CSCI 101, In-Class Activity #6

For your in-class activity this week, I want you to create the C++ Programming Exercise #7 beginning at the bottom of page 259 (Malik book) and ending at the top of page 260. Read the problem in the book before beginning.

When I run my version of the program, I first get a prompt which prints "Enter the values for a, b, and c for a discriminant in the quadratic formula." When I entered 1 2 1 and hit enter, I got the following result:

```
Enter the values for a, b, and c for a discriminant in the quadratic formula. 1 2 1 When a=1, b=2, and c=1, there is one real root.
```

Figure A: First result of the program

I ran the program a second time and entered 3 1 6 for a, b, and c, respectively. I got the following result.

```
Enter the values for a, b, and c for a discriminant in the quadratic formula. 3 1 6 When a=3, b=1, and c=6, there are no real roots.
```

Figure B: Second result of the program.

Lastly, I ran the program, entered 1 -1 -2 and got the following:

```
Enter the values for a, b, and c for a discriminant in the quadratic formula. 1 -1 -2 When a=1, b=-1, and c=-2, there are 2 real roots.
```

Figure C: Third result of the program

Do run the program at least three times. If you use the same input I did and get the same results, you're correct.

Variables: I created four **double** variables and named them **a**, **b**, **c**, and **discriminant**. This is one time where you may use single character variable names since we're taking them straight from the quadratic formula.

When you're finished, name the file **whatEverYouWant.cpp**. You need to turn it in *before* the 26th if you're in the Monday evening class or *before* the 28th if you're in the Wednesday morning class.

```
//***************
2
     //
 3
     // Author: Your Name Here
 4
     //
 5
     // February 11, 2019
 6
7
     // This Lecture Activity (inClassActivity5.cpp)
     // utilizes setw, fixed, showpoint and setprecision
8
9
     //********************
10
11
12
     #include <iostream>
13
     #include <iomanip>
14
     #include <string>
15
16
     using namespace std;
17
18
    int main()
19
   □ {
20
         string mortItem
                           = "Mortgage payment:";
21
         string carItem
                           = "Car payment:";
         string electricItem = "Electric payment:";
22
23
         string waterItem
                           = "Water payment:";
24
         string cableItem
                            = "Cable payment:";
25
         string phoneItem
                           = "Phone payment:";
26
27
         double mortgagePmt;
28
         double carPmt;
29
         double electricPmt;
30
         double waterPmt;
31
         double cablePmt;
32
         double phonePmt;
33
34
         double totalOwed = 0;
35
         // This is where your program will go.
36
37
38
         return 0;
39
    Lյ
```

You should be able to figure out how I used the string variables in lines 20 through 25.

Save your program with the name **in-classActivity5.cpp**. Make sure it runs before you submit it. When it runs properly, submit it in canvas.