

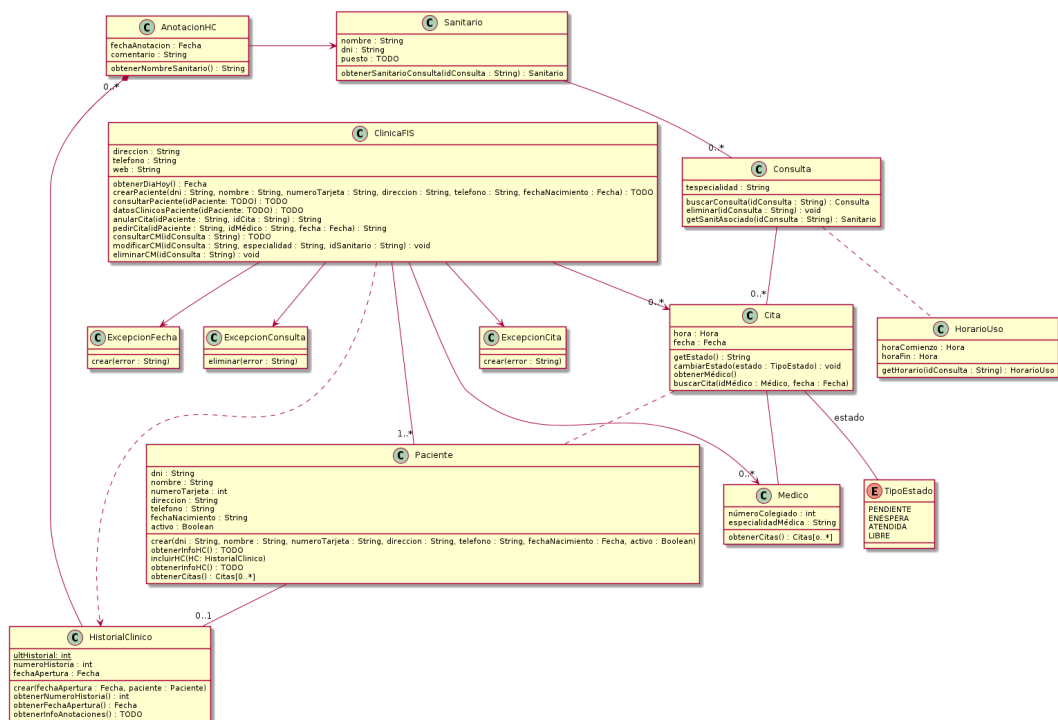
Práctica 4: Diseño

Fundamentos de Ingeniería del Software

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Miguel Lentisco Ballesteros Simón López Vico
José María Martín Luque

