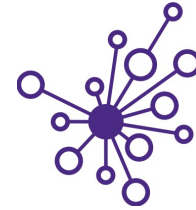




Knowledge and solutions
for a changing world



Be boundless



Advancing data-intensive
discovery in all fields

Data Science for Social Good

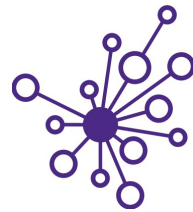
Documentation and programming style

Dave Beck & Jose Hernandez

eScience Institute: putting the *e* back in Science.



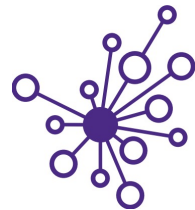
Agenda



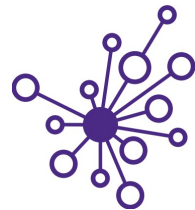
- Style
 - Intro (Review of Justification)
 - Survey of R Style Guide



Programming Style



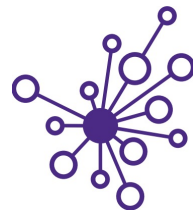
“Good coding style is like correct punctuation:
you can manage without it,
but it sure makes things easier to read.” - Hadley



- Why is it important that people can read your code? (SURF)
 - Sustainable
 - New version of R (4.x?)
 - Understandable
 - Is it doing what you claim?
 - Reusable
 - Can it be incorporated into a larger project?
 - Fixable



R Style



- There isn't only one 'style':
 - Google R Style Guide + Tidyverse Style Guide
 - *The OG style guide:*
(<http://web.stanford.edu/class/cs109l/unrestricted/resources/google-style.html>)
 - *The Tidyverse Style Guide = Google's Guide ++*
 - <https://style.tidyverse.org/>
 - Present: Google defaults to the Tidyverse style guide with some exceptions. See this for details:
<https://google.github.io/styleguide/Rguide.html>



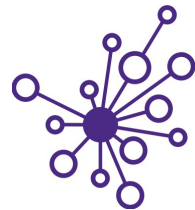
R Style



- There isn't only one 'style':
 - Bioconductor Style Guide:
 - <http://master.bioconductor.org/developers/how-to/coding-style/>



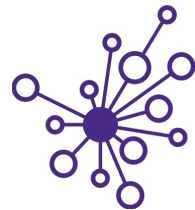
Programming Style



- Most important rule of any style
 - Consistency
 - If you make particular decision about a style guide, use it consistently
 - Always
 - Forever



Put some color in your style



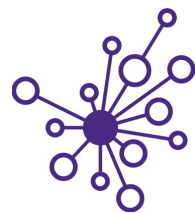
- Tools for checking the style adherence
 - Many editors allow you to color your code
 - Sublime, Atom, vim, Visual Studio Code
 - Turn this ON if it isn't already!

```
1 from statistics import mean
2 import numpy.random as nprnd
3 from statistics import stdev
4 def MyFuNcTiOn(ARGUMENT):
5     m = mean(ARGUMENT)
6     s = stdev(ARGUMENT)
7     gt3sd = 0
8     lt3sd = 0
9     for m in ARGUMENT:
10         if m > m + (s * 2):
11             gt3sd += 1
12         elif m < m - (s * 2):
13             lt3sd += 1
14     return(gt3sd,lt3sd)
15 def AnotherFunction(anumber, anothernumber):
16     l = nprnd.randint(anothernumber, size = anumber)
17     return(MyFuNcTiOn(l))
18 a,b=AnotherFunction(anumber = 1000, anothernumber = 1000)
19 print('found %d random values greather than 2 * sd and %d less than 2 * sd' % (a, b))
```




No, sorry!

Those colors just don't work together.

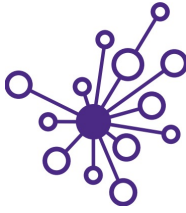


- Play with the colors a bit...
- What does your brain do when you see something like below?

```
1 # This creates a data frame of rows of column names and the percent of missingness
2 missing_values <- gather(missing_values, key = "feature", value = "missing_pct")
3
4 # This creates a bar graph of the percent missing by column
5 missing_values %>%
6   ggplot(aes(x = reorder(feature, -missing_pct), y = missing_pct)) +
7   geom_bar(stat = "identity", fill = "red") +
8   coord_flip() + theme_bw()
9
```

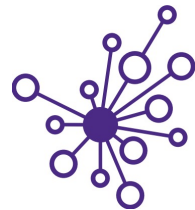
No, sorry!

Those colors just don't work together.



- Play with the colors a bit...
 - Your colors should never be set so that code comments are “diminished in value”



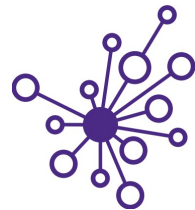


- Tools...
 - *lintr* (<https://github.com/jimhester/lintr>)
 - R package offering static code analysis that checks adherence to a given style, syntax errors and possible semantic issues.

```
install.packages("lintr")
```
 - *styler* (<https://styler.r-lib.org/>)
 - Intended to be used interactively with RStudio, but adaptable.
 - Adheres to the tidyverse formatting rules.



