

JENNA HORN

PROJECTS

Race N Rumble – 2D Platform Arcade Game, **Night Terrors** – 3D Platform Stealth Game, **DAVIM Web Flow Visualization** - 3D visualization tool made to render lines, surfaces and volumes, **Allyson Darke** – 2D UI Card Game Prototype, Personal Snapchat Filter Projects(Javascript), Personal Discord Bot Projects(Javascript)

EXPERIENCE

Developer Intern | NASA JSC | 08/2019 – 12/2019

I created new front ends for NASA Sites managed by the Open Innovation Team, developed a Github backup to an AWS S3 bucket while also running a private key leak check, and developed an AR Interface for our public code listings

Undergrad TA | Univ. of Houston | 08/2019-12/2019

I guided and graded assignments for a Game Art and Animation class, where students used Photoshop and Unity to design and create a 2D prototype game.

Sales Associate | Lane Bryant | 08/2018-08/2019

I worked the sales floor and helped women find the perfect clothes for their occasion! Whether it's a nice cruise, a formal meeting, or just gathering clothes for a great price, I am there to help!

K-12 Tutor | Benedictine Tutors | 12/2017-08/2018

I helped children K-12 with homework from any subject, utilized Texas Certified learning material to help children catch up or get ahead, I tested STAAR Material with children and helped them improve their test grades.

Cashier/Stock | Office Depot | 1/2017-12/2017

Front Desk | West Campus Library | 08/2015-12/2016

EDUCATION

B.S Computer Science | August 2020 | Univ. of Houston

A.S. Mathematics | August 2017 | Blinn College

DEMO PAGE



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jenna-horn-3a8665175/

Link to demo website:
<https://jmhorn2015.github.io>

SKILLS

Computer Literacy, Game Development, Game Design, Adobe Photoshop, C++, Java, C#, Python, JavaScript, Github, D3.js, Three.js, A-Frame, Cascading Style Sheets (CSS), Amazon Web Services (AWS), pytest, Bootstrap, jQuery, Leadership, Selenium WebDriver, Augmented Reality (AR), Batch Programming