

Creating FM Modulation

Method 1: Mathematical Theory:

https://www.wikiwand.com/en/Frequency_modulation

$$\begin{aligned} y(t) &= A_c \cos\left(2\pi \int_0^t f(\tau) d\tau\right) \\ &= A_c \cos\left(2\pi \int_0^t [f_c + f_\Delta x_m(\tau)] d\tau\right) \\ &= A_c \cos\left(2\pi f_c t + 2\pi f_\Delta \int_0^t x_m(\tau) d\tau\right) \end{aligned}$$

Sine Wave:

https://www.mathworks.com/help/simulink/slref/sinewave.html?s_tid=srchtitle

Sum: https://www.mathworks.com/help/simulink/slref/add.html?s_tid=srchtitle

Gain: https://www.mathworks.com/help/simulink/slref/gain.html?s_tid=srchtitle

Integrator: <https://www.mathworks.com/help/simulink/slref/integrator.html>

Trigonometric Function:

<https://www.mathworks.com/help/simulink/slref/trigonometricfunction.html>

Zero-Order Hold:

<https://www.mathworks.com/help/simulink/slref/zeroorderhold.html>

Method 2: Communications Toolbox

FM Modulator Passband:

<https://www.mathworks.com/help/comm/ref/fmmodulatorpassband.html>

Add Noise to Signal:

Method 1: Band-Limited White Noise:

<https://www.mathworks.com/help/simulink/slref/bandlimitedwhitenoise.html>

Method 2: AWGN Channel:

<https://www.mathworks.com/help/comm/ref/awgnchannel.html>

Listen to Audio on Simulink:

<https://www.mathworks.com/help/audio/ref/audiodevicewriter.html>

FM Demodulation

Method 1: Phase Locked Loop (PLL) FM Detector:

https://www.wikiwand.com/en/Phase-locked_loop

<https://www.electronics-notes.com/articles/radio/modulation/fm-frequency-demodulation-phase-locked-loop-pll-detector-demodulator.php#:~:text=The%20phase%20locked%20loop%2C%20PLL%20is%20a%20very%20useful%20RF,replicate%20the%20reference%20signal%20frequency>

Matrix Multiply: Math Operations

Analog Filter Design: <https://www.mathworks.com/help/dsp/ref/analogfilterdesign.html>

Continuous-Time VCO:

<https://www.mathworks.com/help/comm/ref/continuoustimevco.html>

Method 2: Communications Toolbox

FM Demodulator Passband:

<https://www.mathworks.com/help/comm/ref/fmdemodulatorpassband.html>

Carrier-Null effect:

<https://www.fmsystems-inc.com/manuals/BESSELart.pdf>

Q&A:

1.