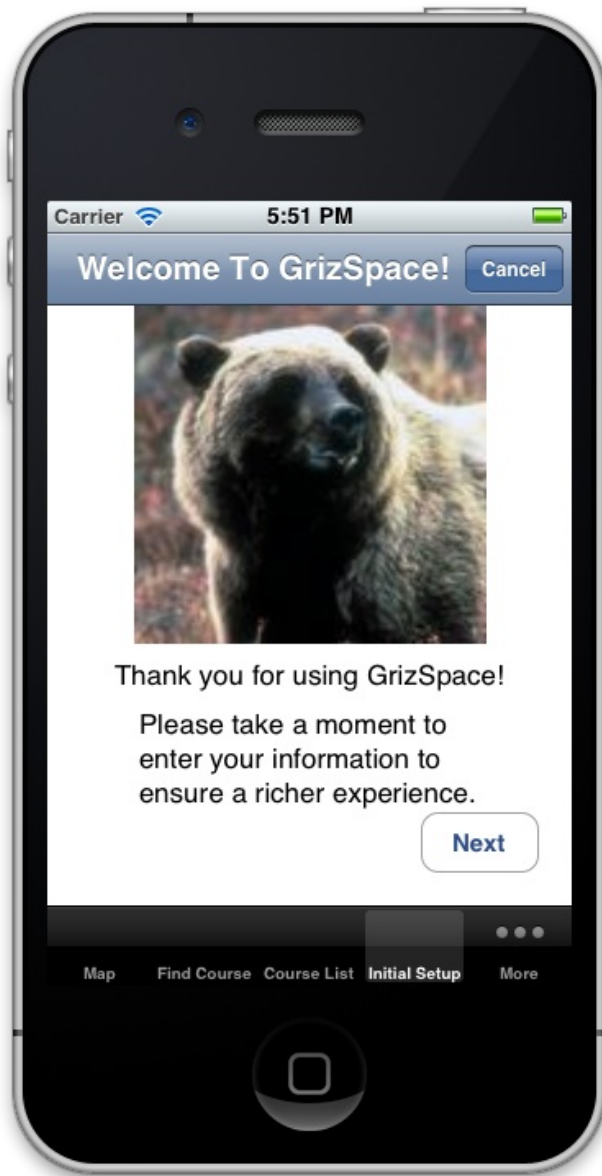


# GrizSpace

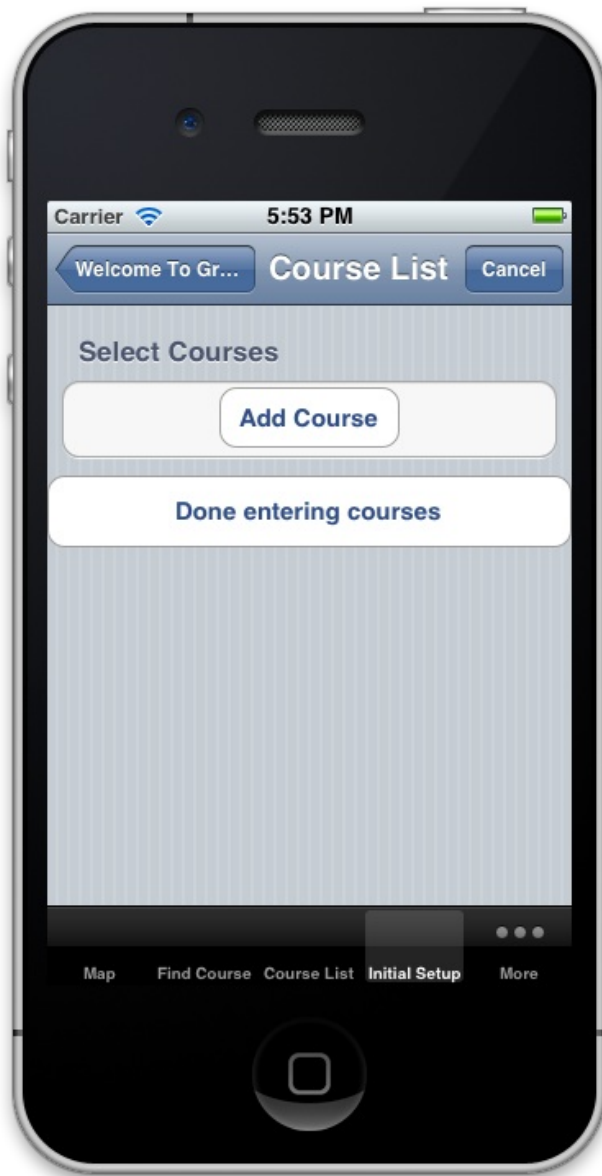
Group 8: Will Lyon, Jon-Michael Deldin, Jaylene Naylor, Kevin Scott

# 1. Initial Setup

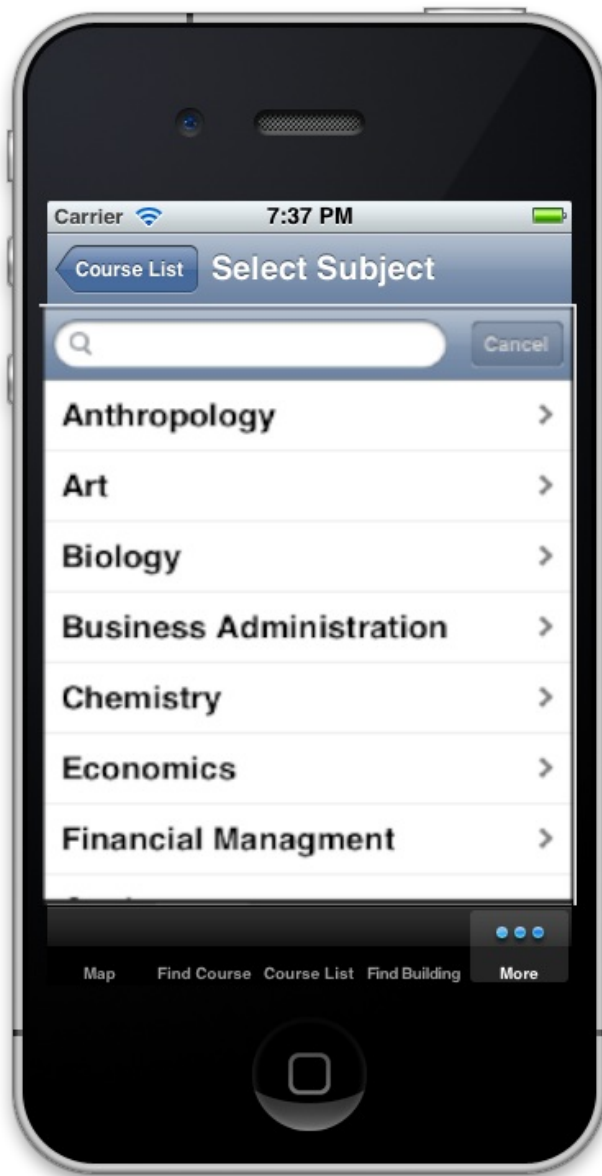
**Scenario:** *The user has just installed the application through the App Store and launched GrizSpace.*



When a user launches the app for the first time, he will be prompted to setup his class schedule. By clicking the “Next” button, he will load the following screen. Clicking “Cancel” will take the user to the “Map” tab.



This screen allows the user to add a course. Clicking “Cancel” returns the user to the “Map” tab. Clicking “Add Course” loads the subject selection screen.



This screen prompts the user to select a subject for a course. Upon selecting economics as the subject in this list, the user is then taken to the course selection screen.



Here, the user may change his or her mind by selecting “Course List” (a “back” button) or proceed by typing in the “Course” text field.

On this screen, the course select box is shown. Once the user selects a course, he or she must select a section.



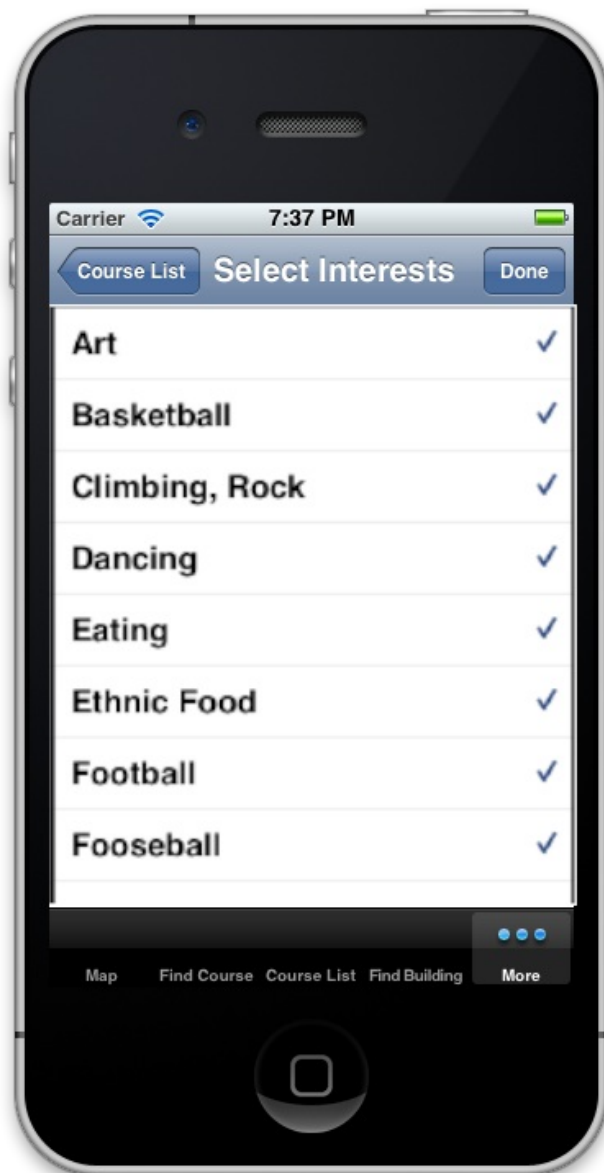


Similar to the course select box, this screen shows the available sections in a select box. Once a subject is selected, the user can then review the course on the next screen.





This screen allows the user to review the class he or she is about to add. Clicking “Add course” will add the course to the user's schedule. The user may choose to add more classes at this time by selecting the “Add Course” button. Selecting “Done entering courses” will bypass adding a course and take them to the next screen.



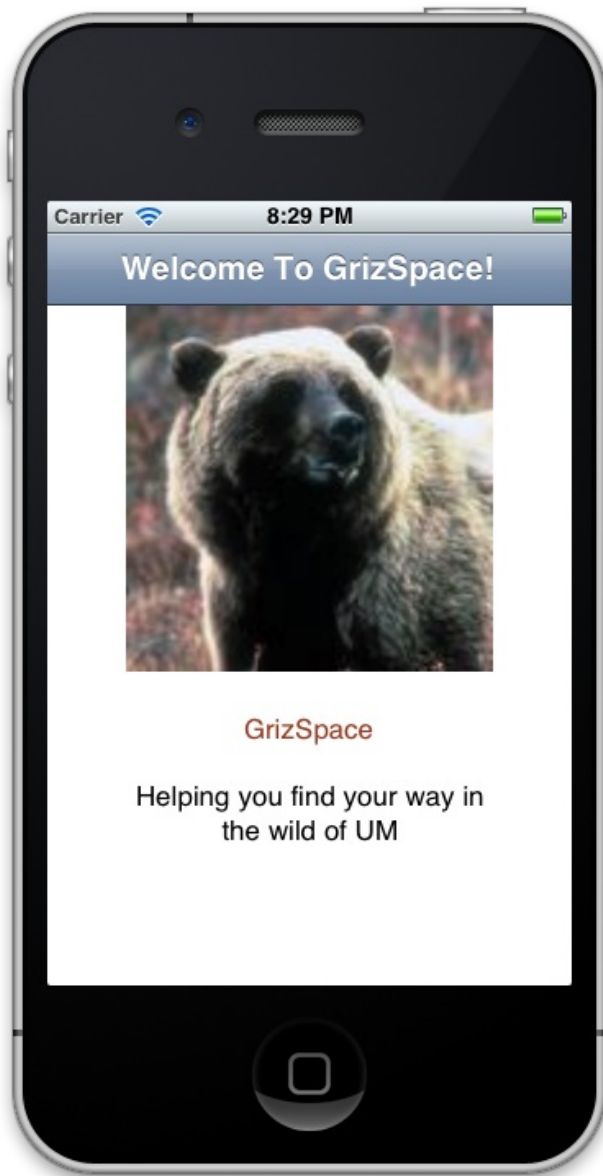
On this screen, the user can select any applicable interests for the “I'm Bored” feature. Once they click “Done”, they are taken to the “Map” tab.

On this screen, the user can choose to display all of their classes or display each class individually.



## 2. Adding a Class

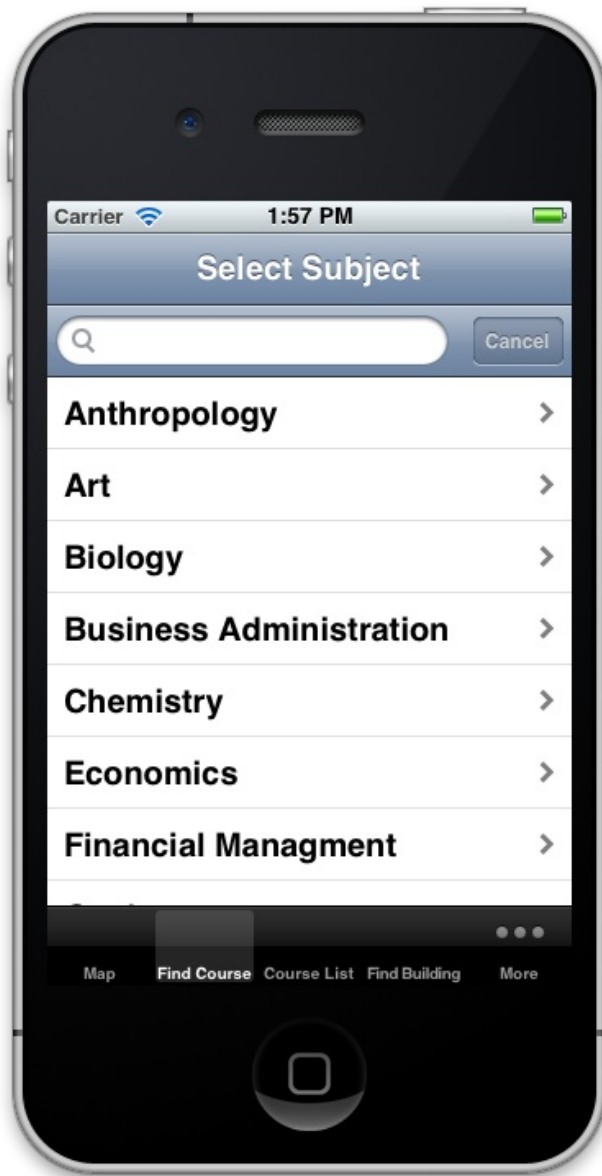
**Scenario:** *The user forgot to add a class during the initial setup. He would like to add ECON 511 to his schedule.*



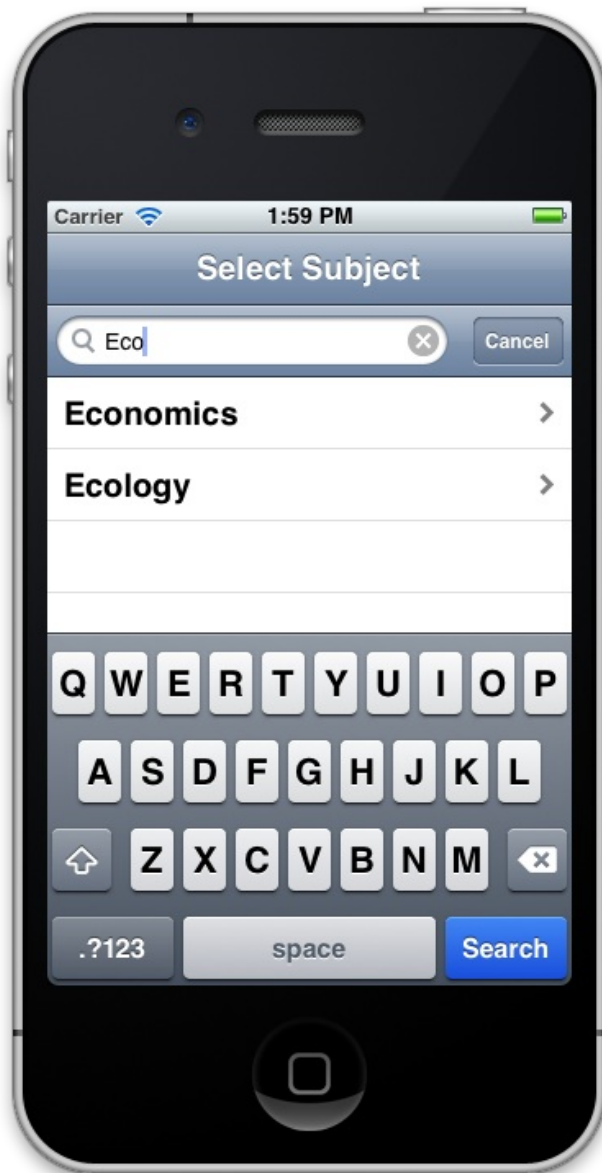
The user launches the application and is then taken to the “Map” tab.



From this screen, the user selects “Find Course”.

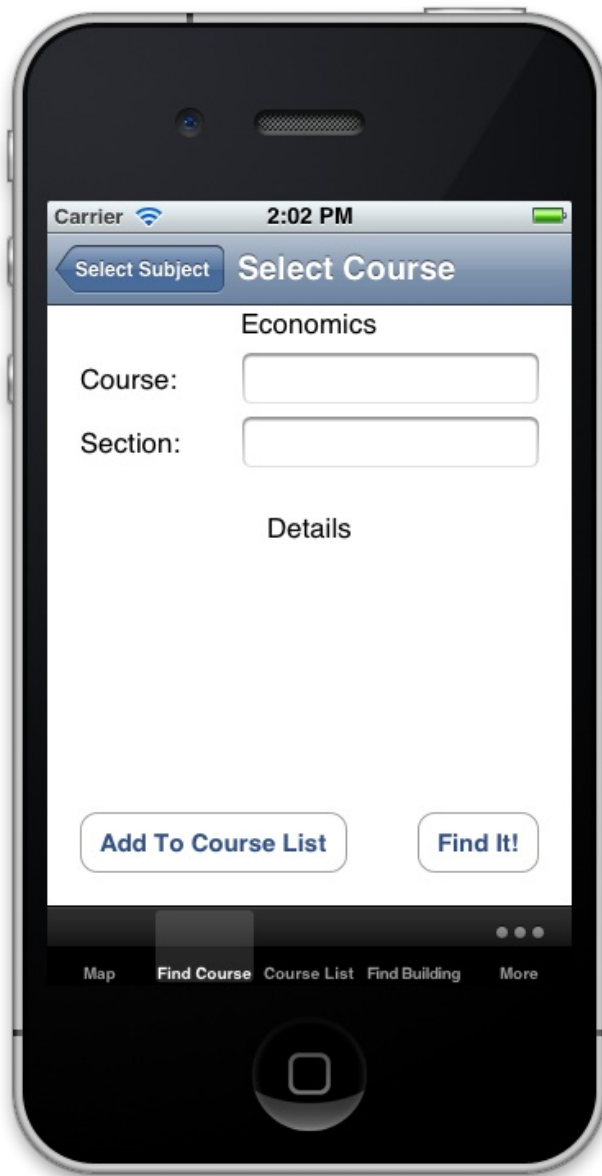


The user must select a subject in order to search for a class. Subjects can also be filtered by typing part of the name in, as shown in the next screen.



Filtering the subject list by name is shown. The user only had to type “Eco” to limit the results. Selecting a subject will take the user to the next screen.





On this screen, the user needs to select a course name. By selecting the “Course” input, a select box will appear (next screen).

The user must select a course from the select box.

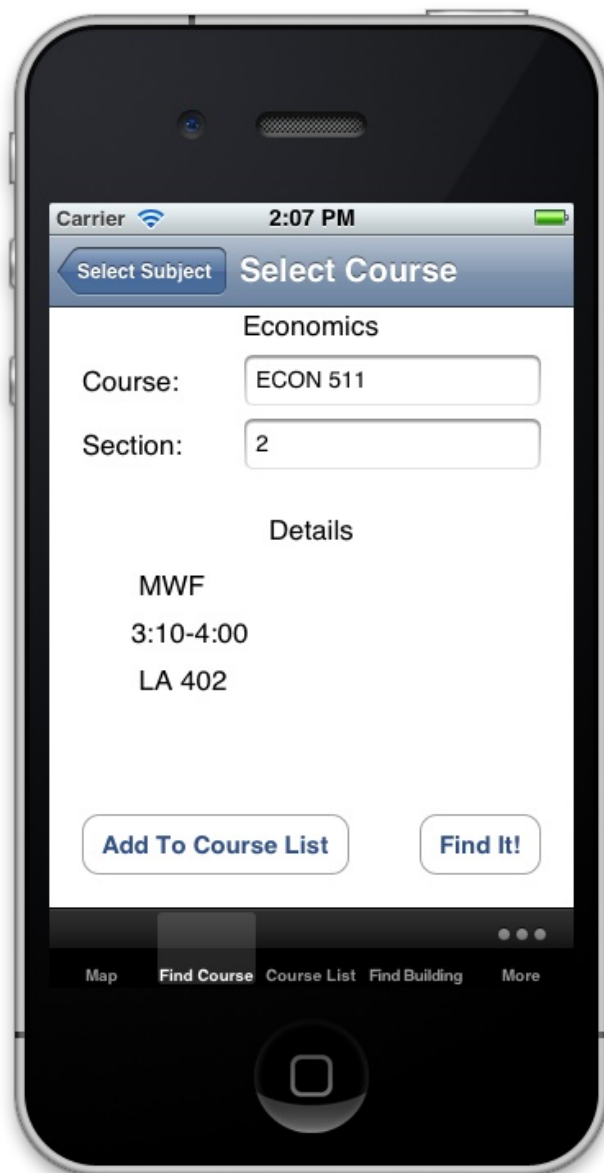




The user can scroll to the bottom of the select box to add a class.



The user can select a section from a select box.

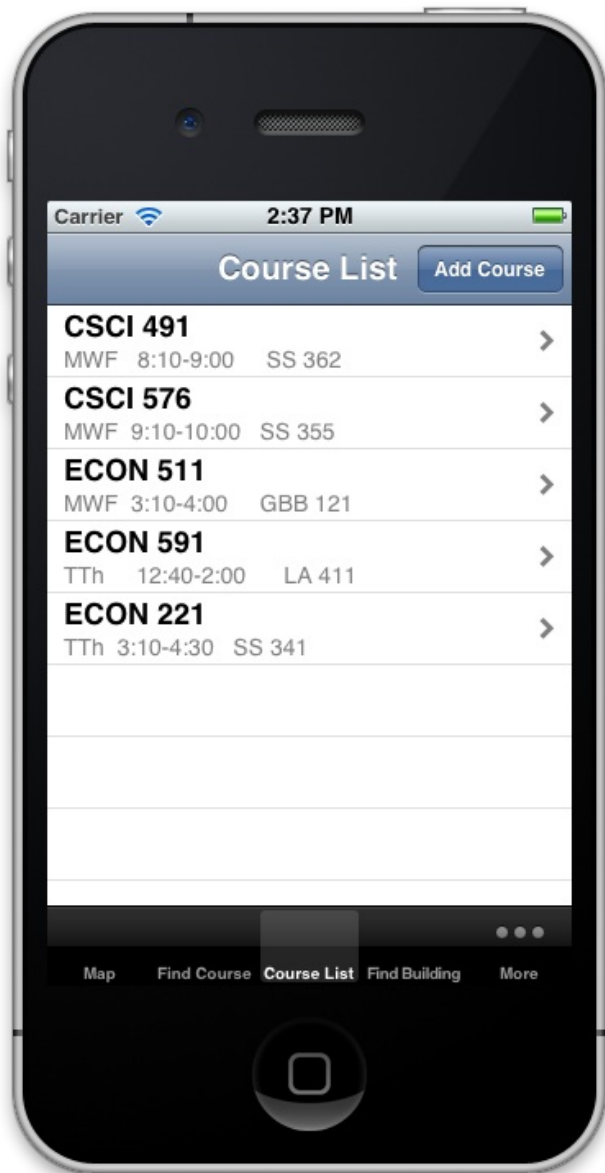


At this point, the user has been shown the details of a class and can now find it or add the course to his schedule. In this case, the user selects “Add to Course List”.



After adding the class, the user is then shown the map. At this time, he selects “Done”, which returns him to his course list.

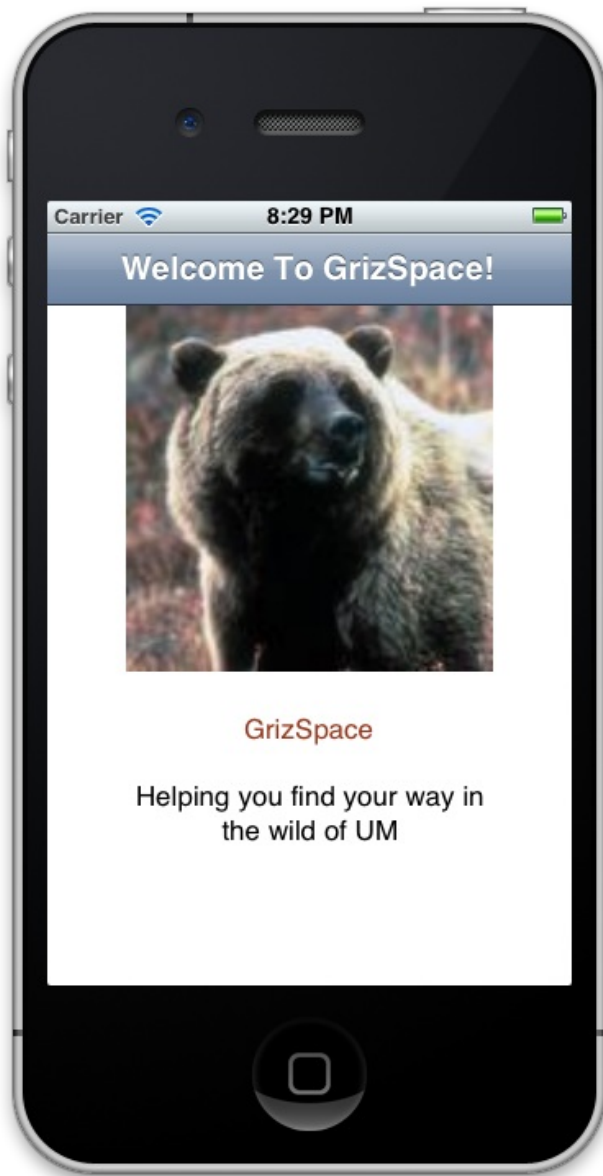
ECON 511 is now shown in his course list.



### 3. Finding a Class

**Scenario:** *The user is undecided about adding ECON 511, so he makes its location a deciding factor and looks it up with GrizSpace.*

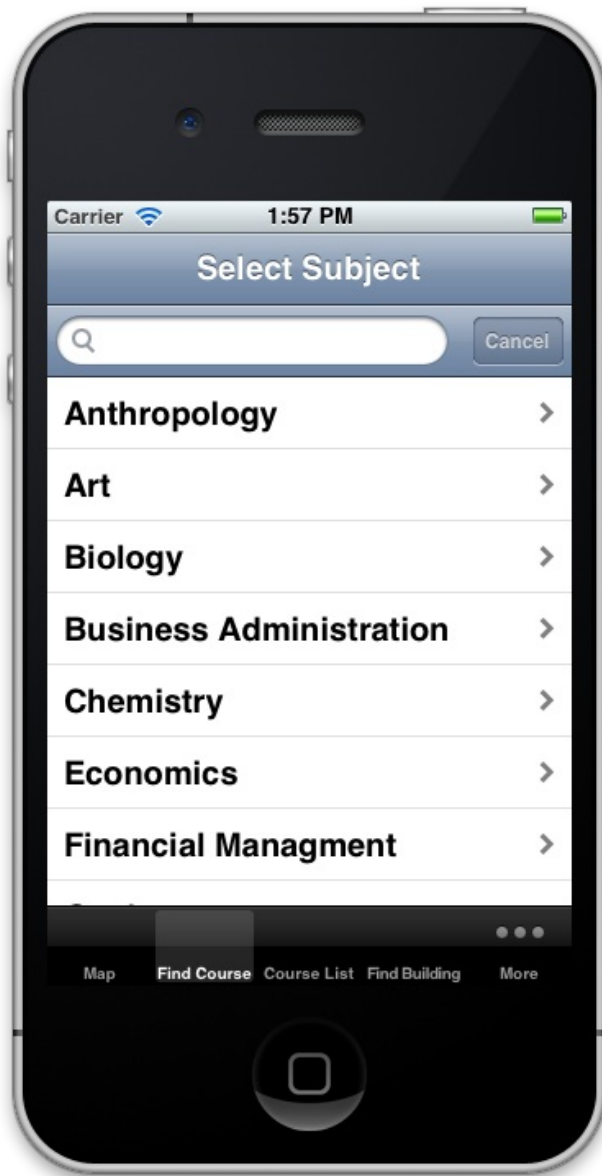




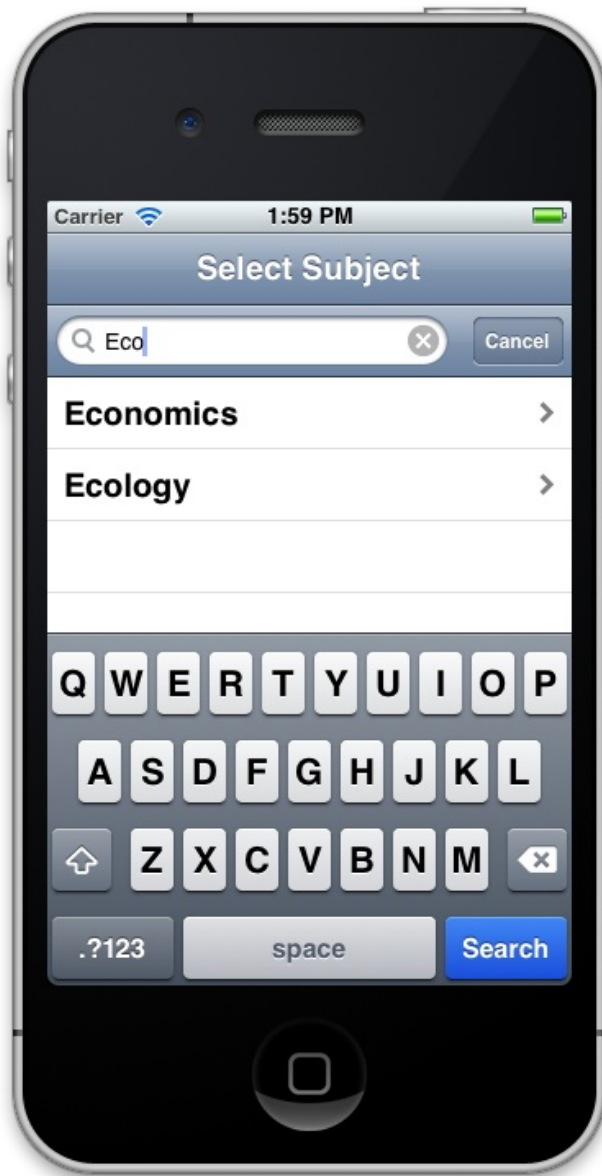
The user launches the application and is then taken to the “Map” tab.



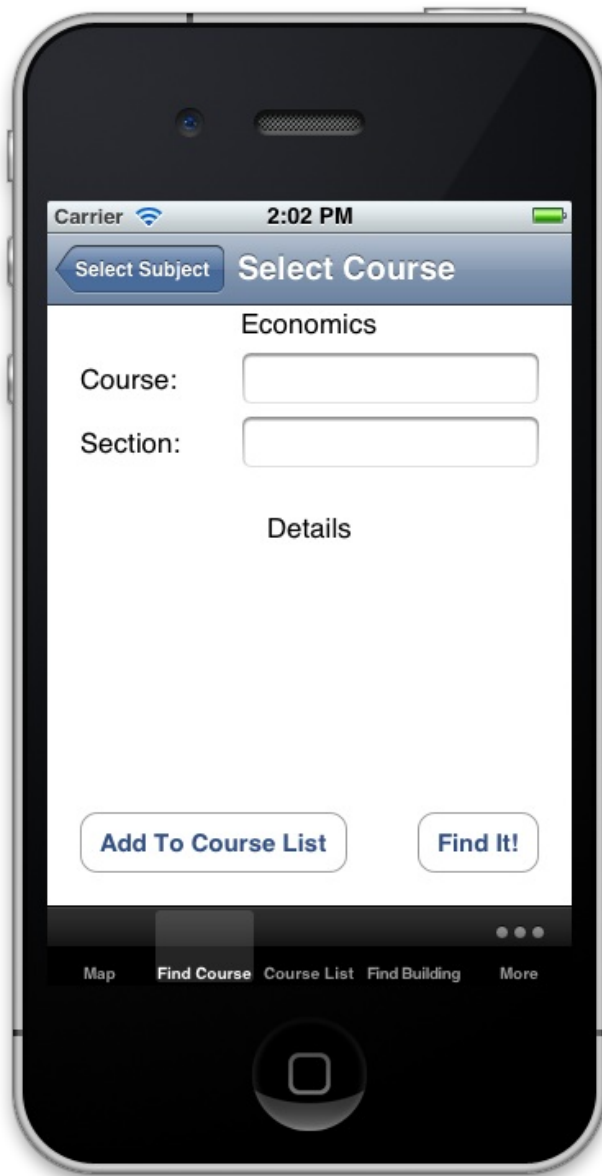
From this screen, the user selects “Find Course”.



The user must select a subject in order to search for a class. Subjects can also be filtered by typing part of the name in, as shown in the next screen.



Filtering the subject list by name is shown. The user only had to type “Eco” to limit the results. Selecting a subject will take the user to the next screen.



On this screen, the user needs to select a course name. By selecting the “Course” input, a select box will appear (next screen).



The user must select a course from the select box.

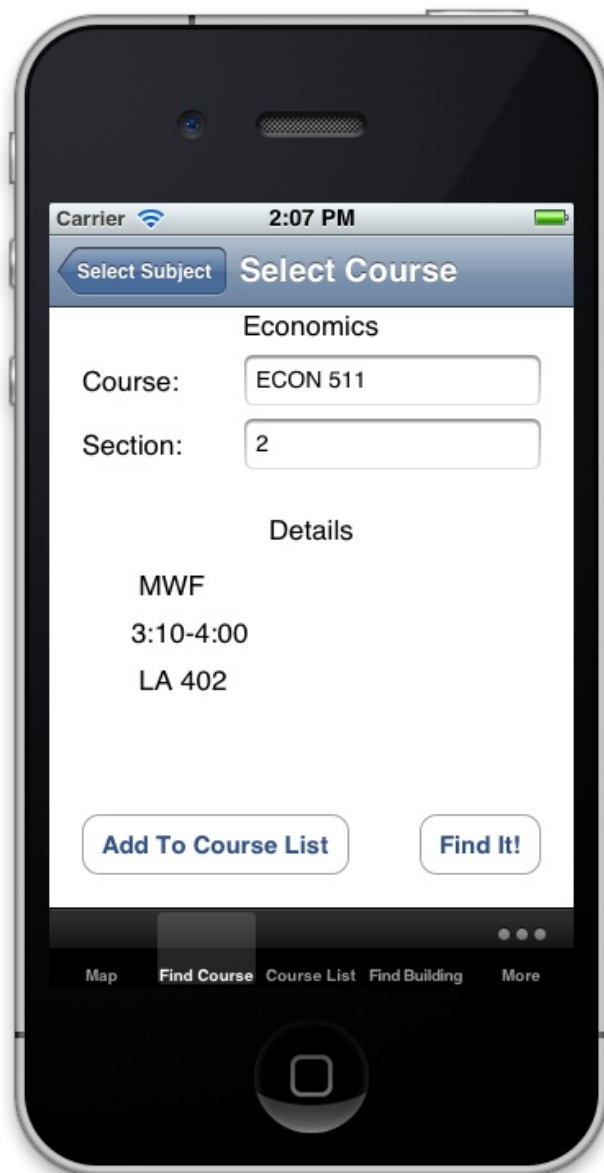


The user can scroll to the bottom of the select box to add a class.



The user can select a section from a select box.

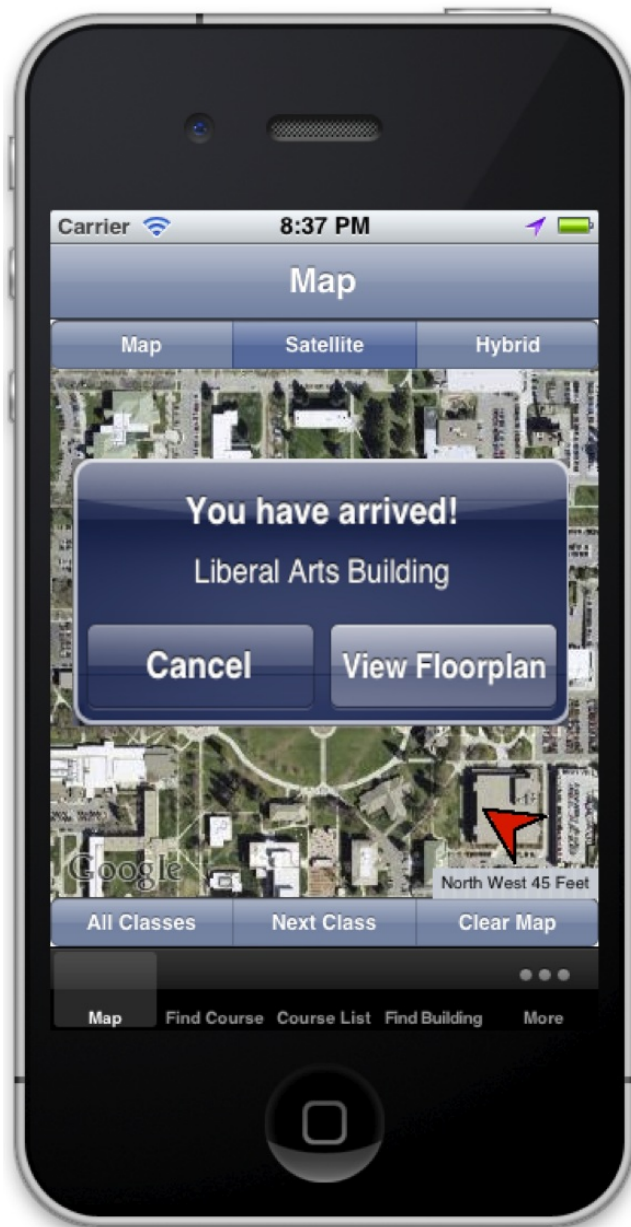




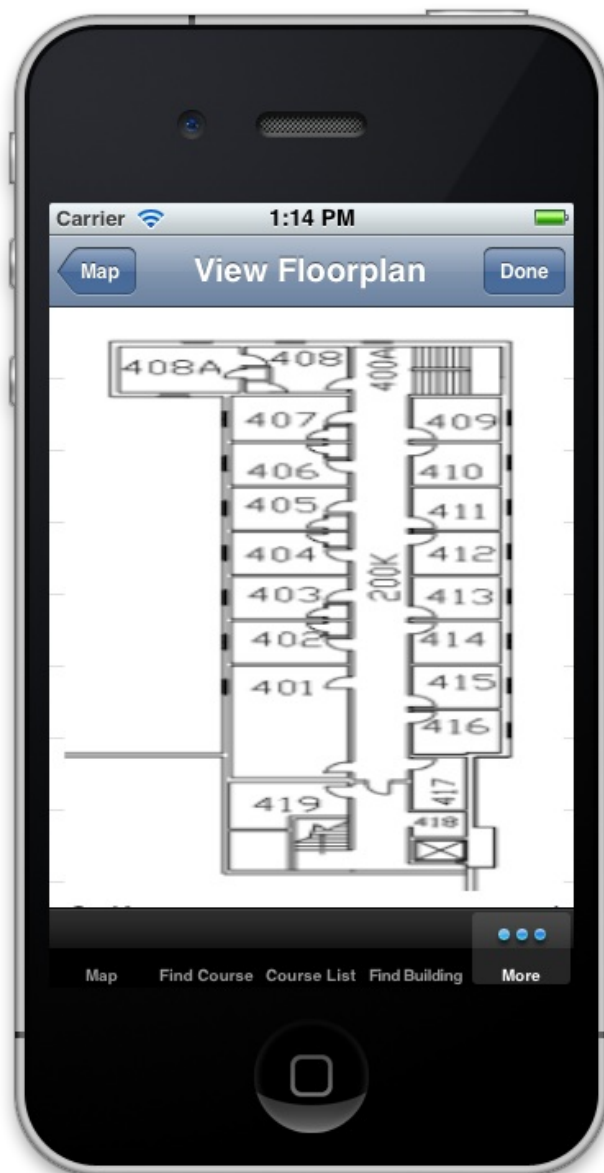
At this point, the user has been shown the details of a class and can now find it or add the course to his schedule. In this case, the user just wants to know where the class is and clicks “Find It!”.



The user is represented by the blue orb, and the red arrow shows which direction he should head in.



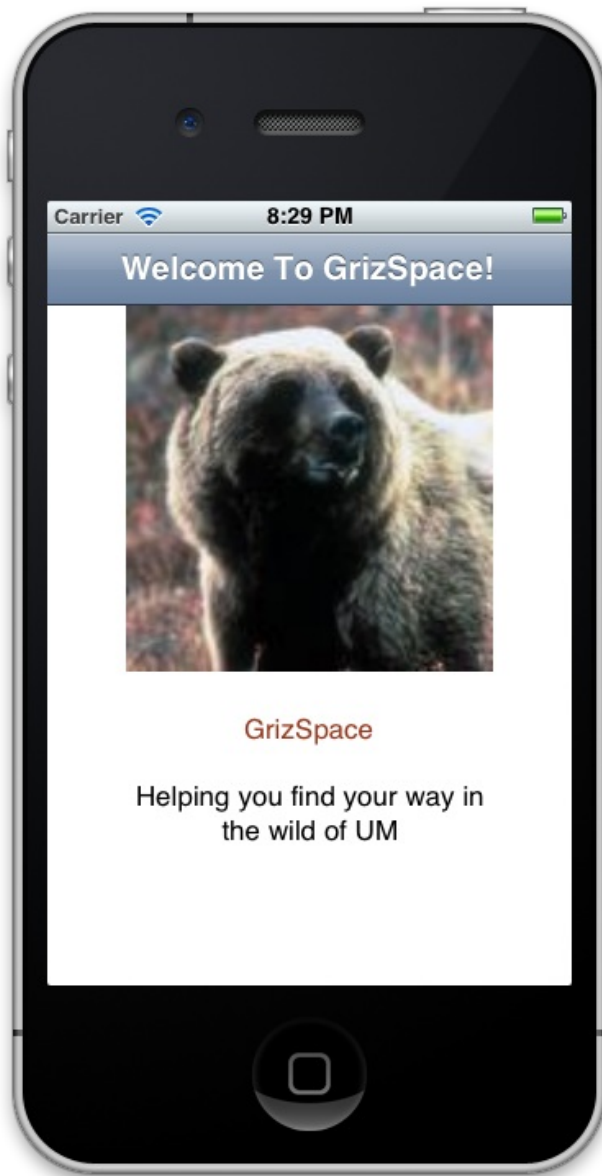
The user receives confirmation that he has arrived at the Liberal Arts building. The user wants to know where LA 402 is in the building, so he selects “View Floorplan”.



The floorplan is displayed, and the user can choose to view the map again or view his class list with “Done”.

## 4. Deleting a Class

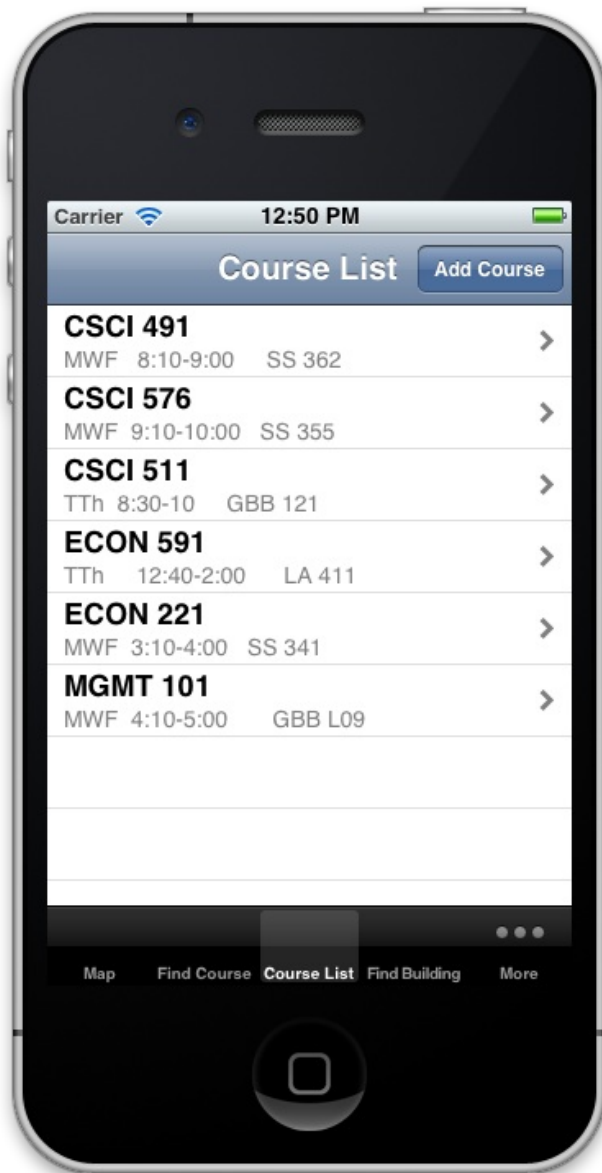
**Scenario:** *The user has completed the initial setup and closed the app. After using the app for awhile, the user drops MGMT 101 and would like GrizSpace to be aware of this change.*



After the user has setup their classes and launches the app, he or she will see the splash screen before a map is shown.

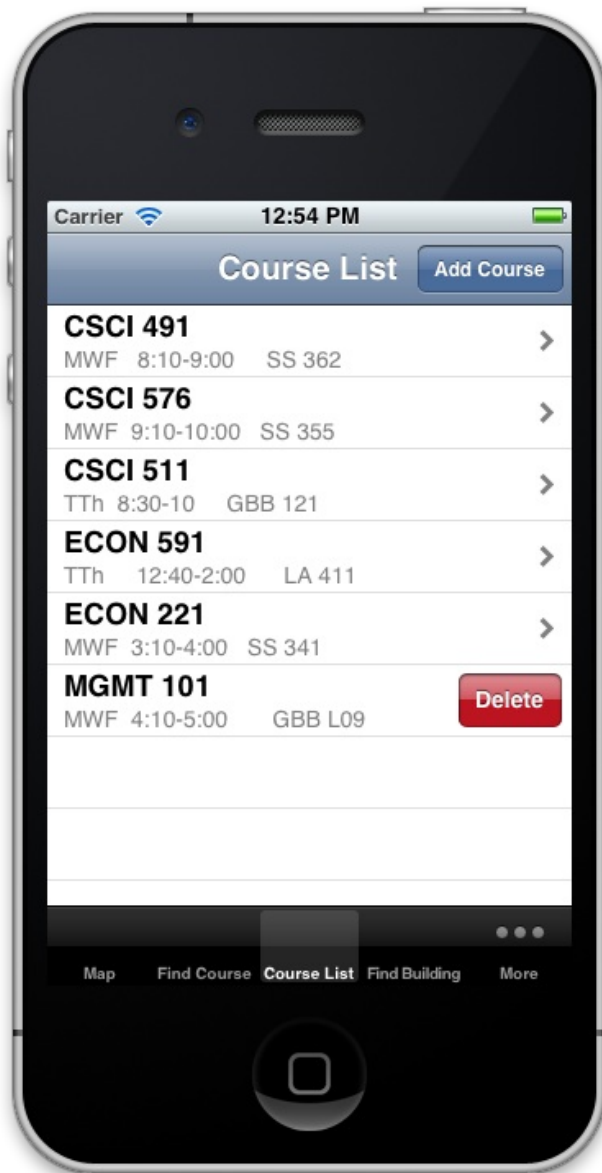


This screen shows the user's map. The user selects “Course List” to load the next screen.

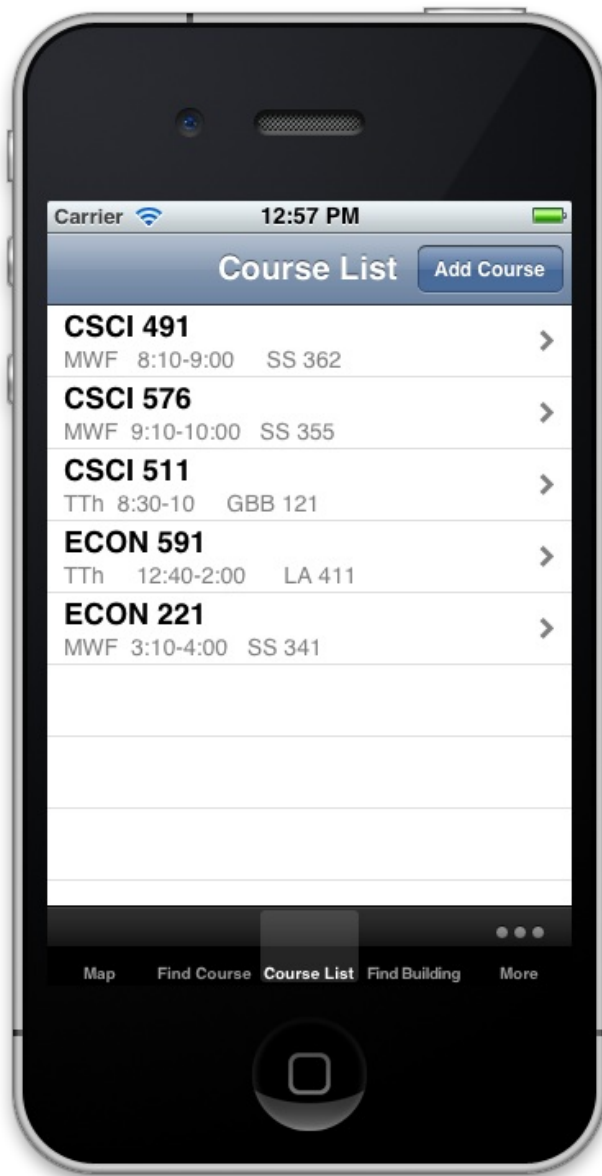


This screen shows the current schedule recorded in GrizSpace. By pressing and holding on MGMT 101, the “Delete” icon will appear as in the next screen.





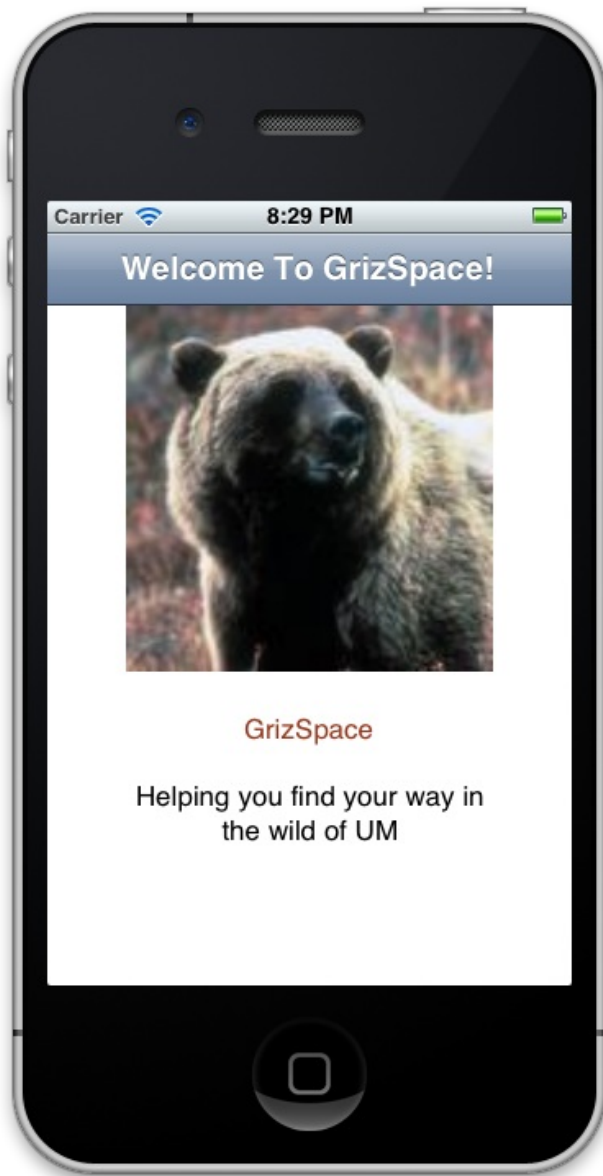
From this screen, the user can select “Delete” to delete the class.



Once the class is deleted, the user is returned to the class listing where he can make further modifications.

## 5. Finding a Building

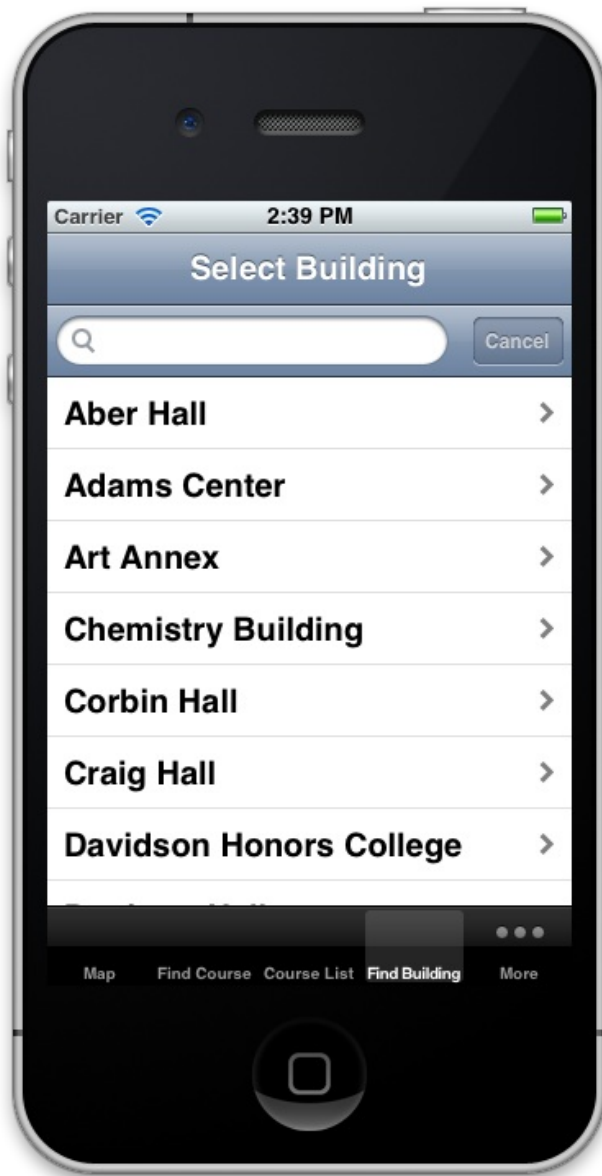
**Scenario:** *The user wants to know where Main Hall is from his current location across the quad. (He is very new to campus!)*



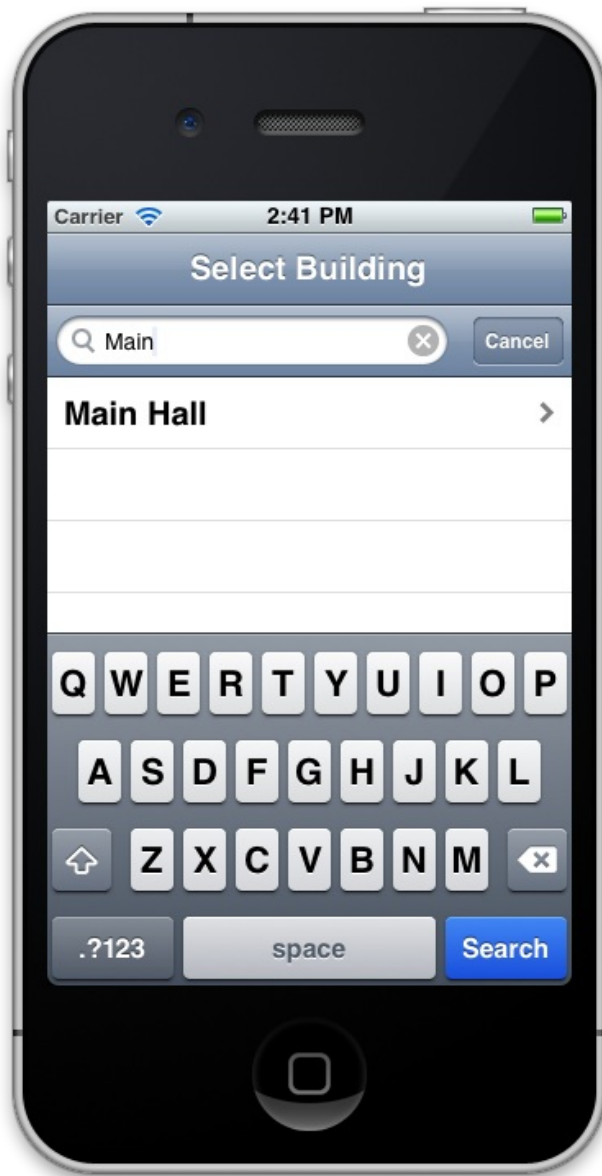
The user launches the application and is then taken to the “Map” tab.



From this screen, the user selects “Find Building”.



The user is presented with a list of buildings on campus. He can also filter this list with the search box.

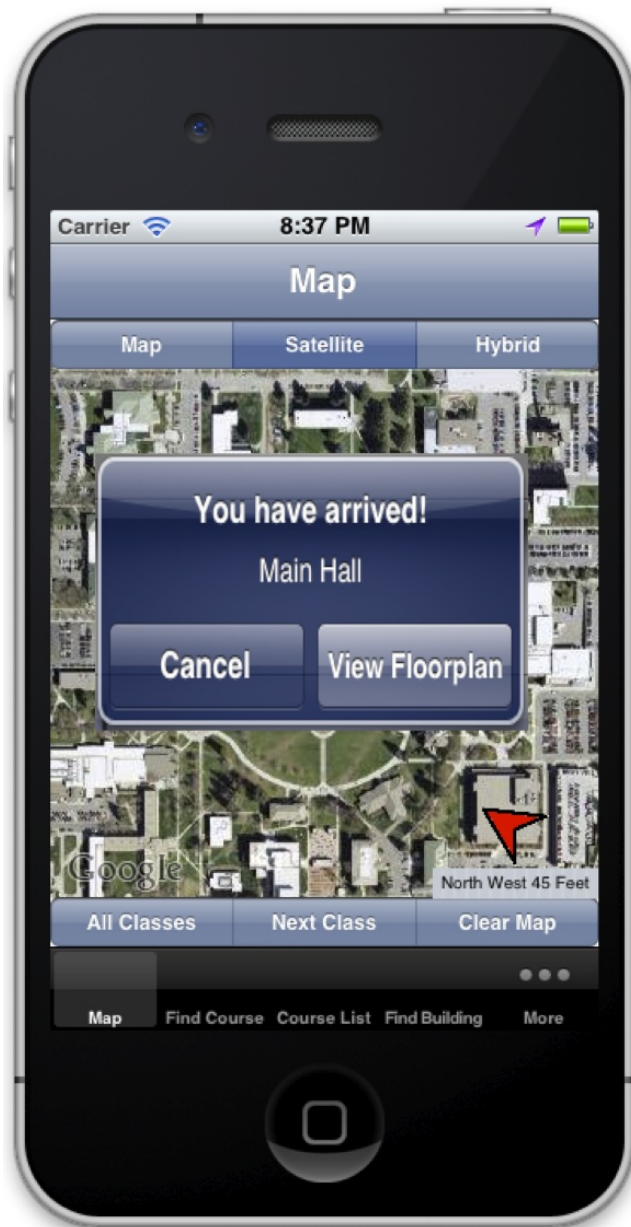


Once filtered, the user can select the building name to show a map.



This map shows the user's position as a blue orb and his destination as a red pin. The direction to travel is shown as a red arrow.