10 de junio de 2018

1. Diagrama de clases



2. Diagramas de Sofía Almeida

Figura 1: anularCita

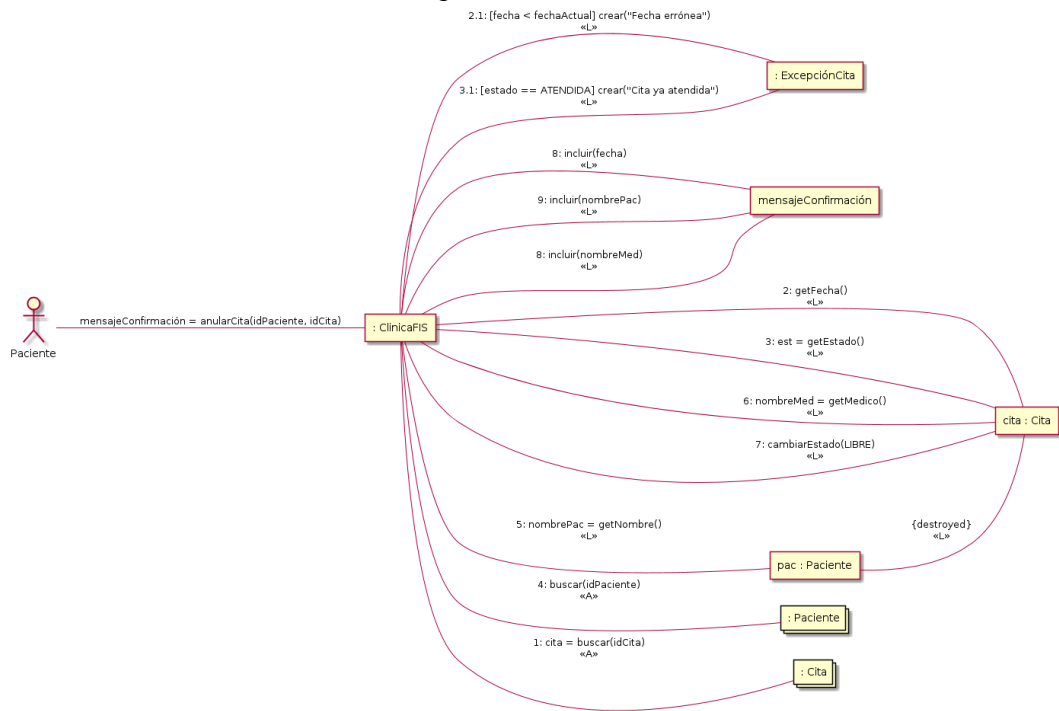


Figura 2: pedirCita

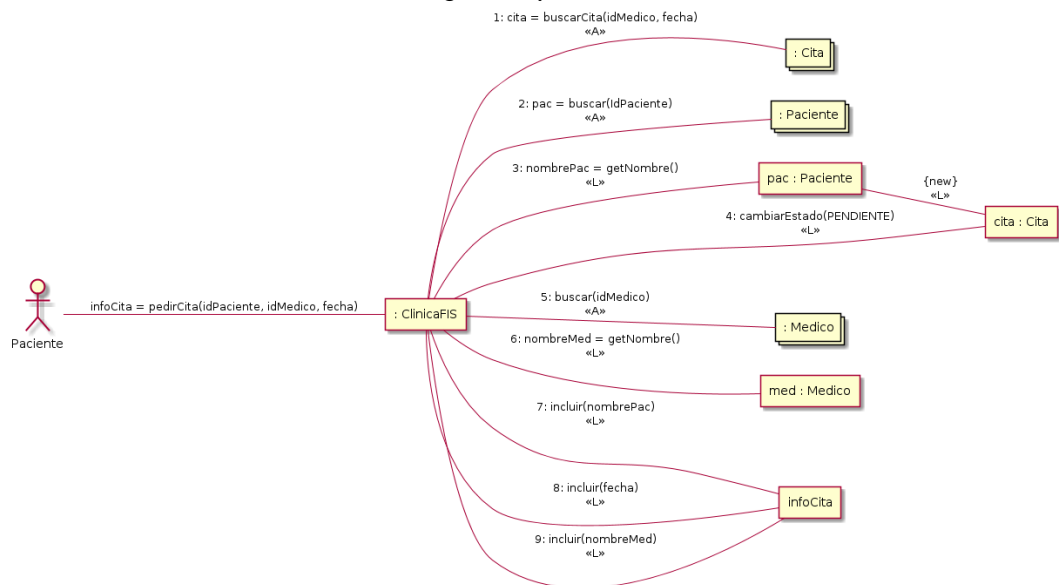
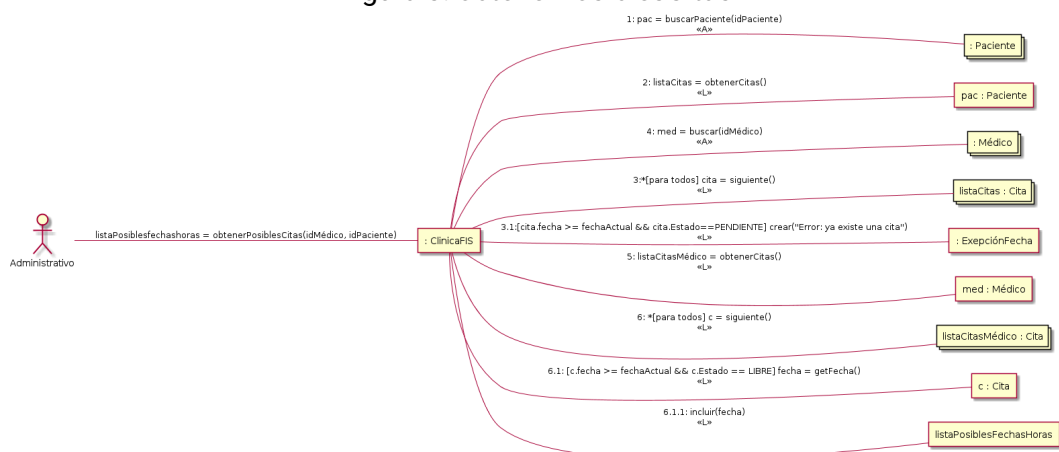


