```python
#!/usr/bin/env python3
# -*- coding: utf-8 -*-
"""
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"""

import         as
import                     as
import                 as
import

                        0 0
                        0 4
                        0 8
                        0 12
                        4 0
                        5 5
                        3 9
                        4 12
                        8 0
                        7 4
                        9 7
                        8 12
                        12 0
                        13 3
                        11 8
                        12 12
                        16 0
                        16 4
                        16 8
                        16 12

                    1 2 6 5
            2 3 7 6
            3 4 8 7
            5 6 10 9
            6 7 11 10
            7 8 12 11
            9 10 14 13
            10 11 15 14
            11 12 16 15
            13 14 18 17
            14 15 19 18
            15 16 20 19

                1 1 1 1 1 0 0 1 1 0 0 1 1 0 0 1 1 1 1 1
```

```python
def MeanRemap

    for    in range len

        if              1

        else
            for    in range len
                for    in range len      0
                    if                    +1


                            8
                    0
            for    in range len
                for    in range len      0
                    if              not in


                            +1


            0
            0
            for    in range len


                                int              1  0
                                int              1  1
                        len
                        len
            #nodesMean[i][0] = newx
            #nodesMean[i][1] = newy



    return
def PoisEqs
        1 2    7    3
        1 2    1    5
          7 2      0    3
          1 2      0    5
        1 4      0    4    6    2


        1 2    7    3
        1 2    1    5
          7 2      1    3
          1 2      1    5
        1 4      0    4    6    2
```

```python
                    2       2

                    2       2

                   -2
                   -2

    return
def PoissonRemap

                              'float'
    for    in range len

        if              1

        else
                        8
          for    in range len
            for    in range len      0
                if                   +1


                    if     0
                              0                   2
                              1                   1
                              7                   3
                    if     1
                              5                   0
                              6                   3
                    if     2
                              3                   1
                              4                   0
                    if     3
                              2                   1

                         0               1

                                      len
            #print(surnodes)
                                      int     0
                                      int     1


                    0
                    1
```

```
        return

def plotElements
    for    in range len


        for    in range len      0
                                            1  0
                                            1  1

                        0
                        0



                            'b'


#print(nodes)


                        0 0
                0  4
                0  8
                0  12
                4  0
                4  4
                4  8
                4  12
                8  0
                8  4
                8  8
                8  12
                12  0
                12  4
                12  8
                12  12
                16  0
                16  4
                16  8
                16  12



for    in range 25
```

2
2

'r'

'g'

2

'Neighbor Average'
'Poisson Smoothing'