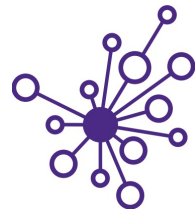
Getting' some style



- How to use them?
 - Use interactively in Rstudio:
 - Invoke explicitly in R console:
 - `lintr(file_name.R)`
 - e.g. `R_demo_1.py`



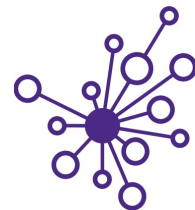
Ask a friend?



- Other ways to check your style:
 - Many editors support real time style checking!
 - RStudio
 - Visual Studio Code
 - Atom
 - Know and use style until it becomes muscle memory!



Let's play!



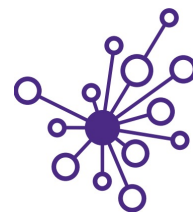
- Clone the demo repository

- SSH:

```
git clone  
git@github.com:jmhernan/programming\_style\_documentation.git
```

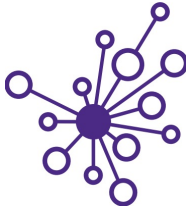
- HTTPS:

```
git clone  
https://github.com/jmhernan/programming\_style\_documentation.git
```



- Clone the demo repository
- Open directory using Rstudio:
`programming_style_documentation`
- Try one of the style tools, e.g.

```
install.packages("lintr")  
lintr::lint("R_demo_1.R")
```



- This slide intentionally left blank

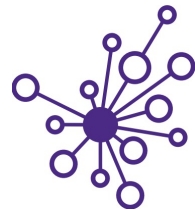


- General
 - For assignment use `<-` and not `=`
 - Don't use `;`

```
112 # This
113 x <- 23
114 y <- 12
115 z <- 20
116
117 # Not this
118 x <- ; y <- 12 ; z <- 20
```



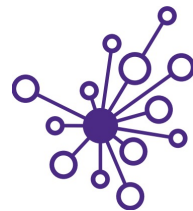
R Style Guide



- Indentation
 - Two spaces!
 - Most editors can be set to convert a tab that you type to two spaces in the file
 - RStudio by default has tab = 2-spaces
 - What about lines that wrap?
 - Wrap and indent to opening of parens



R Style Guide



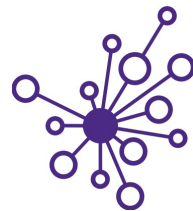
- Indentation

Good

```
long_function_name <- function(a = "a long argument",  
                               b = "another argument",  
                               c = "another long argument") {  
  # As usual code is indented by two spaces.  
}
```

Bad

```
long_function_name <- function(a = "a long argument",  
  b = "another argument",  
  c = "another long argument") {  
  # Here it's hard to spot where the definition ends and the  
  # code begins  
}
```



- Indentation

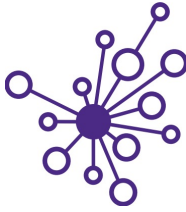
```
9  if (this_is_one_thing &&
10     that_is_another_thing) {
11     do_something()
12 }
```

```
1  |
2  # Add a comment, which will provide some distinction in editors
3  # supporting syntax highlighting.
4  if (this_is_one_thing &&
5     that_is_another_thing) {
6     # Since both conditions are true, we can frobnicate
7     do_something()
8 }
```



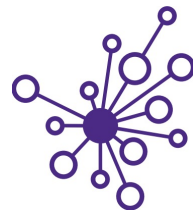
- Indentation

```
14 # This is preferred
15 my_list <- list(
16     1, 2, 3,
17     4, 5, 6
18 )
19
20 # Over this
21 my_list <- list(
22     1, 2, 3,
23     4, 5, 6
24 )
```



- Curly braces
 - Do not place { on its own line
 - Place } on its own unless followed by else
 - Surround else with curly braces

```
120 ▼ if (a < d) {  
121     a <- (b + c) * d  
122 ▼ } else {  
123     a <- d  
124 ▲ }
```

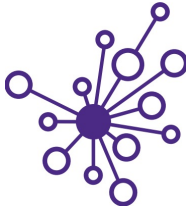


- Maximum line length?
 - Coding lines? Keep it to 80 characters
 - Most editors can show you the line position
 - E.g. vim, Sublime, RStudio
 - Comments
 - No specific recommendations but.
 - > 80 characters
 - Why? My monitor is big!
 - Open two files side by side? History?
 - Some teams choose to use a different max





R Style Guide



- Line spacing
 - One blank line between functions
 - One blank line between logical groups in a function (*sparingly*)
 - *No recommendation about groups of related functions.*



- Importing packages
 - Imports go at the top of a file after any comments
 - Libraries go on separate lines

```
1  # Good
2  library(tidyverse)
3  library(stats)
4
5  # Bad
6  library(tidyverse); library(stats)
```

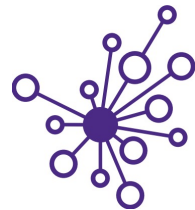


- Package loads
 - Packages should be grouped with a blank line separating each group in the following order:
 - Standard library imports
 - grid, parallel, ...
 - Related third party imports
 - dplyr, ggplot2, readr, etc...
 - Local application

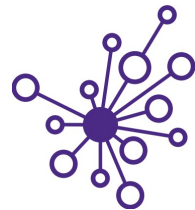
```
95 library(boot)
96 library(grid)
97 library(parallel)
98
99 library(dplyr)
100 library(ggplot2)
101
102 source('MyFunction.R')
```



R Style Guide



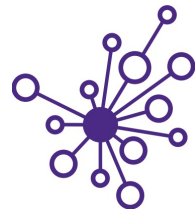
- Quotes
 - When should I use single?
 - When should I use double?



