Scheduling and Analysis of Limited-Preemptive Moldable Gang Tasks

Joan Marcè i Igual



Geoffrey Nelissen





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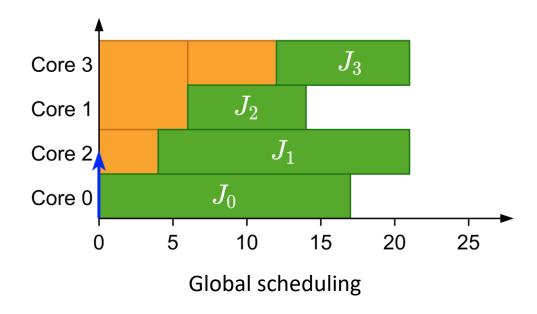
Paris Panagiotou



24th of February, 2020

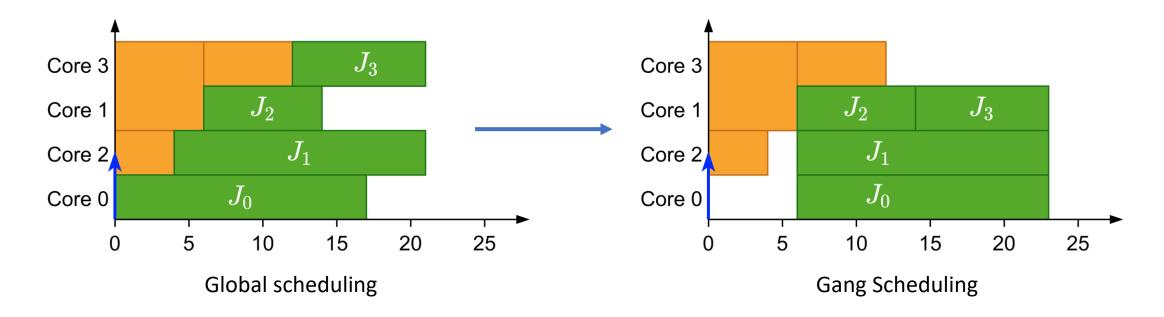




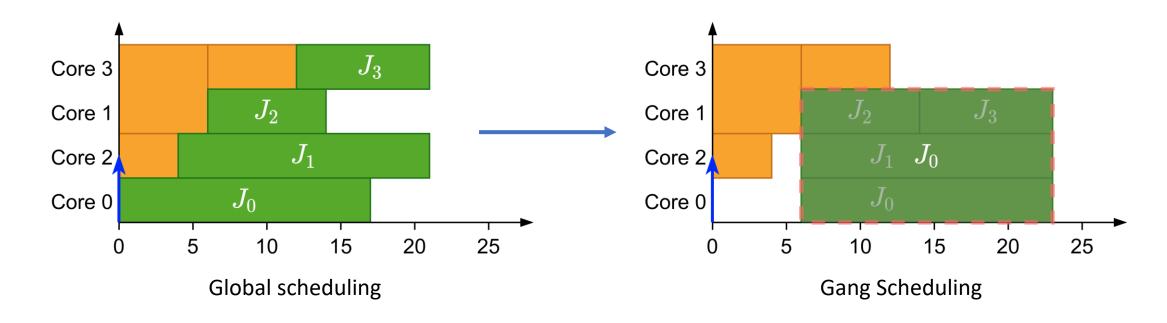




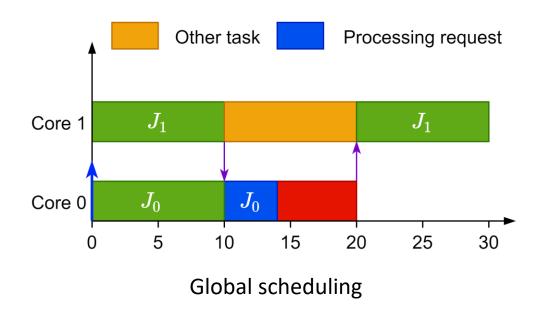
Parallel threads executed together as a "gang"



- Parallel threads executed together as a "gang"
- Execution does not start until there are enough free cores

