Scheduling and Analysis of Limited-Preemptive Malleable Gang Taks

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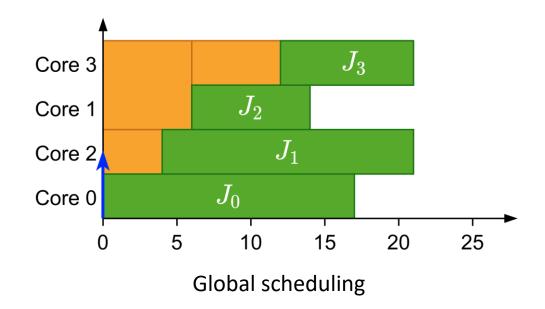
Mitra Nasri

Paris Panagiotou

24th of February, 2020

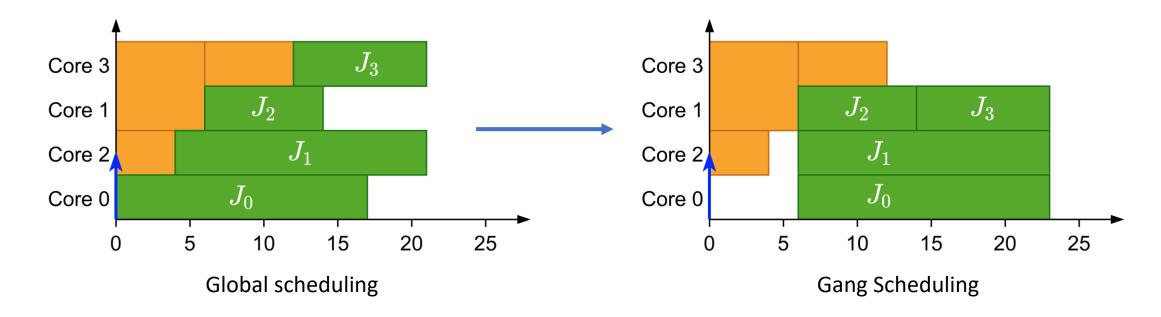






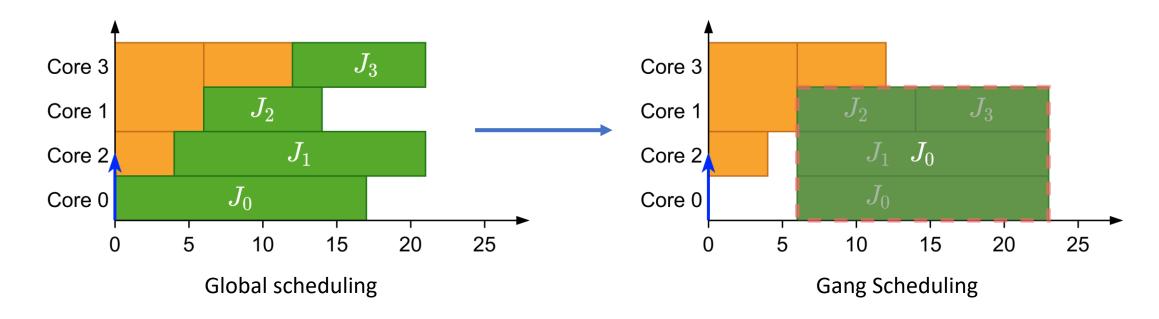


Parallel threads executed together as a "gang"



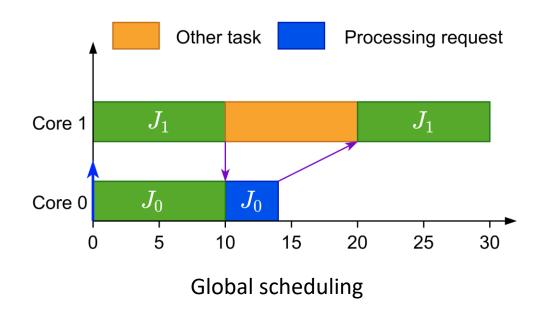


- Parallel threads executed together as a "gang"
- Execution does not start until there are enough free cores

