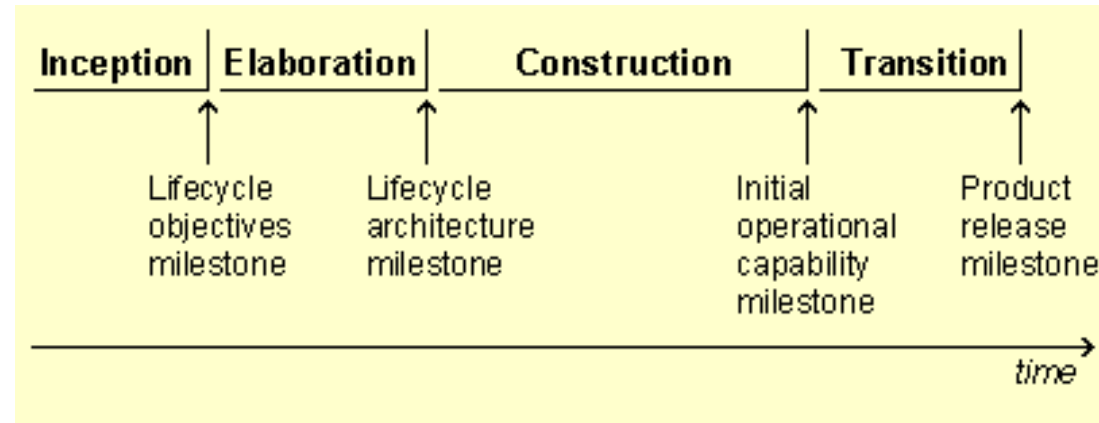


Project transition and dissemination

Projeto em Engenharia de Computadores e Informática – (LECI), Departamento de Eletrónica, Telecomunicações e Informática, Universidade de Aveiro

(2021)

Phases and milestones of a project (OpenUP)



source:

http://epf.eclipse.org/wikis/openup/practice.mgmt.risk_value_lifecycle.base/guidances/concepts/phase_milestones_5678231E.html

Transition phase

The purpose is to fine-tune functionality, performance, and overall quality of the beta product:

***Beta test to validate that user expectations are met.** It includes bug-fixing and making enhancements for performance and usability.*

***Achieve stakeholder concurrence that deployment is complete.** Discuss this issue with your supervisors.*

***Prepare the beta-product to be used** in the future, targeting the end-users and developers that will improve or add new features.*

***Document lessons learned** for performance improvement in future projects. You will be asked for writing it in the final self- and peer-evaluation.*

source:

http://epf.eclipse.org/wikis/openup/practice.mgmt.risk_value_lifecycle.base/guidances/concepts/elaboration_phase_BE880435.html

Deliverables

1. Final report (due **June, 24**)
2. Demonstration video (~90 seconds) and project website (due **June 24**)
 - a. Do not forget to display the credits in your video
 - b. Choose the platform that will be the public entry to your project in the future
 - c. Look for the keywords that can bring in visitors (tip: search the web for generic keywords and keywords in similar applications)
 - d. Plan the structure and the contents of your project website. Ask your supervisors which information should not be public
 - e. Include the video and other promotional materials
3. Readme file with the links to the project website, video, github etc.
4. Peer and self-evaluation (due **June 13**): it is mandatory.

Final presentation

Prepare a 15 minutes presentation assuming that the audience has no prior knowledge about the project

1. Present the context, problem, objectives and methodology
2. Explain the methods and solutions implemented to solve the problems
3. Demonstrate key features
4. Present and discuss the results
5. Vision for the future: how the product will be used, what can be improved and guidelines for future work

... plus 10 minutes for discussion

Final presentation

15/06 09H00 Team 9: Data-Centric Machine Learning ops for Autonomous Driving (Miguel Drummond)

15/06 09H25 Team 2: Plataforma de Mobilidade na Infraestrutura Aveiro Tech City Living Lab (Susana Sargento, Pedro Rito e Miguel Luís)

15/06 09h50 Team 3: Plataforma de Drones Aéreos Multi-tecnologia para Suporte a Comunicações Críticas (Susana Sargento, Pedro Rito e Miguel Luís)

15/06 10H15 Team 7: Agiwatwo: Assisting Speech-impaired People with Gesture-based Communication at Home (Ilídio Oliveira, António Teixeira e Ana Rocha)

15/06 10h40 Team 10: Intelligent Waiting Room (José Maria Fernandes)

Final presentation

15/06 16h30 Team 5: Monitor de Exposições e Indicadores de Compromisso (João Paulo Barraca)

15/06 16h55 Team 8: 'Cluster' de Baixo Custo para Meshotron (Guilherme Campos e Arnaldo Oliveira)

15/06 17h20 Team 6: Sistema de Etiquetagem Virtual para Jardins (Guilherme Campos)

21/06? 16h15 Team 4: Sistema de Suporte a Exercício Físico Individual e Remoto (Rui Aguiar e Mário Antunes)

21/06? 16h40 Team 1: Plataforma Web de Ajuda na Aprendizagem à Análise e Síntese de circuitos (Hélder Zagalo e João Nuno Matos)

Students@DETI

The Students@DETI will take place in June 24

1. Poster (A2): template will be provided later
2. Promotional video
3. Pitch (1-2 minutes) + longer demo
4. Demo table (stand)