model

class Automotive implements Serializable

String name

Automotive()
Automotive(String)
Automotive(String, float)
Automotive(String, float, int)

getName(): String
getBasePrice(): float
getOptionSet(int): OptionSet
getOptionSet(lot): OptionSet
getOptionSet(String): OptionSet
getOptionSetArray(): OptionSet[]
getOptionSetSize(): int
getOption(int, int): Option
getOption(String, int): Option
getOption(String, String): Option
getOption(String, String): Option
getOption(OptionSet, int): Option
getOption(OptionSet, String): Option
getOptionArray(int): Option[]
getOptionSize(int): int

setName(String): void
setBasePrice(float): void
setOptionSet(String, String, Option[]): void
setOptionSet(int, String, Option[]): void
setOptionSetArray(int): void
setOption(int, int, String, float): void
setOption(String, int, String, float): void
setOptionArray(OptionSet, int): void
setOptionArray(int, int): void
setOptionArray(String, int): void

findOptionSet(String): OptionSet findOptionSet(int): OptionSet findOption(int, int): Option findOption(int, String): Option findOption(String, int): Option findOption(String, String): Option findOption(String, String): Option

deleteOptionSet(int): void deleteOptionSet(String): void deleteOption(int, int): void deleteOption(int, String): void deleteOption(String, int): void deleteOption(String, String): void deleteOption(String, String): void

updateOptionSet(String, String, Option[]): void updateOptionSet(int, String, Option[]): void updateOption(OptionSet, String, String, float): void updateOption(OptionSet, int, String, float): void

isValid(int): boolean isValid(String): boolean isValid(int, int): boolean isValid(int, String): boolean isValid(String, int): boolean isValid(String, String): boolean

print(): void

class OptionSet implements Serializable

String name Option[] opt

OptionSet()
OptionSet(String, Option[])

getName(): String getOption(int): Option getOption(String): Option getOptionIndex(String): int getOptionArray(): Option[] getOptionArrayLength(): int

setName(String): void
setOption(Option[]): void
setOptionArray(int): void

isValid(String): boolean

print(): void

class Option implements Serializable

String name float price

Option()
Option(String, float)

getName(): String
getPrice(): float

setName(String): void setPrice(float): void

print(): void

class Driver main(String[] args): void 1. build Automotive from a text file 2. print information about this Automotive 3. Serialize this Automotive 4. Deserialize this Automotive 5. print information again for the deserialized Automotive util class FileIO buildAutoObject(String): Automotive serializeAuto(Automotive, String): void deserializeAuto(String): Automotive