

STATIC AND NON-STATIC NESTED CLASS

NESTED CLASSES

JAVA ALLOWS YOU TO DEFINE CLASSES
INSIDE OTHER CLASSES

THERE ARE SPECIFIC SITUATIONS IN WHICH
IT MAKES A LOT OF SENSE TO DO SO..

..AND SO JAVA PROVIDES A FEW DIFFERENT
WAYS OF CREATING NESTED CLASSES

**STATIC
NESTED
CLASSES**

**NON-STATIC
NESTED
CLASSES**

**ANONYMOUS INNER
CLASSES**

LOCAL CLASSES

STATIC NESTED CLASSES

OUTER CLASS

```
public class OneDayMarketAction {  
    // we will use this class to represent the NSE market action on one given day  
  
    // within the class for market action on 1 day, we will create an 'inner' class  
    // to represent market action for 1 stock on this 1 day  
    // note that this inner class is declared static, which means that one version of the class  
    // exists for the entire outer class. If that did not make too much sense, its fine - just  
    // remember that its possible to have an inner class inside an outer class.
```

STATIC NESTED CLASS

```
public static class OneTickerOneDay  
  
    // inside this inner class, lets define a load of member variables (all private)  
    // holding information for this one stock.  
    private String m_ticker;  
    private String m_series;  
    private double m_open;  
    private double m_close;  
    private double m_high;  
    private double m_low;  
    private double m_prevClose;
```

**STATIC NESTED CLASSES ARE USED
WHEN THE INNER CLASS LOGICALLY MAKES
SENSE INSIDE AN OUTER CLASS**

**NOTE THAT THIS DOES NOT MEAN
THAT EVERY OBJECT OF THE NESTED CLASS
EXISTS INSIDE AN OBJECT OF THE OUTER
CLASS**

**IN FACT, OBJECTS OF THE NESTED CLASS
ARE NOT ASSOCIATED WITH ANY SPECIFIC
OBJECT OF THE OUTER CLASS - AND SO
CANNOT ACCESS PRIVATE MEMBERS
OF THE OUTER CLASS**

**BUT THE INSTANTIATION INVOKES THE
CONSTRUCTOR OF THE STATIC NESTED
CLASS AS IF IT (THE CONSTRUCTOR)
WERE A STATIC METHOD OF THE OUTER CLASS**

```
OneDayMarketAction.OneTickerOneDay otod =  
    new OneDayMarketAction.OneTickerOneDay(oneQuote);
```

**OBJECTS OF THE STATIC NESTED CLASS
CAN BE INSTANTIATED INDEPENDENTLY
OF THE OBJECTS OF THE OUTER CLASS**

**THIS IS WHY OBJECTS OF THE NESTED CLASS
ARE REFERRED TO AS STATIC.**

NON-STATIC NESTED CLASSES, (AKA INNER CLASSES) ARE VERY DIFFERENT

```
class OuterClass {  
    ...  
    class InnerClass {  
        ...  
    }  
}
```

EACH OBJECT OF THE THE INNER CLASS
ONLY EXISTS INSIDE A SPECIFIC OBJECT
OF THE OUTER CLASS

```
OuterClass.InnerClass innerObject = outerObject.new InnerClass();
```

THUS AN OBJECT OF THE INNER
CLASS MUST BE INSTANTIATED
"INSIDE" AN OBJECT OF THE OUTER
CLASS

BECAUSE ANY OBJECT OF THE INNER CLASS
IS ASSOCIATED WITH A SPECIFIC OBJECT
OF THE OUTER CLASS, INNER CLASSES CAN
NOT HAVE ANY STATIC MEMBER VARIABLES

NON-STATIC NESTED CLASSES ARE A LOT
LESS COMMONLY USED THAN STATIC
NESTED CLASSES, BUT THEY HAVE 2
SPECIFIC USES THAT ARE WORTH
MENTIONING

ANONYMOUS CLASSES (THINK OF THESE
AS "USE-AND-THROW" CLASSES FOR
ONE-TIME USE)

LOCAL CLASSES, WHICH CAN EXIST ANYWHERE
IN A LOCAL SCOPE (FOR WHEN A CLASS WILL ONLY
BE USED VERY LOCALLY, AND IT DOES NOT MAKE
SENSE TO ADD TO THE CLASS HIERARCHY)