Weekly Activity and Progress Report – CS 442 Group 8 for Week 4

Group Members: Brian Li, Joshua Martinez, Sebastian McMahon, Jose Cuellar-Aguirre

Weekly In-Person Review Meeting

· When: 3:00 PM

· Where: Lecture Center C

· Missing (why) :

· Late (why) :

Recent Progress

· Brian: Figured out how to take snippets from our map to "move" around

· Joshua:

· Sebastian:

· Jose: Adding Truck Driver logic by setting up conditions for movement on key presses and fuel system logic added on movement. Added Truck Driver Sprite

Current Action Items (Work In Progress)

· Brian: Extend movement of the truck to cause movement along the map.

· Joshua: Create layout for screen where the actual gameplay will take place

· Sebastian: Designing and implementing a system to measure the trucks gas and money earned while playing the game.

· Jose: Needs to create logic for the truck to move from one node to another while decreasing fuel.