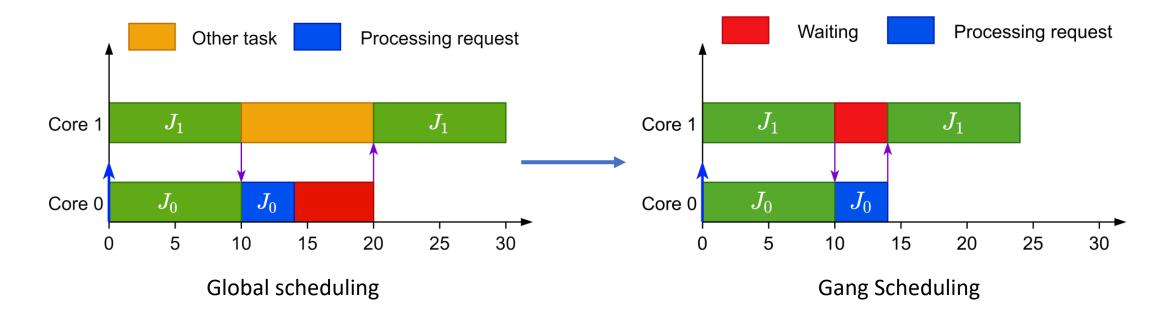




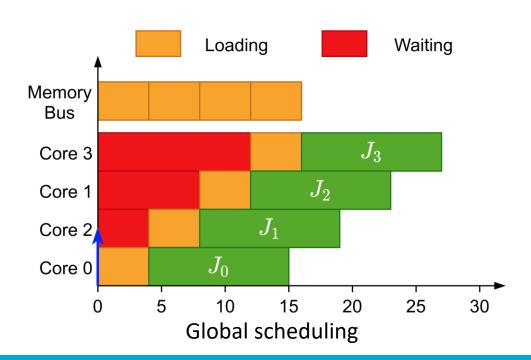




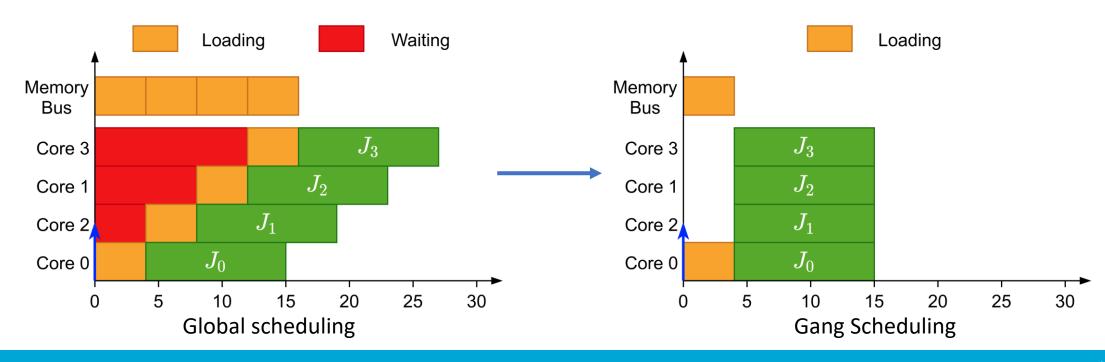
Efficient synchronization



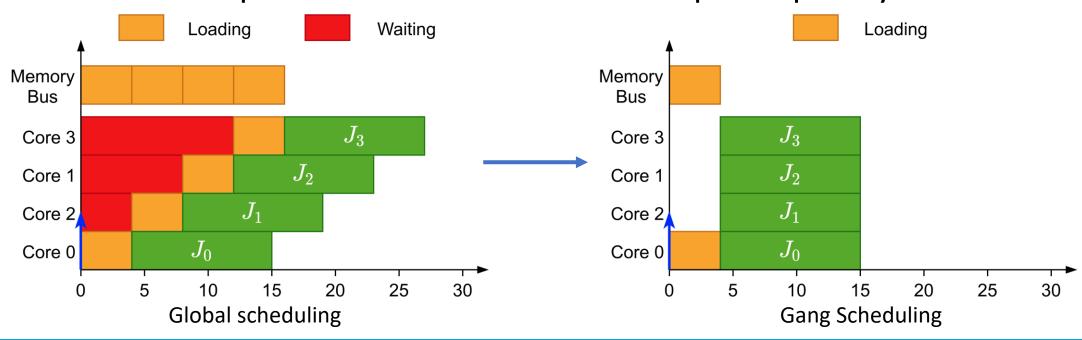
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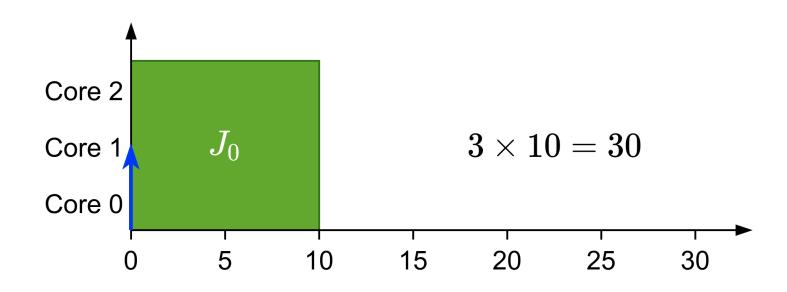
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- Avoids overhead when loading initial data



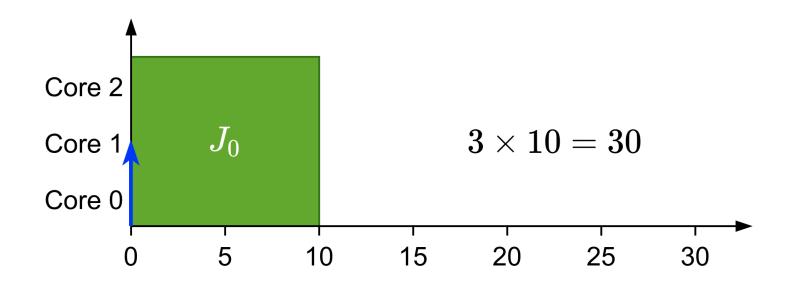
- Efficient synchronization
- Avoids overhead when loading initial data
- Shows its full potential when executed non-preemptively



