

JAMES WILSON

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Broadcast Production Skills

Knowledgeable in production practices and broadcast techniques
Experienced in directing live sports and news broadcasts
Worked well in editing teams and production crews
Collaborated with external production crews and media to ensure completion of projects
Managed multiple priorities from one or more projects and tasks
Efficient in troubleshooting operating errors and providing quick decision making
Proficient in Non-linear editing software Avid Media Composer, Premiere Pro and Final Cut Pro X

Broadcast Production Experience

Canadian Olympic Wrestling Trials, 2020 Summer Games December 5-7, 2019

Graphics Operator: Created athlete profiles in Photoshop for all competitors in the finals, used the Ross Video Xpression system to display these live profiles for the broadcast and in-house video wall

Technical Director: Worked in the secondary control room, operating a Blackmagic Design ATEM video switcher

Niagara College Convocation, Spring & Fall Ceremonies June & October 2020

Media Director: Managed live playback of pre-recorded video elements for over an hour of content per show

Name Readings: Created a program to display students' names by academic course which was used to record voice-over name readings for over 10,000 graduates

Pre-Production: Assisted in building show sets, built a remote production studio

Niagara College BRTF Sports, Soccer, Basketball, Volleyball, Hockey 2018-2020

Replay/Playback: Monitored live feeds and identified important plays, worked with on-air talent to provide instant replays for requested events, played pre-recorded intros and commercials during the broadcast

Technical Director: Used a Ross Video Carbonite Black production switcher, worked in a remote-control room following director's queues

Director: Watched multiple live feeds to make decisions on the look of the show from camera angles to the use of graphics and sound

Graphics Operator: Created a program to control the Ross Video Xpression Graphics System for an ease-of-use visual graphics controller to update scores, game clocks, player lower thirds, and live sports visual elements

CCU: Managed the iris levels and colouring of up to 4 cameras at a time in both indoor and outdoor settings

Virtual Niagara Day 2020, Niagara College October 28, 2020

Media Director: Used the CasperCG system to play back pre-recorded faculty and award videos, managed multiple live remote crews surprising award winners at their houses using Discord Video Calls to transmit the feeds back to the control room

Music Niagara Festival 2020, Steve McDade October 2020

Technical Producer: Set-up outdoor broadcast control area to film a multi-camera music production, set up cameras and microphones to capture all angles and sounds of various string instruments

Technical Director: Operated a stream deck to control the Blackmagic Design ATEM video switcher, followed director's queues to match musical beats to live camera changes following the story of the song

Developer/Programming Skills

Work from specifications drawn up by software developers or other individuals
Analyzed user needs to design software solutions
Solid background and advanced knowledge in full stack web development
Experienced in working with database management tools
Highly organized with exceptional commitment to task completion and quality assurance
Strong attention to detail in successfully solving complex problems using logical reasoning
Experienced with manual and automated software testing
Efficient in lowering error and bug rates by reviewing and updating existing code

Developer/Programming Experience

Software Engineer, Hitbox Entertainment GbmH, Vienna, Austria November 2020-Present

Created frontend solutions for administration and user management tools using ReactJS and ReactAdmin. Worked on the backend to write secure GraphQL queries and mutations for managing user accounts using nestjs.

Software Testing, Hitbox Entertainment GbmH, Vienna, Austria June 2015–November 2020

Created, modified, and tested code, forms and scripts that allow computer applications to run. Worked from specifications drawn up by software developers or other individuals. Assisted software developers by analyzing user needs and designing testing solutions. Developed and wrote computer programs to store, locate, and retrieve specific documents, data, and information.

Education

Broadcasting - Radio, Television and Film - Advanced Diploma , Niagara College	2021
Video Game Design and Development - College Diploma , Stratford Career Institute	2014
OSSD , Governor Simcoe Secondary School	2010

Portfolio: <https://www.jmew.ca>

REFERENCES AVAILABLE UPON REQUEST