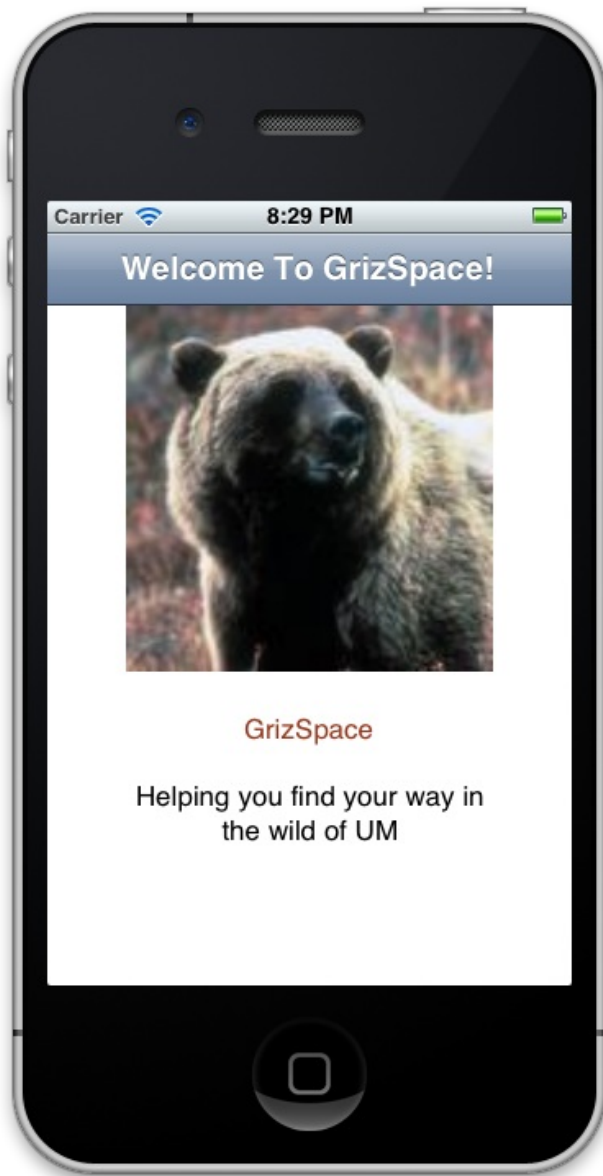
Once the user arrives at the building, a message will appear as confirmation. The user can choose to look at the floorplan by selecting “View Floorplan”.



The floorplan of Main Hall is displayed.  
The user can then select “Map” to view  
the map again or “Done” to go back to  
the ?????????????????????????????????  
???????????

## 6. I'm Bored

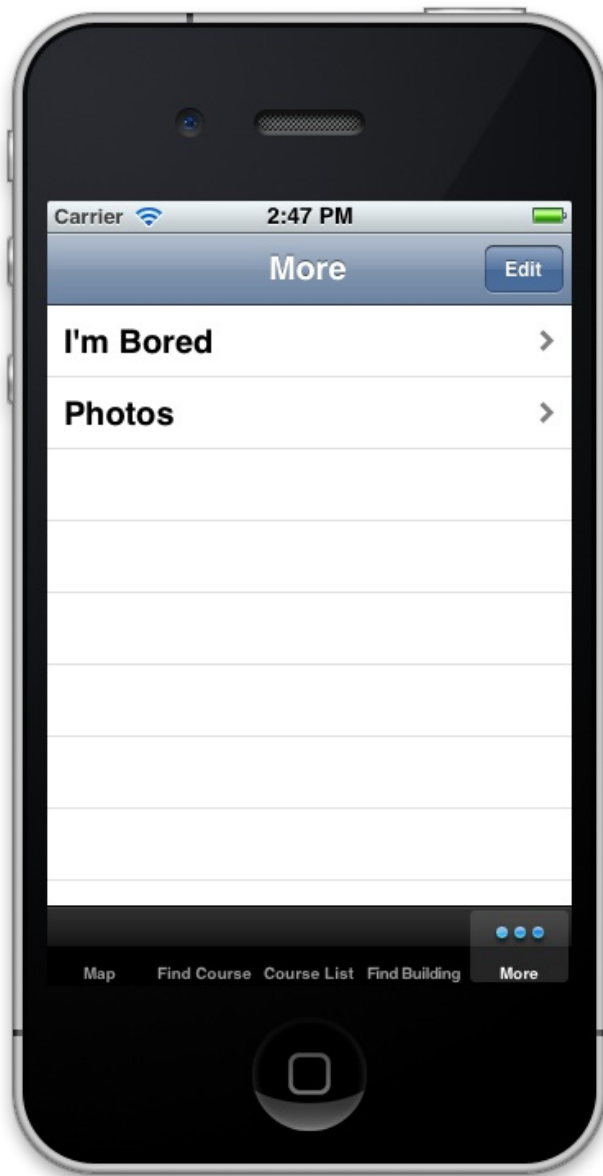
**Scenario:** *The user is looking for something to do on campus.*



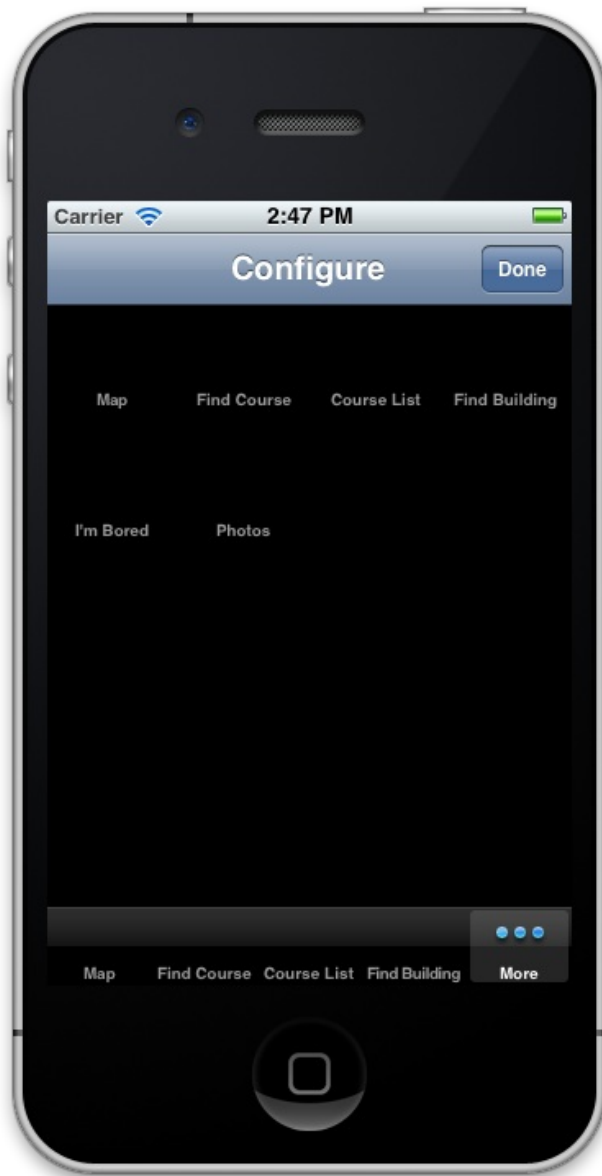
The user launches the application and is then taken to the “Map” tab.

## 7. Settings

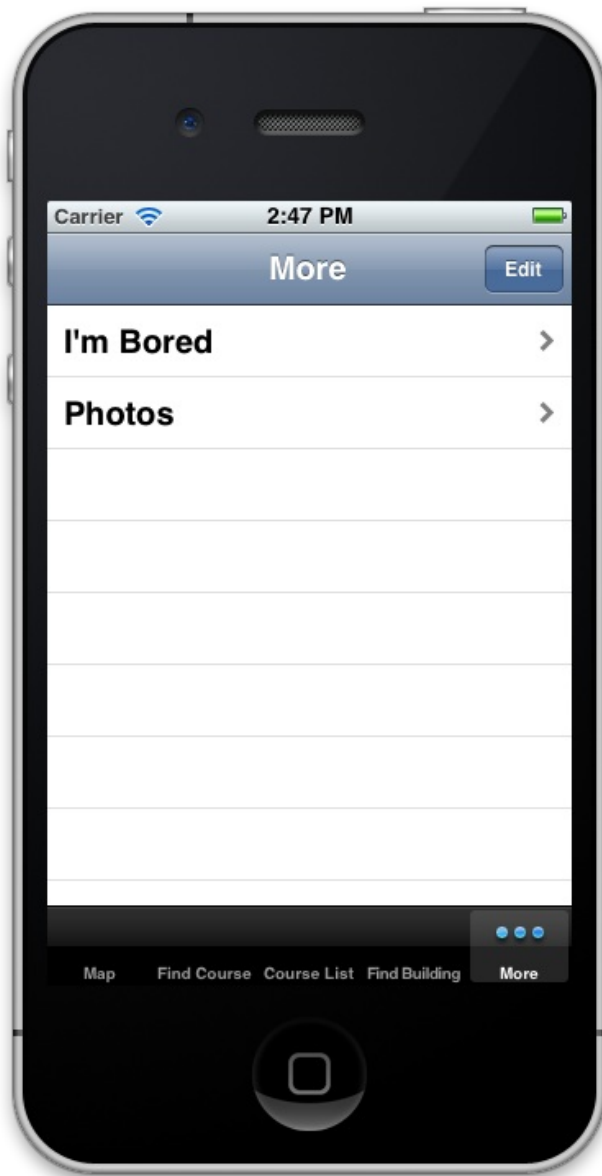
**Scenario:** *The user wants to customize the settings of the application.*



This screen shows the social networking features of the app. From here, the user can select “I'm Bored” to find things to do on campus, or “Photos” to view photos taken near their location. Selecting “Edit” will load the next screen for configuration.



On this screen, the user can configure the settings for finding things to do (“I'm Bored”), viewing photos, and other functions of the application. The settings are still to be determined, but the user will be able to edit them here. Once he or she selects “Done”, he or she will be taken back to the “More” screen.



After configuration, the user can choose to configure again or view one of the other functions.