

CSE 2231 – Software 2: Software Development and Design

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Project #3: Hashing Implementation of Map

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```

import java.util.Iterator;
import java.util.NoSuchElementException;

import components.map.Map;
import components.map.Map2;
import components.map.MapSecondary;

/**
 * { @code Map } represented as a hash table using { @code Map }s for the buckets,
 * with implementations of primary methods.
 *
 * @param <K>
 *      type of { @code Map } domain (key) entries
 * @param <V>
 *      type of { @code Map } range (associated value) entries
 * @convention <pre>
 * |$this.hashTable| > 0 and
 * for all i: integer, pf: PARTIAL_FUNCTION, x: K
 *   where (0 <= i and i < |$this.hashTable| and
 *         <pf> = $this.hashTable[i, i+1) and
 *         x is in DOMAIN(pf))
 *   ([computed result of x.hashCode()] mod |$this.hashTable| = i)) and
 * for all i: integer
 *   where (0 <= i and i < |$this.hashTable|)
 *   ([entry at position i in $this.hashTable is not null]) and
 * $this.size = sum i: integer, pf: PARTIAL_FUNCTION
 *   where (0 <= i and i < |$this.hashTable| and
 *         <pf> = $this.hashTable[i, i+1))
 *   (|pf|)
 * </pre>
 * @correspondence <pre>
 * this = union i: integer, pf: PARTIAL_FUNCTION

```

```
*      where (0 <= i and i < |$this.hashTable| and
```

```
*      <pf> = $this.hashTable[i, i+1))
```

```
*      (pf)
```

```
* </pre>
```

```
*
```

```
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```

```
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```

```
*
```

```
*/
```

```
public class Map4<K, V> extends MapSecondary<K, V> {
```

```
/*
```

```
* Private members -----
```

```
*/
```

```
/**
```

```
* Default size of hash table.
```

```
*/
```

```
private static final int DEFAULT_HASH_TABLE_SIZE = 101;
```

```
/**
```

```
* Buckets for hashing.
```

```
*/
```

```
private Map<K, V>[] hashTable;
```

```
/**
```

```
* Total size of abstract { @code this }.
```

```
*/
```

```
private int size;
```

```
/**
```

```
* Computes { @code a } mod { @code b } as % should have been defined to work.
```

```

*
* @param a
*     the number being reduced
* @param b
*     the modulus
* @return the result of a mod b, which satisfies  $0 \leq \{ \text{@code mod} \} < b$ 
* @requires  $b > 0$ 
* @ensures <pre>
*  $0 \leq \text{mod}$  and  $\text{mod} < b$  and
* there exists k: integer ( $a = k * b + \text{mod}$ )
* </pre>
*/

private static int mod(int a, int b) {
    assert b > 0 : "Violation of: b > 0";

    int r = a % b; // returns the remainder.

    // ex.1)  $r = ((a = -30) \bmod (b = 10)) = 0$ .
    // ex.2)  $r = ((a = -32) \bmod (b = 10)) = -2$ .

    if ((a < 0) && (r != 0)) {
        // we should take the absolute value of r and subtract it from b.
        r = b - (-1 * r); // note:  $r = b - (-1 * r) = b - \text{Math.abs}(r)$ .
    }

    return r;
}

/**
* Creator of initial representation.
*
* @param hashTableSize
*     the size of the hash table
* @requires hashTableSize > 0
* @ensures <pre>
*  $|\text{\$this.hashTable}| = \text{hashTableSize}$  and

```

```

* for all i: integer
*   where (0 <= i and i < |$this.hashTable|)
*   ($this.hashTable[i, i+1) = <{ }>) and
*   $this.size = 0
* </pre>
*/

@SuppressWarnings("unchecked")
private void createNewRep(int hashTableSize) {
    /*
     * With "new Map<K, V>[...]" in place of "new Map[...]" it does not
     * compile; as shown, it results in a warning about an unchecked
     * conversion, though it cannot fail.
     */
    this.hashTable = new Map[hashTableSize];
    this.size = 0;
    int i = 0;
    while (i < hashTableSize) {
        this.hashTable[i] = new Map2<K, V>();
        i++;
    }
}

/*
 * Constructors -----
 */

/**
 * No-argument constructor.
 */
public Map4() {
    this.createNewRep(DEFAULT_HASH_TABLE_SIZE);
}

```

```

/**
 * Constructor resulting in a hash table of size { @code hashTableSize }.
 *
 * @param hashTableSize
 *         size of hash table
 * @requires hashTableSize > 0
 * @ensures this = {}
 */
public Map4(int hashTableSize) {
    this.createNewRep(hashTableSize);
}

