

JOSÉ MARIA CANUTO B. GASTON

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ABOUT ME

[Portfolio](#)

[Linkedin](#)

[GitHub](#)

Full-Stack Software Engineer new grad from App Academy seeking to use proven skills in technologies like React, Javascript, and Ruby on Rails alongside a collaborative environment.

SKILLS

Javascript, Node.js, React.js, Redux, HTML, CSS/SASS, Ruby on Rails, PostgreSQL, MongoDB, AWS, Express.js, Git, Heroku

TECHNICAL EXPERIENCE & PROJECTS

Mama's Helper

[live site](#) | [github](#)

Description: Task management app that allows users' tasks' to be assigned to other users | *Role:* Lead Backend Engineer

- Picked up a new stack, MERN, over the course of 48 hours and was tasked to present a Full-stack web-app in 1 week.
- Executed the development of backend API and custom routes with Express.js and Axios alongside Mongoose for model building and MongoDB for database handling.
- Accomplished efficient data transferring across users allowing for up to date visual representations on the state of tasks.
- Collaborated with team members in daily standups to tackle problems, celebrate achievements, and manage our Git.

AllMyVeryBestRecipes (inspired by: [link](#))

(Down till March 1, 2020) [live site](#) | [github](#)

Description: Recipe sharing and shopping list tracking single page web-app. | *Role:* Solo

- Designed web-app with the user-experience as the focus. Achieved on-screen state change representation by utilizing Redux lifecycle methods and DOM manipulation.
- Integrated full CRUD actions utilizing Ruby on Rails backend controllers and routes alongside AJAX for HTTP requests, which render on React Components leading to seamless transitions between button clicks.
- Crafted HTML element styling with SASS technology to benefit from DRY code development.

Fireball Hero

[live site](#) | [github](#)

Description: Vanilla Javascript browser game | *Role:* Solo

- Built grid system with HTML list elements grouped together with CSS flexbox with animation and rendering handled by DOM methods like `setTimeout()` and `setInterval()`.
- Fabricated visual locations of fireballs and avatar with the Canvas API alongside DOM manipulation to create movement.
- Compiled multiple JS files with webpack to output scripts from a single source.

EDUCATION

App Academy | July 2020 - November 2020 | San Francisco, CA | Remote

1000+ hours remote experience at 16-week full-stack coding bootcamp with a 5% acceptance rate

University of San Francisco | August 2012 - May 2016 | San Francisco, CA

School of Business, Bachelor's Degree in Business Administration; GPA 3.3

EXPERIENCE

Server | October 2018 - March 2020 | San Francisco, CA

Marlowe

- Assessed customer needs and wants based on verbal and non-verbal cues to provide unique customer experiences.
- Upsold relevant products increasing the average sale per customer by 20%.
- Managed live movement of products of up to 50 customers.