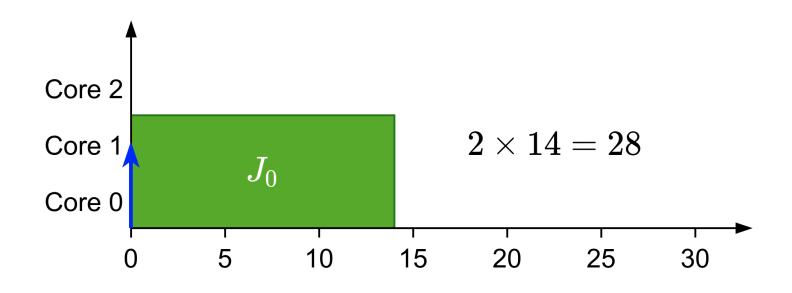




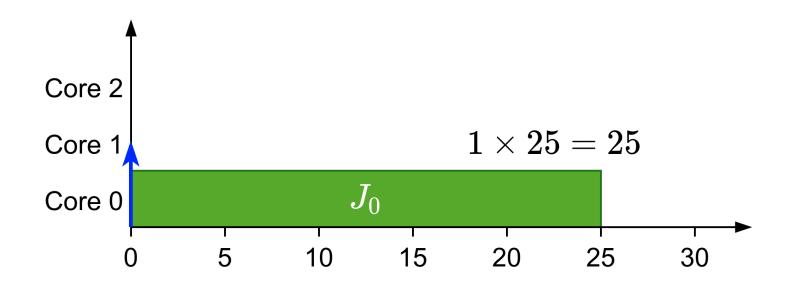
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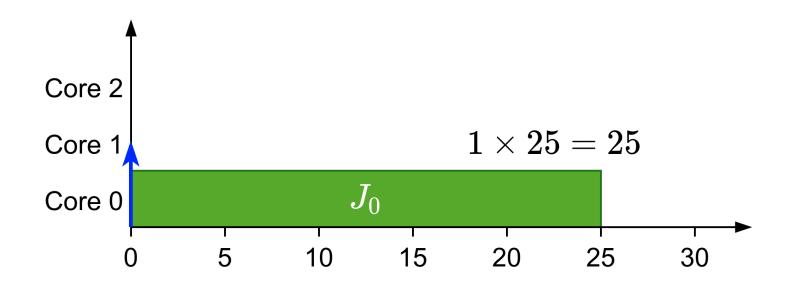
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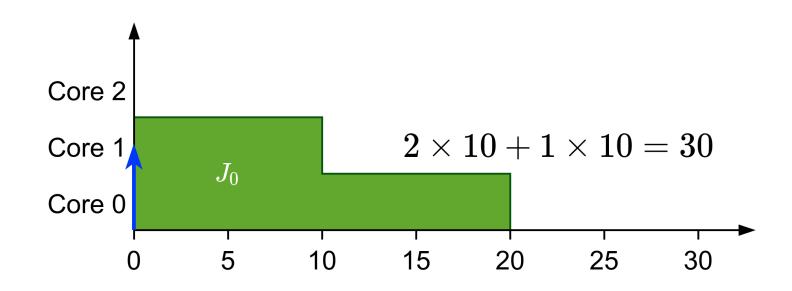
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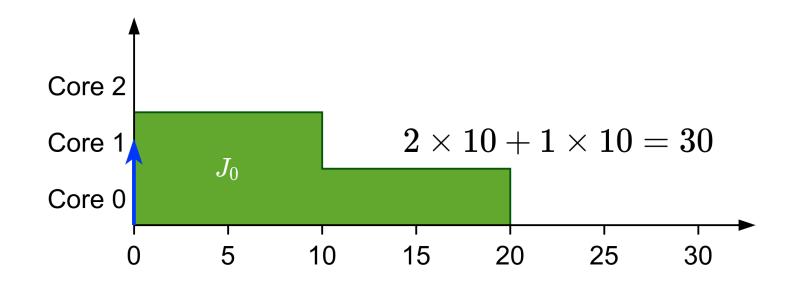
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- Moldable: number of cores assigned during scheduling