- Quotes
 - Use double quotes, not single quotes for quoting text.
 - Except for single quotes, when text already contains a double quotes and no single quotes.

```
# Good
"Text"
'Text with "quotes"'
'<a href="http://style.tidyverse.org">A link</a>'

# Bad
'Text'
'Text with "double" and \'single\' quotes'
```



- Whitespace
 - No trailing spaces at end of a line
 - Always put space after a comma, never before.

Good

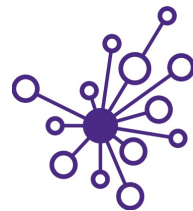
```
x[, 1]
```

Bad

```
x[,1]
```

```
x[ ,1]
```

```
x[ , 1]
```



- Whitespace
 - Parentheses
 - Do not put spaces inside or outside parentheses for regular function calls.
 - Place space before and after () when used with if, for, or while.

Good

```
mean(x, na.rm = TRUE)
```

Bad

```
mean (x, na.rm = TRUE)
```

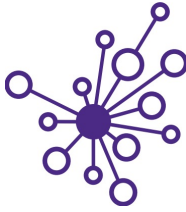
```
mean( x, na.rm = TRUE )
```

Good

```
if (debug) {  
  show(x)  
}
```

Bad

```
if(debug){  
  show(x)  
}
```



- Whitespace
 - Parentheses
 - Place a space after () used for function arguments:

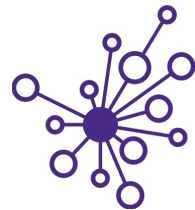
Good

```
function(x) {}
```

Bad

```
function (x) {}
```

```
function(x){}
```



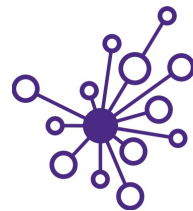
- Whitespace
 - Always surround =, ==, +, -, <- with a single space

Good

```
height <- (feet * 12) + inches  
mean(x, na.rm = TRUE)
```

Bad

```
height<-feet*12+inches  
mean(x, na.rm=TRUE)
```

- Whitespace
 - Always surround infix operators `=`, `==`, `+`, `-`, `<-` with a single space
 - There are a few exceptions, which should NEVER be surrounded by spaces.
 - `::`, `$`, `@`, `[`, `[[`, `^`, `:`

Good

```
sqrt(x^2 + y^2)
```

```
df$z
```

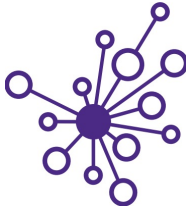
```
x <- 1:10
```

Bad

```
sqrt(x ^ 2 + y ^ 2)
```

```
df $ z
```

```
x <- 1 : 10
```



- Whitespace and functions
 - Surround = with a space as a function parameter argument

```
33 # Preferred
34 complex <- function(real, imag = 0) {
35     return(magic(r = real, i = imag))
36 }
37
38 # Over this
39 complex <- function(real, imag=0) {
40     return(magic(r=real, i=imag))
41 }
```



- Compound statements/run-on lines

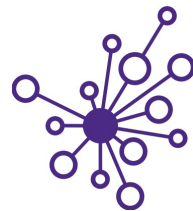
```
17  if (x & y > 10) { print("something") }
```

```
105  iris[iris$Species == 'setosa', c("Sepal.Length", "Sepal.Width")]
```

```
108  setosa_rows <- iris$Species == 'setosa'  
109  sepal_cols <- c("Sepal.Length", "Sepal.Width")  
110  setosa_df <- iris[setosa_rows, sepal_cols]
```



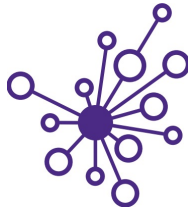
Remember this?



```
1 library(stats); library(ggplot2)
2 fUncTion1 <- function(x, w) {
3   if (length(x) != length(w)) {
4     stop("`x` and `w` must be the same length", call. = FALSE)
5   }
6   sum(w * x) / sum(w)
7 }
8 fUnctioN2=function(x,conf=0.95) {
9   se=sd(x)/sqrt(length(x))
10  alpha=1-conf
11  mean(x)+se*qnorm(c(alpha/2,1-alpha/2))
12 }
13 x <- runif(100)
14 w <- 1:100
15 print(paste0('The weighted mean is: ', fUncTion1(x,w)))
16 print(paste0('The mean confidence interval is: ',fUnctioN2(x)[1], ' and ', fUnctioN2(x)[2]))
```