Figura 3: obtenerPosiblesCitas



3. Diagramas de José Antonio Álvarez

Figura 4: modificarPaciente

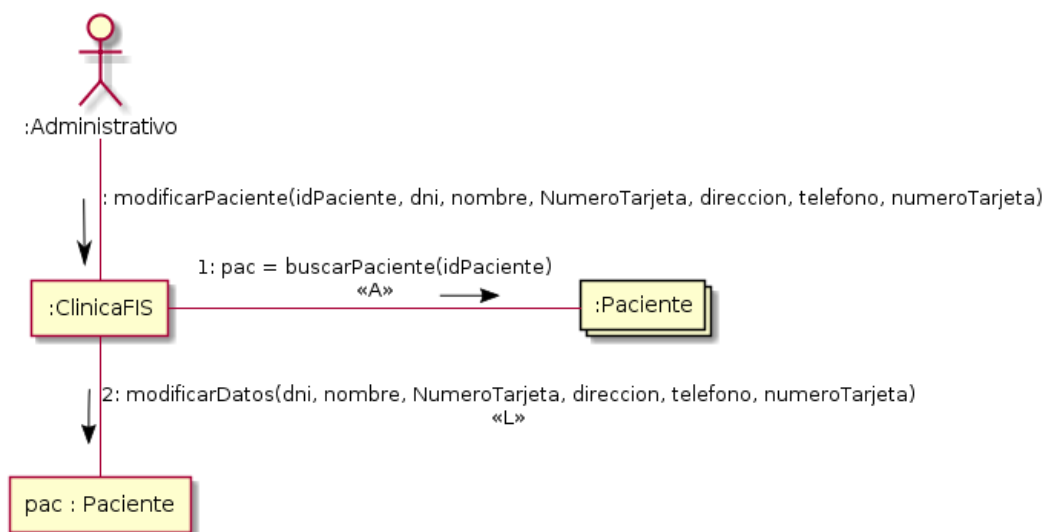


Figura 5: consultarCitas

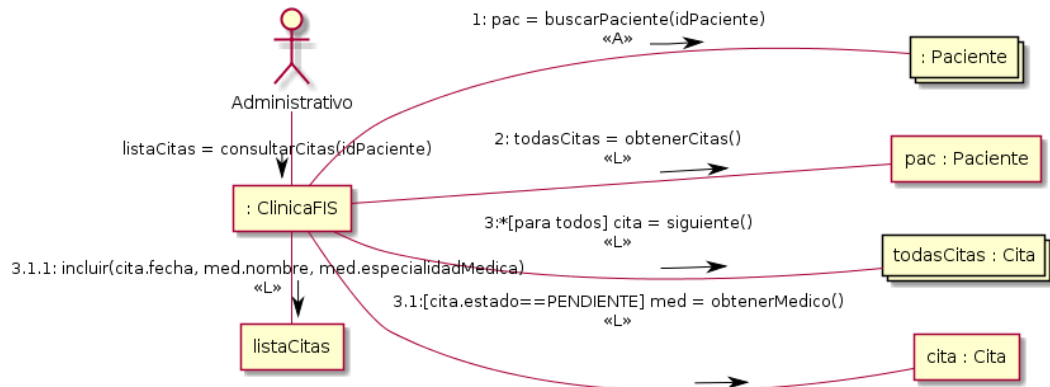
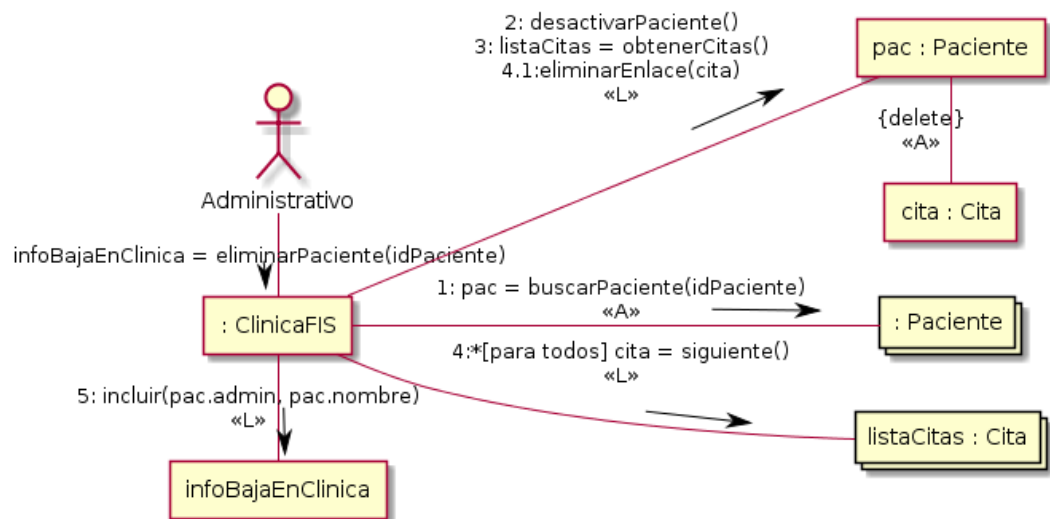