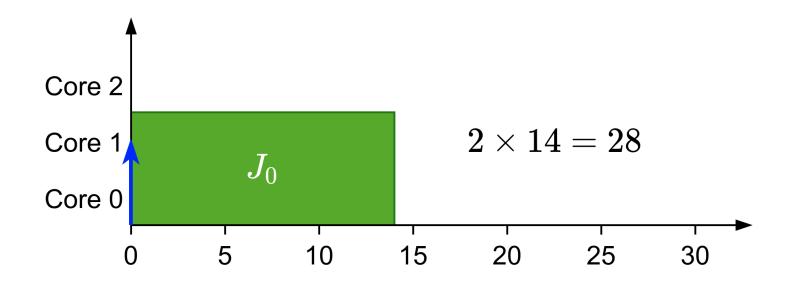
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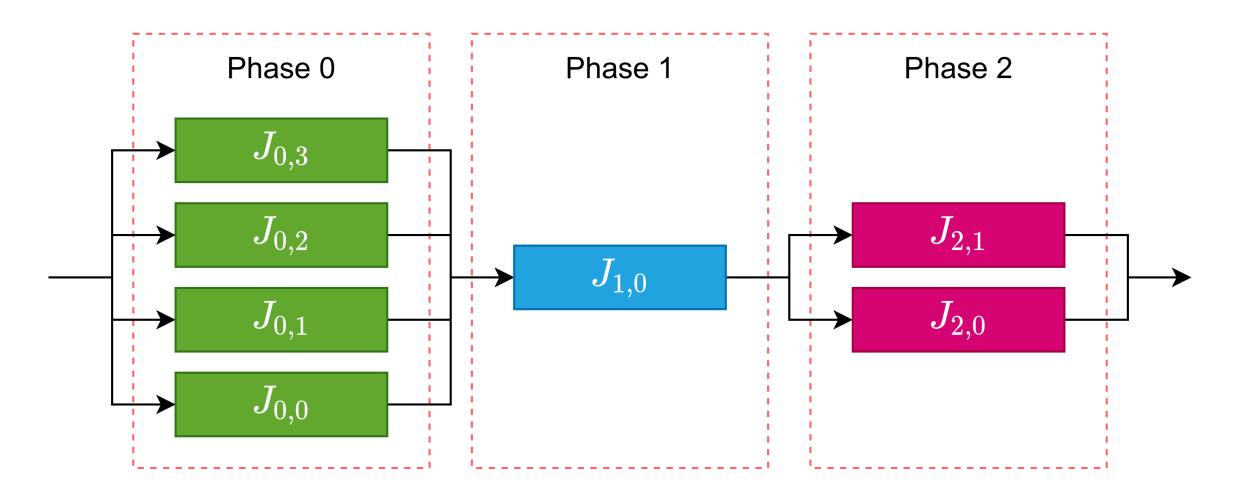
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 - Moldable scheduler^[4]

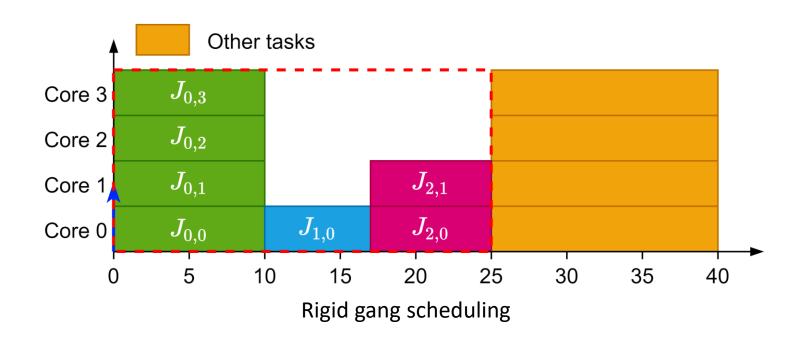


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 - Bundled scheduling^[5]
 - Tasks with precedence constraints modelled as a succession of bundles
 - Our limited-preemptive definition comes from here

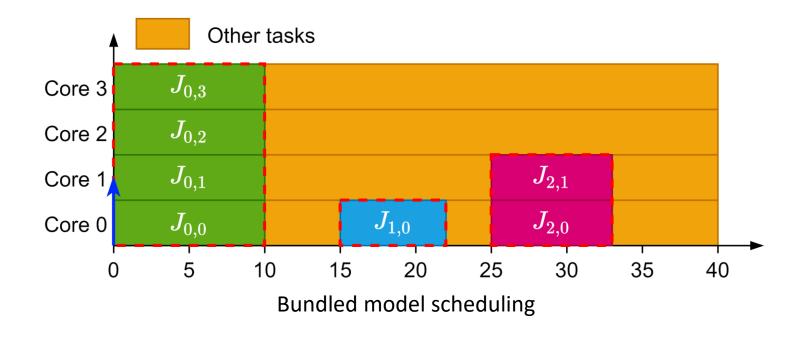




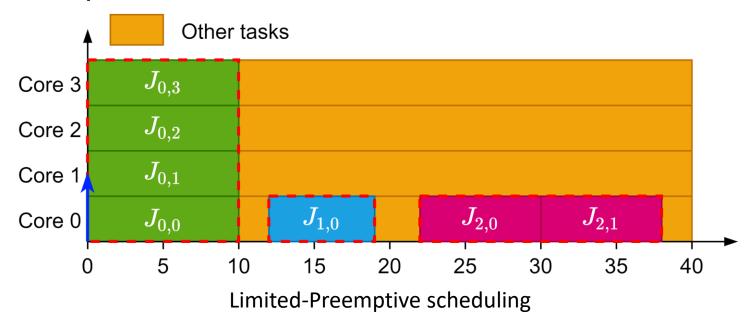
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- Rigid gang reserves the whole block
- Bundled creates multiple rigid blocks with dependencies
- Limited-Preemptive tries to schedule these blocks in a moldable way