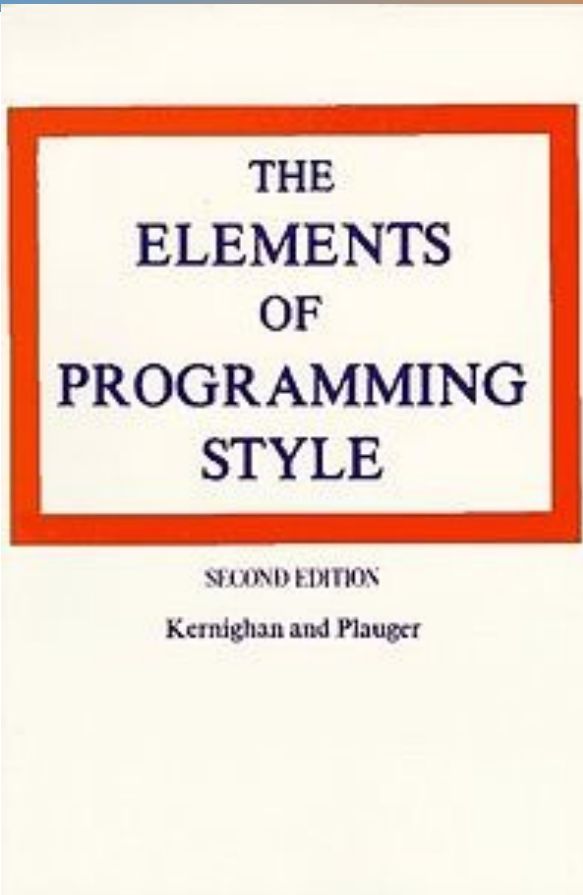
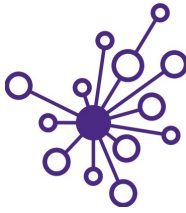


R Style play time, part 2!



- Run lintr on the R file in RStudio,
e.g. `lintr::lint("R_demo-1.R")`
- Try to clean things up using some of the rules discussed. Focus on “readability”, how many markers can you get rid of?

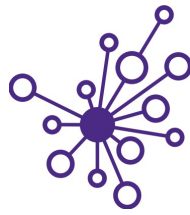
```
1 library(stats); library(ggplot2)
2 ▼ fUncTion1 <- function(x, w) {
3 ▼   if (length(x) != length(w)) {
4     stop("`x` and `w` must be the same length", call. = FALSE)
5 ▲   }
6   sum(w * x) / sum(w)
7 ▲ }
8 ▼ fUnctioN2=function(x,conf=0.95) {
9   se=sd(x)/sqrt(length(x))
10  alpha=1-conf
11  mean(x)+se*qnorm(c(alpha/2,1-alpha/2))
12 ▲ }
13 x <- runif(100)
14 w <- 1:100
15 print(paste0('The weighted mean is: ', fUncTion1(x,w)))
16 print(paste0('The mean confidence interval is: ',fUnctioN2(x)[1], ' and ', fUnctioN2(x)[2]))
```



- 1974
- Fortran & PL/1¹
- Most of the lessons are language free, e.g.
 - *Replace repetitive expressions by calls to a common [f]unction.*
 - *Choose variable names that won't be confused.*



Elements of Programming Style

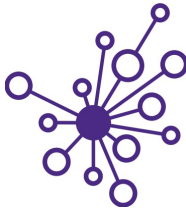


- *Choose variable names that won't be confused.*

```
1 library(stats); library(ggplot2)
2 fUncTion1 <- function(x, w) {
3   if (length(x) != length(w)) {
4     stop("`x` and `w` must be the same length", call. = FALSE)
5   }
6   sum(w * x) / sum(w)
7 }
8 fUncTionN2=function(x,conf=0.95) {
9   se=sd(x)/sqrt(length(x))
10  alpha=1-conf
11  mean(x)+se*qnorm(c(alpha/2,1-alpha/2))
12 }
13 x <- runif(100)
14 w <- 1:100
15 print(paste0('The weighted mean is: ', fUncTion1(x,w)))
16 print(paste0('The mean confidence interval is: ',fUncTionN2(x)[1], ' and ', fUncTionN2(x)[2]))
```



R Style Guide



- Naming conventions
 - How you name functions, classes, and variables can have a huge impact on readability

```
1 library(stats); library(ggplot2)
2 fUnction1 <- function(x, w) {
3   if (length(x) != length(w)) {
4     stop("`x` and `w` must be the same length", call. = FALSE)
5   }
6   sum(w * x) / sum(w)
7 }
8 fUnctionN2=function(x,conf=0.95) {
9   se=sd(x)/sqrt(length(x))
10  alpha=1-conf
11  mean(x)+se*qnorm(c(alpha/2,1-alpha/2))
12 }
13 x <- runif(100)
14 w <- 1:100
15 print(paste0('The weighted mean is: ', fUnction1(x,w)))
16 print(paste0('The mean confidence interval is: ',fUnctionN2(x)[1], ' and ', fUnctionN2(x)[2]))
```



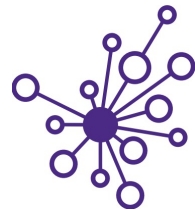

R Style Guide



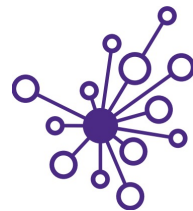
- Naming conventions
 - Avoid the following variable names:
 - Lower case l (l)
 - Upper case O (O)
 - Upper case I (I)
- There are unacceptable, terrible, and awful. Why?
 - Can be confused with 1 and 0 in some fonts
 - Can be confused with each other (i.e. l and I)



R Style Guide



- Naming conventions
 - Module names should be short, lowercase
 - Underscores are OK if it helps with readability
 - Package names should be short, lowercase
 - Underscores are frowned upon and people will speak disparagingly behind your back if you use them



- Naming conventions
 - Variables and function names should be in lowercase.
 - Use an underscore (`_`) to separate words within a name.
 - Also known as `snake_case`



`snake_case`

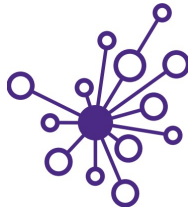
Pros: Concise when it consists of a few words.

