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INFO 498A
Professor Hullman

Final Project Proposal: Tower of Eisenhower

Problem: Procrastination is a problem many people struggle with. I believe being able to visualize a day's accomplishments can be both encouraging and adds incentive to becoming a more productive person.  I am proposing a tool that can take in tasks and categorizes them according to the Eisenhower Matrix. A person earns points according to the importance and urgency of the task done. These points can be used in a mini-game where the user can use the points to build up a tower. This tower will have objects (possibly trophies) of a person's accomplishments. After a few days have been completed, the person can see a visual representation of how their productivity contributes towards their tower. The main goal of this tool is to visualize a person's productivity. Optional features may be the ability to compare one's tower to their friends, a productivity notebook/diary, and a motivational story element.