Our work



Project goals

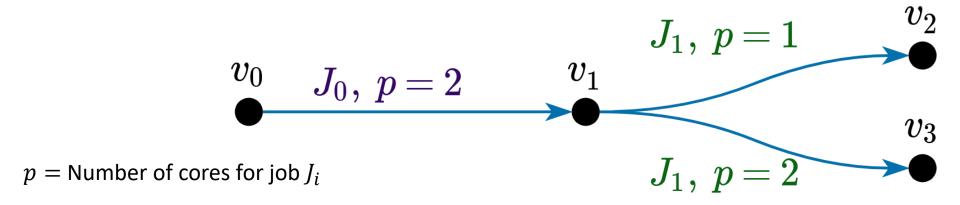
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 Design an accurate schedulability analysis for limited-preemptive moldable gang tasks

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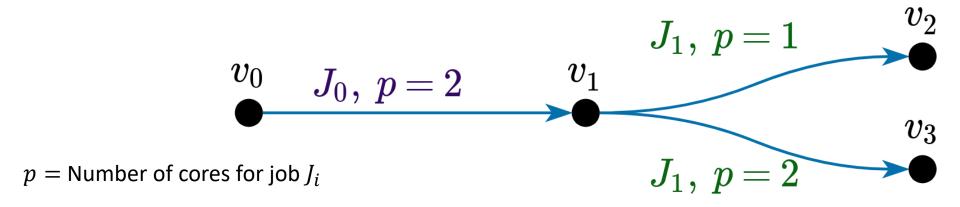
- Design an accurate schedulability analysis for limited-preemptive moldable gang tasks
- Propose a new scheduling algorithm to improve the schedulability of limited-preemptive moldable gang tasks

Schedule Abstraction Graph



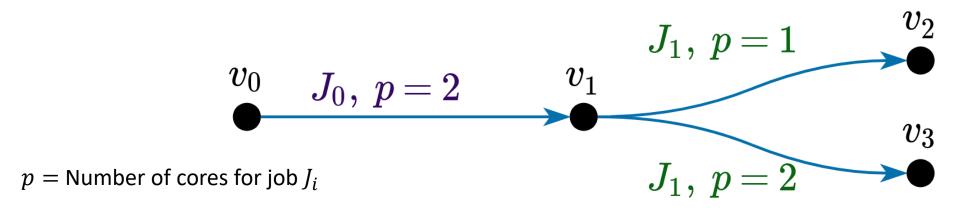
Schedule Abstraction Graph

- Accurate and relatively fast analysis
 - Faster than an exact analysis
 - Not as pessimistic as closed-form analyses



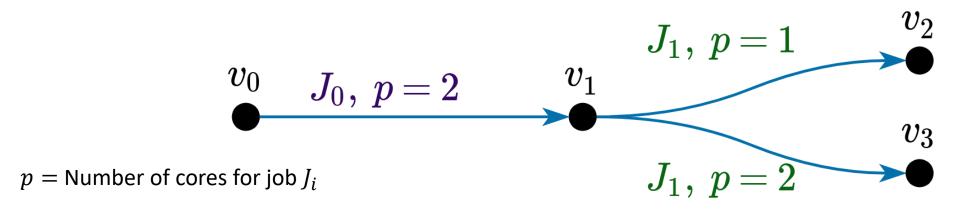
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 - Faster than an exact analysis
 - Not as pessimistic as closed-form analyses
- Models scheduler decisions
- Encodes core availability after every transition



Job-Level Fixed Priority Scheduler for Gang

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 - Work conserving scheduler
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- Based on Global JLFP scheduler
 - Work conserving scheduler
 - Job with highest priority goes first
- Assigns maximum cores available between s_i^{\min} and s_i^{\max}

Difficulties related to SAG

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- We have to consider all scenarios.
- The scheduler has to decide:
 - When to release a job
 - How many cores to assign to this job



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- A_c^{\max} time at which we have c cores certainly available

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- Create next state if: $EST_i \leq LST_i$

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- A_c^{\max} time at which we have c cores certainly available
- EST_i^p Earliest Start Time
- LST_i^p Latest Start Time
- EFT_i^p Earliest Finishing Time
- LFT_i^p Latest Finishing Time
- Create next state if: $EST_i^p \leq LST_i^p$

$$EST_i^p = \max\{r_i^{\min}, A_p^{\min}\}$$

- Job cannot start before
 - Being released
 - Enough cores are available

$$LST_{i}^{p} = \min\{t_{p+1}, t_{wc}, t_{high} - 1\}$$

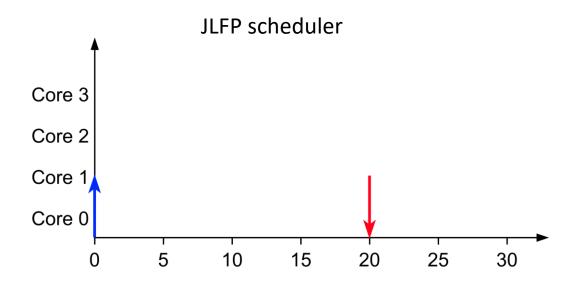
- Job cannot start with p cores after:
 - p+1 cores are available as JLFP would schedule it with p+1 cores
 - A lower priority task is ready because JLFP is work-conserving
 - A higher priority task is ready

