

Post Mortem Review Question	Response
What was the purpose of your program?	To tell the user about the store's products. And to check if the user is eligible for a gift with their purchase of 200\$ or more
How could your program be useful in the real world?	Stores could adopt a system like this as an inventory system. And to tell the user what isle an item is in
What is a problem you ran into, and how did you fix it?	I personally didn't run into any issues while writing my code.
Describe one thing you would do differently the next time you write a program.	Maybe attach a database for the store's products instead. Or attach a website to it so all products would be in the database and can be added/removed
How could your program be generalized and useful in other areas?	It could be used in all industries to tell a user what inventory they have. and how much a product is and how much is left

Pseudocode

START

- ❖ Initialize products the seller has
- ❖ Initialize how many items will be listed at a time
- ❖ Define function showProducts(amount_spent, amountToShow):
 - Initialize your incrementor
 - For each product in the list products
 - If the product is the same as amountToShow return
 - Get the price from the product dict
 - If the price is less than or equal to the amount spent
 - Increment the incrementor
 - Tell the user then can afford the item
- ❖ Define function checkIfQuit(input):
 - If the input equals "quit" set hasRan to True and return True
- ❖ Define function `main()`:
 - Welcome the user
 - Try to get numbers from the inputs except Value Error
 - Check if amount_spent is quit then quit the program
 - Convert amount_spent to a float
 - If amount_spent is less than 1
 - Print "Invalid Input. Value must be a positive input!"
 - Return
 - Get input for productsToSee
 - Check if productsToSee is equal to "quit"
 - If productsToSee is empty or whitespace
 - Set productsToSee to productListLimit
 - Else
 - Convert productsToSee to an integer
 - Set hasRan to True
 - Show the user the products they can afford using showProducts(amount_spent, productsToSee)
 - Get input for seeMore
 - Check if seeMore is "y" "ye" or "yes"
 - run showProducts(amount_spent, productsToSee * 2)
 - Recommend products based on amount_spent
 - If amount_spent is greater than or equal to 100 and less than 200
 - Print "We recommend our best-selling items within your budget."

- Else if amount_spent greater than or equal to 200
 - Print "Congratulations! You qualify for a free gift with your purchase."
- Else
 - Print "You need to spend an additional \$amountNeeded to receive a free gift."
- ❖ Print "Type 'quit' at anytime to quit the program"
- ❖ While hasRan is false
 - Run main()
- ❖ Print "Thank you for shopping with us today!"

END

Code

```
# Jonathan Meyer
# 8/23/24

hasRan = False
# how many items to show that the user can buy
productListLimit = 2
# the products that the store sells
products = [
    {"price":11.99, "itemName":"Product1"},
    {"price":100, "itemName":"Product2"},
    {"price":7.00, "itemName":"Product3"},
    {"price":50, "itemName":"Product4"},
    {"price":70, "itemName":"Product5"},
    {"price":19, "itemName":"Product6"},
    {"price":200, "itemName":"Product7"}
]
# sort the list based on the price fom high to low
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products = sorted(products, key=lambda x: 200-x["price"])
# a function to show the user x(amountToShow) products based on y(amount_spent)
def showProducts(amount_spent, amountToShow):
    productLimit = 0

    for product in products:
        if (productLimit==amountToShow): return
        price = product.get("price")
        if (price<=amount_spent):
            productLimit+=1
            print("You can afford " + str(product.get("itemName")) + " for $" +
str(price))
        else:
            continue
        # check if the user inputted the word "quit"
def checkIfQuit(input):
    global hasRan
    if (input == "quit"):
        hasRan=True
        return True
    return False

# main function
def main():
    global hasRan
    #spacer
    print("")
    # Print a description of the online store
    print("Welcome to our online store! Receive a free gift for qualifying
purchases over $200 or more")
    try:
        # try to Obtain user input except if the value is a non-positive float or
isnt a float
        amount_spent = input("How much money would you like to spend today?: ")
        # @see {checkIfQuit}
        if (checkIfQuit(amount_spent)): return

        amount_spent = float(amount_spent)
        #check if the input is a non positive number
        if (amount_spent<1):
            print("Invalid Input. Value must be a positive input!")
            return

```

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        productsToSee = input(f"How many products would you like to see? Default
({productListLimit}): ")
        # @see {checkIfQuit}
        if (checkIfQuit(productsToSee)): return

        if (productsToSee==" " or productsToSee==" " or productsToSee==None):
productsToSee=productListLimit
        else: productsToSee=int(productsToSee)
    except ValueError:
        print("Invalid Input. Value must be a Number!")
        return

    # tell the program that all of the inputs are valid and to kill the program
after this current run
    hasRan=True
    # print a list of products the user can buy based on the productListLimit(How
many can be listed)
    showProducts(amount_spent,productsToSee)
    seeMore = input("Want to see more? Default(n) (y/n):")
    if (checkIfQuit(seeMore)): return
    if (seeMore=="y" or seeMore=="yes" or seeMore=="ye"):
showProducts(amount_spent,productsToSee*2)

    # Recommend a product based on the amount spent
    if amount_spent >= 100 and amount_spent < 200:
        print("We recommend our best-selling items within your budget.")
    elif amount_spent >= 200:
        print("Congratulations! You qualify for a free gift with your purchase.")
    else:
        # Calculate how much more is needed
        print(f"You need to spend an additional ${200 - amount_spent:.2f} to
receive a free gift.")

print("Type 'quit' at anytime to quit the program")
# run the program till the user how fully inputted all values correctly
while (not hasRan):
    # run teh main function
    main()
# thank the user for shopping
print("Thank you for shopping with us today!")

```

