Panel Design Flow, rough draft:

Splash Screen

A picture containing sitting

Description automatically generated

Main Menu

A picture containing screenshot

Description automatically generated

Autosamplers

A close up of text on a white background

Description automatically generated

Procedural Step Template (format for any procedural step panel)

This will populate a new section title, image and text for the procedural step dependent on user selection. There will also be a navigation bar at the bottom to go back and forth.

A close up of a map

Description automatically generated

Injectors Menu Panel

A picture containing text, map

Description automatically generated

CAP Injectors Menu Panel

A picture containing text, game

Description automatically generated

Columns Menu Panel (to be added in later version)

A close up of a map

Description automatically generated

Detectors Menu Panel

A close up of text on a white background

Description automatically generated

Popup Panels (parts)

A close up of a map

Description automatically generated

Hamburger button Side Navigation Menu panel

A close up of text on a whiteboard

Description automatically generated