Figura 6: eliminarPaciente



4. Diagramas de José María Martín

Figura 7: diagnosticar

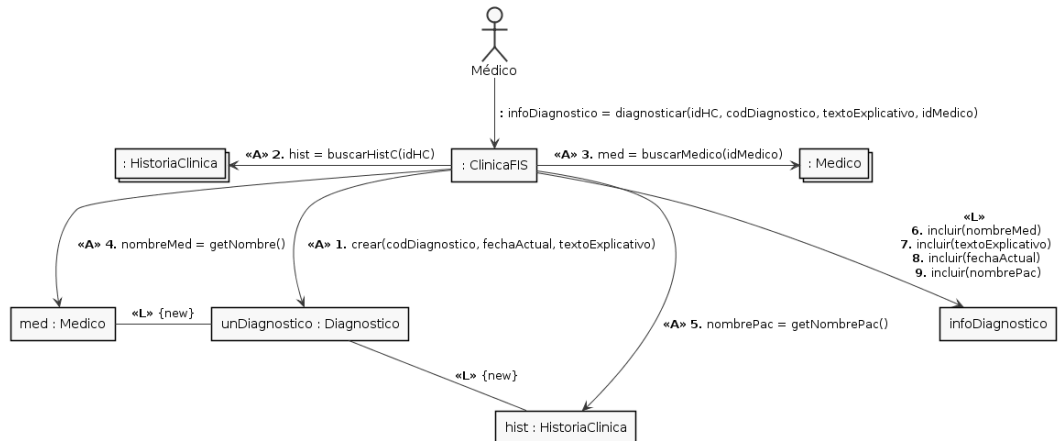


Figura 8: llamarSiguientePaciente

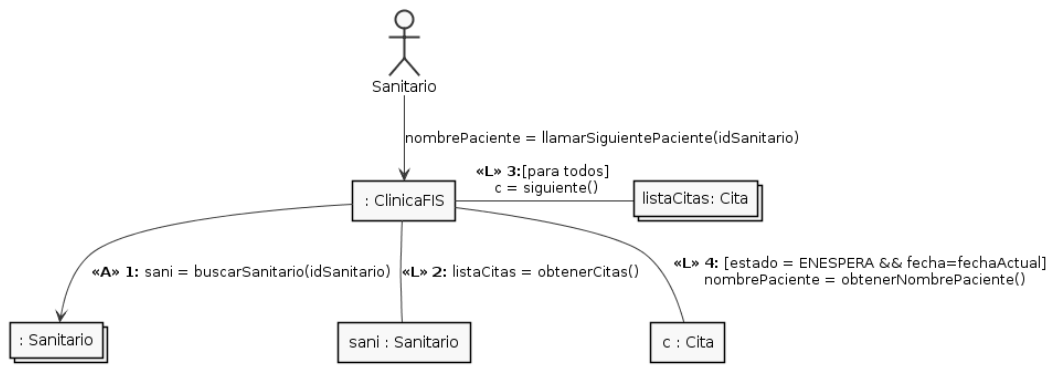


Figura 9: terminarConsulta