Cons: Redundant as hell when it gets longer.

`push_something_to_first_queue, pop_what, get_whatever...`



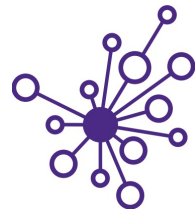
Google Recommendation



- Naming conventions
 - Function names should be in CapWords
 - SoNamedBecauseItUsesCapsForFirstLetterInEachWord
 - Also known as CamelCase
 - Notice no underscore!
 - Other objects
 - Moving away from dot!
 - dot.case



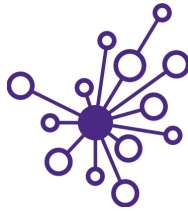
https://github.com/google/CausalImpact/blob/master/R/impact_analysis.R



- Naming conventions
 - Variables
 - Lowercase, with words separated by underscores as necessary to improve readability
 - mixedCase is permitted if that is the prevailing style
 - As seen in Bioconductor Coding Style
 - Easy habit to fall into... Very common in style guides for other languages.
 - If this is your thing, then be consistent

W

Tidyverse or Google or Other?



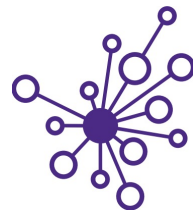
Why be consistent from day 1?



<https://goo.gl/o57K7g>



Tidyverse



- Programming Recommendations
 - These section are recommended
 - <https://style.tidyverse.org/pipes.html>
 - <https://style.tidyverse.org/ggplot2.html>

Good

```
iris %>%  
  group_by(Species) %>%  
  summarize_if(is.numeric, mean) %>%  
  ungroup() %>%  
  gather(measure, value, -Species) %>%  
  arrange(value)
```

Bad

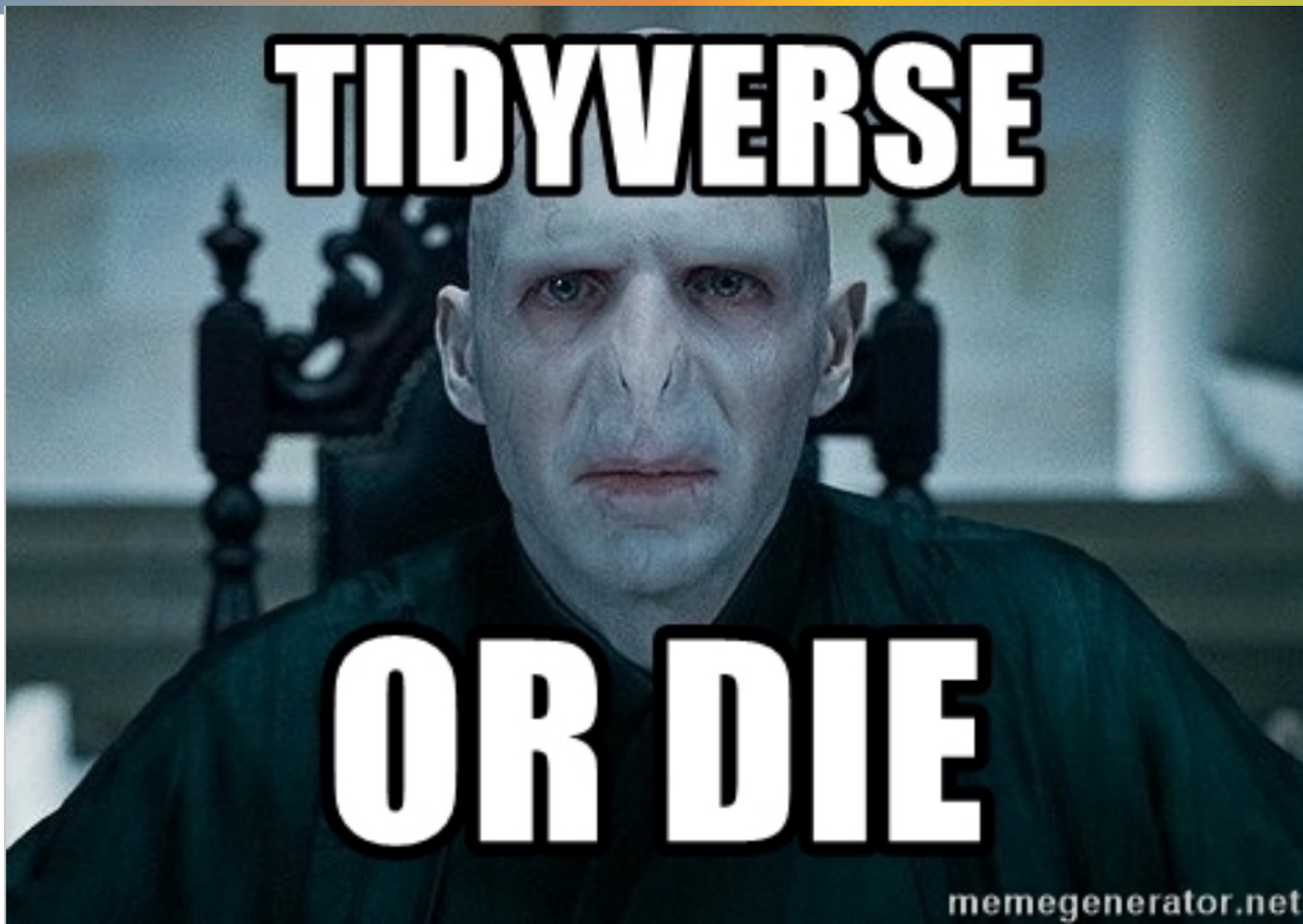
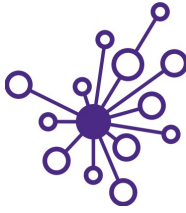
```
iris %>% group_by(Species) %>% summarize_all(mean) %>%  
ungroup %>% gather(measure, value, -Species) %>%  
arrange(value)
```

