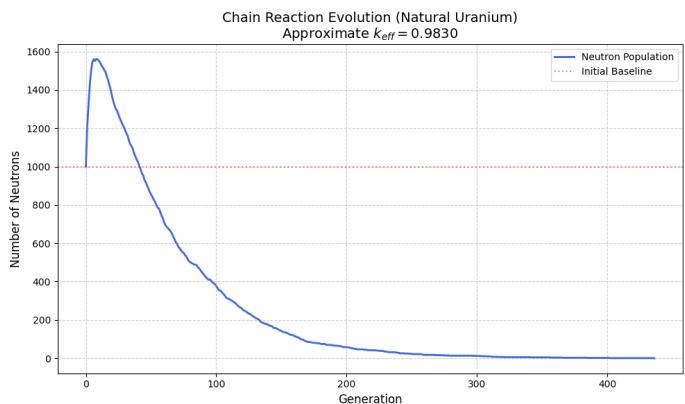


Figure 2: Population Evolution (Physical Simulation).

## Conclusion

This project allowed us to progressively build a Monte-Carlo neutron transport simulator. Starting from a simplified mathematical model (infinite medium, fixed probabilities) which predicted an unrealistic criticality at  $p = 0.5$ , we arrived at a complete physical model integrating energy spectra and nuclear cross-sections (ENDF).

The final results demonstrate that natural uranium enriched to 0.7% is intrinsically **sub-critical** ( $k_{eff} \approx 0.98$ ) in the absence of a moderator. The introduction of *inelastic scattering* and *radiative capture* allowed us to reproduce the stifling effect of the reaction by  $^{238}\text{U}$  (resonant captures). This work illustrates the necessity of moderators in thermal reactors and the power of Monte-Carlo methods for solving complex integral problems where analytic intuition is no longer sufficient.

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