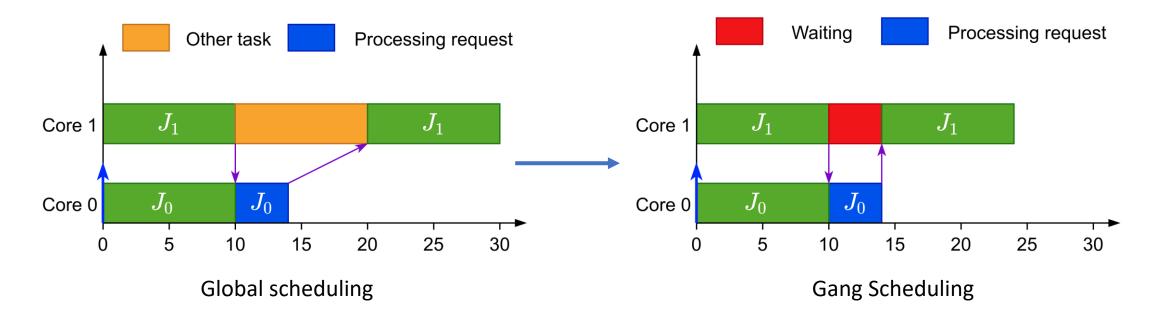






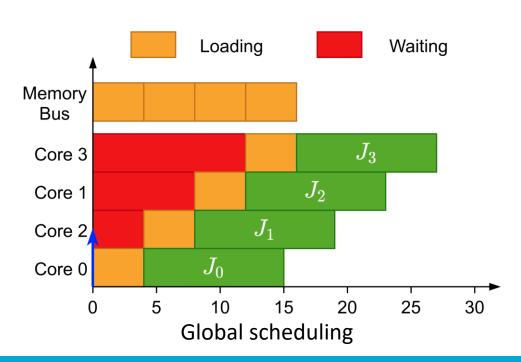




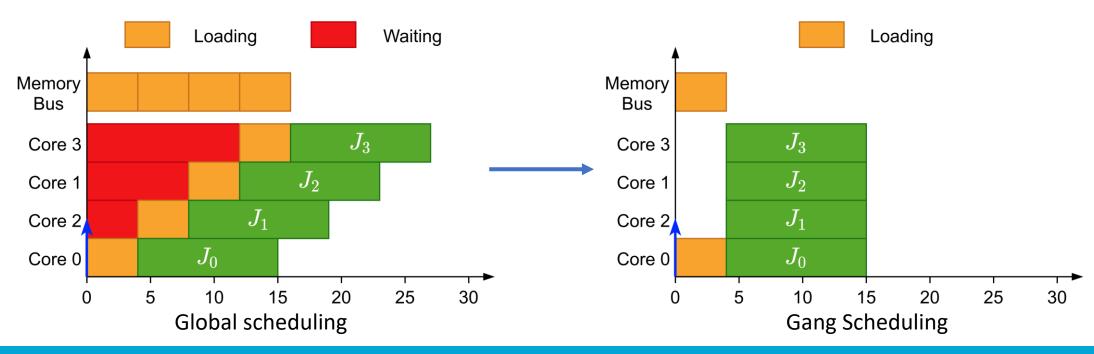






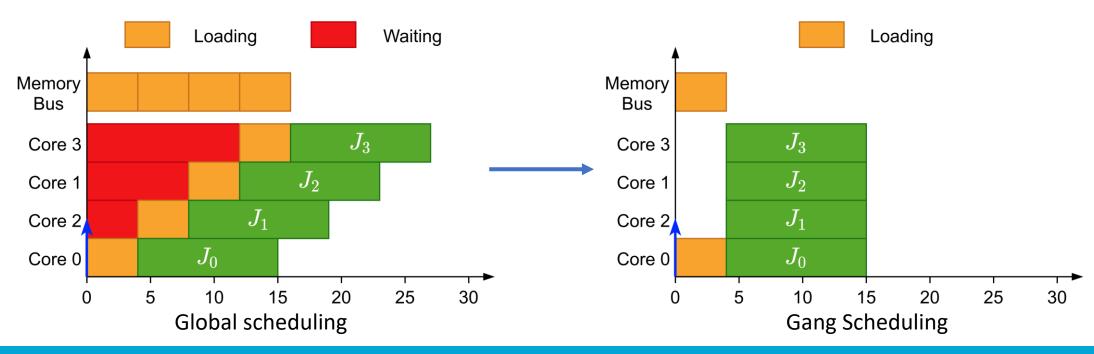






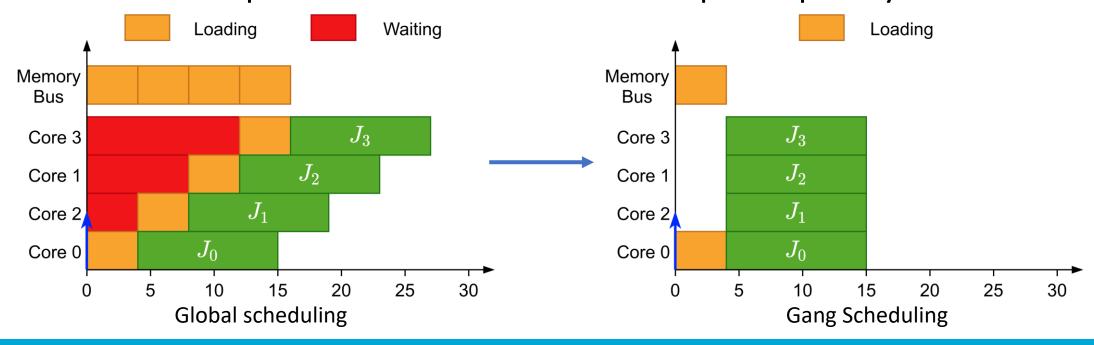


- Efficient synchronization
- Avoids overhead when loading initial data



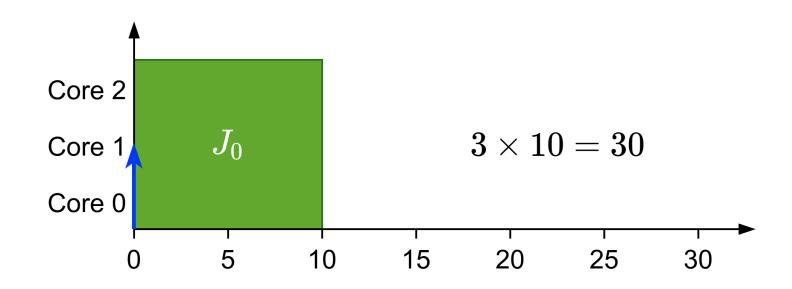


- Efficient synchronization