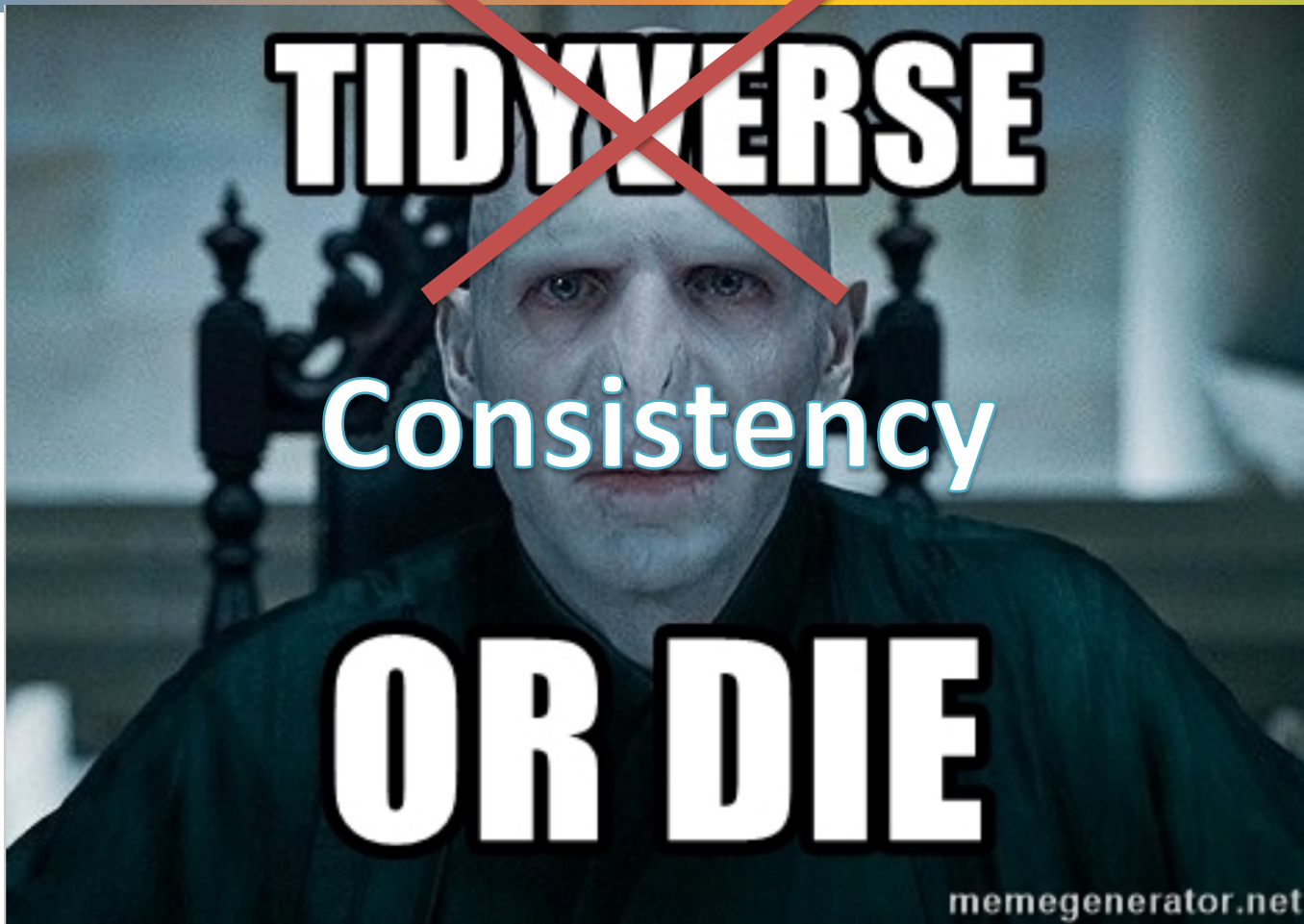
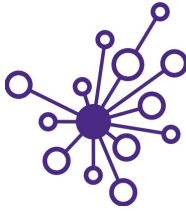
Good

```
iris %>%  
  filter(Species == "setosa") %>%  
  ggplot(aes(x = Sepal.Width, y = Sepal.Length)) +  
  geom_point()
```

Bad

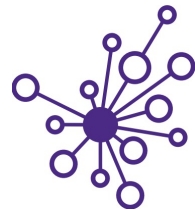
```
ggplot(filter(iris, Species == "setosa"), aes(x = Sepal.Width, y = Sepal.Length)) +  
  geom_point()
```







Documentation



- Two types
 - Code readers
 - What the code is doing and why
 - E.g.

Code comments

- Users
 - How to use your code
 - E.g.

