

# Eventeller

Eventeller is my software engineer capstone project at FIS where users can create / attend events such as birthday party or just hanging out with friends, coworkers, etc.

As a coordinator, you can:

- O 1. create one event at a time.
- O 2. mark as completed(O) / update(O) / cancel(O) the event
- O 3. view attendees.
- O 4. view event feedbacks

As a coordinator, you cannot:

- O 1. create more than one event
- O 2. attend your own event
- O 3. leave a feedback to your own event

As an attendee, you can:

- O 1. view all events.
- O 2. attend or cancel attending event.
- O 3. leave a feedback
- O 4. search event by coordinator's name

As an attendee, you cannot:

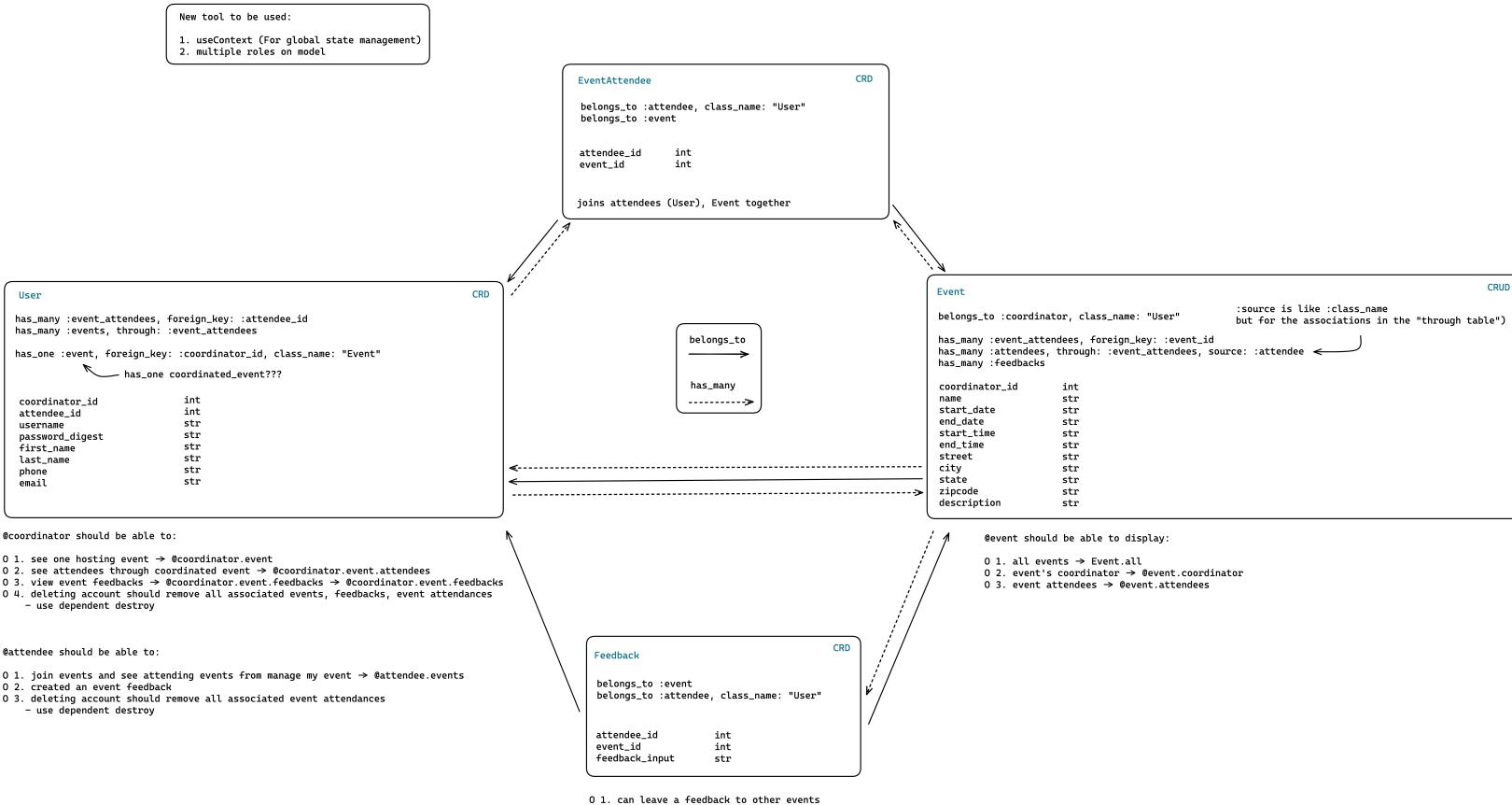
- O 1. attend same event twice

5 client side routes

1. Home - a landing page after user signed in, provides basic interaction for application such as navigating to other pages.
2. View all events - view all events or search for a particular event.
3. View event detail - this page will show 'clicked' event with detail and users can choose attendance.
4. Create new event - create new event here.
5. Manage my event - manage created event here, event coordinator can update/cancel the event, attendees can cancel attending event.

## 4 Models

(CRUD next to model name for Create, Read, Update, Delete)



You must meet the following Phase 5 Project Minimum Requirements:

- X Include a many to many relationship.
- X Implement a minimum of 4 models.
- X Implement a minimum of 5 client side routes using React router.
- X Implement password protection (has\_secure\_password) and authentication (create method in SessionsController with @user.authenticate(params[:password])).
- X Include full CRUD on at least 1 model, following REST conventions.
- X Implement validations and error handling.
- X Implement something new not taught in the curriculum. (multiple roles in a model or accept\_nested\_attribute\_for)  
X(Check in with your instructor to ensure the scope of your idea is appropriate.)
- X Implement useContext or Redux.
- X Fully deploy and host your project.