- Avoids overhead when loading initial data
- Shows its full potential when executed non-preemptively



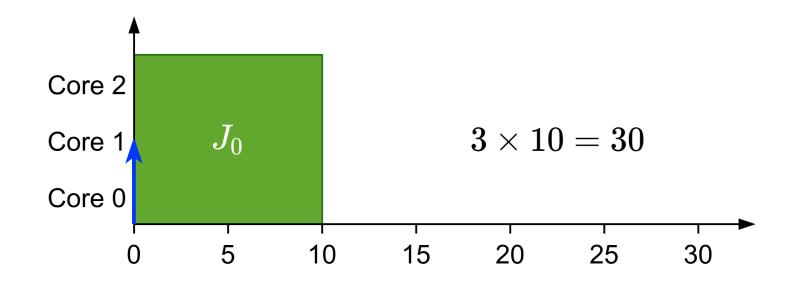






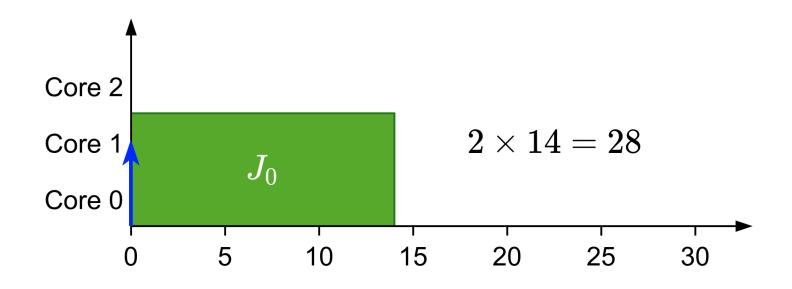


• Rigid: number of cores set by programmer



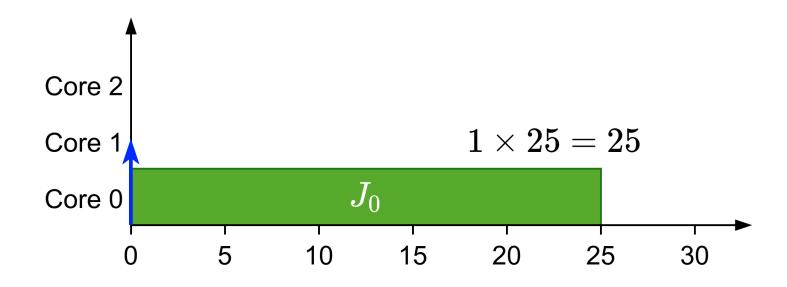


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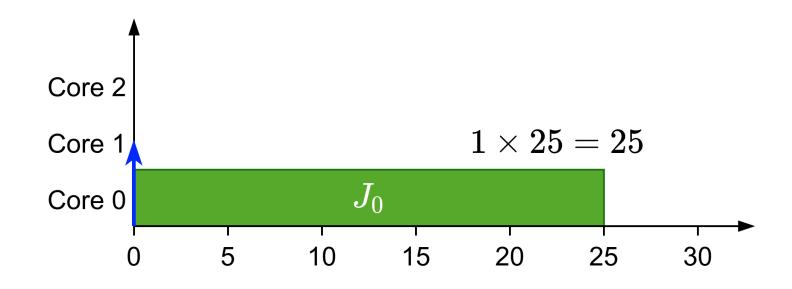


