

Inkan Hertanto

Video Game Designer – Level Designer

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PROJECTS

Journey Through Memories — *Producer and Level Designer*

- Developed a 2D puzzle/side-scrolling narrative-based game that utilizes voice recognition. Created using Unity.
- Created level design and puzzle design on paper and then implemented them using Unity and C#.
- Collaborated with teammates on narrative design, asset creation using Photoshop and Paint Tool Sai, and implemented sounds using FMOD.
- Managed, communicated, and assigned tasks to external artists and sound designers.

Loneliness Breaks the Spirit — *Team Member*

- Developed and collaborated in a three person team to make a co-op 2D puzzle/platformer that was built in Unity.
- Worked on level design with team members, character and interactable art, and environment and UI programming. Implemented using Unity and scripted through C#.

Do it for the Cookie — *Team Leader and Level Designer*

- Developed and collaborated in a two-person team to make a 3D hack and slash game using Unreal Engine 4 and Blueprints.
- Lead team by managing schedules, guiding team member on what needs to be done, and approving ideas and features into the game.
- Wrote and managed the game design document.
- Created level design on paper and implemented it into the editor.
- Assisted in implementing the collectibles, collectible UI, title screen, and monster AI using Blueprints and UE4 widgets.

EDUCATION

UC Santa Cruz, Santa Clara — *M.S. Games and Playable Media*

SEPTEMBER 2017 - expected AUGUST 2018

UC San Diego, La Jolla — *B.S. Cognitive Science with a specialization in Human-Computer Interaction*

SEPTEMBER 2013 - JUNE 2017

SKILLS

Programming: C#, C++, CSS, HTML, Javascript

Software: Unity, Unreal Engine 4, Adobe Photoshop, Paint Tool Sai, Jira, Trello

VOLUNTEER

Academic Integrity Office – Peer Educator Volunteer

APRIL 2015 - JUNE 2017

Lead, advised and promoted integrity and ethics through seminars and school related events.

r/talesoftherays Subreddit Moderator

JULY 2017 - PRESENT

Moderator for a community forum/subreddit dedicated to the mobile game, Tales of the Rays. Help answer community questions, moderate content, and customize the subreddit's web appearance through Reddit's CSS and making designs using Photoshop.