• Obtain EFT_i^p and LFT_i^p from:

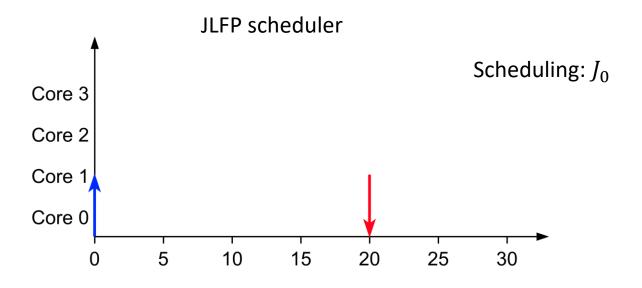
$$EFT_i^p = EST_i^p + c_i^{\min}(p)$$

$$LFT_i^p = LST_i^p + c_i^{\max}(p)$$

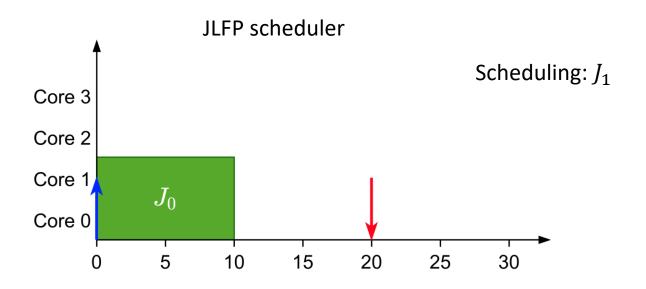
• And compute new A_c^{\min} and A_c^{\max}



	s_j^{\min}	s_j^{\max}	d_i	$c_i(v)$
J_0	2	2	100	10
J_1	3	3	20	5
J_2	1	1	100	20
J_3	1	3	100	24, 13, 20

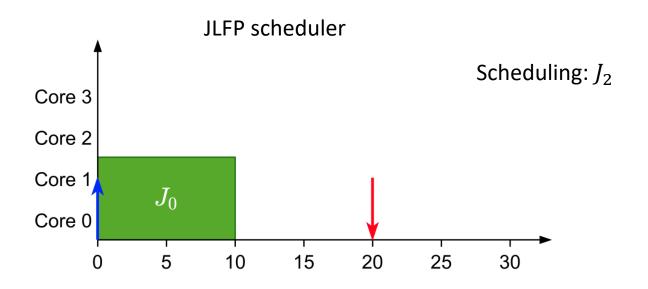


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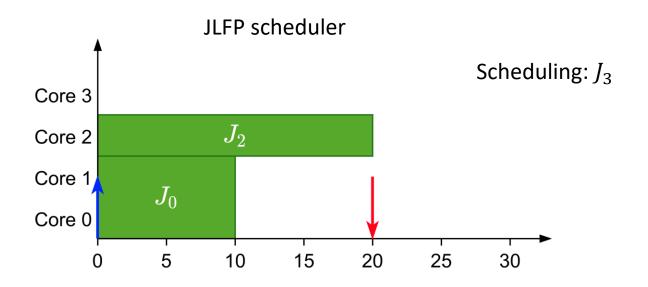


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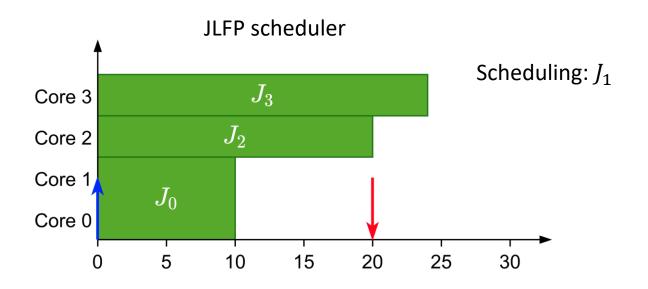




