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## CHAPTER 12

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Key concepts:

- Client Server Network Topology
- Twisted Pair Wire
- Wireless Access Points

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| A _____ is a group of two or more computers, or nodes, designed to share information and resources. | network       |
| A _____ network can contain servers as well as individual computers.                                | client/server |
| In a _____ network, each node connected to the network  | peer-to-peer  |

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| communicates directly with every other node.  |                |
| The computers in a lab on a floor of a building would be connected using a _____.   | LAN            |
| A _____ uses the Internet communications infrastructure to build a secure and private network.  | VPN            |
| A(n) _____ server tracks who is logging on to the network as well as which services on the network are available to each user.  | authentication |
| A(n) _____ server is a server that stores and manages files for network users.  | file           |
| A print server uses a print _____ as a software holding area for jobs waiting to be printed.  | Spooler        |
| Which of the following is NOT a common network topology?  | Cluster        |
| A _____ is a set of rules for how information and communication are exchanged.  | protocol       |
| Ring networks use the _____ method to avoid data collisions.  | token          |
| The ends of the cable in a bus network use a(n) _____ to absorb signals so that they are not reflected back to network components that have already received the signals. | terminator     |
| In a _____ network, data collisions can occur fairly easily because the network is essentially composed of a single cable.  | Bus            |

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| Which of the following is the most commonly used client/server network topology?                              | Star                       |
| In an Ethernet network, the signal that is sent to indicate a signal collision is called a _____ signal.      | jam                        |
| A _____ topology uses more than one topology when building a network.   | hybrid                     |
| _____ is the amount of data that can be transmitted across a transmission medium in a certain amount of time. | Bandwidth                  |
| Which of the following is NOT a factor to consider when selecting network cabling?                            | Cable diameter             |
| _____ cable is NOT subject to electromagnetic interference or radio frequency interference.                   | Fiber-optic                |
| For business networks, which of the following is NOT a main cable type?                                       | Duplex                     |
| Most home networks use _____ cable, which is most susceptible to interference.                                | unshielded twisted-pair    |
| _____ is the standard communications protocol used on most client/server networks.                            | Ethernet                   |
| The physical address assigned each network adapter is called its _____.                                       | media access control (MAC) |
| A(n) _____ address is the address that external entities use when communicating with your network.            | IP                         |
| A _____ sends data from one collision domain to another.  | bridge                     |

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| A _____ sends data between two networks.   | router             |
| A _____ keeps your computer safe by determining who is trying to access it.  | firewall           |
| Packet _____ is a form of protection for your computer that looks at each packet that comes into your computer network.                  | screening          |
| A(n) _____ server is a heavily secured server located between a company's secure internal network and its firewall.                      | bastion host       |
| Configuring an account to disable itself after a set number of login attempts using invalid passwords is a method of countering a _____. | brute force attack |
| A(n) _____ network is often the type of network that is set up in a home or very small business.   | peer-to-peer       |
| _____ means that additional users can easily be added without affecting the performance of the other network nodes.                      | Scalability        |
| A(n) _____ is made up of two or more LANs that are miles apart.  | WAN                |
| A(n) _____ is used exclusively by a select group of employees, customers, suppliers, volunteers, or supporters.                          | intranet           |
| _____ technology places data packets inside other data packets.  | Tunneling          |
| A(n) _____ is an area of an intranet to which only certain   | extranet           |

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| corporations or individuals can access.   |                                  |
| A(n) _____ server is maintained by a hosting company and is connected to networks using the Internet.                                       | cloud                            |
| A(n) _____ server is a server used to fulfill one specific purpose.   | dedicated                        |
| A library book reservation service is a good example of a use for a(n) _____ server.  | Database                         |
| A(n) _____ server is used to host an Internet site.   | Web                              |
| A ring topology is also known as a(n) _____ topology.   | loop                             |
| Because of its centralized design, a(n) _____ topology is the simplest to troubleshoot and repair.  | star                             |
| Fluorescent lights and machinery with motors or transformers are common sources of _____ emissions.   | Electromagnetic interference/EMI |
| _____ interference is a type of network interference for cable transmission media that can be caused by nearby television or radio signals. | Radio frequency/RF               |
| A(n) _____ cable contains a glass or plastic core.  | fiber-optic                      |
| _____ cable is the most costly to install.  | Fiber-optic                      |
| A(n) _____ provides wireless devices with a sending and receiving connection point to the network.  | wireless access point/WAP        |

