

SWING

IS A JAVA FRAMEWORK USED FOR BUILDING
GUIs (GRAPHICAL USER INTERFACES)

SWING HAS BOTH ADVANTAGES..

IT FOLLOWS SOMETHING CALLED THE MVC PARADIGM,
WHICH MEANS THAT DATA AND ITS GUI REPRESENTATION
ARE DECOUPLED

SWING IS PLATFORM-INDEPENDENT SO A SWING
GUI WILL WORK ON ANY KIND OF MACHINE

..AND DISADVANTAGES

SWING IS SINGLE-THREADED, I.E. ALL
UI IS DRAWN ON A SINGLE THREAD, SO
SWING PROGRAMMERS NEED TO DO
SOME THREADING TO KEEP THE UI
ZIPPY AND RESPONSIVE

BECAUSE SWING IS WRITTEN IN JAVA AND
INTENTIONALLY DOES NOT USE NATIVE
OPERATING SYSTEM FUNCTIONALITY, SWING
USER INTERFACES HAVE A CHARACTERISTIC
"JAVA-Y" LOOK

PROPERTIES & BINDINGS

ALSO, PROPERTIES AND BINDINGS
ALLOW ANY ARBITRARY VARIABLES TO BE
WIRED UP TO STAY IN SYNCH

JAVAFX ALLOWS CLASSES TO DEFINE VARIABLES
WHOSE VALUES CAN BE OBSERVED AND
BOUND TO OTHER VARIABLES

IN CONTRAST, SWING EVENT LISTENERS
ARE FULL OF BOILERPLATE CODE THAT
CONTRIBUTES TO "CODE BLOAT"

IN SWING, IN CONTRAST, NOT ALL UI
CHARACTERISTICS NECESSARILY
ACCEPTED LISTENERS

CSS SUPPORT

CSS ("CASCADING STYLE SHEET") FILES
ARE WIDELY USED TO CONTROL THE LOOK
AND FEEL OF USER INTERFACES, ESPECIALLY
IN WEB PROGRAMMING

CSS FILES ARE A STANDARD, WIDELY-USED
WAY TO SEPARATE FORMATTING AND CONTENT

ITS ALSO REALLY EASY TO HAVE
DIFFERENT CSS FILES FOR DIFFERENT
'SKINS' ON THE SAME UI

UX DESIGNERS ARE OFTEN CSS EXPERTS,
WHILE THEY ARE NOT TYPICALLY JAVA
PROGRAMMING EXPERTS..

JAVAFX SUPPORTS CSS, I.E. IT ALLOWS
CSS FILES TO GOVERN THE LOOK-AND-FEEL
OF THE UI, SWING DOES NOT