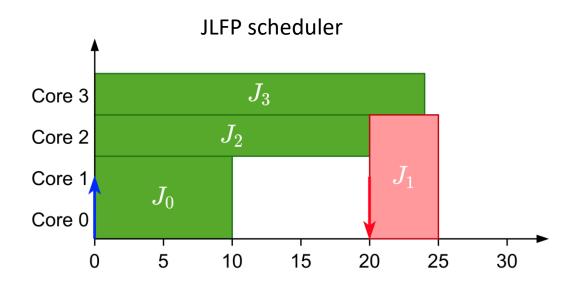
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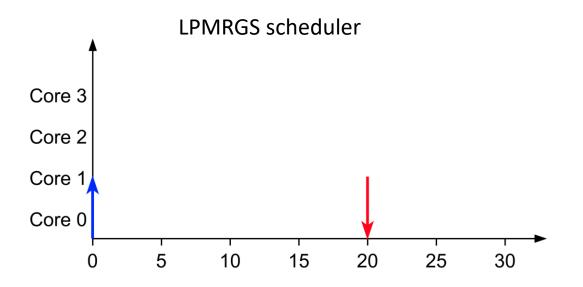
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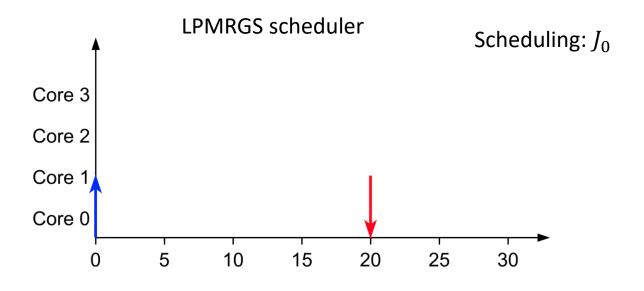
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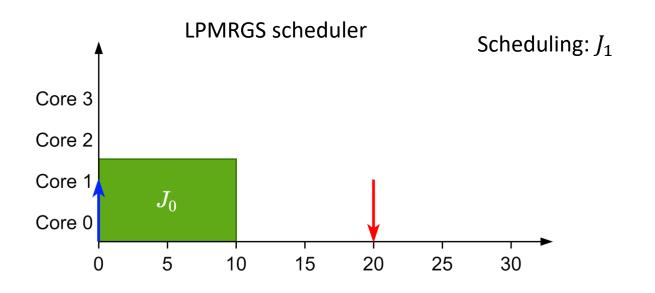
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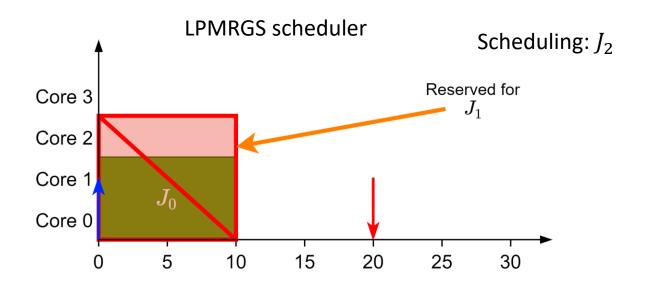
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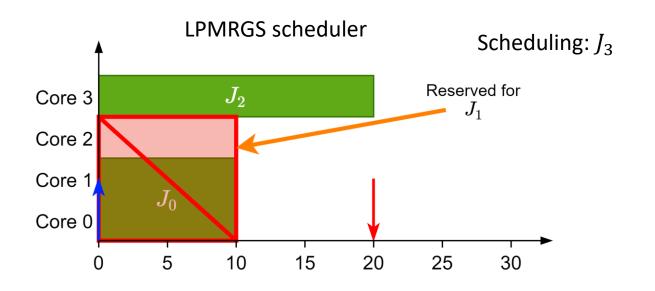
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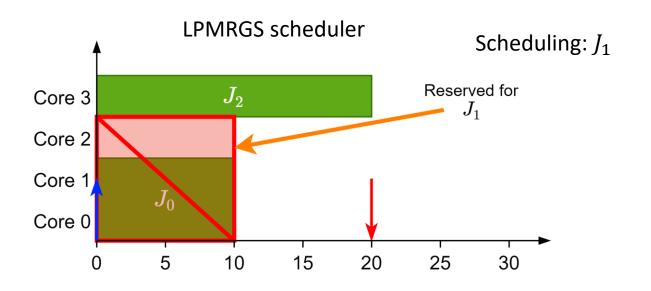
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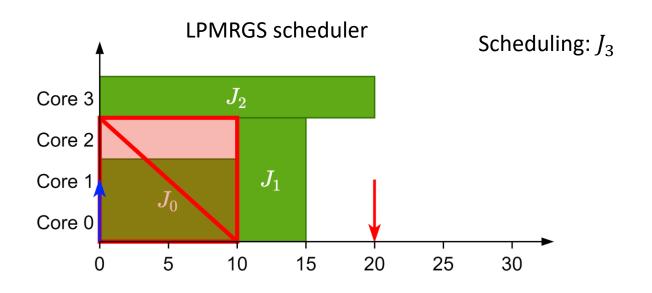
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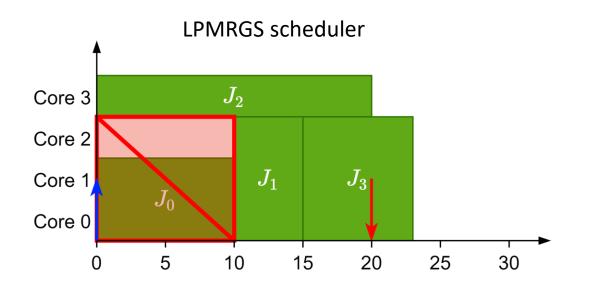
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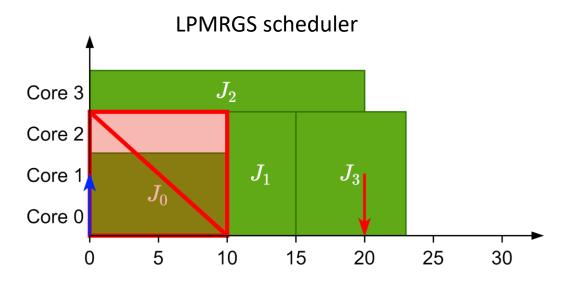


