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| JOHNMcCORMACK  Electrical and Computer Engineer | | Home: Everett, MA  Current: Lakeland, FL  (617) 257 55 86  me@jdmccormack.com |
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| Research Interests: Cognitive Radio Networks, Internet of Things, Swarm Robotics, Machine Learning, and Human Machine Interaction | | |
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| Social  github.com/jmccormack200  jdmccormack.com  linkedin.com/in/jdmccormack  Languages  C  C#  Python  Javascript  Assembly  Verilog  Java  HTML5 and CSS  Erlang/Elixir  Latex  Cobol  Software  Linux  Git  Unity3D  GNU Radio  OpenWRT  Node.JS  Vagrant  Virtual Box  Flask  PostgreSQL  MongoDB  Materialize  Matlab | Education Florida Polytechnic University Lakeland, FL ▪ Anticipated Graduation May 2016  Masters of Engineering  4.0 GPA ▪ Inaugural Class University of California, Irvine (Extension) Irvine, CA ▪ 2013-2014  Certificate in Embedded Systems Engineering  3.7 GPA UMASS Lowell Lowell, MA ▪ 2008-2012  B.S. Electrical Engineering  Minor in Sound Recording Technology  Graduated with Honors  Magna Cum Laude Scholarships: 2014-2016 The Inaugural Scholarship  2014-2016 The Presidential Scholarship  2008-2012 The John and Abigail Adams Scholarship  2008-2012 The University Scholarship 2008-2012 The Engineering Dean’s Scholarship 2008-2010 The FBI Alumni Scholarship Honors and Awards: 2015 Best Hardware Hack - HackFSU 2012 Order of the Engineer 2011 Tau Beta Pi  2011 Etta Kappa Nu  2011 Omicron Delta Kappa  2009 Alpha Lambda Delta 2008-2012 The Commonwealth Honors Program | |
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| Hardware  Software Defined Radio  Atmel, TI, ARM µControllers  Xilinx FPGAs  Surface Mount Soldering  Oscilloscopes  Spectrum Analyzers  Logic Analyzers  I2C, SPI, UART  ADC/DAC  3D Printing  Raspberry Pi  Arduino  GoPiGo  Ar.Drones  BoeBot  Myo Armband  Leap Motion Plus  Oculus Rift  Volunteer  2015 FLPoly Protothon 2015 IBM Bluemix Hackathon 2014-2015 Diversity Club 2014 GIS Day  2010 Triton H.S. Percussion 2009 Triton H.S. Marching Band  Travel  People’s Republic of China  Republic of Ireland  United Kingdom  Canada | Publications  McCormack, J. ; Prine, J. ; Trowbridge, B. ; Rodriguez, A. ; and Integlia, R. ; 2D LIDAR as a Distributed Interaction Tool for Virtual and Augmented Reality Video Games IEEE-Gem Conference, October 2015.   Trowbridge, B. ; Prine, J. ; Rodriguez, A. ; McCormack, J. ; and Integlia, R. ; Game Motivating Exercise IEEE-Gem Conference, October 2015.  Work Experience Research Assistant Florida Polytechnic University ▪ 2014 to 2016  Under the direction of Dr. Ryan Integlia I have had the opportunity to work with cutting edge equipment. My research centers around visualizing and controlling a cognitive radio based wireless sensor network in Unity3D. I am working as part of a small team and get to work on all aspects of the project. My current focus is on using GNURadio and USRP Software Defined Radios to establish the network. Once this is completed, I will pivot and work on controlling and visualizing the radios in Unity3D.   I have also developed an open source driver in python to communicate with the Robopeak LIDAR and worked with the Unity3D game engine to visualize the LIDAR point cloud. As Florida Polytechnic is a small school, I have also helped in establishing the VTC Lab and Electronics shop. I have helped generate proposals and purchase equipment in order to give other students the necessary tools and equipment they need to continue research and coursework. I also contributed to a proposal development for a Protothon lab event, funded 2015. Teaching Assistant Florida Polytechnic University ▪ 2014 to 2016  Since joining Florida Polytechnic I've had the opportunity to help prepare quizzes, exams, lectures, and homework assignments in conjunction with the instructor. I have helped coordinate and acted as a mentor at multiple hardware based hackathon type events we dubbed "protothons". I have lead numerous recitations. I have had the opportunity to help with Circuits I, Circuits I Lab, Intro to Engineering, Intro to Engineering Design, and Intro to Programming. I have also helped with the school's diversity club. | |

## Engineer

Tivoli Audio, LLC ▪ 2012 – 2014

Tivoli Audio is an amazing consumer electronics company located in Boston, MA. Though Tivoli has been around for a while, they are a small company with a start-up style culture. I got my hands on all aspects of the design from ideation, to final assembly. I participated in the development of over 10 new products in my time there. I prototyped many of the products and I created BOM's and ECR reports to assist in the transition from prototype to production ready product.

I spent about 15% of my time there in China helping to address manufacturing issues. I generated both analog and digital designs for the products. Though my background at the time was mostly analog, this was where I began to become more interested in microcontrollers and the "Internet of Things". This curiosity ultimately lead me to leave the company to attend graduate school.

## Intern

The MITRE Corporation ▪ 2011 – 2012

As an intern for the Theater Deployable Communications branch of MITRE my research focused on how software based VoIP phones could be integrated into the current Air Force infrastructure. My work allowed me to utilize Wireshark, Backtrack 5 (now Kali), Cisco switches, and other network testing equipment. I learned a lot about security and got to work on Hanscom Airforce Base. My work culminated in the publication of a white paper and a presentation at a MITRE technical exchange meeting with various members of the United States Armed Forces ranking as high as Colonel