



<https://jmhorn2015.github.io/>

# Jenna Harris

Performance Engineer - Web Developer

## PROJECTS (Demo Link ↗)

DAVIM Web Flow Visualization: 3D Web  
Race N Rumble: 2D Platform Arcade Game  
Night Terrors: 3D Platform Stealth Game  
Allyson Darke: 2D UI Card Game Prototype

## EDUCATION

August 2020

**B.S. Computer Science**  
**University of Houston**

August 2017

**A.S. Mathematics**  
**Blinn College**

## WORK EXPERIENCE

2020-2023

**Performance Engineer**  
**(Manufacturing)**  
**General Motors**

2019

**Web Developer**  
**(Internship)**  
**NASA**

2019

**Undergraduate TA**  
**(2D Game Creation)**  
**University of Houston**

## SUMMARY

My name is Jenna Harris and I am a young professional affected by the GM Arizona IT shutdown. I bring professionalism, initiative and drive to all that I do and pride myself on my ability to adapt and overcome.

I hold 3 years of Performance Engineering experience involving client/server, web-based, and mobile-based applications. I am proficient with tools such as HP LoadRunner, APM Dynatrace, Grafana, Spark Jobs, and Sitespeed.IO along with manual testing via web Dev Tools and Fiddler. Project work flowed along Agile development pacing and release checks as needed. Applicable projects were set up to be automated via Jenkins and LoadRunner Enterprise. Outside of my recent career, I have ~2 years of work as a full stack web developer via my NASA internship and University Research project. For those, I worked with vanilla HTML5/CSS/Javascript and plugins such as jQuery, Bootstrap, and three.js.

## Contact

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## SKILLS

HP LoadRunner, Load Runner Enterprise, APM Dynatrace, Grafana, Apache Spark Jobs, Sitespeed.IO, SQL Server, Oracle, Kibana, TruClient, Mobile App Performance Testing, Game Development, Game Design, C++ 11, Java, C#, Python, JavaScript, Github, D3.js, Three.js, A-Frame, Cascading Style Sheets (CSS), Amazon Web Services (AWS), Bootstrap, jQuery, Project Management, Selenium WebDriver, Augmented Reality (AR), Batch Programming, MySQL, SSH, Node.js, Agile Methodology, REST Methodology, CI/CD Pipeline, Scrum Methodology, XML, JSON