# Capstone Proposal: Starbuck's Challenge

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## 1 Domain Background

Starbucks is the world's largest coffeehouse chain and Fortune 500 company in the United States. The company's headquarters are in Seattle, Washington, where it was founded in 1971. As one of the world's largest companies, Starbucks operates over 30,000 stores and serves millions of customers worldwide.

To retain customer loyalty and increase business success, Starbucks operates a customer rewards program through the Starbucks mobile app. The company's mobile app allows registered customers to place pick-up orders, pay inside stores, and earn reward points. In-app marketing through the mobile app is a critical component of Starbucks' direct marketing strategy. Starbucks sends customers promotional offers through the mobile app once every couple of days. These promotions include drink advertisements, discount offers, and buy one get one free (BOGO) offers.

To maximize the effectiveness of these promotional offers, not every customer receives the same promotional offer. Instead, Starbucks tailors promotions and advertisements to the unique characteristics of individual customers and their customer segment. In recent years, machine learning techniques have produced state-of-the-art systems for recommendation [1, 2], customer segmentation [3], consumer demand forecasting [4, 5], and forecasting consumer behavior based on promotional marketing [6, 7]. This project focuses on using machine learning and data science methods to predict customer responses to tailored marketing and promotional offers.

As a coffee enthusiast, Starbucks rewards member, and user of the Starbucks mobile app, this capstone project stands out to me as exciting data science and machine learning investigation. Additionally, learning how a personalized marketing campaigns works allows me to better

understand how quantitative methods are used to increase customer satisfaction and business success in future engineering projects.

### **2 PROBLEM STATEMENT**

As stated in the Starbucks' Capstone Challenge overview, the task is to use the data to identify which groups of people are most responsive to each offer and how best to present each type of offer. Data analytics discovers the hidden traits that influence their purchasing decisions and responses to promotional offers for each customer segment in the simulated dataset. In this project, a machine learning model will be developed to predict how much a customer will spend based on offer type, demographics, and their responses to previous offers.

The goal is to determine what type of advertisement or promotional offer will achieve the highest return on investment (ROI) for a given customer over a set period. The ROI of an ad is the amount a customer spends minus the cost of the promotional discount. The business needs to understand the best type of marketing to serve each customer segment and accurately predict the ROI of each advertisement. Implicitly, this also predicts the people's responsiveness to each offer type as it will have either a positive, negative, or neutral expected value on how much they spend.

#### 3 Datasets and Inputs

The structure of the dataset provided Starbucks Capstone project notebook is structured as follows. The data is contained in three files:

- *portfolio.json* containing offer ids and meta data about each offer (duration, type, etc.) (See Fig. 3.1)
- profile.json demographic data for each customer (See Fig. 3.2)
- *transcript.json* records for transactions, offers received, offers viewed, and offers completed (See Fig. 3.3)

The three types of offers presented in the *type* column of *portfolio.json* are:

- Buy-one-get-one (BOGO): a user needs to spend a certain amount to get a reward equal to that threshold amount.
- Discount: a user gains a reward equal to a fraction of the amount spent.
- Informational offer: there is no reward, but neither is there a requisite amount that the user is expected to spend.

Here is the schema and explanation of each variable in the files:

#### portfolio.json

Size: 10 offers by 6 fields



Figure 3.1: The first 10 rows and the dataset dimensions of portfolio.json.

- id (string) offer id
- offer\_type (string) type of offer ie BOGO, discount, informational
- difficulty (int) minimum required spend to complete an offer
- reward (int) reward given for completing an offer
- duration (int) time for offer to be open, in days
- *channels* (list of strings)

#### profile.json

Size: 17,000 users by 5 fields

- age (int) age of the customer
- became\_member\_on (int) date when customer created an app account
- *gender* (str) gender of the customer (note some entries contain 'O' for other rather than M or F)
- id (str) customer id
- income (float) customer's income

#### transcript.json

Size: 306,534 offers by 4 fields

• event (str) - record description (ie transaction, offer received, offer viewed, etc.)

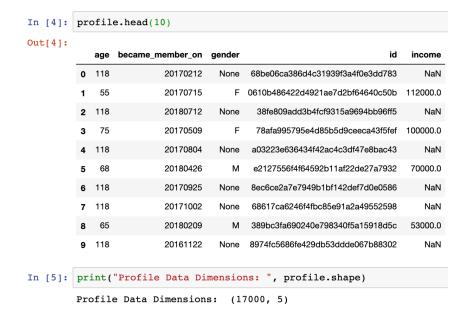


Figure 3.2: The first 10 rows and the dataset dimensions of *profile.json*.

