Topic 1 Activity 1

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 $Git Hub: \underline{https://github.com/jmdalton0/cst239-act1}$

PART 1: TOOLS INSTALLATION AND VALIDATION

I am using VS Code, so I didn't get an Eclipse About box. However, here is the path variable to my instance of java on my machine.

Edit User Variable		×
Variable name:	JAVA_HOME	
Variable value:	C:\Program Files\Java\jdk-17.0.5	
Browse Directory	Browse File	OK Cancel

Hello World output

c:\Users\jmdal\Projects\CST239\topic1-1> c: && cd c:\Users\jmdal\Proje
cts\CST239\topic1-1 && cmd /C ""C:\Program Files\Java\jdk-17.0.5\bin\j
ava.exe" -XX:+ShowCodeDetailsInExceptionMessages -cp C:\Users\jmdal\Ap
pData\Roaming\Code\User\workspaceStorage\6cba043e1130498178f45ac3a0515
cf1\redhat.java\jdt_ws\topic1-1_7ad8f58e\bin app.HelloWorld "

Hello, my name is Jesse
c:\Users\jmdal\Projects\CST239\topic1-1>\[
]

PART 2: DESIGNING, CODING, AND DOCUMENTING A PERSON CLASS

In the main method, a new Person object is initialized with the values passed into the constructor. Then, the public methods walk() and talk() are called. These methods print their output to the screen and the program ends.

Person UML

```
Person
- name: String
- age: int
- height: int
- weight: int
+ Person(): << constructor >>
+ Person(String name, int age, int height, int weigth): << constructor >>
+ getName(): String
+ getAge(): int
+ getHeight(): int
+ getWeight(): int
+ setName(name: String): void
+ setAge(age: int): void
+ setHeight(height: int): void
+ setWeight(weight: int): void
+ walk(miles: int): void
+ talk(message: String): void
```

Person Output

```
Microsoft Windows [Version 10.0.22621.1105]
(c) Microsoft Corporation. All rights reserved.

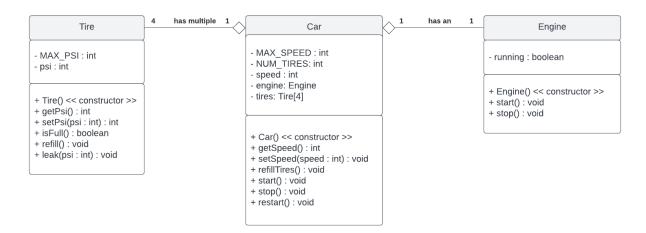
C:\Users\jmdal\Projects\CST239\topic1> cmd /C ""C:\Program Files\Java\jdk-17.0.5\bin\java.exe" -XX:+ShowCodeDetailsInExceptionMessages -cp C:\Users\jmdal\AppData\Roaming\Code\User\workspaceStorage\6d040135647fefa5b66b09cd230d8b00\redhat.java\jdt_ws\topic1_ad47e26a\bin app.Person

Jesse walked 5 miles.
Jesse said "Hello."
```

PART 3: RACE CAR

Racecar Game UML





Racecar Game Output

```
WELCOME TO THE RACE GAME
Ready for race 1?
Starting engine...
Engine started!
Current speed is 0
Increasing speed to 80mpg
Current speed is 60
FINISH... the race is over
Ready for race 2?
Restarting engine...
Engine started!
Current speed is 0
Increasing speed to 45mpg
Current speed is 45
FINISH... the race is over
Stopping car...
Car stopped
Thank you for playing
```

PART 4: DEBUGGING

Breakpoint in main()

```
Run|Debug
public static void main(String[] args) { args = St

Person person = new Person(name: "Jesse", age:

person.walk(miles: 5);
person.talk(message: "Hello");

}

25
```

Breakpoint in walk

```
120 | */
121 | public void walk(int miles) { miles = 5 |

122 | System.out.println(this.name + " walked " + mi

123 | }

124 | /**
```

Variables at breakpoint

```
VARIABLES

Local

| > message: "Hello"
| > this: Person@11

1
```

Stepped into constructor from main (no breakpoint)

```
public Person(String name, int age, int height, int weight) {

this.name = name;

this.age = age;

this.height = height;

this.weight = weight;

}
```

Stack Trace at breakpoint

∨ CALL STACK	
✓ Thread [main]	PAUSED ON STEP
Person. <init>(String,int,int,int)</init>	Person.java 45:1
Person.main(String[])	Person.java 21:1
Thread [Reference Handler]	RUNNING
Thread [Finalizer]	RUNNING
Thread [Signal Dispatcher]	RUNNING
Thread [Attach Listener]	RUNNING
Thread [Notification Thread]	RUNNING
Thread [Common-Cleaner]	RUNNING