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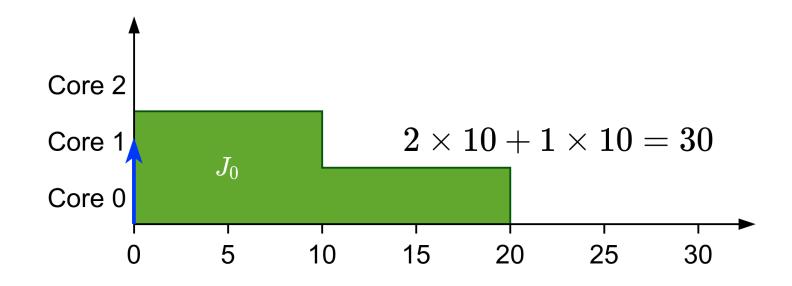


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- Moldable: number of cores assigned during scheduling



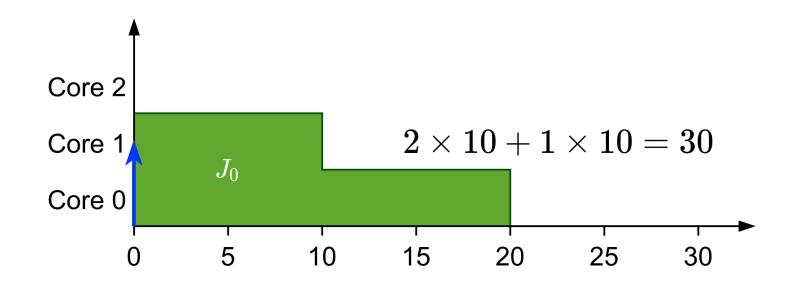


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 - Most of the work is focused in fully-preemptive solutions:
 - Optimal scheduler for rigid gang (DP-Fair)^[3]
 - Moldable scheduler^[4]



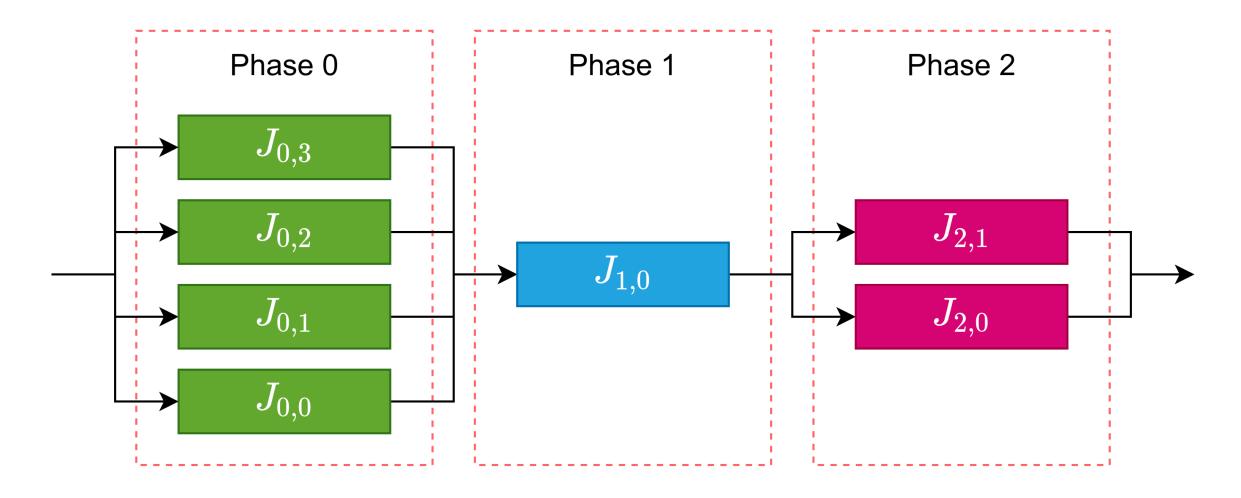
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 - Moldable scheduler^[4]
 - Bundled scheduling^[5]

[1]Ousterhout, 1982

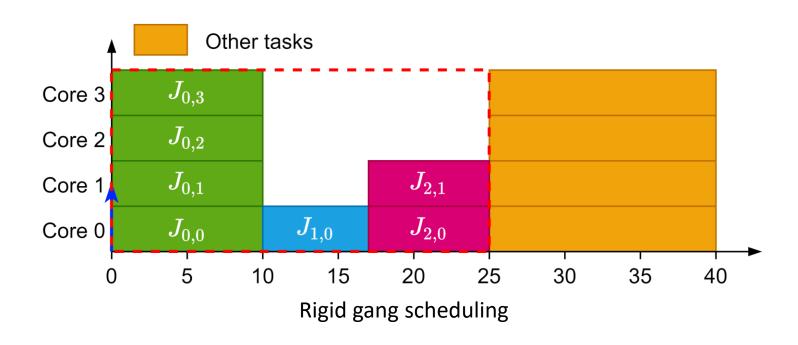
[2]Goossens et al., 2010

- Tasks with precedence constraints modelled as a succession of bundles
- Our limited-preemptive definition comes from here