- person (str) customer id
- time (int) time in hours since start of test. The data begins at time t=0
- value (dict of strings) either an offer id or transaction amount depending on the record

For the forecasting (predict spending) and classification (predicting best offer) problems, I will join the three datasets into a unified dataset that combines the customer profile and offer characteristics with the transcript event and transaction data. Principle component analysis (PCA) creates customer segments based on their customer profiles. For the forecasting problem, the inputs are customer segment id and offer characteristics and the output will be the transaction amount within the offer duration. The input data will be the customer segment id, and the output data will be the offer id for the classification problem.

Training, validation, and test datasets are created by randomly splitting up "offer received" events in the *transcript.json* dataset. The dataset is augmented by including a column of transaction amounts if a transaction occurs within the offer period. If not transaction occurs, the transaction amount is 0. The dataset will also have a cost column with the reward data from *portfolio.json*. I add a marketing-adjusted revenue column to the *transcript.json* dataset that subtracts the cost of the reward from the non-zero (positive) transaction amounts.

If I choose a recurrent neural network (RNN) as the model, I will format the data as a time series for each customer. In this scenario, the data is transformed by grouping transactions *person* (customer id) and sorting them by time. This process allows a time series of events (either an offer id or transaction amount) to be input to the RNN.

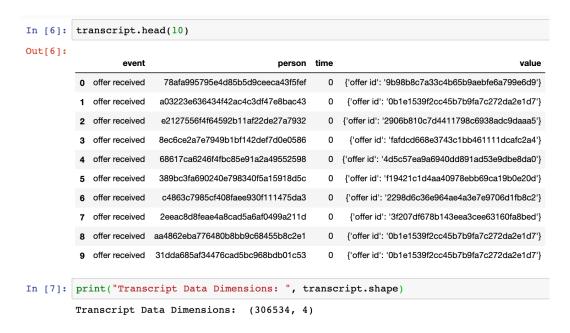


Figure 3.3: The first 10 rows and the dataset dimensions of *transcript.json*.

## **4 SOLUTION STATEMENT**

To discover what type of advertisement or promotional offer will generate the highest ROI for each customer, a machine learning model will be trained to predict how much a customer will spend, based on offer type, demographics, and their responses to previous offers. In recent years, deep neural networks (DNNs) have become the state-of-the-art for similar customer forecasting [8] and recommendation systems [1, 2]. The machine learning model will likely be a deep neural network (DNN) and potentially a RNN. Secondly, I will also predict which type of offer is best for each customer if time permits. This is a classification problem that will likely use a DNN as the predictive model.

#### 5 BENCHMARK MODEL

The XGBoost algorithm will be used as the benchmark model to compare our model's prediction performance. XGBoost is an open-source and efficient implementation of the gradient boosted tree algorithm. Gradient boosting is a supervised learning algorithm that was used in one of the course lessons to predict housing price data. If time permits, the linear and logistical regression algorithms will also be used as a benchmark model. Amazon Web Services (AWS) Sagemaker provides simple implementations of the XGBoost and Linear Learner algorithms. These boosted tree and regression algorithms can also be implemented in Python using scikit-learn.

#### **6 EVALUATION METRICS**

This project builds a predictive model of how much a customer will spend in response to an advertisement or promotional offer. Since this is a regression problem, the mean squared error (MSE) between the amount that the model predicted a customer would spend based on the offer type and how much they spend will be the primary metric of model evaluation in this study. The explained variance score and R2 score are additional evaluation metrics under consideration.

Additionally, the precision, accuracy, and recall of the the model will be used as evaluation metrics to determine which type of offer (discount, BOGO, or informational) is best for each customer. The F1 score, a weighted average of precision and recall, will be used as the primary evaluation metric to determine the best model. Additionally, the area under the receiving operating characteristic (ROC) curve (AUC) will also be considered as an evaluation metric.

#### 7 PROIECT DESIGN

The project will be performed and documented in a Jupyter notebook environment for transparency and repeatability. The project will follow a standard machine learning workflow:

- I. Data Preparation: Clean-up data if necessary for data modeling, visualization, and training purposes.
- II. Data Exploration: Perform an exploratory analysis of the dataset, including data visualization, to better understand the contents and distributions of data in the dataset. This investigation of the dataset will provide additional insight into the most appropriate type of predictive model for this study.
- III. Data Transformation: Combine different sources of data if necessary and create the target variable for training.
- IV. Develop & Train Model: Build a predictive model by experimenting with different model architectures and performing hyperparameter tuning on the most promising model architecture to optimize the model and achieve the best training results.
- V. Model Validation & Evaluation: The model predictions will be evaluated and compared to the benchmark model.
- VI. Documentation: The project results will be summarized and described in a detailed blog post.

This capstone project will not include model deployment as it is beyond the scope of the capstone project requirements.

## REFERENCES

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