

Weekly Activity and Progress Report – CS 442 Group 8 for Week 9

Group Members: Brian Li, Joshua Martinez, Sebastian McMahon, Jose Cuellar-Aguirre

Weekly In-Person Review Meeting

- When: 1:15 PM
- Where: Quad
- Missing (why) : N/A
- Late (why) : N/A

Recent Progress

- Brian: Generated the store locations + indicators and improved the map UI.
- Joshua: Added difficulty levels
- Sebastian: Modified collision detection, added function to sell at a location.
- Jose: Added end screen and fixed starting position of the truck.

Current Action Items (Work In Progress)

- Brian: Creating a method to mimic traffic in the game.
- Joshua: will try adding in new objectives as side missions
- Sebastian: Working on tracking players scores through name and creating a check in the database to display/update the highscore
- Jose: Working score calculation and end screen display.