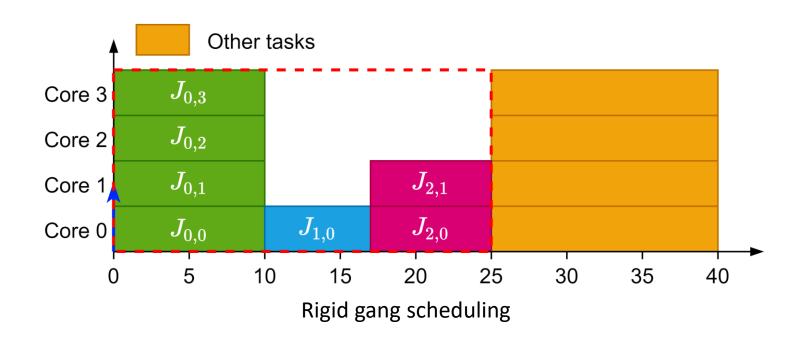






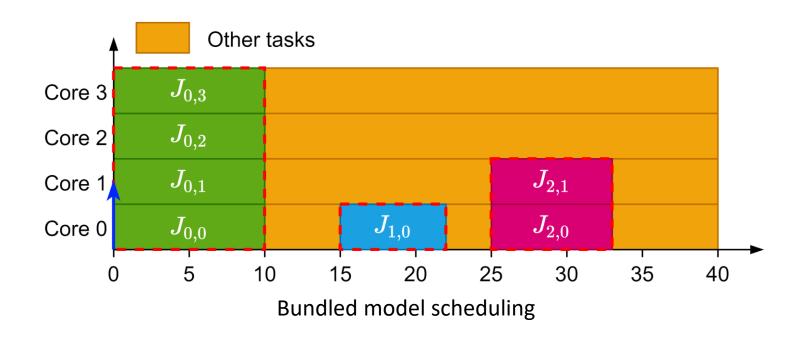


Rigid gang reserves the whole block



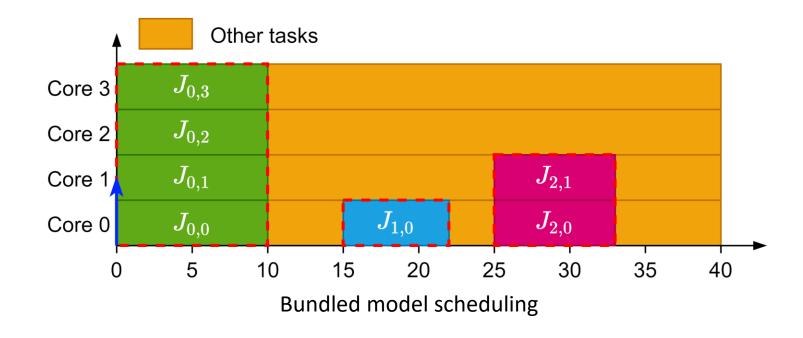


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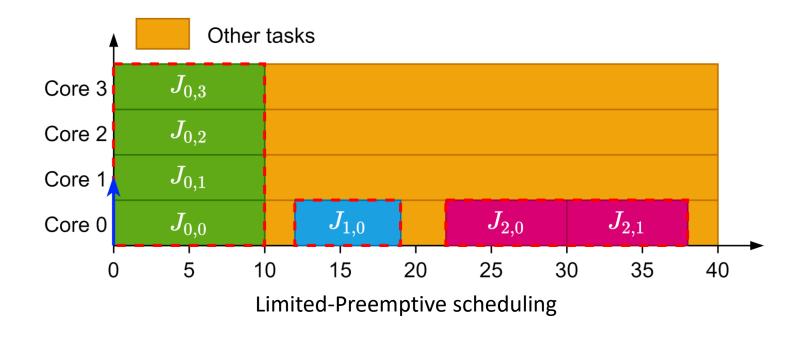


- Rigid gang reserves the whole block
- Bundled creates multiple rigid blocks with dependencies



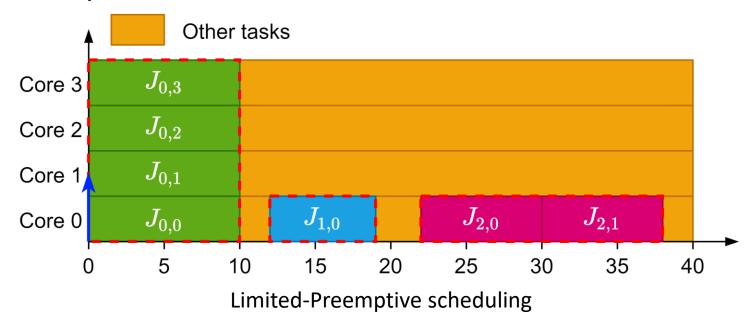


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- Rigid gang reserves the whole block
- Bundled creates multiple rigid blocks with dependencies
- Limited-Preemptive tries to schedule these blocks in a moldable way