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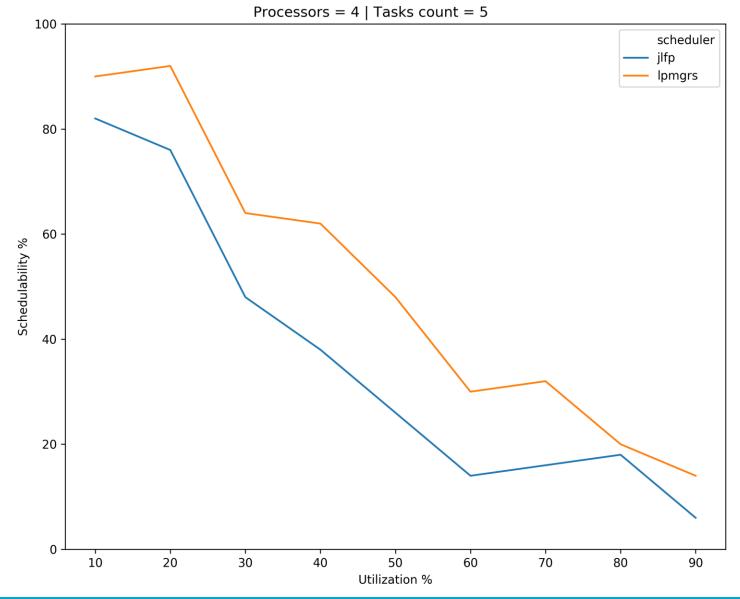
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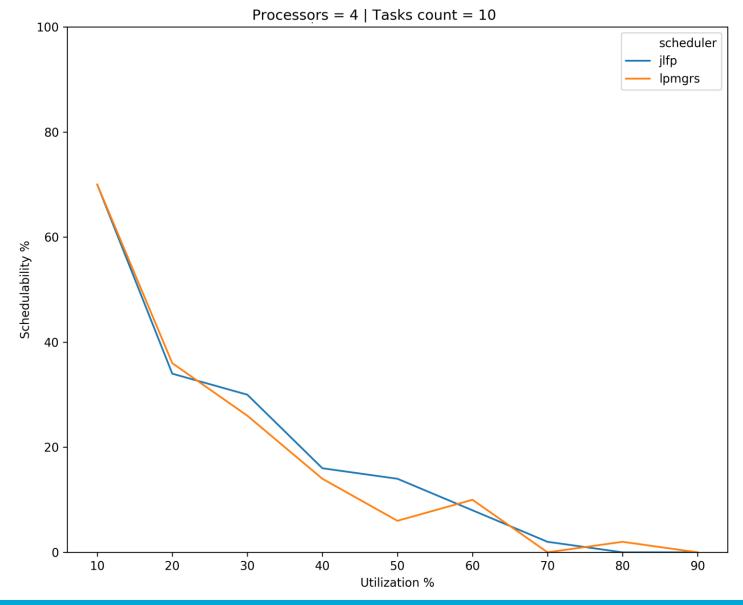
- Limited-Preemptive Moldable Reservation Gang Scheduler
- Non-work conserving scheduler
- Reserve cores of higher-priority tasks and distribute the remaining ones among lower priority tasks

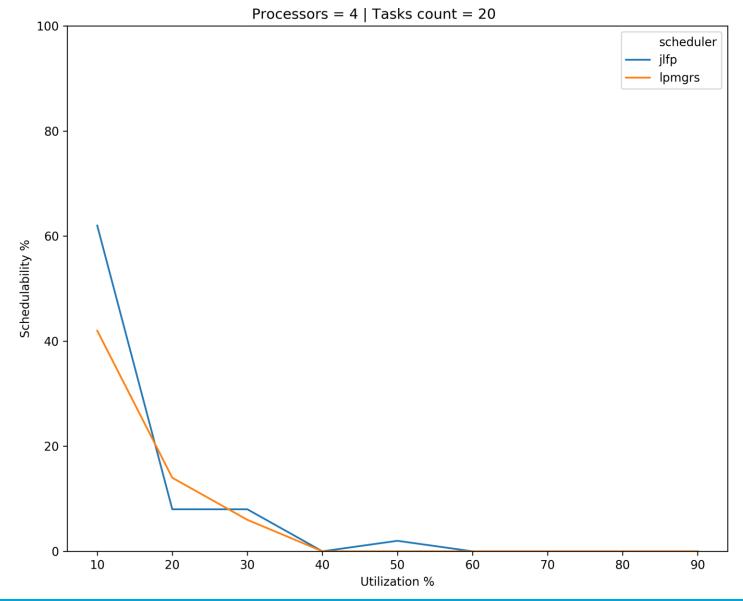


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- Questions?