



## JOHN MARK DC. GABRIEL

### FULL-STACK DEVELOPER

#### CAREER OBJECTIVE

Extremely motivated to constantly develop my skills and grow professionally, I am confident in my ability to come up with interesting ideas for outstanding project results and effectivity even with intense pressure and complex problems.

#### CONTACT

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Website Portfolio: [@jm\\_portfolio](#)

#### TOOLS AND TECHNOLOGY

##### BACK END

C#	MSSQL
NodeJS	Express
TypeScript	API
PHP	MySQL
ASP.NET MVC	MongoDB
.Net Core	Python

##### FRONT END

HTML	ReactJs
JavaScript	AngularJs
CSS	Bootstrap
SCSS	TailwindCss
JQuery	

##### OTHERS

Linux	Git
Azure	AppScript
AWS	CMS
Heroku	Webpack
Vercel	Apache
Netlify	Canva

#### EDUCATION

**BACHELOR OF SCIENCE IN COMPUTER SCIENCE (2016 - 2020)**

The University of Manila

546 M.V Delos Santos St., Sampaloc, Manila

#### PROFESSIONAL EXPERIENCE

##### ● FACILITIES IT ADMIN INTERN – STREETCORNER LEDNING CORPORATION (AKULAKU) APRIL 2019 – JUN 2019

- Build an efficient Desktop application that suit to its needs for managing and maintaining records of HR
- Helping for setup, troubleshooting and maintaining Servers

##### ● JUNIOR .NET DEVELOPER – SDS SOLUTIONS I.T OUTSOURCING, INC SEPTEMBER 2020 – FEB 2022

- Assigned as the assistant developer, and application support for VLI.
- Develop and Design web pages and APIs in C# using ASP.net MVC pattern, HTML, and AngularJS. Integrate third party APIs
- Created console-based background services that executes processes that needs to be in realtime or as scheduled.
- Primary tools used are: C# (webforms, MVC, WebAPI), AngularJS, SQL server.

##### ● .NET DEVELOPER – COLLABERA DIGITAL FEB 2022 – PRESENT

- Develop and Design web pages and applications
- Maintained and enhanced existing web applications and software
- Creating implementation plan for deployment to Linux based environment
- Providing guidance (technical direction) to junior engineers on common work packages.
- Designing, coding, testing and installing applications programs up to 75% of the time, either in one major program or a range of programs across multiple platforms.
- Preparing and maintaining systems and program documentation.

#### SKILLS

##### ● TECHNICAL SKILLS

- Object-Oriented Programming (OOP)
- Software Design Patterns: Architectural Pattern or Design Pattern in building application such as Clean Architecture and Vertical Slice Architecture
- Deployment to Linux based Environment
- Maintaining web server and database server
- Team Development

##### ● PERSONAL SKILLS

- Problem Solving
- Good leadership ability.
- Highly capable of being trained.
- Motivated learner and have a high interest to apply and gain new knowledge.
- Good interpersonal and Communication skills.

I hereby certify that the above information is true and correct.

John Mark DC. Gabriel