Our work



Project goals



Project goals

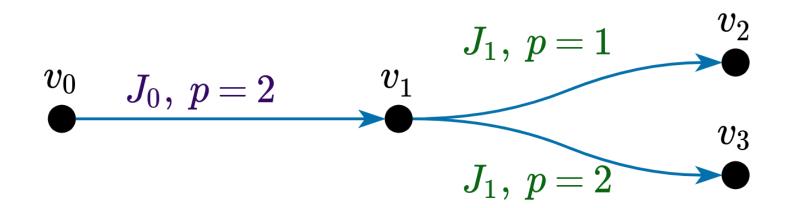
 Design an accurate schedulability analysis for limited-preemptive moldable gang tasks



Project goals

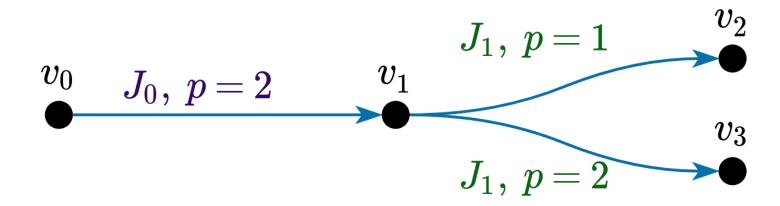
- Design an accurate schedulability analysis for limited-preemptive moldable gang tasks
- Propose a new scheduling algorithm to improve the schedulability of limited-preemptive moldable gang tasks





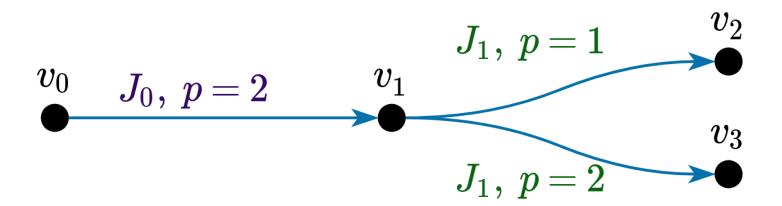


- Accurate and relatively fast analysis
 - Faster than an exact analysis
 - Not as pessimistic as closed-form analyses



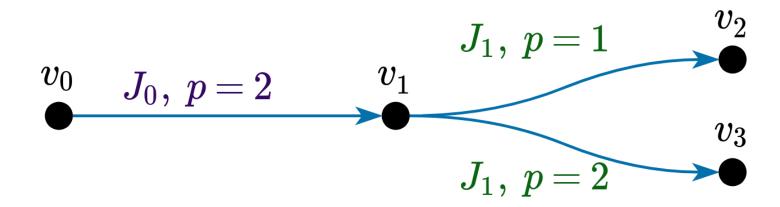


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- Accurate and relatively fast analysis
 - Faster than an exact analysis
 - Not as pessimistic as closed-form analyses
- Models scheduler decisions
- Encodes core availability after every transition





Job-Level Fixed Priority Scheduler for Gang

- Based on Global JLFP scheduler
- Work conserving scheduler
- Job with highest priority goes first
- Assigns maximum cores available between s_i^{\min} and s_i^{\max}



Difficulties related to SAG

- We have to consider all scenarios.
- The scheduler has to decide:
 - When to release a job
 - How many cores to assign to this job





- A_c^{\min} time at which we have c cores possibly available
- A_c^{max} time at which we have c cores certainly available



- A_c^{\min} time at which we have c cores possibly available
- A_c^{\max} time at which we have c cores certainly available
- EST_i Earliest Start Time
- LST_i Latest Start Time
- EFT_i Earliest Finishing Time
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$$EST_i \leq LST_i$$



- A_c^{\min} time at which we have c cores possibly available
- A_c^{\max} time at which we have c cores certainly available
- EST_i^p Earliest Start Time
- LST_i^p Latest Start Time
- EFT_i^p Earliest Finishing Time
- LFT_i^p Latest Finishing Time

$$EST_i^p \leq LST_i^p$$



$$EST_i^p = \max\{r_i^{\min}, A_p^{\min}\}$$

- Job cannot start before
 - Being released
 - Enough cores are available

$$LST_{i}^{p} = \min\{t_{p+1}, t_{wc}, t_{high} - 1\}$$

- Job cannot start with p cores after:
 - p+1 cores are available as JLFP would schedule it with p+1 cores
 - A lower priority task is ready because JLFP is work-conserving
 - A higher priority task is ready



