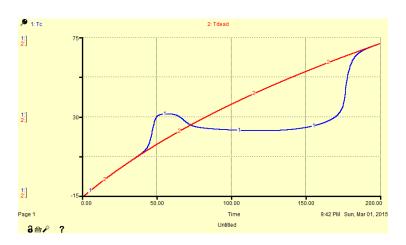
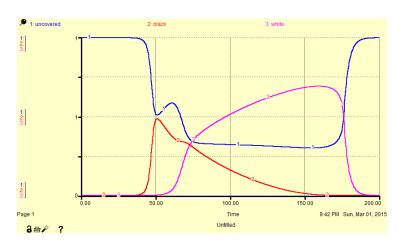
# Daisyworld

#### 1. Initial simulations



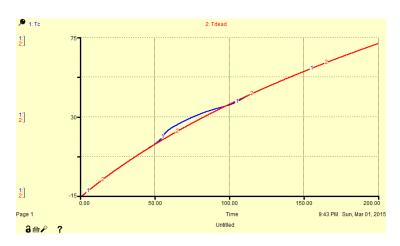
- ▶ Black daisies cause planet to warm up and make it more habitable early on
- ▶ White daises keep the planet cool and greatly extend the planet's life span

#### 1. Initial simulations



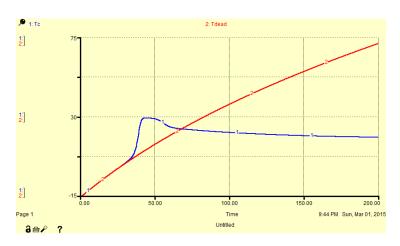
- ▶ Black daisies grow rapidly (unstable growth), and then gradually die off
- ► White daisies grow slowly, then rapidly die off

# 2. Varying the daisy albedos



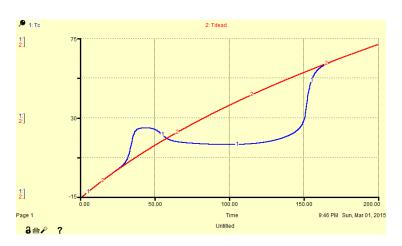
- ▶ Black albedo = 0.4; white albedo = 0.6
- ightharpoonup Moderate albedos  $\Rightarrow$  reduced lifespan

# 2. Varying the daisy albedos



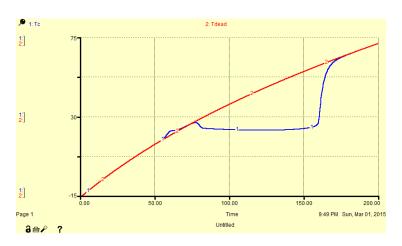
- ▶ Black albedo = 0.05; white albedo = 0.95
- ightharpoonup Extreme albedos  $\Rightarrow$  increased lifespan

# 3. Varying the growth curves



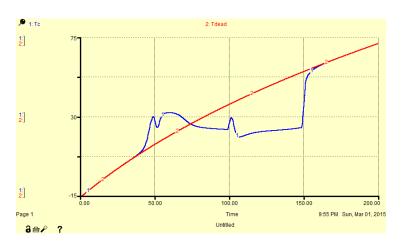
- ► Reduce optimal temperature for daisy growth
- ▶ Planet becomes habitable sooner, but daisies also die off sooner

# 3. Varying the growth curves



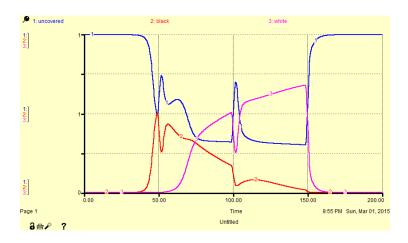
- ► Reduce temperature range over which daisies survive
- ► Feedbacks weaker, and planet lifespan is reduced

#### 4. Plagues

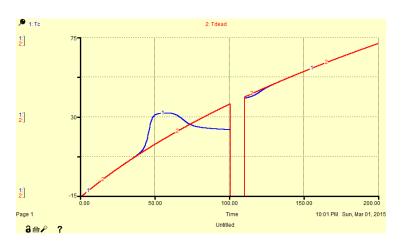


- ► Had 3 similar plagues
- lacktriangle System recovered from the first two, but third one led to rapid extinction

# 4. Plagues



#### 5. Volcanic eruption



- ► Larger perturbation than plagues
- ▶ Occurs at same time as second plague, but system is unable to recover