README.md



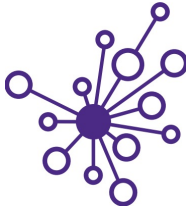
Documentation



- .md
 - .md files are Markdown
 - Markdown is a lightweight text formatting language for producing mildly styled text
 - Ubiquitous (github.io, README.md, etc.)
 - E.g. Google markdown editor browser
 - <http://dillinger.io>
 - Tool: roxygen2 (<https://github.com/r-lib/roxygen2>)



Documentation

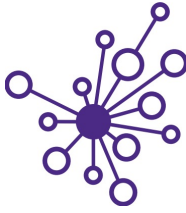


- What kind of stuff going in a repositories
README.md?

https://github.com/kallisons/NOAH_LSM_Mussel_v2.0



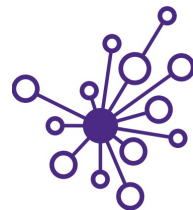
Documentation



- Comments
 - Shell script
 - #
 - R
 - #



Documentation



Some examples of bad comments (from the 'net)

```
%  
% For the brave souls who get this far: You are the chosen ones,  
% the valiant knights of programming who toil away, without rest,  
% fixing our most awful code. To you, true saviors, kings of men,  
% I say this: never gonna give you up, never gonna let you down,  
% never gonna run around and desert you. Never gonna make you cry,  
% never gonna say goodbye. Never gonna tell a lie and hurt you.  
%
```

Don't Rick Roll
your readers!

```
% drunk, fix later
```

Uhm... Sigh.

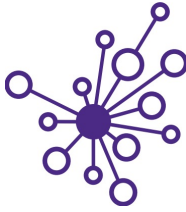
```
%  
% Dear maintainer:  
%  
% Once you are done trying to 'optimize' this routine,  
% and have realized what a terrible mistake that was,  
% please increment the following counter as a warning  
% to the next guy:  
%  
% total_hours_wasted_here = 42  
%
```

Funny is funny,
but don't troll.
And what was
the issue the
writer
encountered!

```
true = false;  
% Happy debugging suckers
```

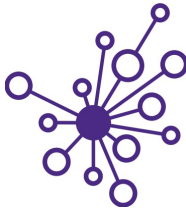
At least it is
logical

<http://stackoverflow.com/questions/184618/what-is-the-best-comment-in-source-code-you-have-ever-encountered>



- Good comments
 - Make the comments easy to read
 - Write the comments in English
 - Discuss the function parameters and results

```
211 % parameters:
212 %   sequence = character string of nucleotide letters (ATCG)
213 % returns:
214 %   geneStarts = vector of start index into sequence of start codon
215 %   geneEnds = vector of stop index into sequence of stop codons
216 %           value is the first base of the stop codon
217 function [ geneStarts, geneEnds ] = callGenesFromSequence(sequence)
218     ...
219 end
```



- Good comments
 - Don't comment bad code, rewrite it!

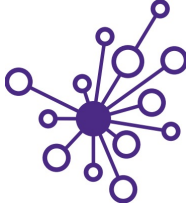
```
223 % this is so terrible
224 % I can't find the bug here but, just subtract the length of x from
225 % the result and divide by the length
226 function meanX = averageX(x)
227     meanX = sum(x) + length(x)
228 end
```

- Then comment it

```
230 % parameters:
231 % x = a vector of numerics
232 % returns:
233 % meanX = the average of the vector x
234 function meanX = averageX(x)
235     meanX = sum(x) / length(x)
236 end
```



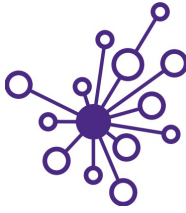

Documentation



- Good comments
 - Some languages have special function headers



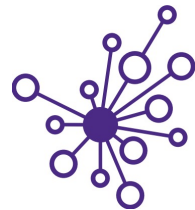
Documentation



- Good comments
 - Some languages have special function headers
 - This example is fantastic!
 - It describes
 - Calling synopsis (example usage)
 - The input parameters
 - The output variables
 - Aimed at coders and users



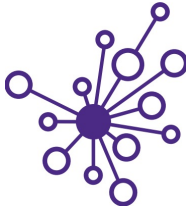
Documentation



- Good comments
 - Some languages have special function headers
 - These comments should also describe **side effects**
 - Any global variables that might be altered
 - Plots that are generated
 - Output that is piked



Documentation / PEP8



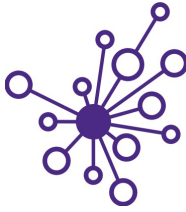
- Good comments
 - Inline comments
 - Comments inline with the code

```
177 x = x + 1 # Increment x
```

- Generally unnecessary (as above)
- Inhibit readability



Documentation



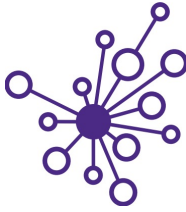
- Good comments
 - Wrong comments are bugs

```
179     # Unit test for the sweepFiles function to test bounds
180     # checking on metadata parameters.
181     def test_sweepFiles_metadataType(self):
182         with self.assertRaises(TypeError):
183             io.sweepFiles('examples', metadata=41)
```

- When updating code, don't forget to update the comments



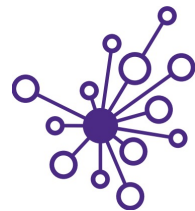
Documentation



- Good comments
 - Don't insult the reader

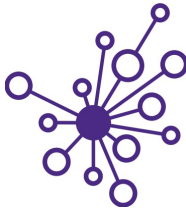
```
240 % compute the square root of the square of the distance
241 distance = sqrt(distanceSquared);
```

- If they are reading your code... they aren't that dumb
- Corollary: don't comment every line!



