

List of use cases:

Title: Order a coffee w/ or w/out cream and/or sugar

Actor: Customer

Scenario:

- Customer clicks Add Coffee
- Customer clicks Add Cream and/or Add Sugar or neither
- Customer clicks Insert Dime, Insert Quarter, Insert Nickel according to cash tendered
- AMOUNT IN SLOT increases according to how many (coins) \* (value of each specific coin)
- Click Enter Coins
- CREDITS increases accordingly (same as cash tendered)
- Click CONFIRM
- Coffee is dispensed
- Click Coin Return
- Change [if applicable] is returned according to how much the customer tendered minus the price (35 cents each)

Title: Order soup

Actor: Customer

Scenario:

- Customer clicks Add Soup
- Customer clicks Insert Dime, Insert Quarter, Insert Nickel according to cash tendered
- AMOUNT IN SLOT increases according to how many (coins) \* (value of each specific coin)
- Click Enter Coins
- CREDITS increases accordingly (same as cash tendered)
- Click CONFIRM
- Soup is dispensed
- Click Coin Return
- Change [if applicable] is returned according to how much the customer tendered minus the price (75 cents each)

Title: Order tea

Actor: Customer

Scenario:

- Customer clicks Add Tea
- Customer clicks Insert Dime, Insert Quarter, Insert Nickel according to cash tendered
- AMOUNT IN SLOT increases according to how many (coins) \* (value of each specific coin)
- Click Enter Coins
- CREDITS increases accordingly (same as cash tendered)

- Click CONFIRM
- Tea is dispensed
- Click Coin Return
- Change [if applicable] is returned according to how much the customer tendered minus the price (50 cents each)