

Class **PlayerData**

java.lang.Object
 PlayerData

public class **PlayerData**
extends java.lang.Object

Field Summary

Fields	
Modifier and Type	Field and Description
int	levelTracker
int	moneyValue
java.lang.String	saveFile
(package private) java.util.List< Troops >	troopList

Constructor Summary

Constructors	
Constructor and Description	
PlayerData()	
PlayerData (java.lang.String newSaveFile, int newMoneyValue, int newLevelTracker)	

Method Summary

All Methods Instance Methods Concrete Methods	
Modifier and Type	Method and Description
void	addTroopList (Troops addedTroop)
int	getLevelTracker ()
int	getMoneyValue ()
java.lang.String	getSaveFile ()

```
java.lang.String    printTroop()
void                removeTroopList(Troops removeTroop)
void                setLevelTracker(int newLevelTracker)
void                setMoneyValue(int newMoneyValue)
void                setSaveFile(java.lang.String newSaveFile)
java.lang.String    toString()
```

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, wait, wait, wait

Field Detail

levelTracker

```
public int levelTracker
```

moneyValue

```
public int moneyValue
```

saveFile

```
public java.lang.String saveFile
```

troopList

```
java.util.List<Troops> troopList
```

Constructor Detail

PlayerData

```
public PlayerData()
```

PlayerData

```
public PlayerData(java.lang.String newSaveFile,  
                  int newMoneyValue,  
                  int newLevelTracker)
```

Method Detail

addTroopList

```
public void addTroopList(Troops addedTroop)
```

getLevelTracker

```
public int getLevelTracker()
```

getMoneyValue

```
public int getMoneyValue()
```

getSaveFile

```
public java.lang.String getSaveFile()
```

printTroop

```
public java.lang.String printTroop()
```

removeTroopList

```
public void removeTroopList(Troops removeTroop)
```

setLevelTracker

```
public void setLevelTracker(int newLevelTracker)
```

setMoneyValue

```
public void setMoneyValue(int newMoneyValue)
```

setSaveFile

```
public void setSaveFile(java.lang.String newSaveFile)
```

toString

```
public java.lang.String toString()
```

Overrides:

```
toString in class java.lang.Object
```

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