REQ1-SEQ
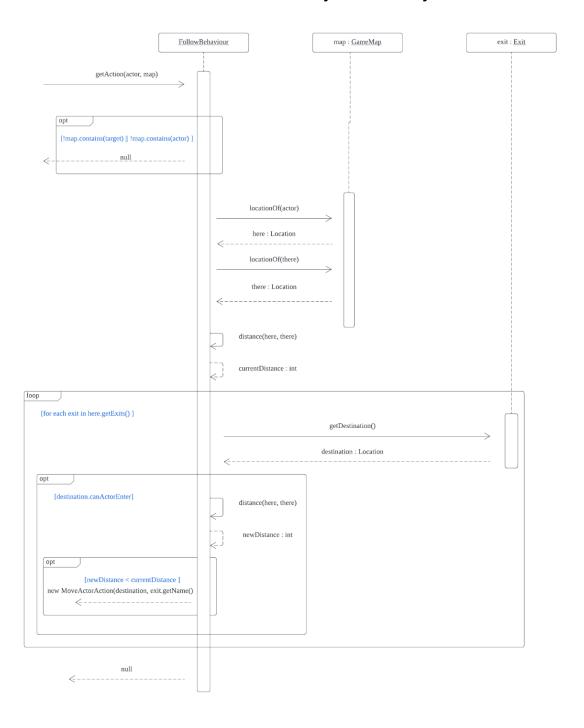
Follow Behaviour's execution when an enemy follows a Player