

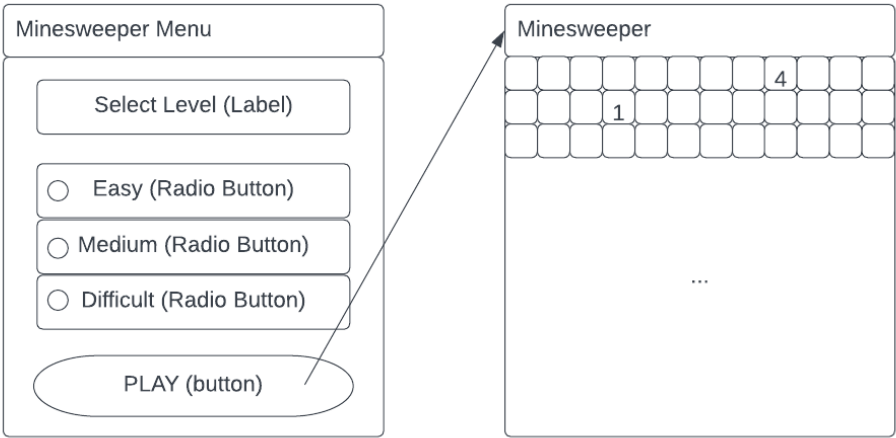
## **Milestone 4: Minesweeper Wireframe GUI**

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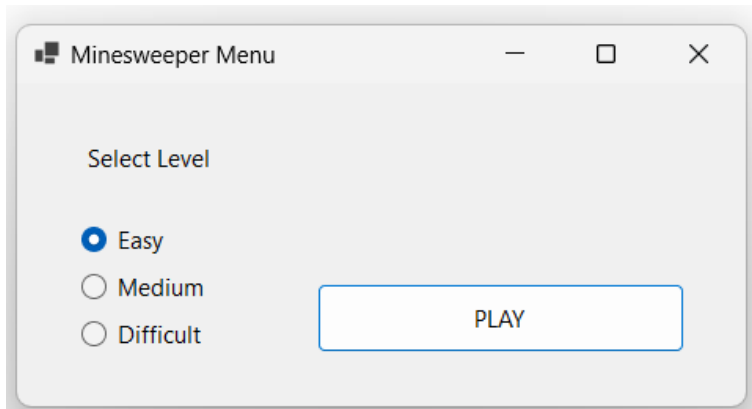
DIAGRAMS

Wireframe:



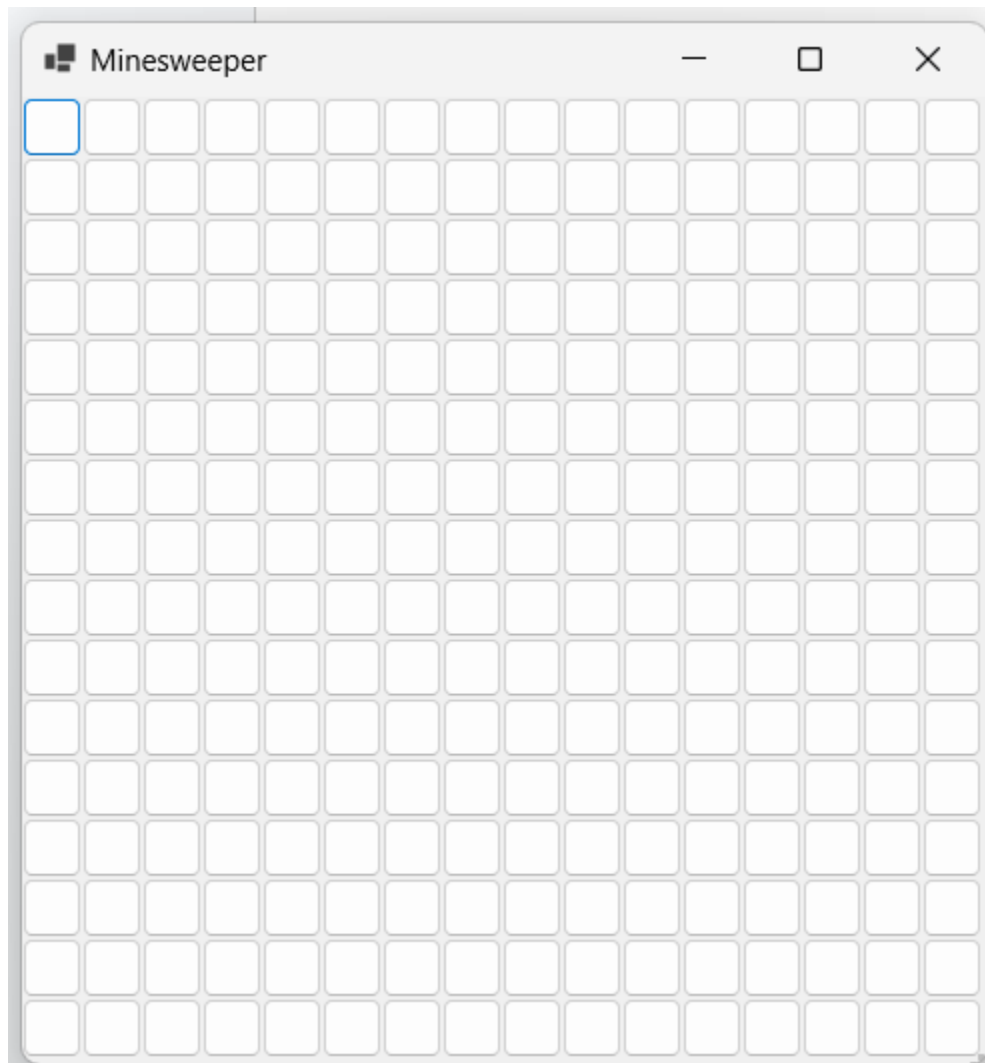
## PROGRAM OUTPUT

Menu Form:

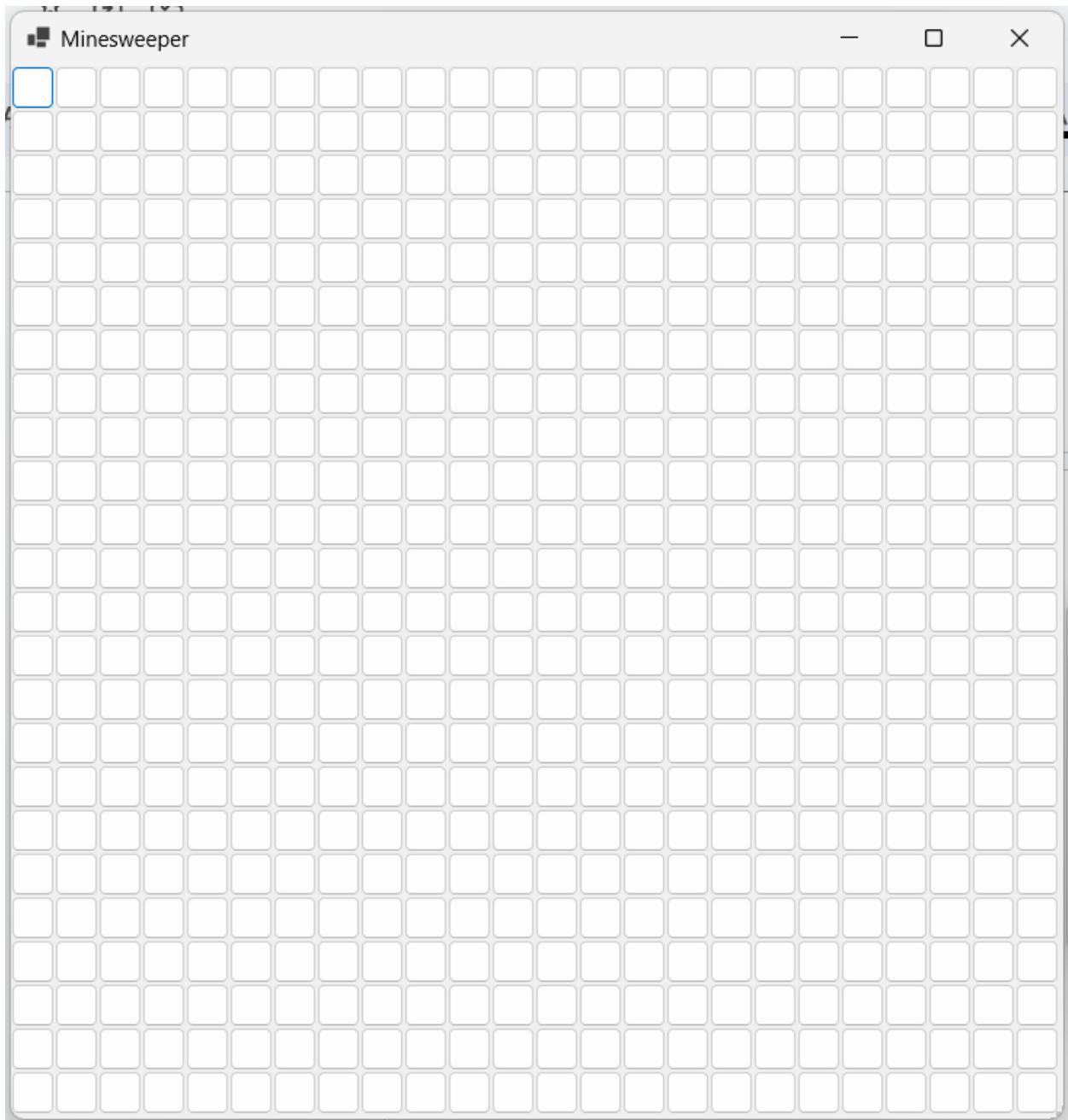


A screenshot of a Windows-style window titled "Minesweeper Menu". The window has a standard title bar with minimize, maximize, and close buttons. The main content area is light gray and contains the text "Select Level" in a dark gray font. Below this text are three radio button options: "Easy" (selected with a blue dot), "Medium", and "Difficult". To the right of these options is a rectangular button with a blue border and the text "PLAY" in blue capital letters.

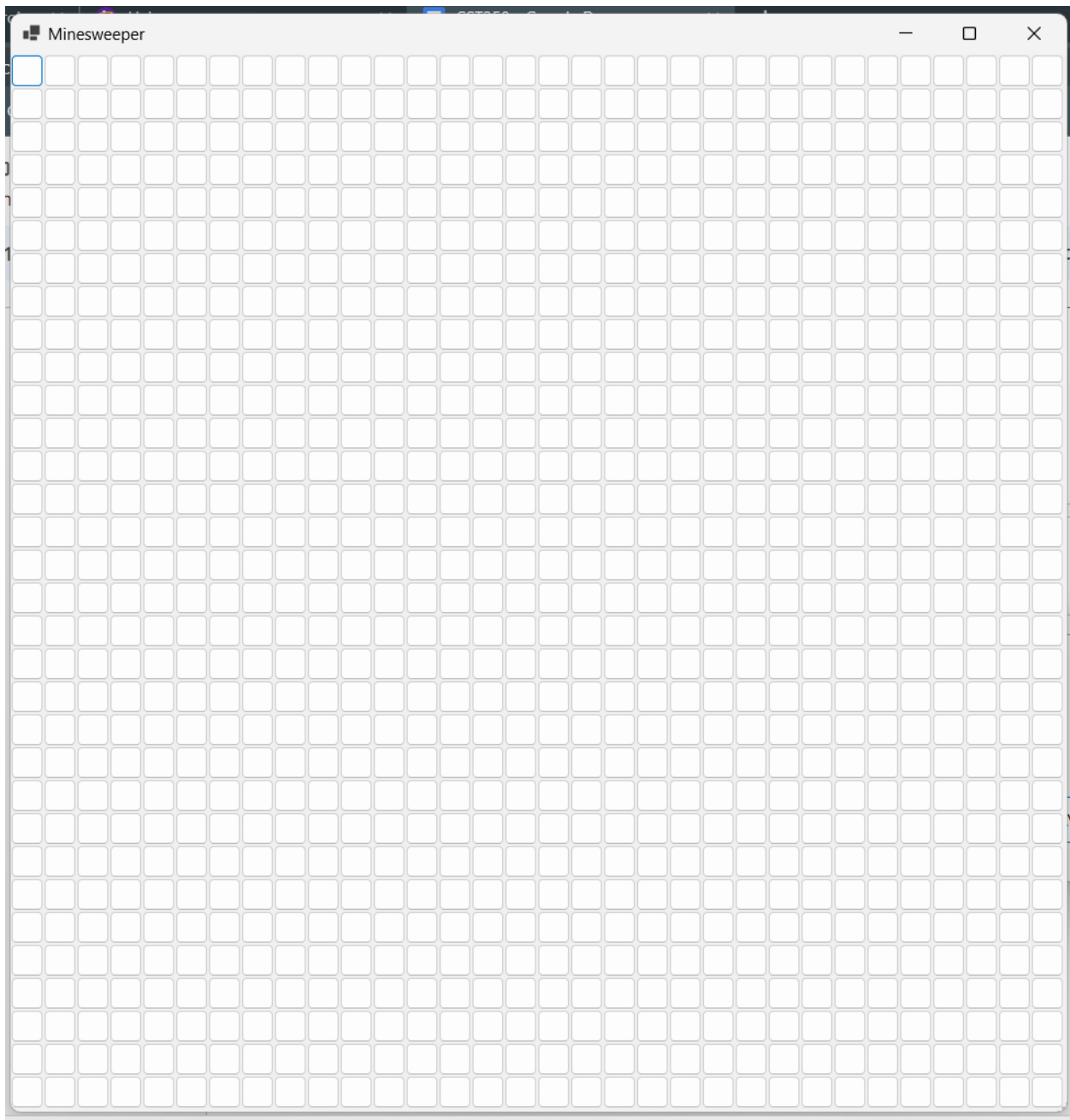
Easy Board:



Empty Medium:



Empty Difficult:



Easy Board with multiple clicks:

