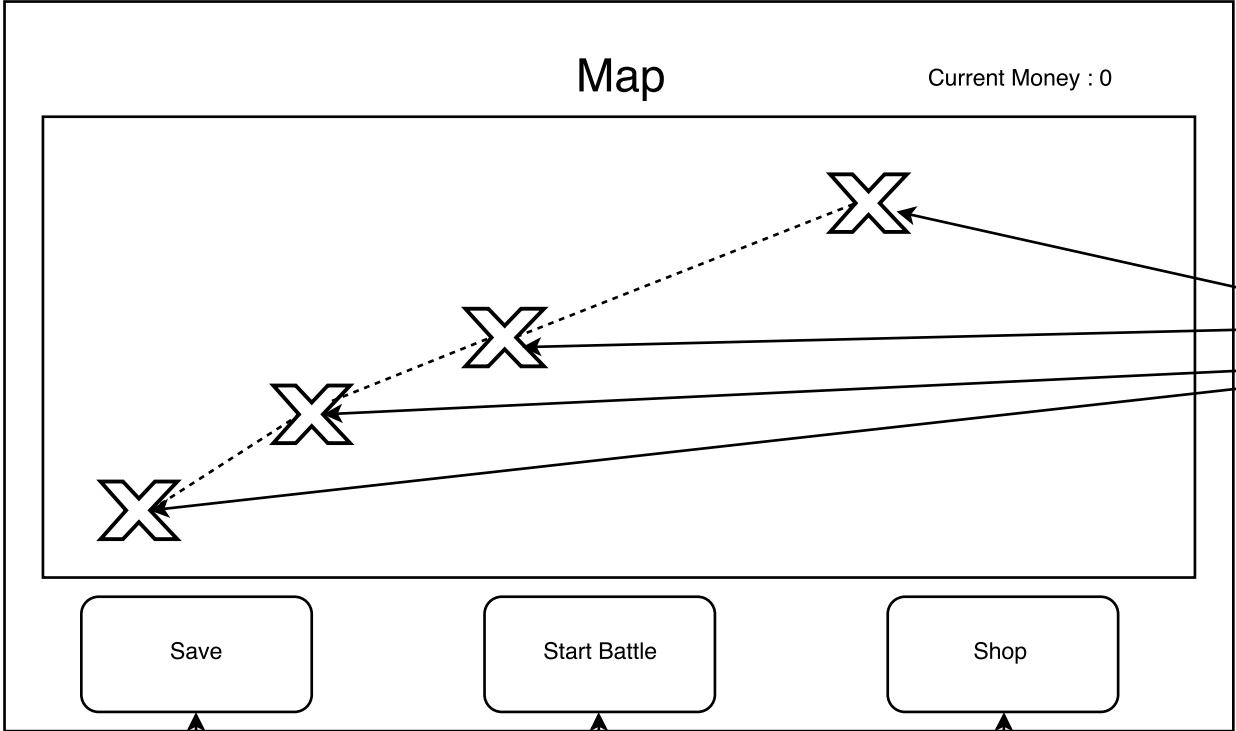


This contains the name of the various saved games on this app

If a valid save file has been chosen this will load that save file

The player can enter the name of the save file that does not match any of the current save files and load it as a new game

If the player presses the new game button it will load a new game with the save name of the text in the new game text box

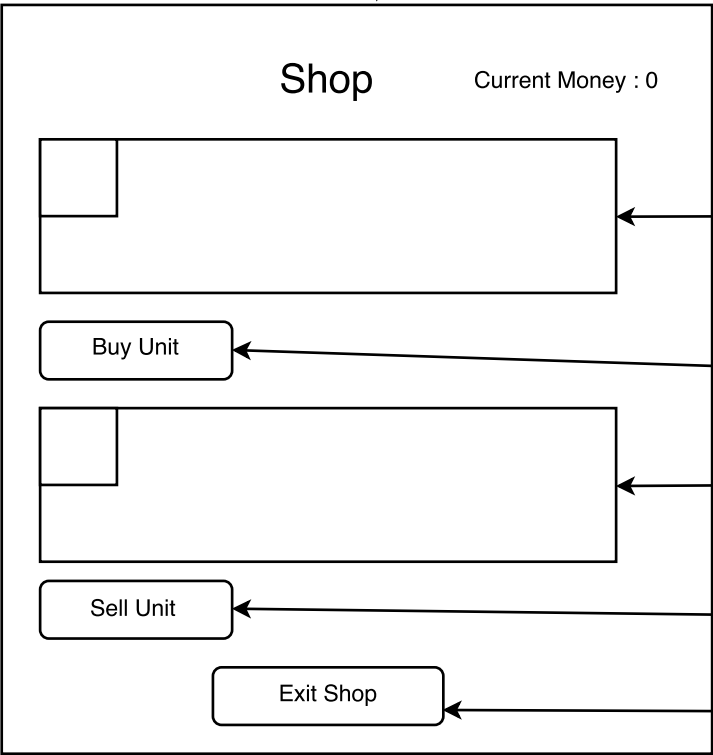


Select of these to select the mission. If its valid the x will be red, if it isn't the x will be black

Whenever this button is pressed the data of this save will be saved to the database. This will include the maps completed, current money, and current units that the player has

Whenever a valid mission has been chosen this will load the battle map screen

Whenever this button has been pressed the shop screen will open



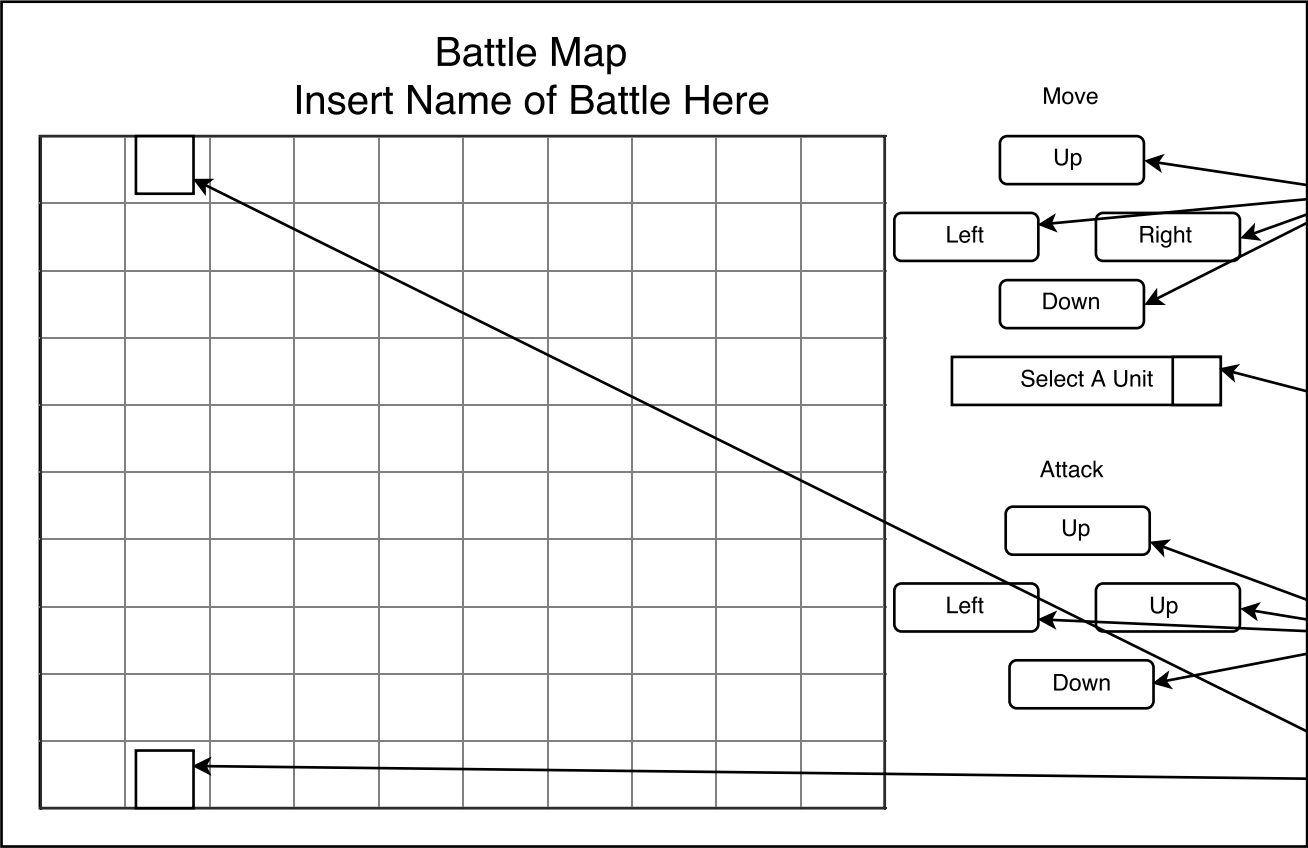
Contains the units that are available to buy. If you scroll over a unit it will show the units stats. If you click a unit box that unit has been selected. The box inside will have a portrait of the unit and the cost at the bottom.

If a unit has been selected to buy that unit will be added to your army as long as you have the money and space

Contains the units you currently have. If you scroll over them it will show the unit stats. If you click a unit box that unit has been selected. The box inside will have a portrait of the unit and the sell value at the bottom

If a unit has been selected to sell this button will sell the unit, as long as you do not meet the minimum of required units. After this is clicked the unit will be removed from your troop list

Will return you to the map screen



If clicked these buttons will move the selected unit in that direction

Select the unit that you would like to move

Will show up if there is a valid attack. If pressed your unit will attack the enemy

Example of units