ACAM Readout Tir	mes						
, .c, Hoddodt III							
Slow							
1x1				2x2		3x3	
Window [X,Y]	Total Pixels	Time		Time	Binned Window	Time	Binned Window
1000x1000	1000000		5	2	500x500		1 333x333
1000x2000	2000000				500x1000		2 333x666
1000x3000	3000000				500x1500		4 333x999
1000x4000	4000000	2	1	10	500x2000		5 333x1332
2000x1000	2000000		8	4	1000x500		2 666x333
2000x2000	4000000	1:	9	9	1000x1000		5 666x666
2000x3000	6000000			14	1000x1500		7 666x999
2000x4000	8000000	3	9	19	1000x2000		11 666x1332
		Max Time					
	1x1	2x2	3x3				
1000000			2 1	•			
2000000			5 2	2			
3000000			8 4				
4000000							
6000000							
8000000	39	1	9 11				
Fast							
1x1				2x2		3x3	
Window [X,Y]	Total Pixels	Time		Time	Binned Window	Time	Binned Window
1000x1000	1000000		3		2 500x500	Time	1 333x333
1000x2000	2000000		6		500x1000		2 333x666
1000x3000	3000000		9		500x1500		3 333x999
1000x4000	4000000				500x2000		5 333x1332
2000x1000	2000000		5	3	1000x500		2 666x333
2000x2000	4000000				1000x1000		4 666x666
2000x3000	6000000	1	7	11	1000x1500		6 666x999
2000x4000	8000000	2	3	15	1000x2000		8 666x1332
		Max Time					
Total Pixels	1x1	2x2	3x3				
1000000	3		2 1	I			
2000000			4 2				
3000000			7 3				
4000000			9 5				
6000000							
8000000	23	1:	5	3			