• Obtain EFT_i^p and LFT_i^p from:

$$EFT_i^p = EST_i^p + c_i^{\min}(p)$$

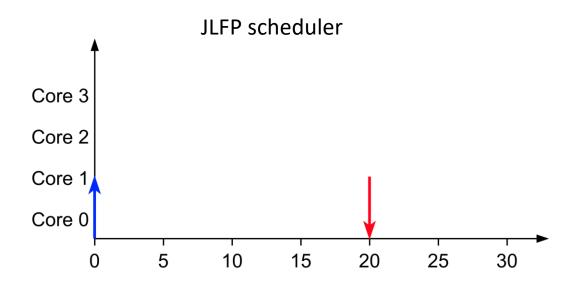
$$LFT_i^p = LST_i^p + c_i^{\max}(p)$$

• And compute new A_c^{\min} and A_c^{\max}

New scheduler

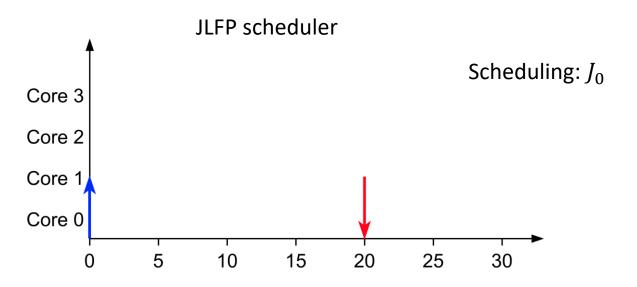






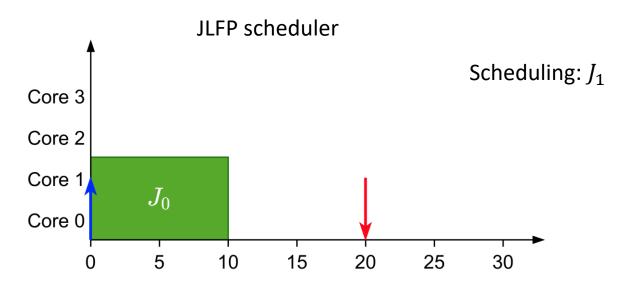
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J_0	2	2	100	10
J_1	3	3	20	5
J_2	1	1	100	20
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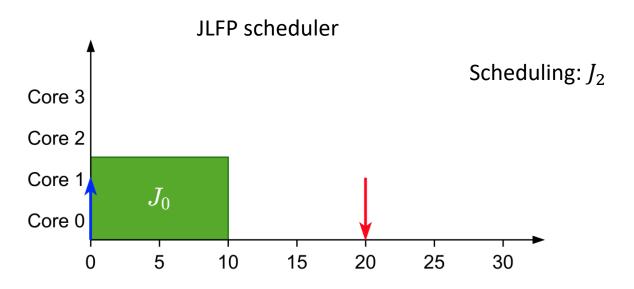
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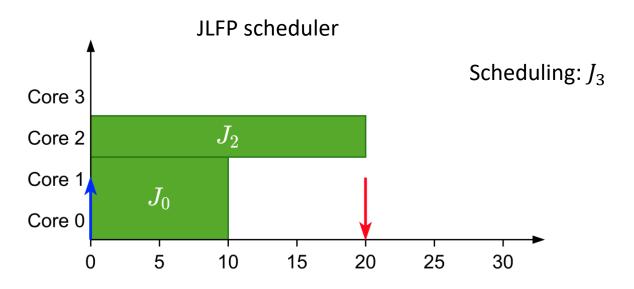
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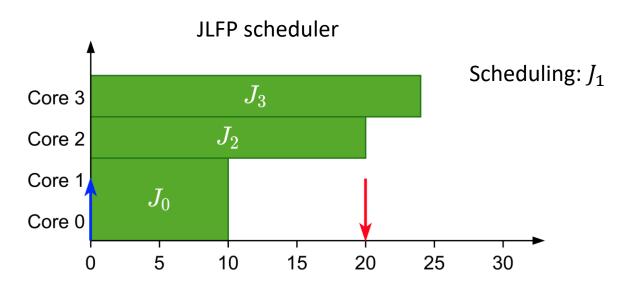
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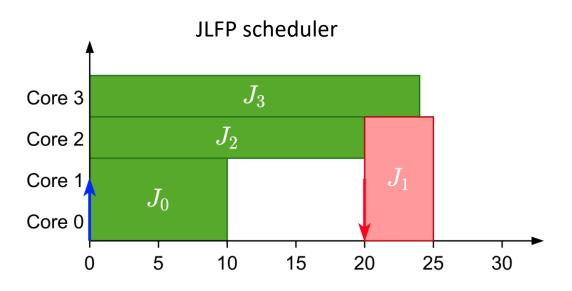
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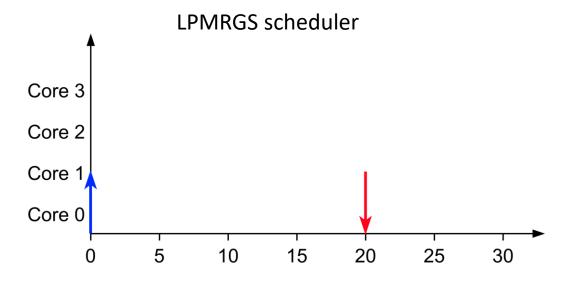
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- Limited-Preemptive Moldable Reservation Gang Scheduler
- Non-work conserving scheduler
- Reserve cores of higher-priority tasks and distribute the remaining ones among lower priority tasks



