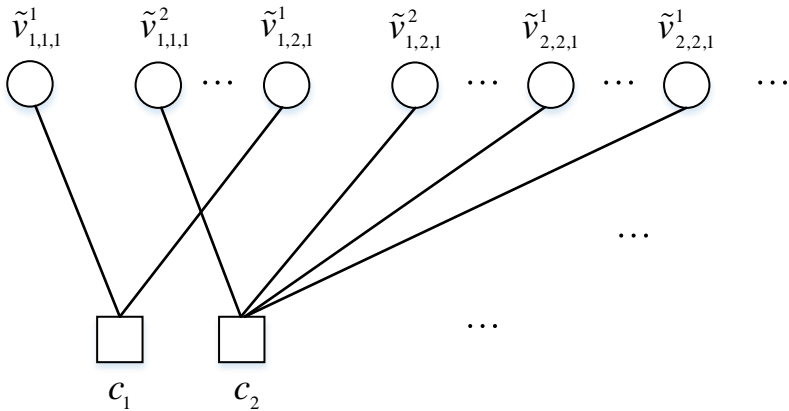


*Variable
nodes*



*Channel
nodes*