Weekly Activity and Progress Report – CS 442 Group 8 for Week 5

Group Members: Brian Li, Joshua Martinez, Sebastian McMahon, Jose Cuellar-Aguirre

Weekly In-Person Review Meeting

· When: 3:00 PM

· Where: Lecture Center C

· Missing (why) : N/A

· Late (why) : N/A

Recent Progress

· Brian: Implemented truck movement through the grid map.

· Joshua: Welcome screen completed, and leads to actual gameplay

· Sebastian:

· Jose: Adding Truck Driver logic by setting up conditions for movement on key presses and fuel system logic added on movement. Added Truck Driver Sprite

Current Action Items (Work In Progress)

· Brian: Focus on researching and changing UI to be more advanced.

· Joshua: Will add feature to welcome screen where player will choose what ice cream flavor, and how many he wants

· Sebastian: Designing and implementing a system to measure the trucks gas and money earned while playing the game.

· Jose: Needs to create logic for the truck to move from one node to another while decreasing fuel.