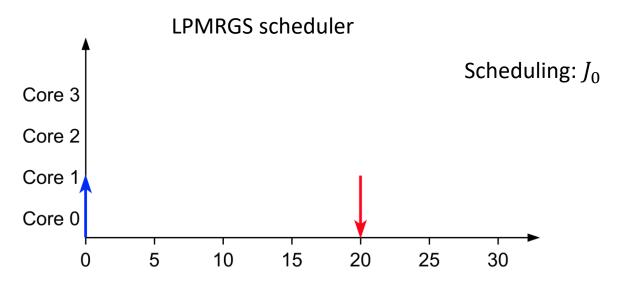
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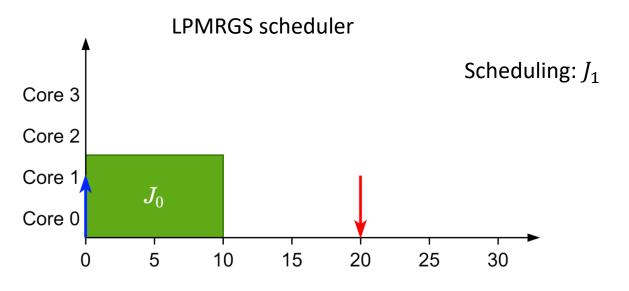
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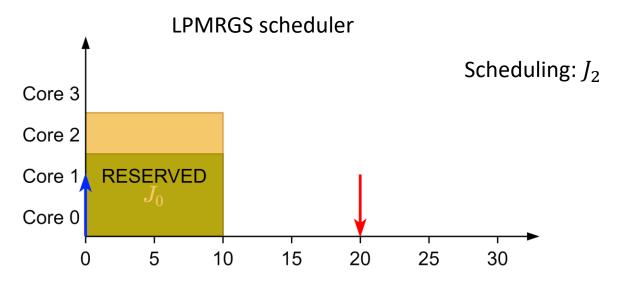
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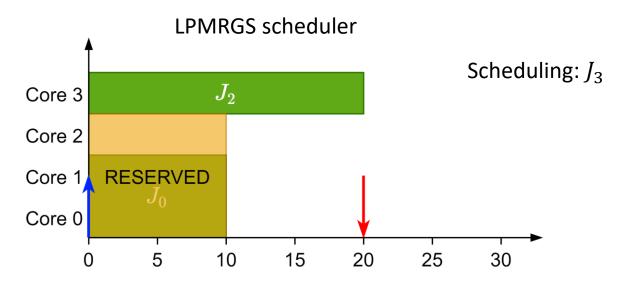
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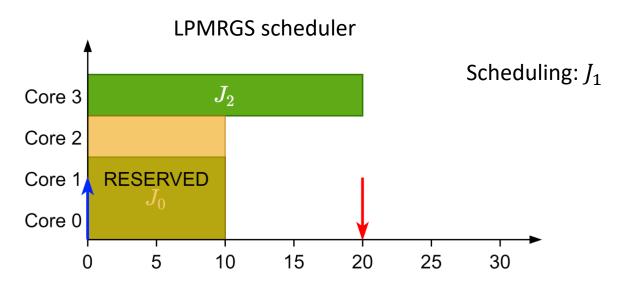
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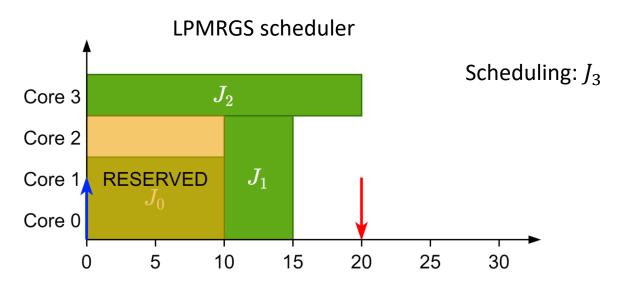
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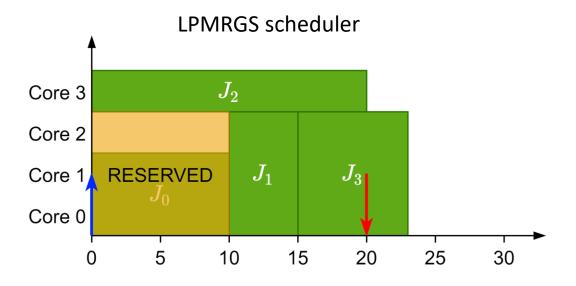
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