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# Layer 2 with Ryu 🥯

In order to create a Layer 2 switch in Ryu, we must get familiar of how to use its API. Ryu requires few generate packages for all its applications.

These are the general and useful packages:

```
from ryu.base import app_manager

from ryu.controller import ofp_event
from ryu.controller.handler import CONFIG_DISPATCHER, MAIN_DISPATCHER
from ryu.controller.handler import set_ev_cls

from ryu.ofproto import ofproto_v1_3

from ryu.lib.packet import packet
from ryu.lib.packet import ethernet
from ryu.lib.packet import ether_types
```

The packages list can be overwhelming, however the most importants ones are listed below with its description.

Package	Description
app_manager	main entry point for the application
set_ev_cls ofp_event Dispatcher	capture openflow event when openflow packets are received
ofproto_v1_3	OpenFlow version
packet ethernet ether_types	packet processing library

### **Create Class**

When creating an ryu application class, always pass the app\_manager.RyuApp.

```
class Layer2Switch(app_manager.RyuApp):
```

## Set the OpenFlow version

Set the OpenFlow version that the application will use.

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```
OFP_VERSIONS = [ofproto_v1_3.0FP_VERSION]
```

#### Define class constructor

For the constructor of the class, you must user super to inheritance Ryu properties.

```
def __init__(self, *args, **kwargs):
super(SimpleSwitch13, self).__init__(*args, **kwargs)
```

#### Add Events

In a Ryu controller, you could add events that you would want to listen too. With the use of decocrators in python we can add functionality to the controller: @set\_ev\_cls. For instance, the code below will be trigger for any event at the OpenFlow switch.

```
@set_ev_cls(ofp_event.EventOFPSwitchFeatures, CONFIG_DISPATCHER)
def switch_features_handler(self, ev):
```

Next, we will add another event to listen to the packets that are being received. With the same functionality of the previous event, this <u>packet in handler</u> function will be trigger once packets are being captured.

```
@set_ev_cls(ofp_event.EventOFPPacketIn, MAIN_DISPATCHER)
def _packet_in_handler(self, ev):
```

## Run Ryu Application

This section will take in consideration that you know how to use, and run *Ryu* as well as *Mininet*. I will provide installation and getting started instructions.

- Installation
- Getting Started with Ryu

First, you must run the ryu application that hold the layer 2 switch.

```
ryu-manager layer2.py
```

However, we will still need a topology for the controller to have functionality. We would be using Mininet to create the different topologies to test.

```
sudo mn mininet-topo/layer2.sh
```

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