/**
 * Standard methods -----
 */

@SuppressWarnings("unchecked")
@Override
public final Map<K, V> newInstance() {
    try {
        return this.getClass().getConstructor().newInstance();
    } catch (ReflectiveOperationException e) {
        throw new AssertionError(
            "Cannot construct object of type " + this.getClass());
    }
}

@Override
public final void clear() {
    this.createNewRep(DEFAULT_HASH_TABLE_SIZE);
}

```

@Override

```
public final void transferFrom(Map<K, V> source) {  
    assert source != null : "Violation of: source is not null";  
    assert source != this : "Violation of: source is not this";  
    assert source instanceof Map4<?, ?> : ""  
        + "Violation of: source is of dynamic type Map4<?,?>";  
    /*  
    * This cast cannot fail since the assert above would have stopped  
    * execution in that case: source must be of dynamic type Map4<?,?>, and  
    * the ?,? must be K,V or the call would not have compiled.  
    */  
    Map4<K, V> localSource = (Map4<K, V>) source;  
    this.hashTable = localSource.hashTable;  
    this.size = localSource.size;  
    localSource.createNewRep(DEFAULT_HASH_TABLE_SIZE);  
}  
  
/*  
* Kernel methods -----  
*/
```

@Override

```
public final void add(K key, V value) {  
    assert key != null : "Violation of: key is not null";  
    assert value != null : "Violation of: value is not null";  
    assert !this.hasKey(key) : "Violation of: key is not in DOMAIN(this)";  
  
    this.size++;  
    this.hashTable[mod(key.hashCode(), this.hashTable.length)].add(key,  
        value);  
}
```

@Override

```
public final Pair<K, V> remove(K key) {  
    assert key != null : "Violation of: key is not null";  
    assert this.hasKey(key) : "Violation of: key is in DOMAIN(this)";  
  
    this.size--;  
    return this.hashTable[mod(key.hashCode(), this.hashTable.length)]  
        .remove(key);  
}
```

@Override

```
public final Pair<K, V> removeAny() {  
    assert this.size() > 0 : "Violation of: this /= empty_set";  
  
    this.size--;  
    int i = 0;  
    // to ensure we do not stop at an empty bucket.  
    while (i < this.hashTable.length && this.hashTable[i].size() == 0) {  
        i++;  
    }  
    return this.hashTable[i].removeAny();  
}
```

@Override

```
public final V value(K key) {  
    assert key != null : "Violation of: key is not null";  
    assert this.hasKey(key) : "Violation of: key is in DOMAIN(this)";  
  
    return this.hashTable[mod(key.hashCode(), this.hashTable.length)]  
        .value(key);  
}
```



```

@Override
public final boolean hasKey(K key) {
    assert key != null : "Violation of: key is not null";

    return this.hashTable[mod(key.hashCode(), this.hashTable.length)]
        .hasKey(key);
}

```

```

@Override
public final int size() {
    return this.size;
}

```

```

@Override
public final Iterator<Pair<K, V>> iterator() {
    return new Map4Iterator();
}

```

```

/**
 * Implementation of { @code Iterator} interface for { @code Map4}.
 */

```

```

private final class Map4Iterator implements Iterator<Pair<K, V>> {

```

```

    /**
     * Number of elements seen already (i.e., |~this.seen|).
     */

```

```

    private int numberSeen;

```

```

    /**
     * Bucket from which current bucket iterator comes.
     */

```

```

private int currentBucket;

/**
 * Bucket iterator from which next element will come.
 */
private Iterator<Pair<K, V>> bucketIterator;

/**
 * No-argument constructor.
 */
Map4Iterator() {
    this.numberSeen = 0;
    this.currentBucket = 0;
    this.bucketIterator = Map4.this.hashTable[0].iterator();
}

@Override
public boolean hasNext() {
    return this.numberSeen < Map4.this.size;
}

@Override
public Pair<K, V> next() {
    assert this.hasNext() : "Violation of: ~this.unseen /= <>";
    if (!this.hasNext()) {
        /**
         * Exception is supposed to be thrown in this case, but with
         * assertion-checking enabled it cannot happen because of assert
         * above.
         */
        throw new NoSuchElementException();
    }
}

```

```

        this.numberSeen++;
        while (!this.bucketIterator.hasNext()) {
            this.currentBucket++;
            this.bucketIterator = Map4.this.hashTable[this.currentBucket]
                .iterator();
        }
        return this.bucketIterator.next();
    }

    @Override
    public void remove() {
        throw new UnsupportedOperationException(
            "remove operation not supported");
    }

}

}

```