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| NIC stands for ____.  | network interface card         |
| A(n) ____ is a group of data packets that are sent together.  | frame                          |
| A(n) ____ is a device that reads information from a magnetic strip on the back of a credit card-like identification card.   | access card reader/card reader |
| ____ is the process that requires users to prove that they have permission to access a computer network.  | Authentication                 |
| A(n) ____ can often be equipped to act as a hardware firewall.  | router                         |
| A(n) ____ server acts as a liaison between an internal network and an external network.   | proxy                          |
| Retinal scanning is an example of ____ authentication.  | biometric                      |
| Identification badges and smart keys are examples of ____ objects that users carry to identify themselves and that allow them access to a computer system or computer facility. | possessed                      |
| P2P networks become difficult to manage when they exceed five users.  | FALSE                          |
| In a client/server network, each network node communicates directly with every other node on the network.   | FALSE                          |
| An international company like Microsoft would use a MAN to connect all of its computers.  | FALSE                          |

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| Data flows in both directions in a ring network.   | FALSE |
| In an active topology, each node helps to move data through a network.   | TRUE  |
| Transmission media comprise the physical system that data take to flow between devices on the network.   | TRUE  |
| Since data transmissions can pass through fiber-optic cable in only one direction, at least two fibers are required to enable transmission of data in both directions. | TRUE  |
| Crosstalk interference is the tendency of signals on one twisted-pair wire to interfere with signals on the wire next to it.   | TRUE  |
| Wireless access points can provide coverage wherever employees are working with portable devices, such as in conference rooms.   | TRUE  |
| MAC addresses are restricted to Macintosh computers.   | FALSE |
| MAC addresses and IP addresses are the same thing.   | FALSE |
| A bridge sends information between two networks.   | FALSE |
| A phishing attack is an attempt to access an account by repeatedly trying different passwords.   | FALSE |
| Worms often try to disguise from where they are sending data by using a bogus IP addresses instead of using an   | FALSE |

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| authorized IP address<br>belonging to the network.  |                |
| A facial-recognition scanner is<br>an example of a biometric<br>authentication device.        | TRUE           |
| keeps track of user logins to the<br>network and which services are<br>available to each user | authentication |
| hosts websites that can be<br>accessed via the Internet                                       | web            |
| a server not physically located<br>at a company's site  | cloud          |
| allows client computers to<br>access a database   | database       |
| acts as a repository for<br>application software  | application    |
| set of common rules that<br>control communications among<br>network devices                   | protocol       |
| special type of data packet   | token          |
| device that absorbs a signal so<br>that it is not reflected back                              | terminator     |
| computer system designed to<br>attract unauthorized users                                     | honey pot      |
| holds multiple data packets   | frame          |
| an operating system for network<br>servers  | NOS            |
| adapter card that connects a<br>computer to a network   | NIC            |
| method used on Ethernet<br>networks to avoid data<br>collisions                               | CSMA/CD        |



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| network in which each node connected to the network communicates directly with every other node | P2P         |
| used for internal identification on a network   | MAC address |
| network of two or more LANs   | WAN         |
| a network in a small geographic area  | LAN         |
| links users in a specific geographic area (usually a city)                                      | MAN         |
| used by a single individual connecting devices using wireless media                             | PAN         |
| can be used for a small home-based business   | HAN         |
| makes decisions as to where data are to be sent and rebroadcasts them to the appropriate node   | switch      |
| software or hardware that prevents unauthorized entry   | firewall    |
| device that sends information between two networks  | router      |
| sends data between different collision domains  | bridge      |
| data broken into a small segment with an address to which it is sent                            | packet      |

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