- Good comments
 - Don't comment every line!

```
57 # Find the square root of the 3D distance.
58 distance_squared <- (x2-x1)^2 + (y2-y1)^2 + (z2-z1)^2
59 # Compute the square root of the square of the distance.
60 distance <- sqrt(distance_squared)
61 # Make sure the distance is less than 3.5 Angstroms or error.
62 if (distance < 3.5) {
63   # Throw an error.
64   stop("interatomic distance is less than 3.5 Angstroms")
65 } else {
66   # Add the distance to the list of distances.
67   distances <- append(distances, distance)
68 }
```



- Good comments
 - Problems with this code (other than excessive comments?)

```
57 # Find the square root of the 3D distance.
58 distance_squared <- (x2-x1)^2 + (y2-y1)^2 + (z2-z1)^2
59 # Compute the square root of the square of the distance.
60 distance <- sqrt(distance_squared)
61 # Make sure the distance is less than 3.5 Angstroms or error.
62 if (distance < 3.5) {
63   # Throw an error.
64   stop("interatomic distance is less than 3.5 Angstroms")
65 } else {
66   # Add the distance to the list of distances.
67   distances <- append(distances, distance)
68 }
```




- Good comments
 - Problems with this code (other than excessive comments?)
 - What happens if I want to change the cutoff distance
 - I have to change the code (in 2 places)
 - I have to change the comment

```
57 # Find the square root of the 3D distance.
58 distance_squared <- (x2-x1)^2 + (y2-y1)^2 + (z2-z1)^2
59 # Compute the square root of the square of the distance.
60 distance <- sqrt(distance_squared)
61 # Make sure the distance is less than 3.5 Angstroms or error.
62 if (distance < 3.5) {
63   # Throw an error.
64   stop("interatomic distance is less than 3.5 Angstroms")
65 } else {
66   # Add the distance to the list of distances.
```



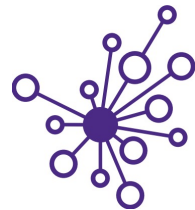
- Good comments

```
71 | # Find the square of the 3D distance and compute the sqrt,  
72 | #   then compare the distance to our cutoff (defined elsewhere)  
73 | #   and throw an error if the distance is too small  
74 | #   otherwise add the distance to our vector of distances.  
75 | distance_squared <- (x2 - x1)^2 + (y2 - y1)^2 + (z2 - z1)^2  
76 | distance <- sqrt(distance_squared)  
77 | if (distance < DISTANCE_CUTOFF) {  
78 |   # Throw an error.  
79 |   exception(  
80 |     "DistanceViolation",  
81 |     sprintf(  
82 |       "interatomic distance is less than %.2f Angstroms",  
83 |       DISTANCE_CUTOFF  
84 |     )  
85 |   )  
86 | } else {
```

- Note how the block is commented
- The code itself reads clearly enough
- We used an obviously marked constant whose value is displayed if an error is encountered



Documentation



- Good comments
 - Comments should be in sentence case. They should end with a period if they contain at least two sentences.

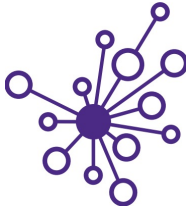
```
# Good
```

```
# Objects like data frames are treated as leaves
```

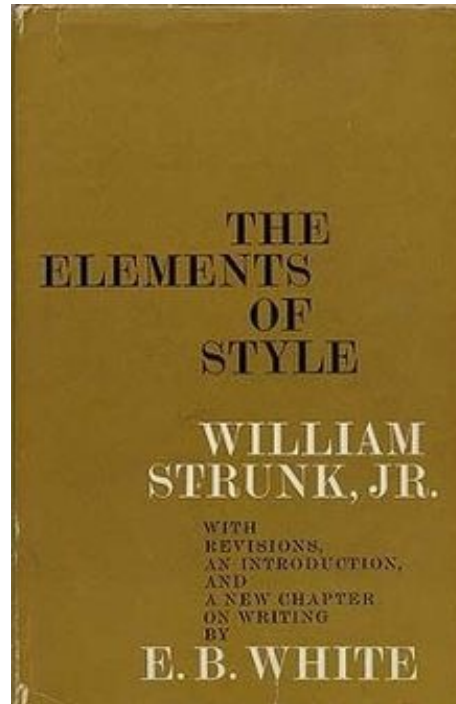
```
x <- map_if(x, is_bare_list, recurse)
```

```
# Do not use `is.list()`. Objects like data frames must be treated  
# as leaves.
```

```
x <- map_if(x, is_bare_list, recurse)
```

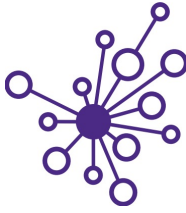


- Good comments
 - Comments should be written in English, and follow Strunk and White.





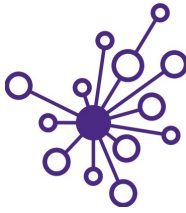
Documentation



- For modules and packages, list the classes, exceptions and functions (and any other objects) that are exported by the module, with a one-line summary of each.



Documentation / PEP 0257



- Docstrings
 - **Most importantly...** For functions and methods, it should summarize its behavior and document its arguments, return value(s), **side effects**, exceptions raised.



Feedback Survey

